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The Java EE 7 Platform: Productivity++ and Embracing HTML5

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Java EE 6 Platform

December 10, 2009

Java EE 6 – Key Statistics

- 50+ Million Java EE 6 Component Downloads
- #1 Choice for Enterprise Developers
- #1 Application Development Platform
- Fastest implementation of a Java EE release

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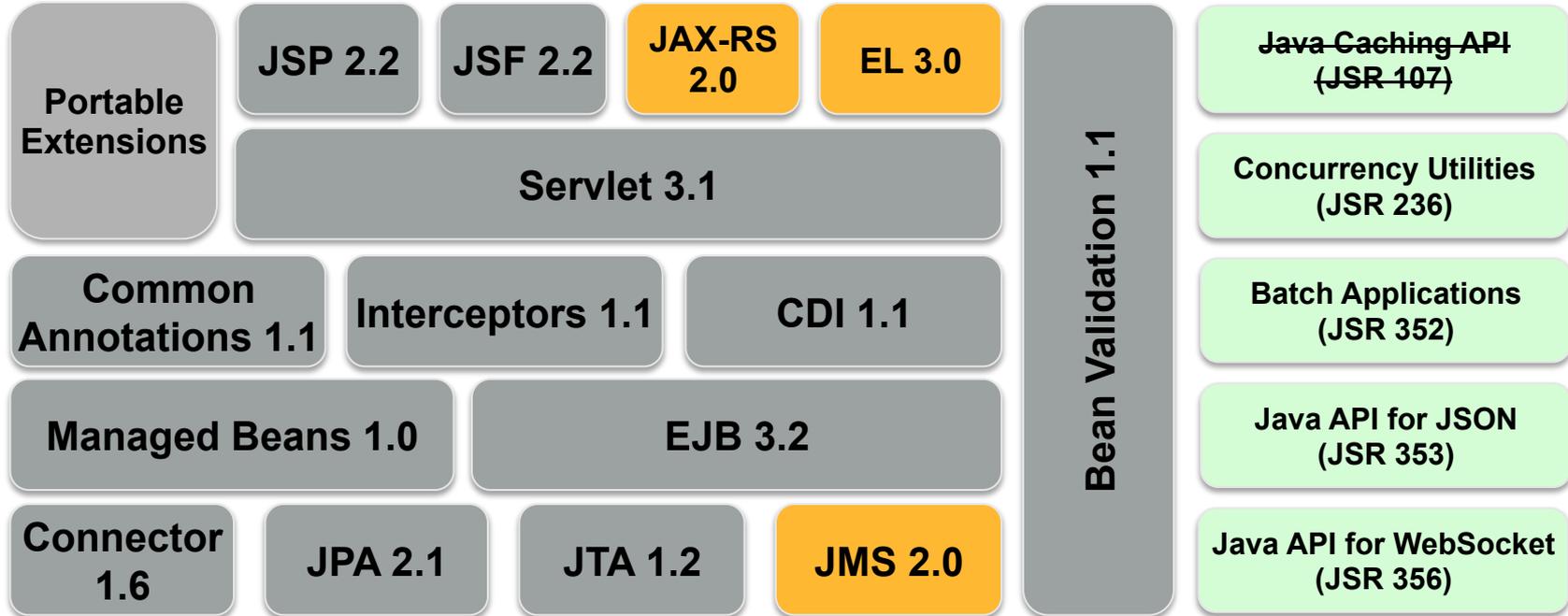
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Java EE 7 Revised Scope

Productivity and HTML5

- Higher Productivity
 - Less Boilerplate
 - Richer Functionality
 - More Defaults
- HTML5 Support
 - WebSocket
 - JSON
 - HTML5 Friendly Markup

Java EE 7 – Candidate JSRs



New Major Release Updated

Java API for RESTful Web Services 2.0

- Client API
- Message Filters & Entity Interceptors
- Asynchronous Processing – Server & Client
- Hypermedia Support
- Common Configuration

Java API for RESTful Web Services 2.0

Client API - Now

```
// Get instance of Client
Client client = ClientFactory.newClient();

// Get customer name for the shipped products
String name = client.target("../orders/{orderId}/customer")
    .resolveTemplate("orderId", "10")
    .queryParams("shipped", "true")
    .request()
    .get(String.class);
```

Java Message Service 2.0

Simplify the existing API

- Less verbose
- Reduce boilerplate code
- Resource injection
- `Connection`, `Session`, and other objects are `AutoCloseable`
- Requires Resource Adapter for Java EE containers
- Simplified API in both Java SE and EE

Java Message Service 2.0

Sending a Message using JMS 1.1

```
@Resource(lookup = "myConnectionFactory")  
ConnectionFactory connectionFactory;  
  
@Resource(lookup = "myQueue")  
Queue myQueue;
```

Application Server
Specific Resources

```
public void sendMessage (String payload) {  
    Connection connection = null;  
    try {  
        connection = connectionFactory.createConnection();  
        Session session = connection.createSession(false, Session.AUTO_ACKNOWLEDGE);  
        MessageProducer messageProducer = session.createProducer(myQueue);  
        TextMessage textMessage = session.createTextMessage(payload);  
        messageProducer.send(textMessage);  
    } catch (JMSEException ex) {  
        //...  
    } finally {  
        if (connection != null) {  
            try {  
                connection.close();  
            } catch (JMSEException ex) {  
                //...  
            }  
        }  
    }  
}
```

Boilerplate Code

Exception Handling

Java Message Service 2.0

Sending message using JMS 2.0

```
@Inject
JMSContext context;

@Resource(lookup = "java:global/jms/demoQueue")
Queue demoQueue;

public void sendMessage(String payload) {
    context.createProducer().send(demoQueue, payload);
}
```

Java API for JSON Processing 1.0

- API to parse and generate JSON
- Streaming API
 - Low-level, efficient way to parse/generate JSON
 - Provides pluggability for parsers/generators
- Object Model
 - Simple, easy-to-use high-level API
 - Implemented on top of Streaming API
- Binding JSON to Java objects forthcoming

Java API for JSON Processing 1.0

Streaming API – JsonParser

```
{
    "firstName": "John", "lastName": "Smith", "age": 25,
    "phoneNumber": [
        { "type": "home", "number": "212 555-1234" },
        { "type": "fax", "number": "646 555-4567" }
    ]
}

Iterator<Event> it = parser.iterator();
Event event = it.next();           // START_OBJECT
event = it.next();                 // KEY_NAME
event = it.next();                 // VALUE_STRING
String name = parser.getString(); // "John"
```

Java API for WebSocket 1.0

- API for WebSocket Client/Endpoints
 - Annotation-driven (`@WebSocketEndpoint`)
 - Interface-driven (`Endpoint`)
 - Client (`@WebSocketClient`)
- SPI for data frames
 - WebSocket opening handshake negotiation
- Integration with Java EE Web container

Java API for WebSocket 1.0

Hello World – POJO/Annotation-driven

```
import javax.websocket.*;
```

```
@ServerEndpoint("/hello")
```

```
public class HelloBean {
```

```
    @OnMessage
```

```
    public String sayHello(String name) {
```

```
        return "Hello " + name;
```

```
    }
```

```
}
```

Java API for WebSocket 1.0

Chat Server

```
@ServerEndpoint("/chat")
public class ChatBean {
    static Set<Session> peers = Collections.synchronizedSet(...);

    @OnOpen
    public void onOpen(Session peer) {
        peers.add(peer);
    }

    @OnClose
    public void onClose(Session peer) {
        peers.remove(peer);
    }

    . . .
}
```

Java API for WebSocket 1.0

Chat Server (contd.)

. . .

@OnMessage

```
public void message(String message, Session client) {  
    for (Session peer : peers) {  
        peer.getRemote().sendObject(message);  
    }  
}
```

Bean Validation 1.1

- Open: Spec, Reference Implementation, TCK
- Alignment with Dependency Injection
- Method-level validation
 - Constraints on parameters and return values
 - Check pre-/post-conditions

Bean Validation 1.1

Method Parameter and Result Validation

```
public void placeOrder(  
    Built-in → @NotNull String productName,  
    Built-in → @NotNull @Max("10") Integer quantity,  
    Custom → @Customer String customer) {  
    // . . .  
}
```

@Future

```
public Date getAppointment() {  
    // . . .  
}
```

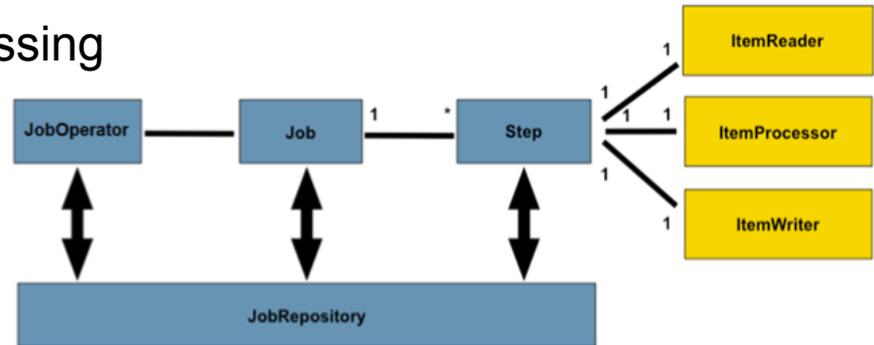
Batch Applications for the Java Platform 1.0

- Suited for non-interactive, bulk-oriented and long-running tasks
- Computationally intensive
- Can execute sequentially/parallel
- May be initiated
 - Adhoc
 - Scheduled
 - No scheduling APIs included

Batch Applications for the Java Platform 1.0

Concepts

- **Job:** Entire batch process
 - Put together through a Job Specification Language (XML)
- **Step:** Independent, sequential phase of a job
 - **ItemReader:** Retrieval of input for a step, one at a time
 - **ItemProcessor:** Business processing of an item
 - **ItemWriter:** Output of an item, chunks of items at a time
- **JobOperator:** Manage batch processing
- **JobRepository:** Metadata for jobs



Batch Applications for the Java Platform 1.0

Job Specification Language – Chunked Step

```
<step id="sendStatements">
  <chunk reader ref="AccountReader"
    processor ref="AccountProcessor" // read account using JPA
    writer ref="EmailWriter"
    chunk-size="10" />
</step>
```

...implements ItemReader<Account> {
public Account readAccount() {
}

...implements ItemProcessor<Account, Statement>
public Statement processAccount(Account account) {
 // calculate balance
}

...implements ItemWriter<Statement>
public void sendEmail(List<Statement> accounts) {
 // use JavaMail to send email
}

Java Persistence API 2.1

- Schema Generation
- Unsynchronized Persistence Contexts
- Bulk update/delete using `Criteria`
- User-defined functions using `FUNCTION`
- Stored Procedure Query

Servlet 3.1

- Non-blocking I/O
- Protocol Upgrade
- Security Enhancements

Servlet 3.1

Non-blocking IO - Traditional

```
public class TestServlet extends HttpServlet
    protected void doGet(HttpServletRequest request,
                          HttpServletResponse response)
                          throws IOException, ServletException {
    ServletInputStream input = request.getInputStream();
    byte[] b = new byte[1024];
    int len = -1;
    while ((len = input.read(b)) != -1) {
        . . .
    }
}
}
```

Servlet 3.1

Non-blocking I/O: doGet Code Sample

```
AsyncContext context = request.startAsync();  
ServletInputStream input = request.getInputStream();  
input.setReadListener(  
    new MyReadListener(input, context));
```

Servlet 3.1

Non-blocking I/O: MyReadListener Code Sample

```
@Override
public void onDataAvailable() {
    try {
        StringBuilder sb = new StringBuilder();
        int len = -1;
        byte b[] = new byte[1024];
        while (input.isReady() && (len = input.read(b)) != -1) {
            String data = new String(b, 0, len);
            System.out.println("--> " + data);
        }
    } catch (IOException ex) {
        . . .
    }
}
```

Concurrency Utilities for Java EE 1.0

Goals

- Provide concurrency capabilities to Java EE application components
 - Without compromising container integrity
- Support simple (common) and advanced concurrency patterns

Concurrency Utilities for Java EE 1.0

Defining ManagedExecutorService using JNDI

- Recommended to bind in `java:comp/env/concurrent` subcontext

```
<resource-env-ref>  
  <resource-env-ref-name>  
    concurrent/BatchExecutor  
  </resource-env-ref-name>  
  <resource-env-ref-type>  
    javax.enterprise.concurrent.ManagedExecutorService  
  </resource-env-ref-type>  
</resource-env-ref>
```

Concurrency Utilities for Java EE 1.0

Submit Tasks to ManagedExecutorService using JNDI

```
public class TestServlet extends HttpServlet {
    @Resource(name="concurrent/BatchExecutor")
    ManagedExecutorService executor;

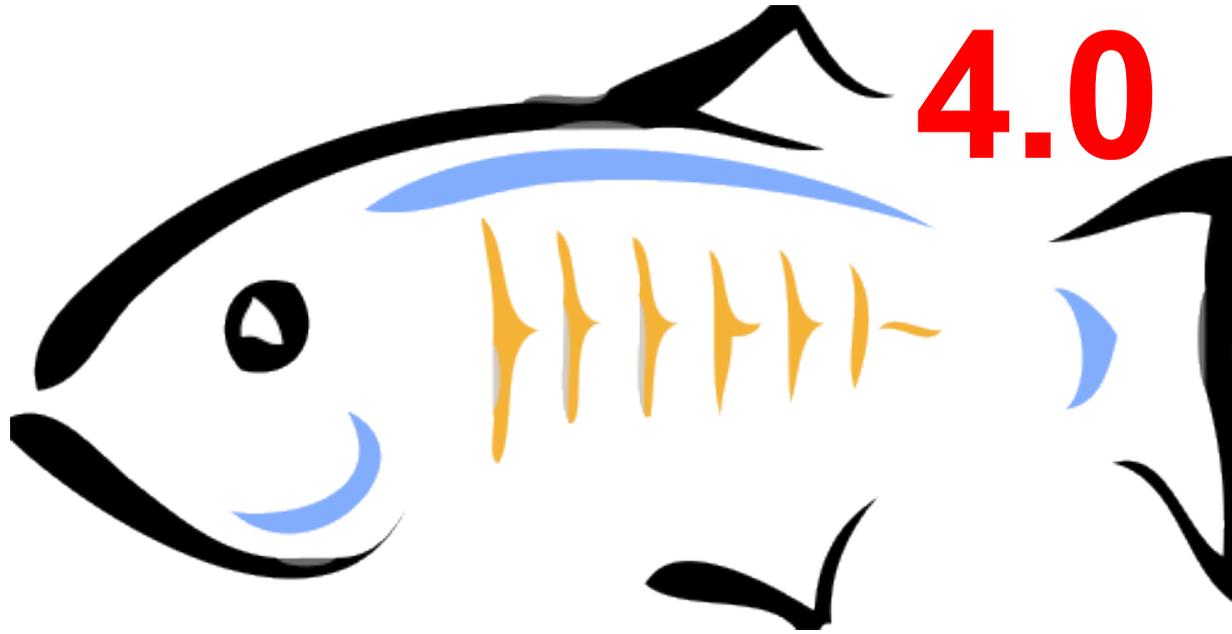
    Future future = executor.submit(new MyTask());

    class MyTask implements Runnable {
        public void run() {
            . . . // task logic
        }
    }
}
```

JavaServer Faces 2.2

- Flow Faces
- Resource Library Contracts
- HTML5 Friendly Markup Support
 - Pass through attributes and elements
- Cross Site Request Forgery Protection
- Loading Facelets via ResourceHandler
- File Upload Component

Java EE 7 – Implementation Status

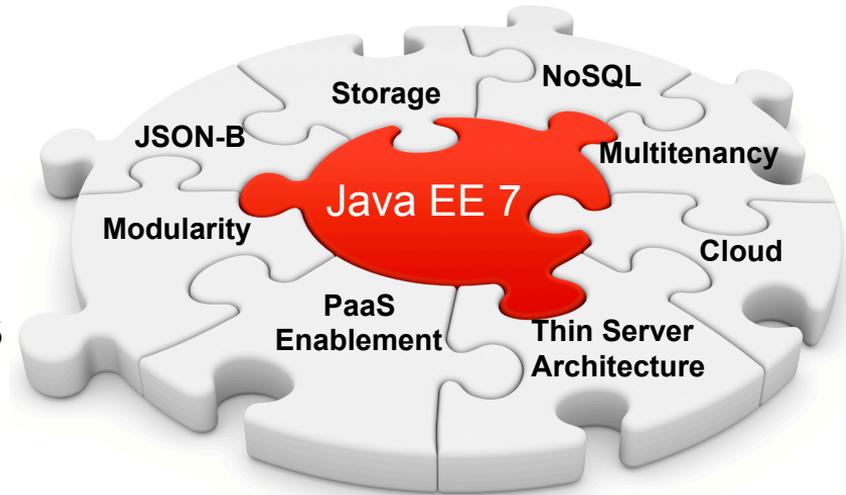


download.java.net/glassfish/4.0/promoted/

Java EE 8 and Beyond

Standards-based cloud programming model

- Deliver cloud architecture
- Multi tenancy for SaaS applications
- Incremental delivery of JSRs
- Modularity based on Jigsaw



Adopt-a-JSR

How do I get started ? – glassfish.org/adoptajsr

- [Java API for Temporary Caching 1.0 \(JSR 107\)](#)
- [Concurrency Utilities for Java EE 1.0 \(JSR 236\)](#)
- [Java Persistence API 2.1 \(JSR 338\)](#)
- [Java API for RESTful Web Services 2.0 \(JSR 339\)](#)
- [Servlet 3.1 \(JSR 340\)](#)
- [Expression Language 3.0 \(JSR 341\)](#)
- [Java Message Service 2.0 \(JSR 343\)](#)
- [JavaServer Faces 2.2 \(JSR 344\)](#)
- [Enterprise JavaBeans 3.2 \(JSR 345\)](#)
- [Contexts and Dependency Injection 1.1 \(JSR 346\)](#)
- [Bean Validation 1.1 \(JSR 349\)](#)
- [Batch Applications for the Java Platform 1.0 \(JSR 352\)](#)
- [Java API for JSON Processing 1.0 \(JSR 353\)](#)
- [Java API for WebSocket 1.0 \(JSR 356\)](#)
- [Java Transaction API 1.2 \(JSR 907\)](#)

Adopt-a-JSR

Participating JUGs





SPEAK UP, BE HEARD

IF YOU DON'T SAY A WORD, EVERYTHING WILL STAY THE SAME

Gothenburg JUG

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Call to Action

- Specs: javaee-spec.java.net
- Implementation: glassfish.org
- The Aquarium: blogs.oracle.com/theaquarium
- Adopt a JSR: glassfish.org/adoptajsr
- NetBeans: wiki.netbeans.org/JavaEE7

Q&A

Hardware and Software

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Engineered to Work Together

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