### Eventual Consistency In the real world

Why you already know Eventual Consistency

#### /usr/bin/whoami

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#### Basho Technologies

- Founded in 2008 by engineers and executives from Akamai Technologies, Inc.
- Design large scale distributed systems
- Develop Riak, open-source distributed database
- Specialize in storing critical information, with data integrity
- Offices in US, Europe (London) and Japan



#### What is Riak?

- Key/Value Store + Extras
- Distributed, horizontally scalable
- Fault-tolerant
- Highly-available
- Built for the Web
- Inspired by Amazon's Dynamo

#### **CAP Theorem**

- Brewer's Conjecture (2000)
   Symposium on Principals of Distributed Computing
- Formally proven in 2002
   Seth Gilbert and Nancy Lynch, MIT
- Impossible for a distributed system to guarantee:
  - Consistency
  - Availability
  - Partition Tolerance

# Consistency Availability Partition Tolerance

#### **Amazon Dynamo**

- Amazon analyzed their visitors purchasing habits
- Determined that High latency == Lost revenue
- Researched low latency & high availability for their data
- Developed a new database model
- Released a research paper in 2007

### What is Consistency?

... when we say "data is consistent" what do we mean?

#### **Strong Consistency (SC)**

- 66
- Replicas update linearly in the same total order.
- As application developers, Strong Consistency is what we're used to
- All ACID-compliant databases are Strongly Consistent
- Distributed + ACID = "Consensus"
  - Well known limitations...
  - Serialization bottlenecks.
  - Not tolerant beyond n / 2 faults.

#### **Eventual Consistency (EC)**

- Replicas update in the background and may not converge to the same total order.
  - Many NoSQL databases are Eventually Consistent
  - Update is accepted by local node
  - Local node propagates update to replica nodes
  - No synchronization phase:
    - No synchronization phase
    - Eventually, all replicas are updated
    - Data can diverge, arbitrate or rollback?

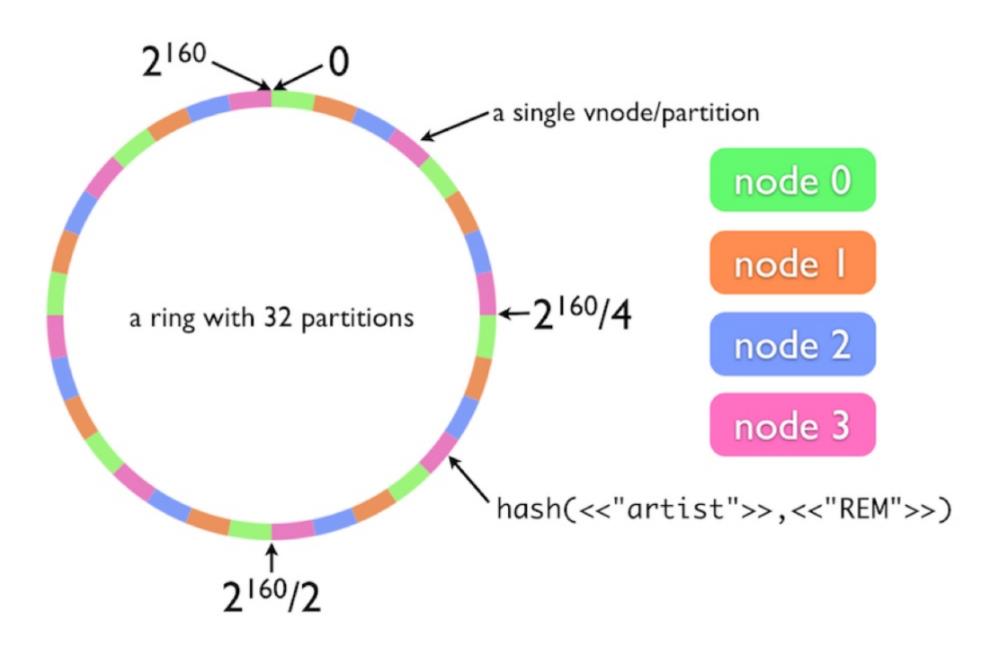
# Life is full of

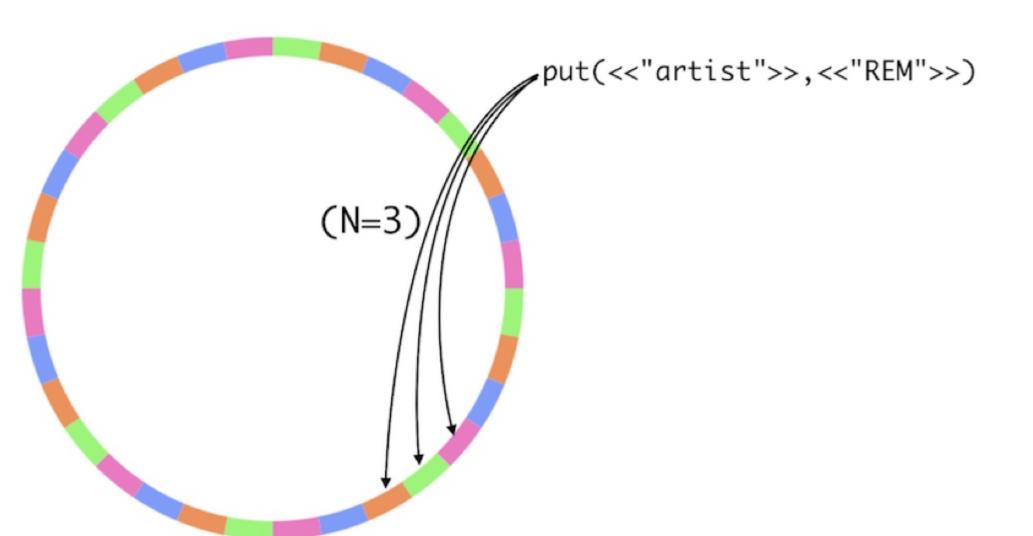
### tradeoffs

#### **Consistency Tradeoffs**

- Strong Consistency is too slow in a distributed system
- 66 Eventual Consistency can introduce data conflicts
  - Strong Eventual Consistency is the target
  - What would this look like?
  - Replicas that execute the same updates in any order have the same total order.

# Back to Riak





#### Riak's tools for Eventual Consistency

- Concurrenct actors modifying the same data (k/v pair) cause data divergence
- Riak tracks these occurrences
- Riak provides two solutions to manage this:
  - Last Write Wins

Naive approach but works for some use cases (i.e. immutable data)

Vector Clocks

Retain "sibling" copies of data for merging.

#### **Vector Clocks (tracking divergence)**

- Every node has an "actor" ID.
- Send "last seen" vclock in every PUT or DELETE request.
- Auto-resolves stale versions.
- Lets you decide how to handle conflicts.

#### **Siblings**

- Siblings are created when:
- Simultaneous requests write to the same object ID
- Network partitions, "split brain" in a cluster of Riak nodes
- Writes to an existing key without a vclock

#### How Riak Developers handle siblings

- We don't ever do conflict resolution by picking a random sibling.
- For an array property, we often take the union of all values in all siblings.

  This works great for array properties that we only ever add to.
- We often take the maximum sibling value or the minimum sibling value, depending on the semantics of that attribute

Myron Marston, SEOMoz



#### How Riak Developers handle siblings

Storing a communication between two users[...]will be written once[...]but it can be updated multiple times. The updates are resolved as a time sorted list.

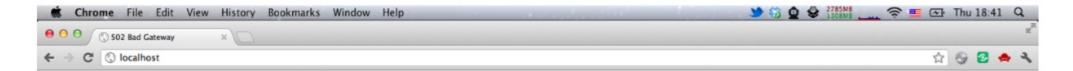
For every photo (or other large data item) sent via Bump we back it up to S3, but keep a little metadata about the item.[...] Resolutions are simply a matter of doing a set union between these two values.

Will Moss, Bump

# Eventual

# Availability





### 502 Bad Gateway

nginx/0.8.54

## In the real

world...









### http://pbs.cs.berkeley.edu/

quantitatively demonstrate why eventual consistency is "good enough" for many users

### **Questions?**

#### Want to know more?

We will come and give a Riak tech talk at your organisation or group: bit.ly/RiakTechTalk