

Max Firtman @firt

NEW CAPABILITIES OF HTML5 BROWSERS

CODE APP 0856

#QConLondon - March, 7th, 2013

who?



mobile+web developer







where?





















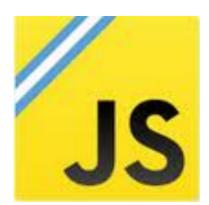
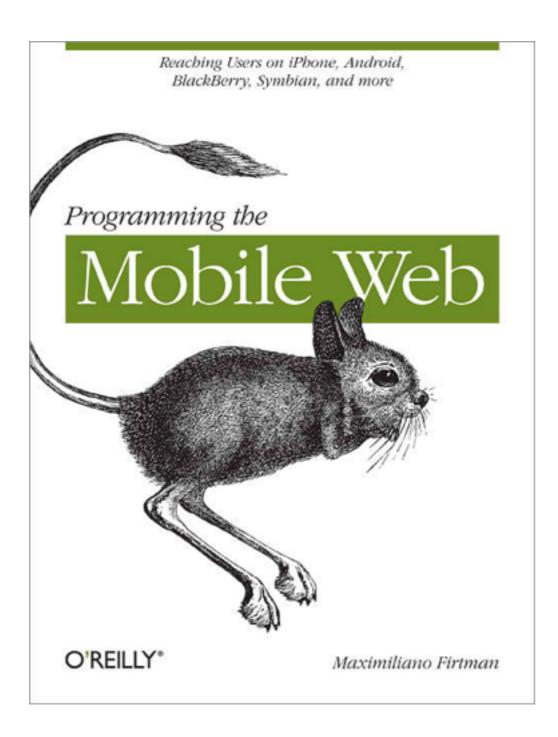
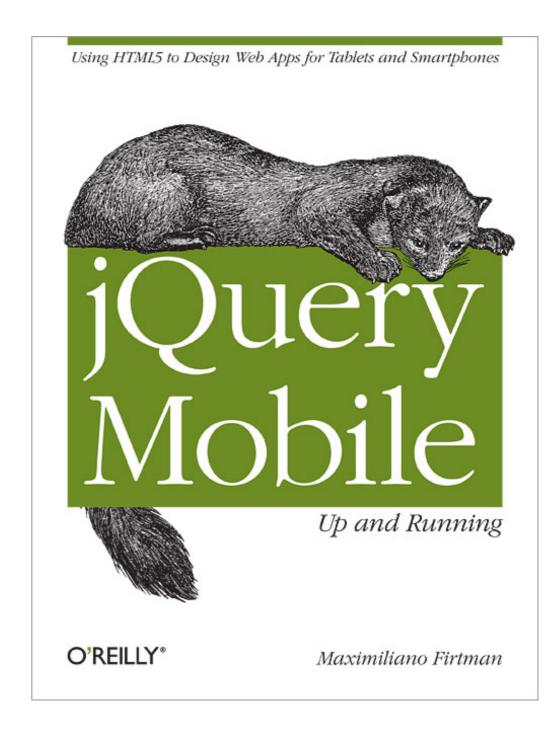






Image from my house







MOBILE HTML



Do not program conditionals per platform or version. Always use feature detection.

This list is in progress. New tests, new features, more specificity of each feature and more mobile browsers soon!

If you want to help on the test, contact me.

by firt | Updates on Twitter | Blog

Trying to understand HTML5 compatibility on mobile and tablet browsers

| Feature | Safari on iOS | Android Browser | | BlackBerry Browser | | Internet Explorer | Opera | | Firefox | webOS Browser | Symbian Browser |
|---|------------------|---------------------|-------------------|-----------------------|----------|----------------------|----------|------|----------|------------------|--------------------|
| Version tested | iPhone, iPad | Phones (1.0-2.3) | Tablets (3.0+) | Phones | Tablet | Windows Phone | Mobile | Mini | Android | | Nokia phones |
| Minimum version tested | 3.2 | 1.5 | 3.0 | 5.0 | 1.0 | 9 | 11 | 5 | 6 | 1.4 | ^3 |
| Application Cache W3C API Offline package installation. | ✓ | 2.1+ | √ | 6.0+ | √ | | √ | | ✓ | √ | |
| Web storage W3C API Persistent and session storage. | ✓ | 2.0+ | ✓ | 6.0+ | ✓ | ✓ | ✓ | | ✓ | ✓ | |
| Web SQL storage W3C API (no active) Persistent SQLite storage. | √ | 2.0+ | √ | 6.0+ | √ | | √ | | | √ | |
| Geolocation W3C API Geolocation & tracking using GPS, cells or WI-FI. | ✓ | 2.0+ | ✓ | 6.0+ | ✓ | ✓ | ✓ | | ✓ | ✓ | |
| Multimedia W3C API Video & Audio Players | √ | 2.3+ | √ | 7.0+ | √ | √ | √ | | ✓ | √ | |
| Server-Sent Events W3C API EventSource pattern to mantain the connection to the server open | 4.1+ | | | | | | ✓ | | ✓ | | |
| Web Sockets W3C API Newbidireccional protocol over HTTP | 4.2+ | | | 6.1+ | ✓ | | √ | | √ | | |

www.mobilehtml5.org



we'll talk about html5

- 1- What we can do
- 2- Web Platforms for 2013
- 3- Compatibility
- 4- Tools and solutions
- 5- New capabilities

1- websites

2- apps



1- websites

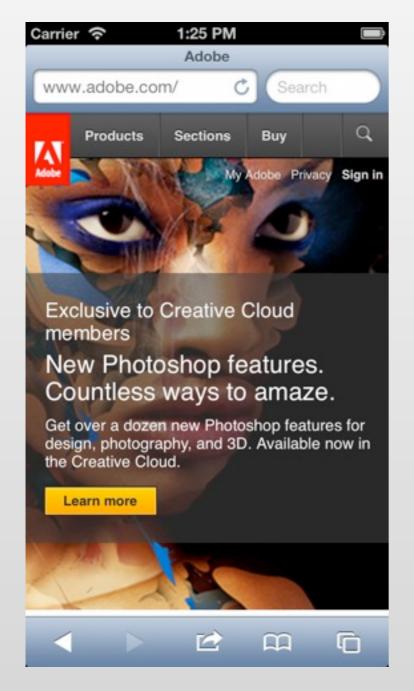


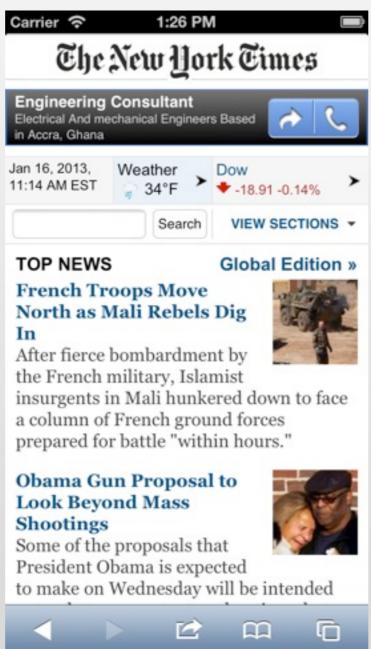
2- apps

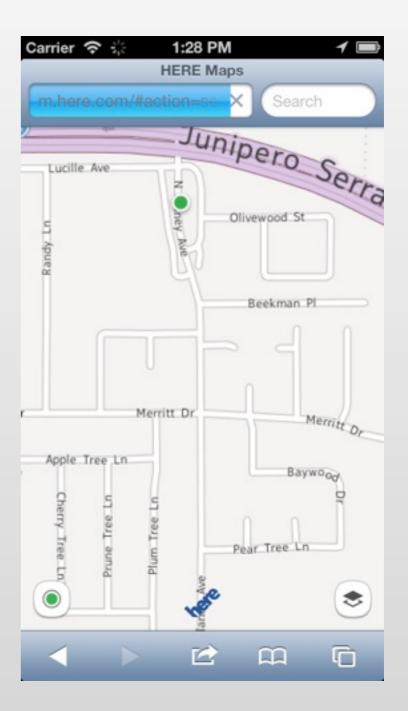


with html5 we can create...

1- websites







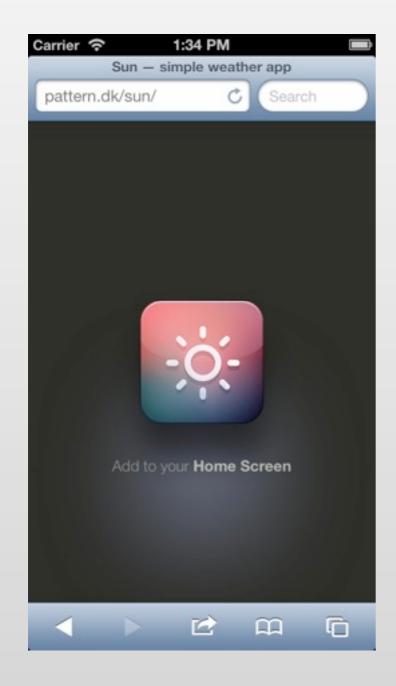
1- websites

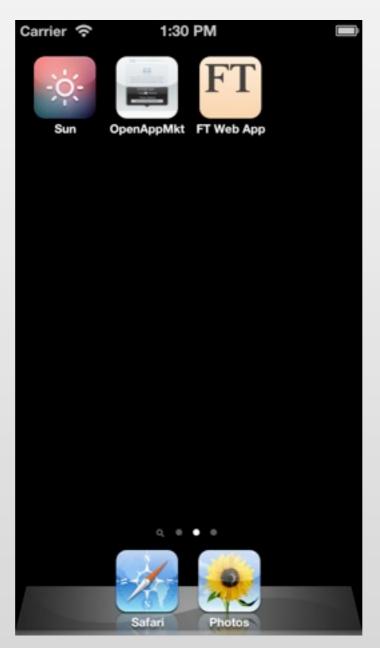
Using the browser

URL

Web Server

2- webapps







2- webapps

Browser to install

Full-screen

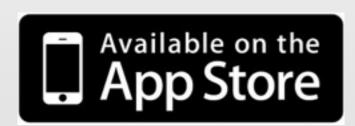
Icon on home screen

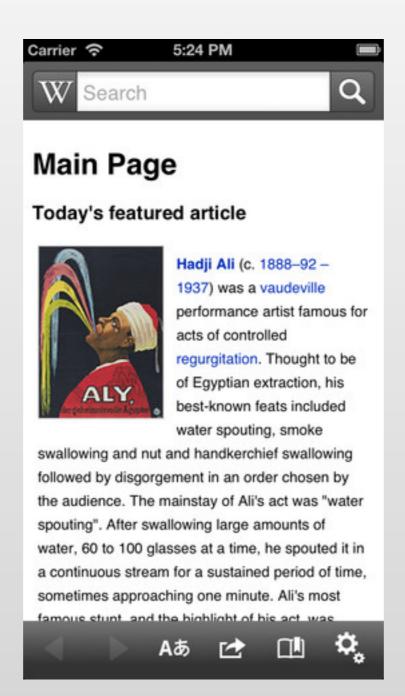
Web Server

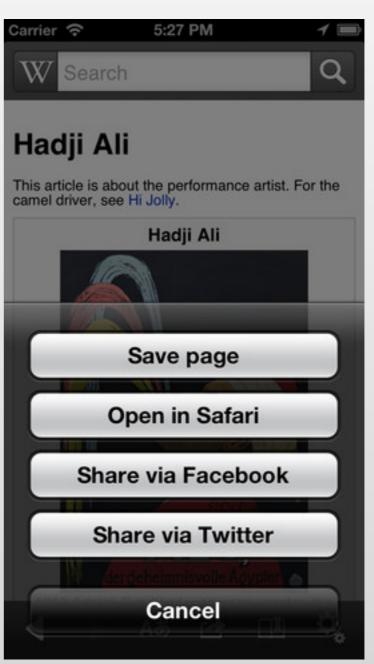
(webapps are also known as

full screen webapps home screen webapps

3- native webapps







3- native webapps

Package, compile, sign

Icon on home screen

App Store

No web server

(native webapps are also known as

hybrid apps
packaged webapps
)



1- websites



2- apps a- native

b-webapps



c- native webapps



How many browsers do you know on desktop?

How many browsers do you know on mobile?





Android Browser

Android Browser 2.2

Android Browser 2.3

Android Browser 4.x

Did I mention it is NOT Google Chrome?

Google Chrome



Google Chrome iOS

Safari on iOS



Opera Mobile

Opera Mini

Opera for Android

Firefox

Firefox OS

Internet Explorer









Nokia Browser

Nokia Browser Symbian

Nokia Browser MeeGo





UC Web

Dolfin

should I continue?

And it's not just browsers!

Web View

Web View

web platforms



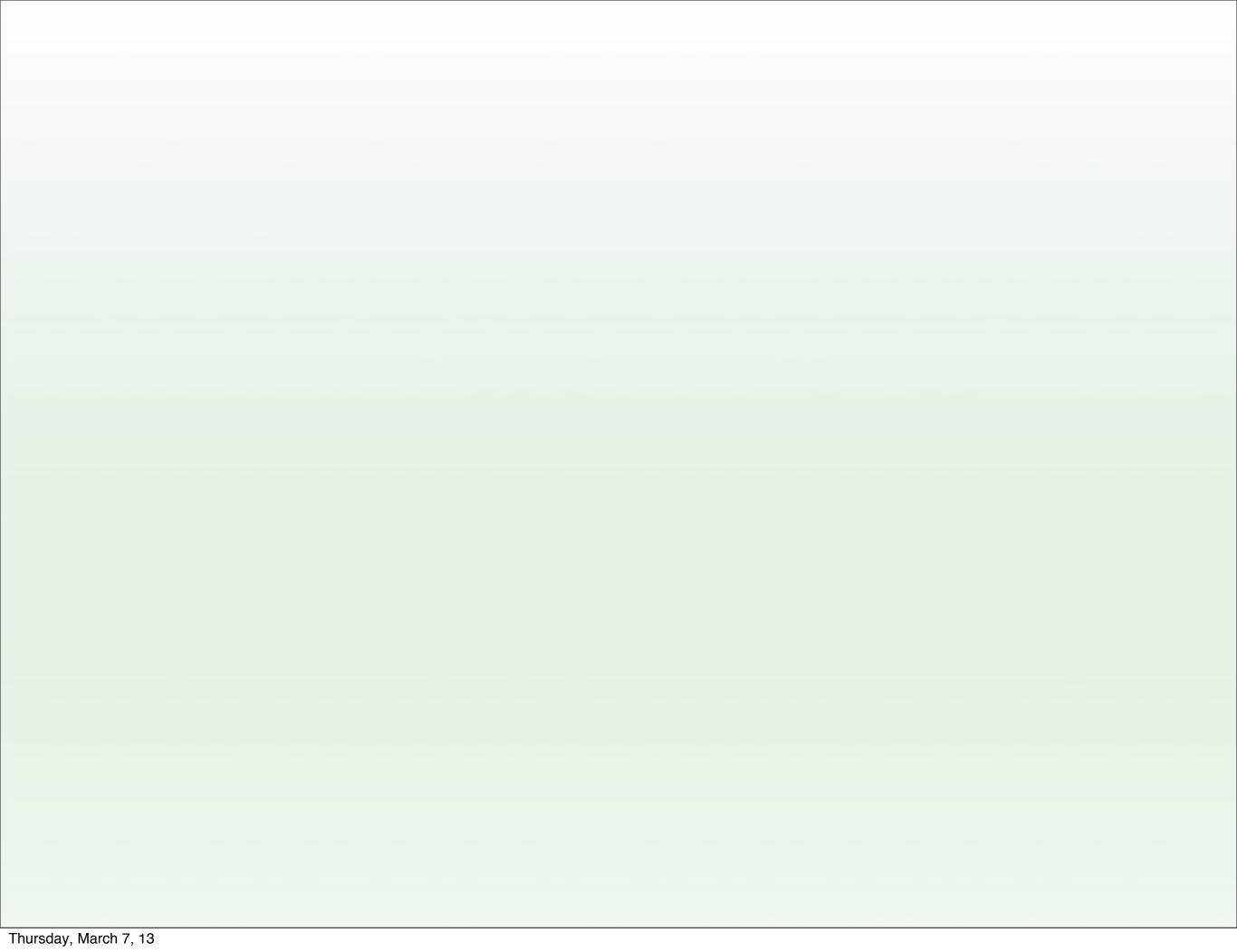
Web View



Web View







- too many
- different versions
- different scenarios
- not just the browser

html5



typeof html5 = boolean



Thursday, March 7, 13

MOBILE HTML



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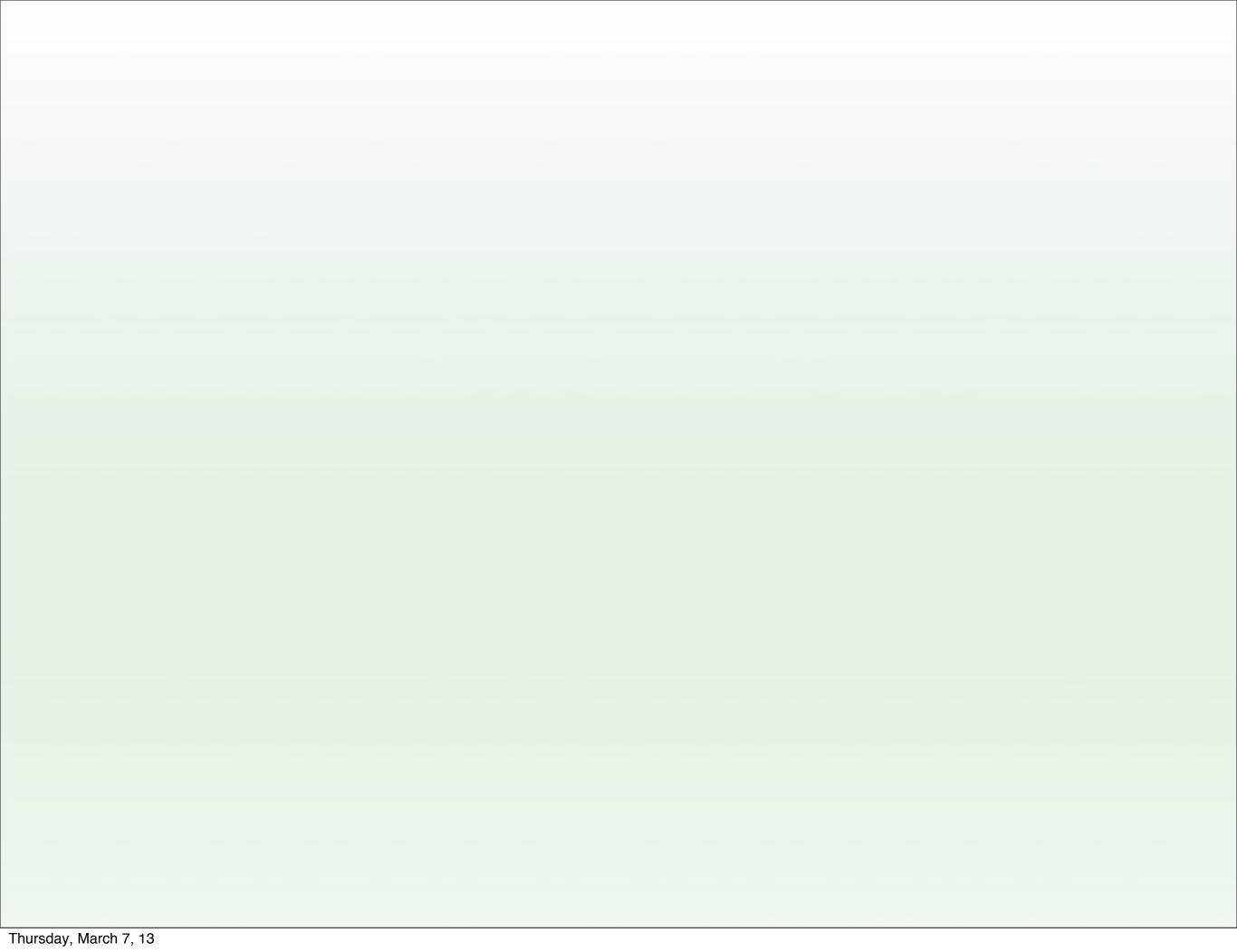
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WVGA FWXGA **QQVGA** FWVGA Sq.HD QVGA XGA **VGA** WQVGA WXGA DVGA FWQVGA WDVGA WUXGA LQVGA **QXGA** QHD HVGA WSVGA WQXGA nHD HD



html5

Some features

- safe
- experimental
- with prefixes

New tools

New tools

Remote debugging

New tools

Emulators

Best Practices

Best Practices

Responsive web design

Best Practices

Progressive enhancement

Internet Explorer wants to be friends on Facebook



Facebook to me

facebook



Internet Explorer

0 friends - late on HTML5 - Please, forgive me!

Confirm Friend Request

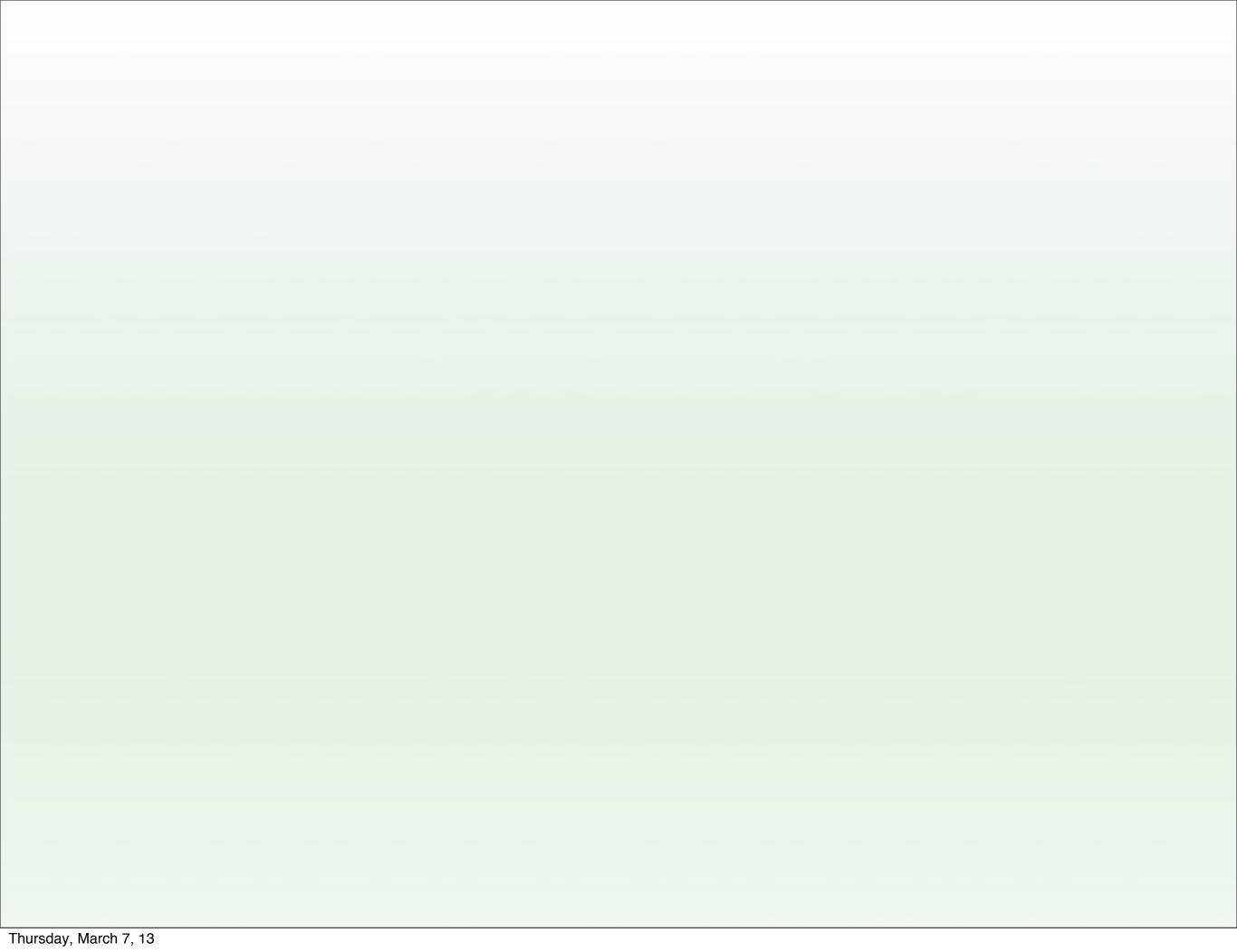
See All Requests



I don't have an Android or iPhone

Best Practices

Don't use device detection



New tools
Best Practices

architecture





Platform-specific APIs











Platform-specific APIs



.web storage
.sql storage
.indexeddb
.web sockets
.server-sent events



.local files .remote http .xhr 2 .cors

Data



.web workers .touch events



Logic



.elements .canvas .svg .webgl .basic & adv .transforms .transitions .animations

Platform-specific APIs

UI

HTML 5

.geolocation .motion .multimedia .webRTC

.web audio .full screen

Platform-specific APIs

Device



.web storage .sql storage .indexeddb .web sockets .server-sent events



.local files .remote http .xhr 2 .cors

Data



.web workers .touch events



Logic



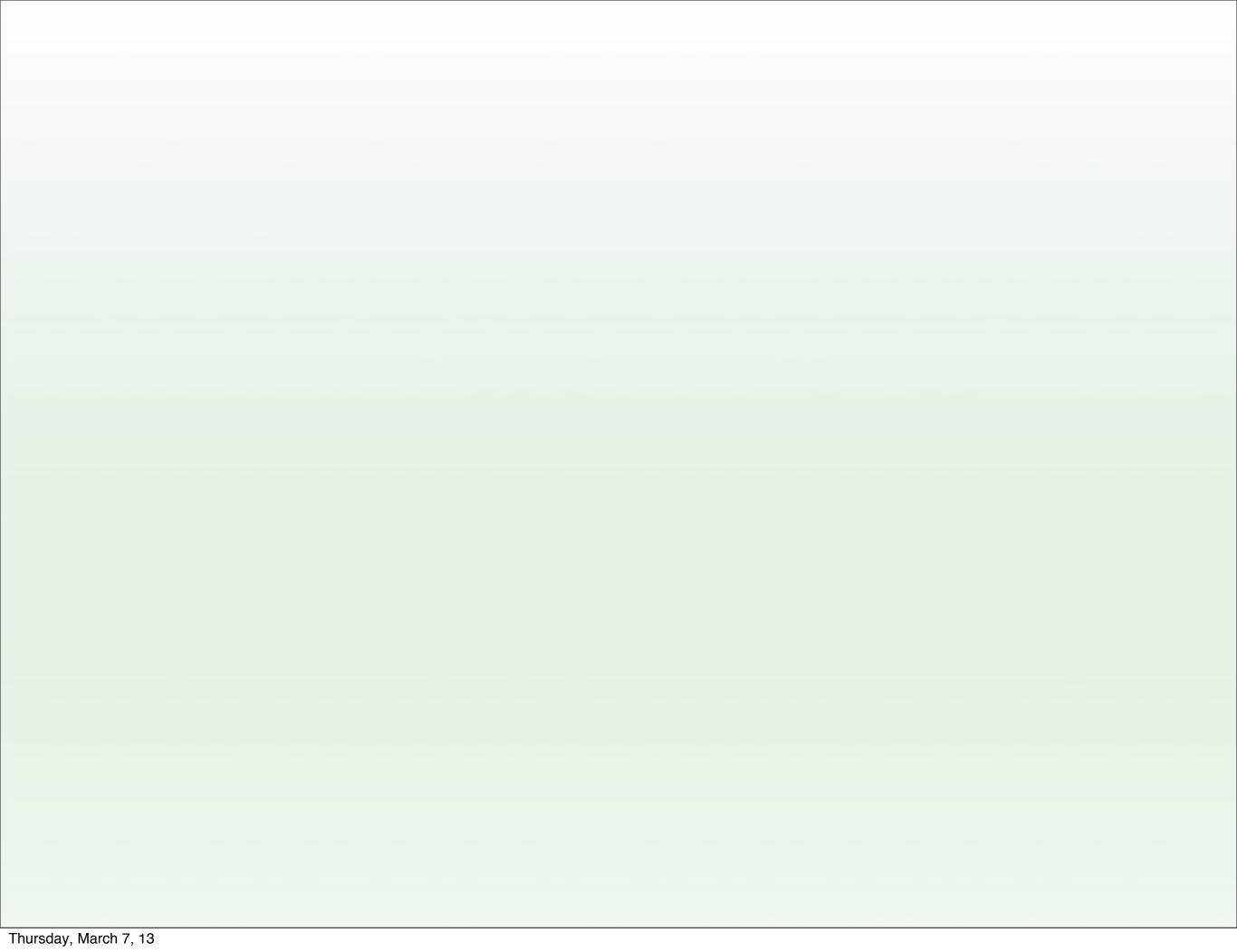
.elements .canvas .svg .webgl



Platform-specific APIs

UI

new api demos



for the near future

near future

New platforms

New platforms

Firefox OS

New platforms

BlackBerry 10

New platforms

Tizen

New platforms

Ubuntu for Phones

New platforms

Chrome apps for Android

New platforms

Windows 8

near future

New APIs

New APIs

More webapp platforms

New APIs

Web RTC

New APIs

Speech

New APIs

WebNFC

New APIs

Web Push Notifications

New APIs

More hardware access

wrapping up

wrapping up

- html5 is not just about websites
- html5 is not boolean
- Too many platforms
- New tools and Best practices
- New capabilities are there

thank you!

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www.mobilexweb.com

Pictures from freedigitalphotos.net