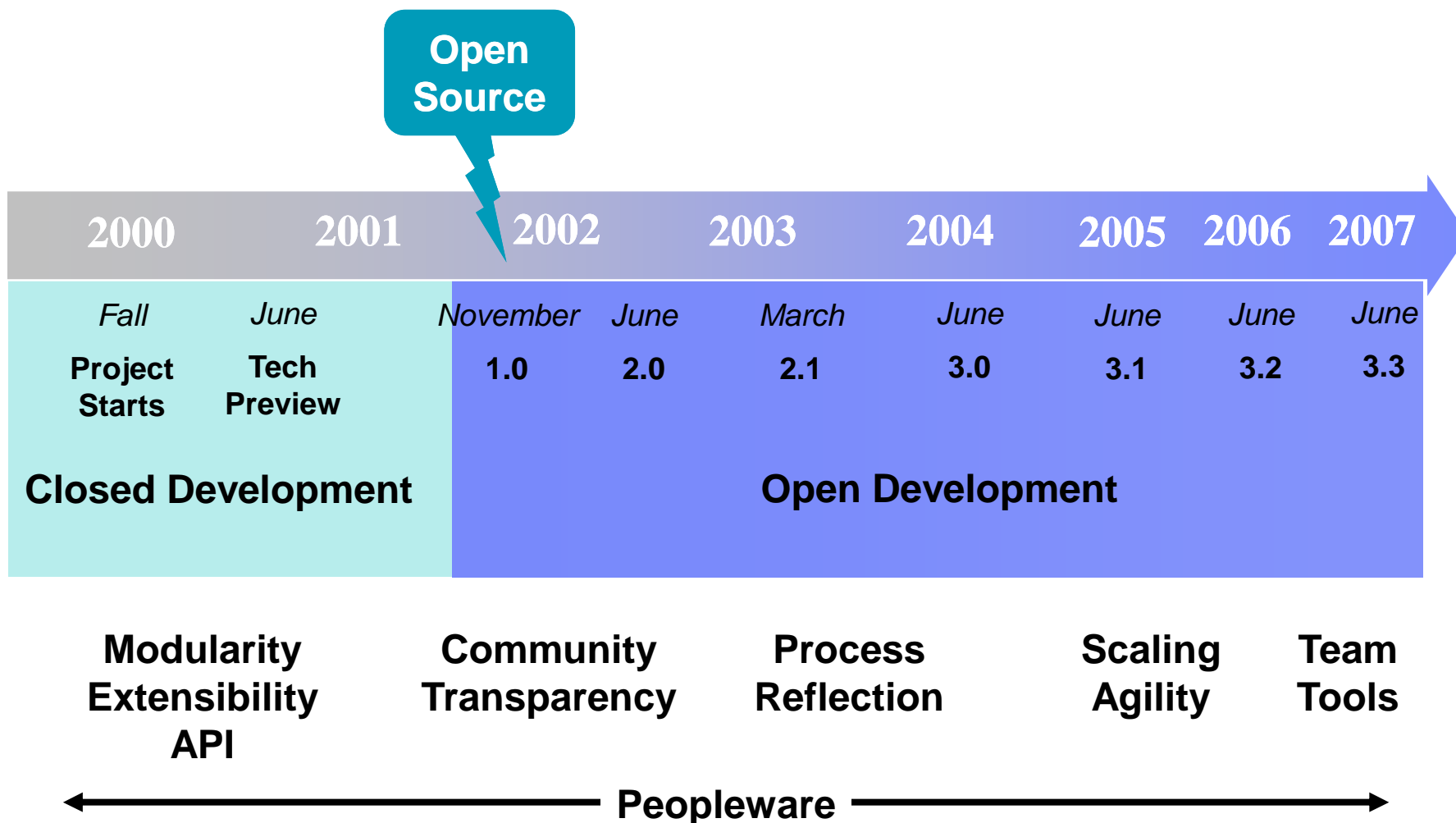


How (7 years of) Eclipse Changed my Views on Software Development

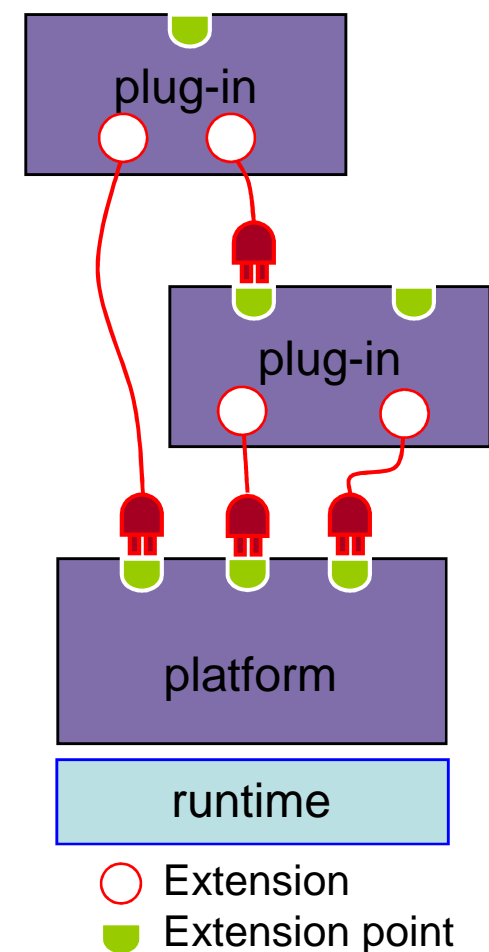
*Erich Gamma
IBM Distinguished Engineer
IBM Rational Zurich Research Lab*

Outline



Everything is a plug-in

- **Classes and JARs are not sufficient**
- **plug-in == component**
 - set of contributions
 - smallest unit of Eclipse function
 - details spelled out in plug-in manifest
- **explicit dependencies**
- **explicit hooks for extension**
 - extension points



Key Lessons

- **Modularity matters**
 - Everything is a plug-in
 - “no exceptions”
- **Make it easy to write extensions**
 - Plug-in development environment
- **Extensibility through extension points**
 - Simple but consistent
 - “no exceptions”
- **Scalability concerns built in from the beginning ⇒ Growth Path**

Growth Path...

**user visible
appearance**

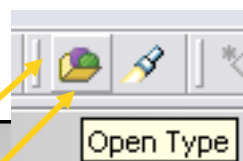
`<action`

```

toolbarPath="search"
icon="icons/opentype.gif"
toolTip="Open Type"
class="org.eclipse.jdt.OpenTypeAction"/>

```

**lazily instantiated using
reflection**



**Declarative
Definition
(manifest)**

**Procedural
Implementation
(Java JAR)**

`org/eclipse/jdt/OpenTypeAction.class`

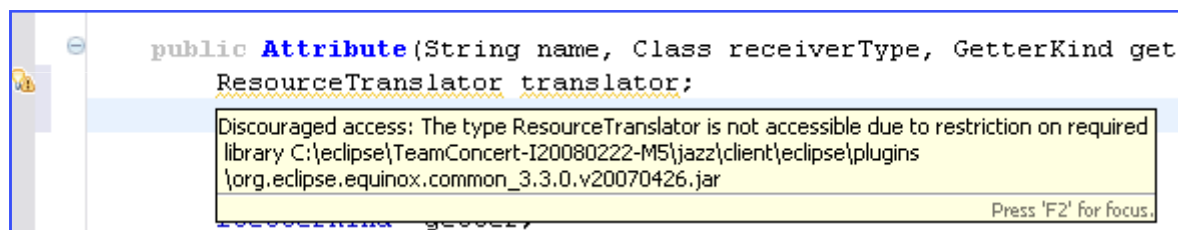
**contribution
implementation**

APIs

- **decisions you make today impact what you can do tomorrow**
 - APIs matter
 - define consistent, concise API
 - explicit API conventions
 - binary compatibility is highest priority
- ⇒ **APIs are a huge commitment**
- we would rather provide less API than desired (and augment) than provide the wrong (or unnecessary) API and need to support it indefinitely
 - API layers...

APIs Tool Support

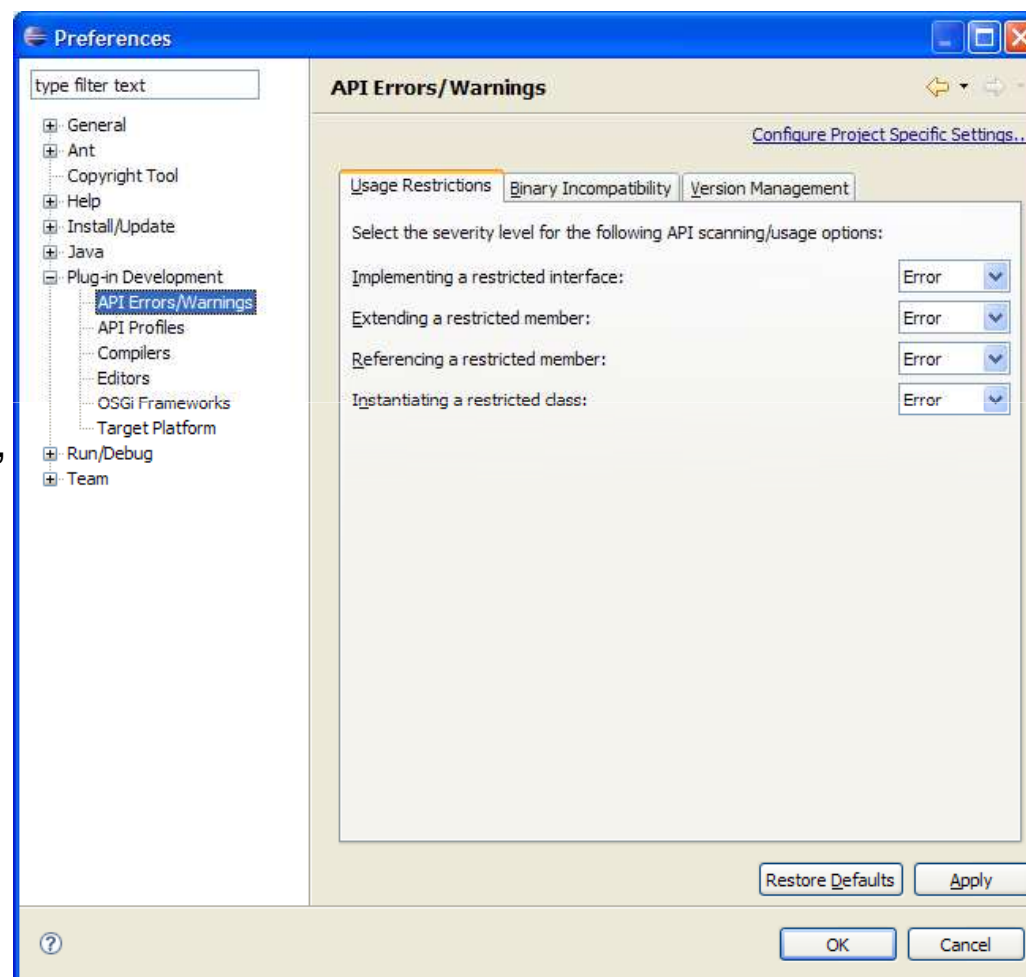
- Since eclipse 3.1
 - Access restrictions reported as you type



```
public Attribute(String name, Class receiverType, GetterKind get
ResourceTranslator translator;
Discouraged access: The type ResourceTranslator is not accessible due to restriction on required
library C:\eclipse\TeamConcert-I20080222-M5\jazz\client\eclipse\plugins
\org.eclipse.equinox.common_3.3.0.v20070426.jar
Press 'F2' for focus.
```

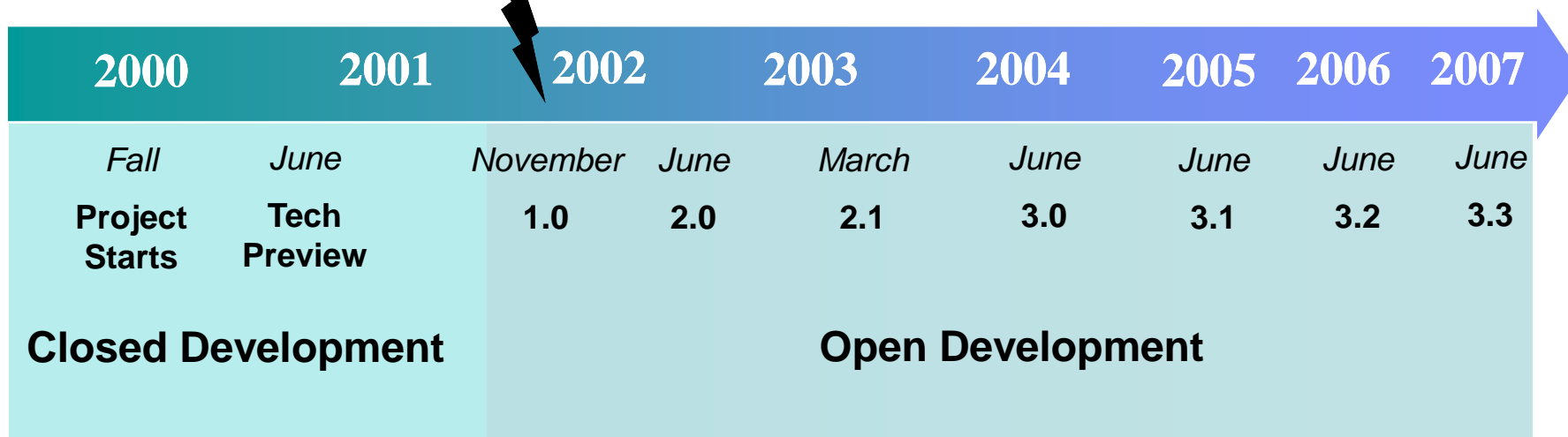
New: Eclipse API Tools

- Support to define an API baseline
 - e.g. Eclipse 3.3 when working on 3.4
- Check access restrictions
 - API javadoc tags:
@noimplement, @noinstantiate,
@noextend
- Detect binary compatibility violations
- Detect version problems
 - @since
- Problems are reported during builds



Outline

Open Source



Modularity
Extensibility
API

Community
Transparency

Process
Reflection

Scaling
Agility

Team
Tools

← **Peopeware** →

Closed development

- **The Swiss Bank approach to software development**
 - ▶ **If it hasn't shipped it doesn't exist**
- **Strong firewall between developers and customers**
- **Shipping matters**



November 2001: “Open Source”

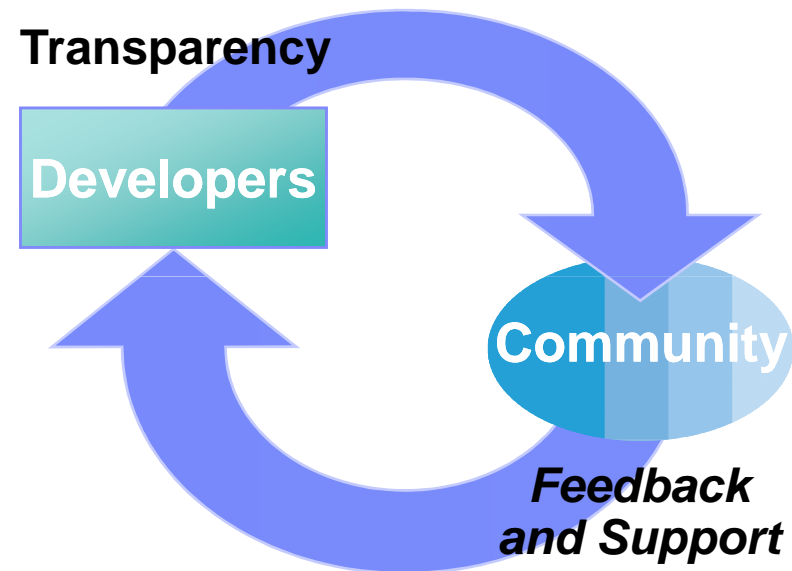
Reaction from the development team



Lessons learned

Transparency and predictability enable feedback

- Transparency helps existing development
 - ▶ Better understanding of current status
 - ▶ Responding to feedback takes time, but pays off
- Use same communication channels inside as outside
 - ▶ Helped communication in our globally distributed team



Transparency: “Same Channels”

- Litmus test for transparency:
Developers and community use the **same** channels
 - ▶ Newsgroups
 - Community and developers ask and answer questions
 - ▶ Mailing lists
 - Community and developers subscribe
 - ▶ Bugs, dashboards, meeting notes, blogs, wikis
 - Visible to the community
 - ▶ Internal builds
 - Downloadable by the community and the team

Open Commercial Development

- **Open Commercial Development is more than publishing the source code**
- **Open, transparent process, from feature requests and planning through delivery**
- **What can community members do:**
 - ▶ **Download, try out, and provide feedback on betas and incubators, including source code**
 - ▶ **Access, Create, and update work items**
 - ▶ **Access milestone and component iteration plans**
 - ▶ **Access the development wiki**
 - ▶ **Participate in discussions on the development community newsgroups**
- **Example: www.jazz.net**

Milestones Promote Transparency & Accountability

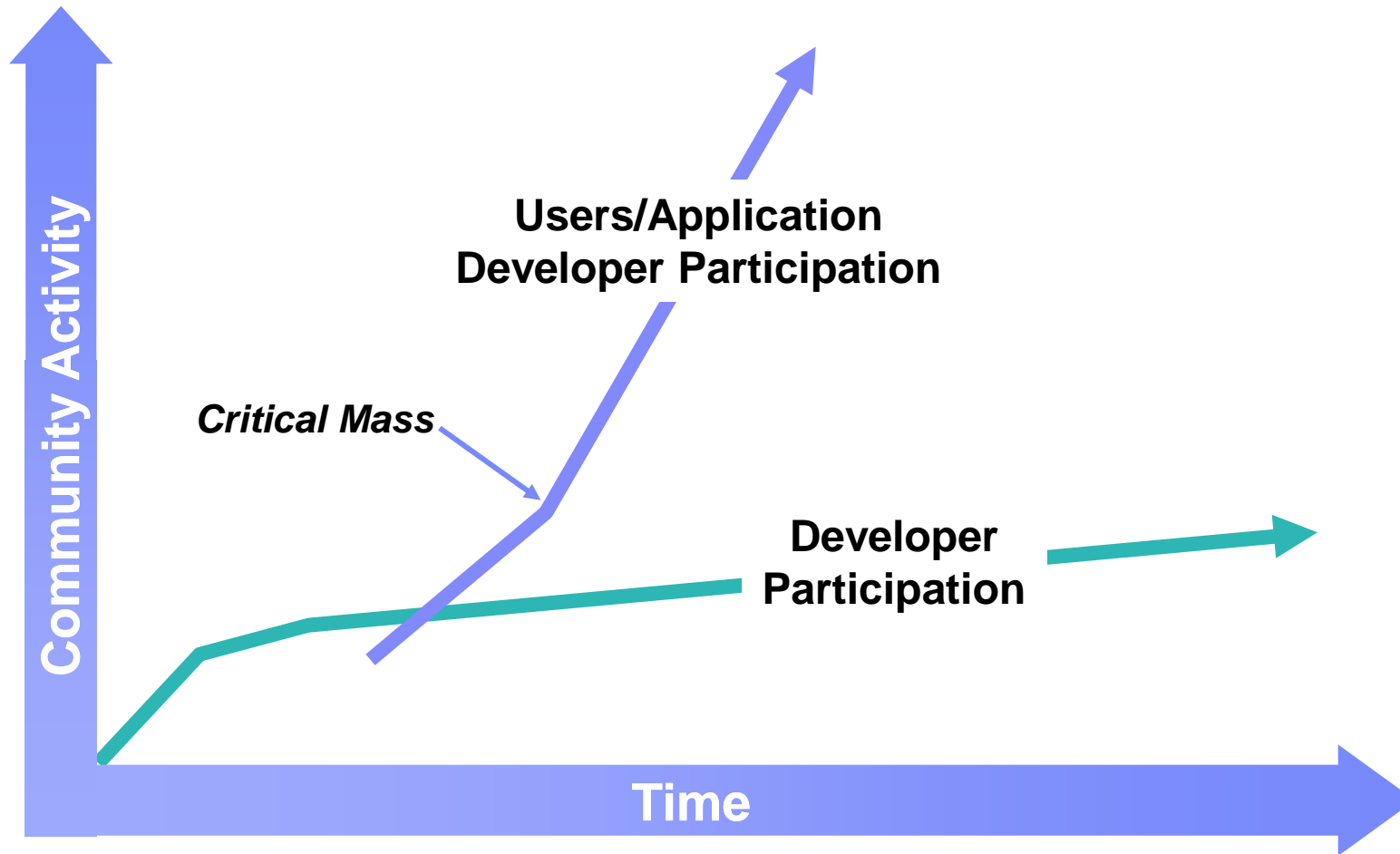
Make it Public:

- Milestones make new work visible to the teams, the community
- ▶ You know people are watching
- ▶ Add incremental value
- ▶ Announce new features New & Noteworthy
- Integration builds are picked up for “self hosting”
- ▶ You know your teammates rely on it working

Result:

- Sense of responsibility
- Accountability
- You learn by shipping, so ship more often...

A community reaching critical mass



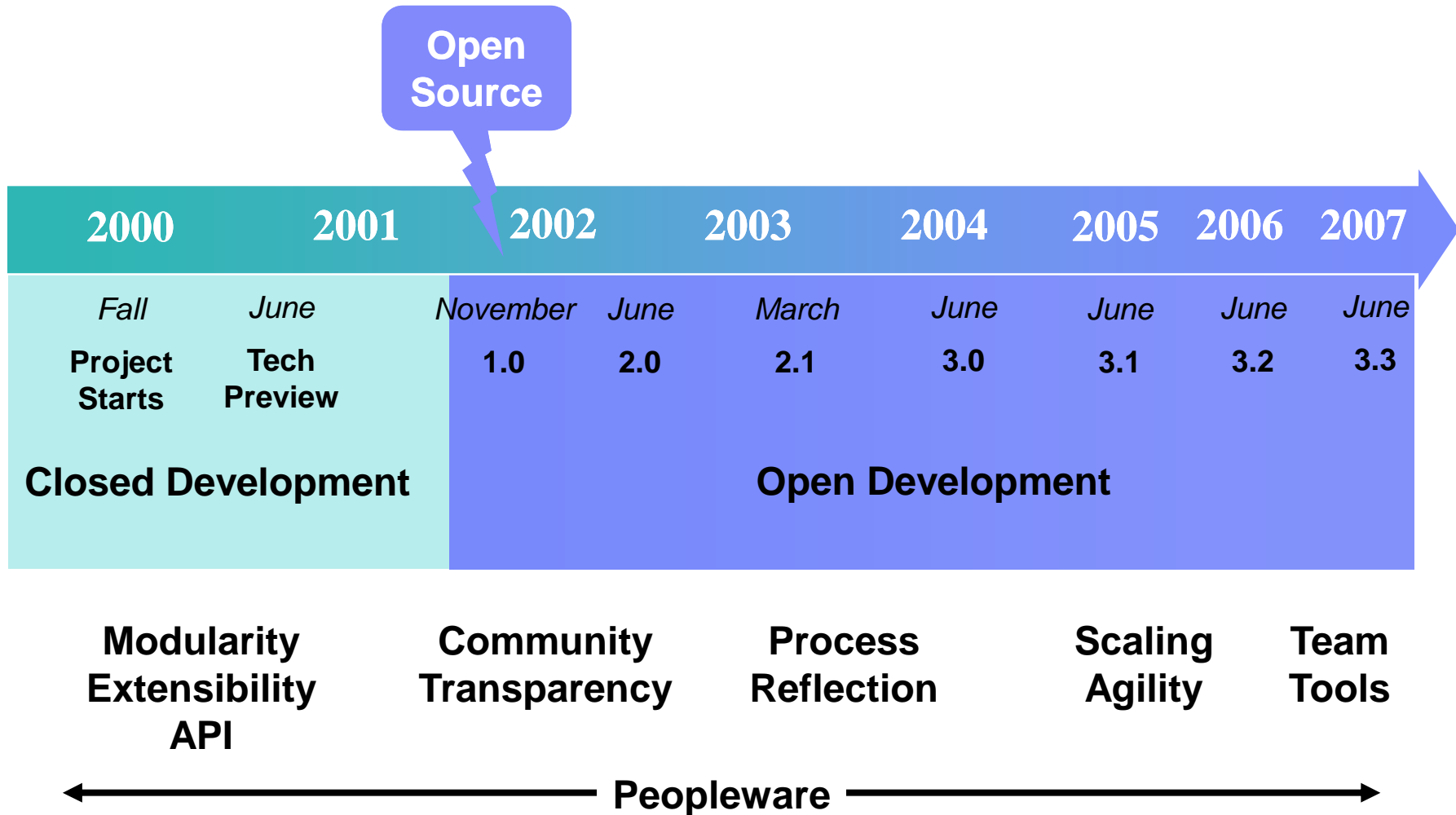
Lessons learned:

The “village effect”

- A large organization can act like a smaller organization
- Development team becomes a face
- Communication flows are visible for all to see
- Everyone is accountable



Outline



Our Goal

- We ship on time, every time.
- **Users like** our products and are loyal.
Their number grows.
- **Developers are proud** of their products
and **enjoy working** on them.

Our Shipping Pattern

- We ship yearly
- Shorter doesn't give enough time for significant work
- Longer than a year allows too much time to get distracted, go too far off base
- We don't ship near Christmas
- We don't ship in the summer
- Thus we **ship in June**

Happy users

- Encourage feedback from users
- Listen to the feedback
 - Let them know that your are listening
- Incorporate the feedback
 - Proof that you listened and understood

- Be predictable

Happy Developers

- Impact
- Responsibility
- Productivity
- Technical challenge
- Acceptable stress levels
- Predictability
- Happy users
- Shipping on time

Consequences

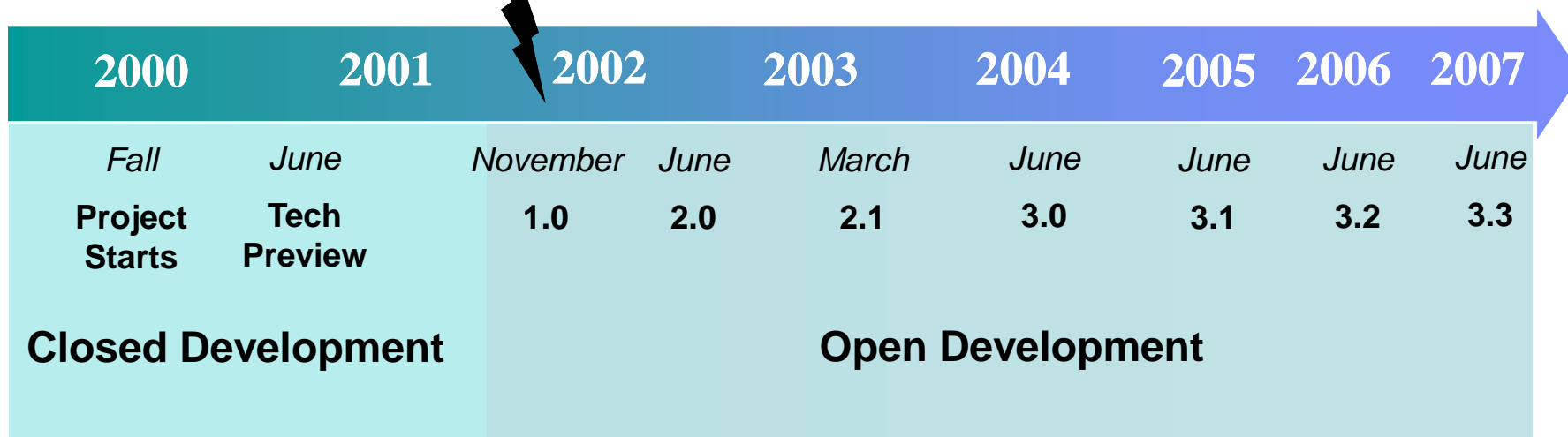
- Decentralize responsibility
 - Allow for highly autonomous groups
 - Everybody feels responsible and accountable

- Ensure transparency across groups

- A **collaborative, consensus** based development process

Outline

Open Source



Modularity
Extensibility
API

Community
Transparency

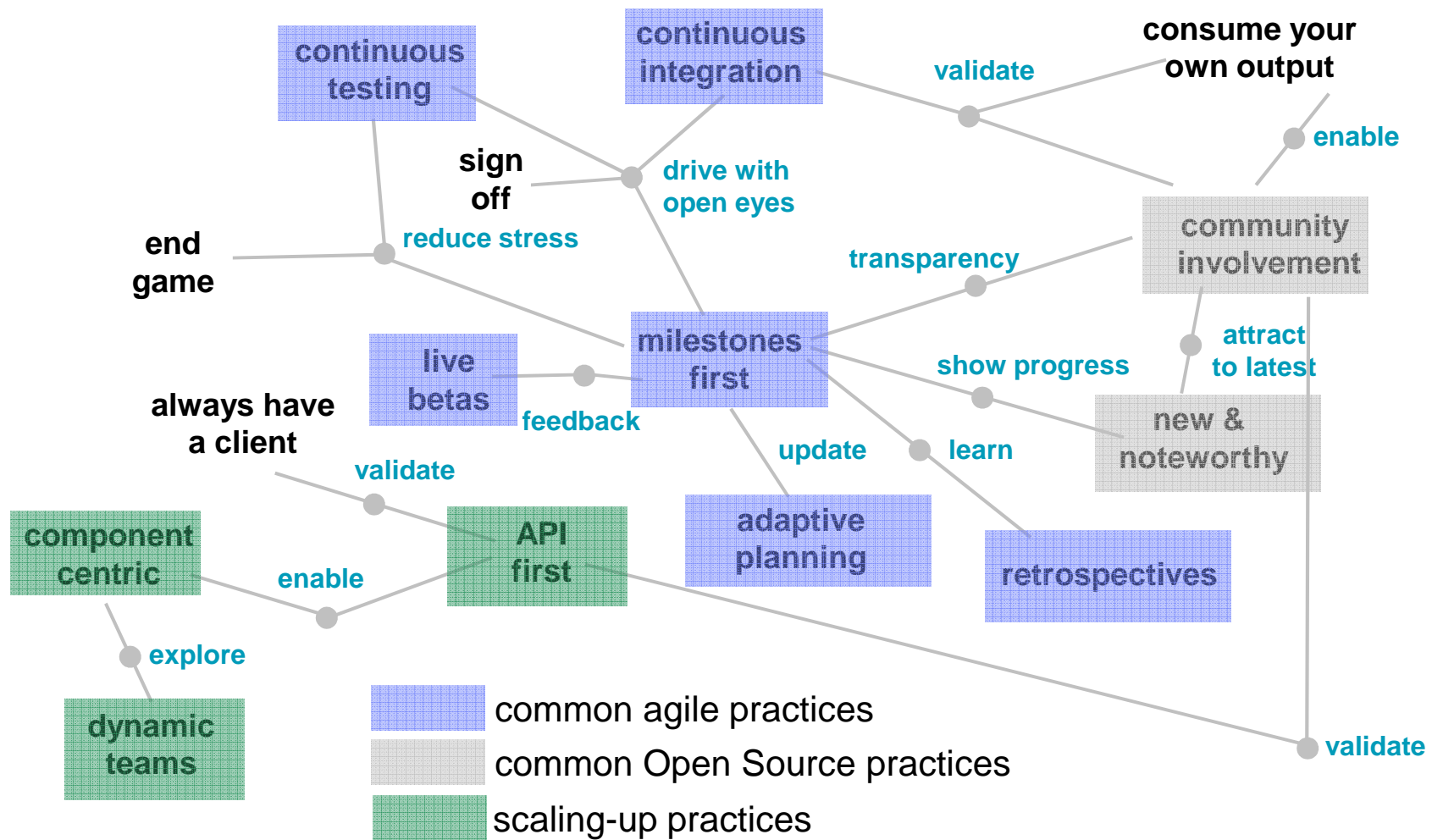
Process
Reflection

Scaling
Agility

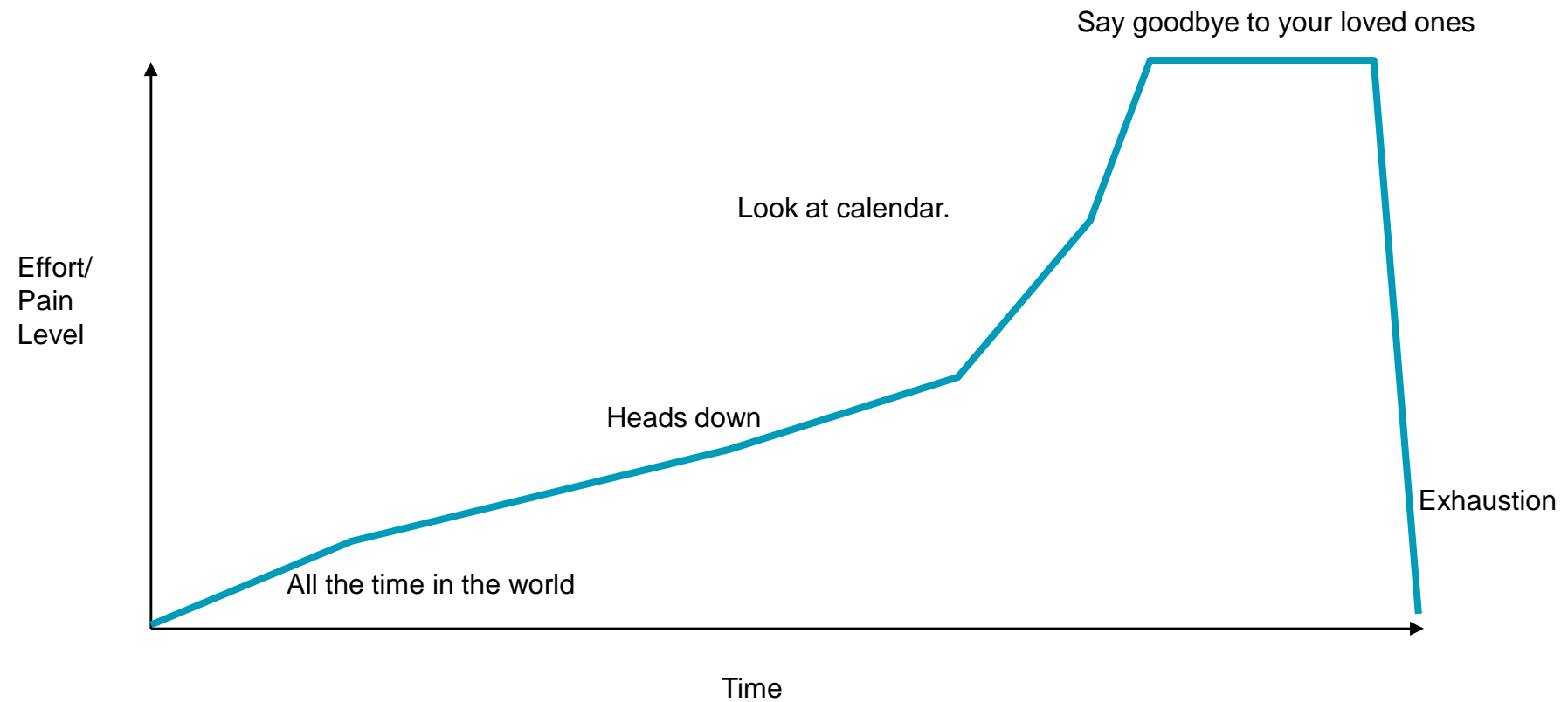
Team
Tools

← **Peopeware** →

The Eclipse Way Practices



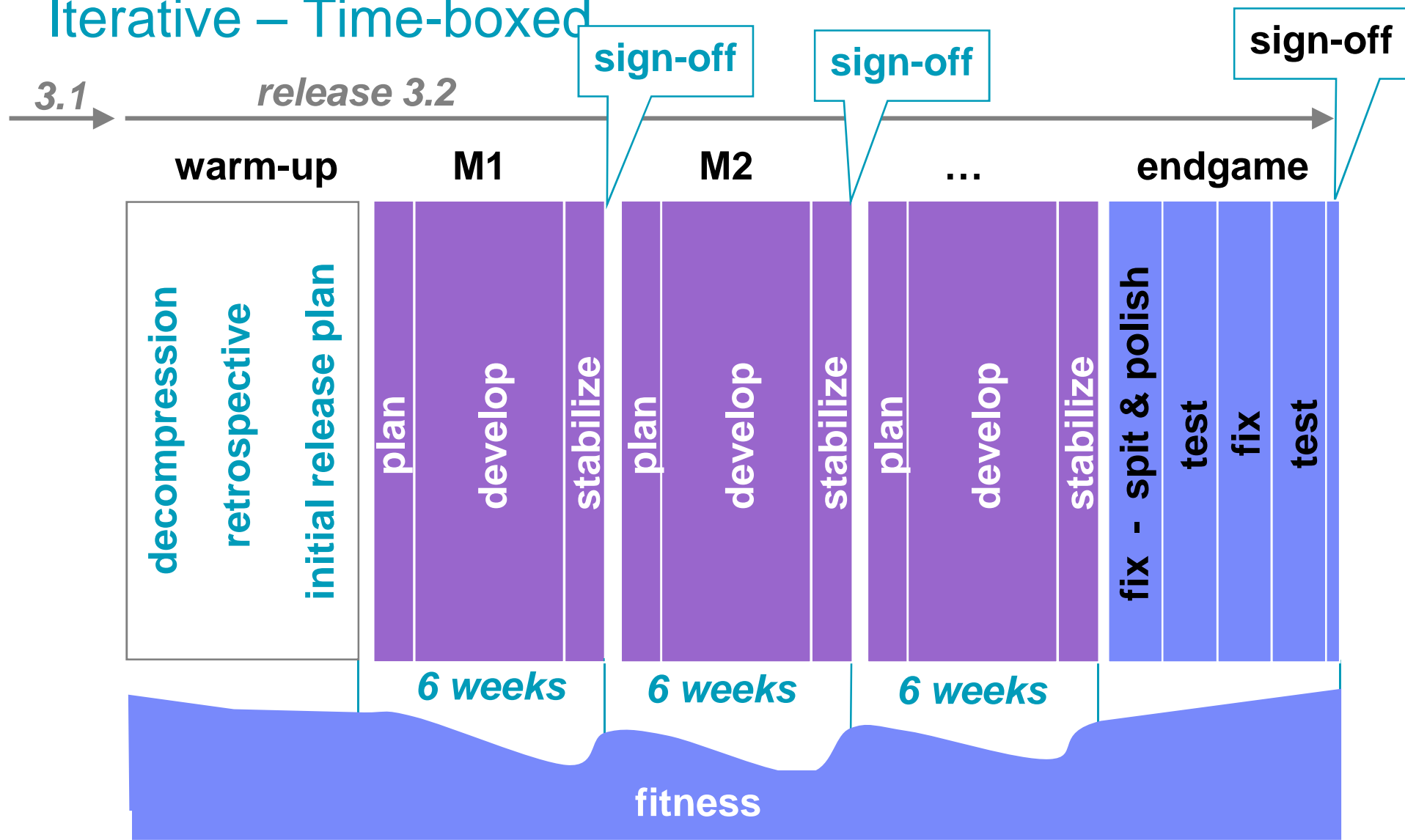
In the Past...



Iterative – No hanging rope



Iterative – Time-boxed



Iterative and Incremental

- **make iteration results visible**
 - ▶ we need **feedback** on our latest!
 - ▶ reduce stale defect reports

- **incremental-ness** enables **feedback**

new & noteworthy

Eclipse 3.2 M5 - New and Noteworthy

Here are some of the more noteworthy things available in milestone build M5 (February 17, 2006) which is now available for [download](#). See the [M5 build notes](#) for details about bugs fixed and other changes.

JDT UI

Create and apply refactoring scripts Support has been added to the refactoring framework to perform refactorings from scripts. Create a script from the refactoring history using **Refactor > Create Script...**

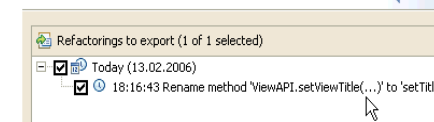


Later, apply the script on an arbitrary workspace using **Refactor > Apply Script...**

JAR file export with refactorings During JAR export, you can also include refactoring information with the JAR file for the source files whose class files end up in the JAR.

JAR Refactoring Selection

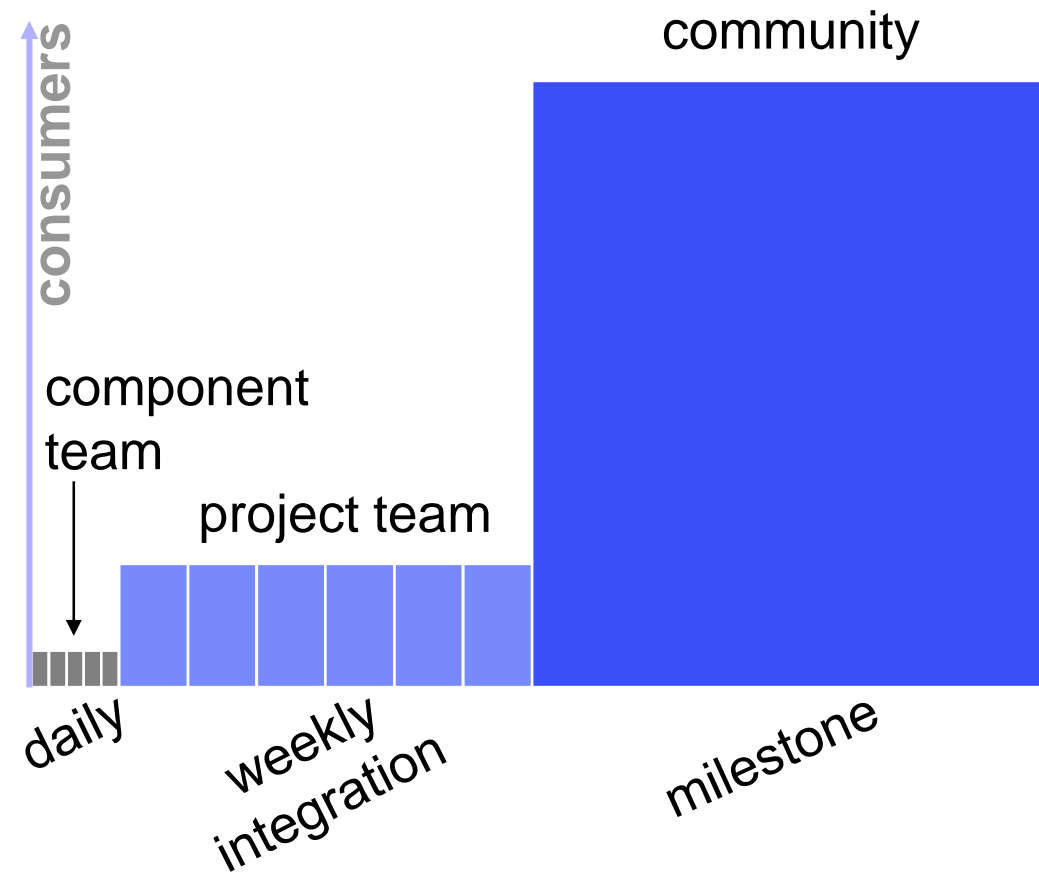
Select the refactorings to be exported.



When updating a project to a new and improved JAR, select a JAR in the Package Explorer and use **Build Path > Replace JAR File...**

Builds

- continuously **consumable**
- continuously **interesting**
- continuous **listening**
 - ▶ users have influence
 - ▶ encourages feedback



- ▶ we continuously **consume our own output**

Summary

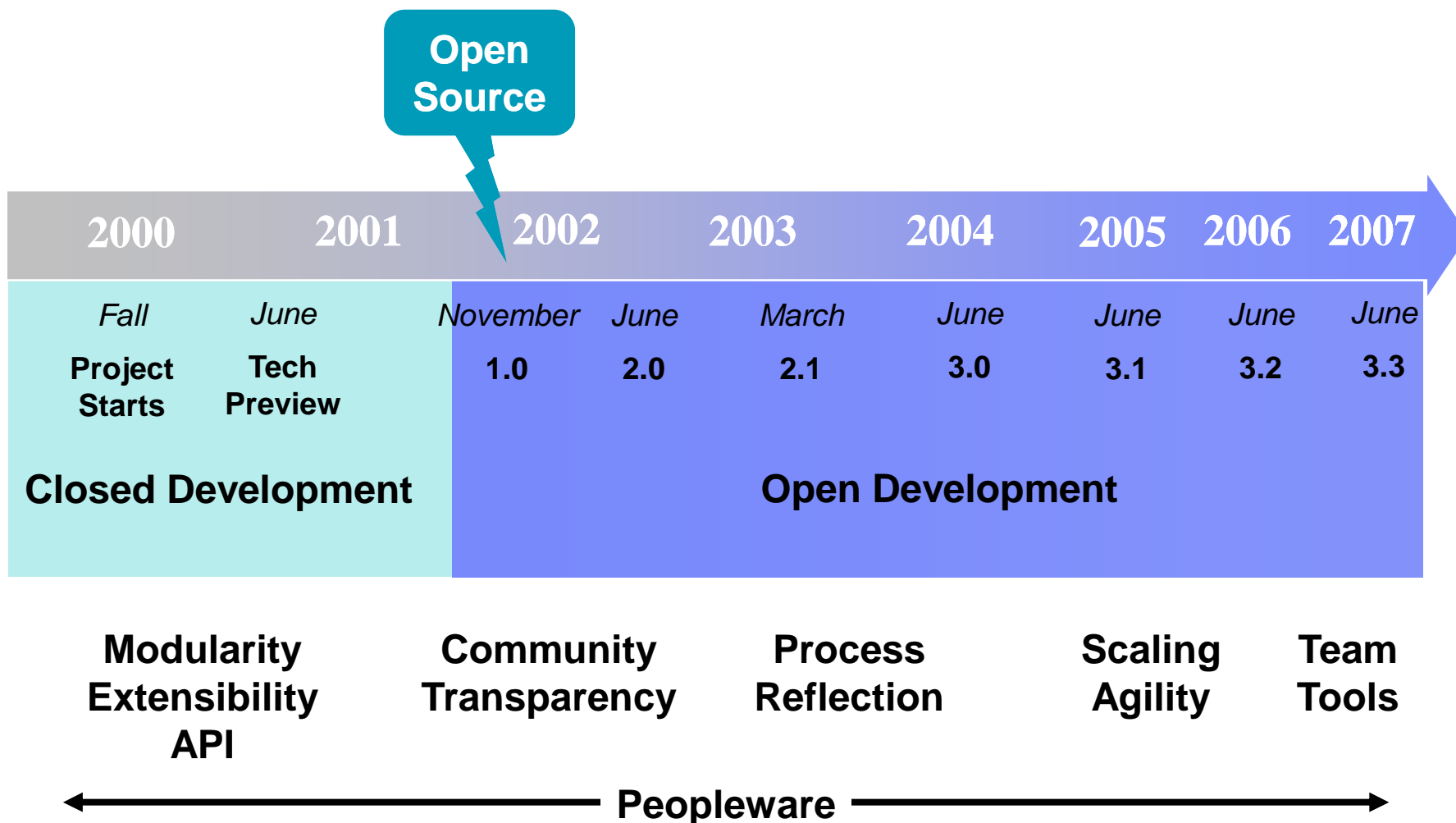
- **It is about being continuous**
 - ▶ **Continuous** iterative and adaptive planning
 - ▶ **Continuous** design/refactoring
 - ▶ **Continuous** integration/testing
 - ▶ **Continuous** delivering/demos
 - ▶ **Continuous** feedback
 - ▶ **Continuous** learning
- **Continuous health**

- **Many effective teams work like this**

What is behind the Eclipse Way

- Practices underpinned with **values**
 - ▶ ship quality on time
- **Used, developed and improved** over time
 - ▶ A mix of practices that worked for us
 - ▶ Another mix of practices works for others
- Practices are from all kinds of sources
 - XP, Scrum, Crystal Clear, RUP, ...
 - Patterns - Organizational Patterns of Agile Software Development – Coplien
- It is **not low ceremony**
 - ▶ Approvals, verifications, reviews
- It is **agile**: incremental, iterative, collaborative, transparent, customizable
 - ▶ And it scales up

Outline

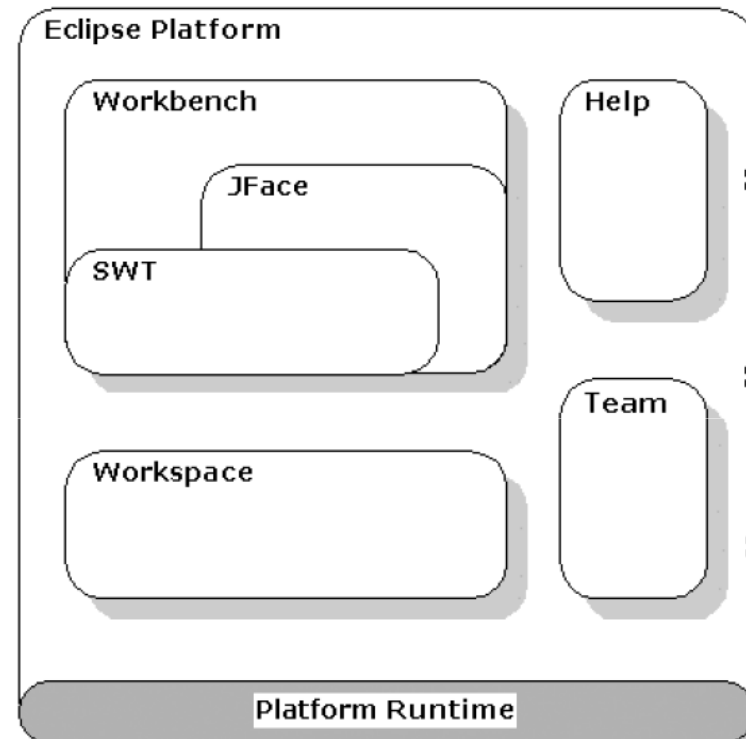


Scaling-up Agility



Component Based Development

- **Component** based development
 - ▶ a **team** is responsible for one or more **component** at one **site**
 - ▶ “**architecture follows organization**”
 - ▶ dependencies through **APIs**
- **API first**



Eclipse Components

Team First

- Teams own a component
- Teams empowered to make decisions and owns:
 - ▶ Plan
 - ▶ Build
 - ▶ Test
- Each Team is different
 - ▶ Team has its own process and constantly tunes it
 - ▶ All teams agree on core practices
- Teams are self organized, interdisciplinary
 - ▶ Team member play different roles
 - developer, architect, releng, tester

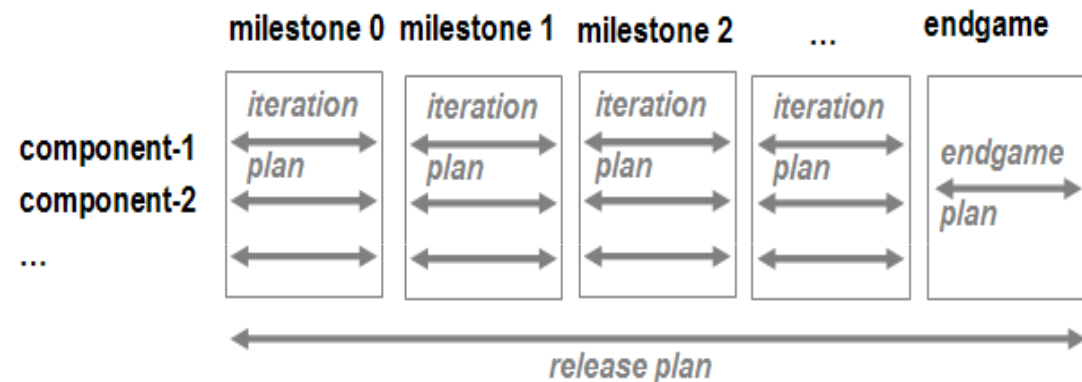
Planning and Tracking Iterations

- **Same rhythm** across teams

- **Release plan** defines

- ▶ rhythm
- ▶ themes and features

⇒ coarse grained



- **Iteration plan**

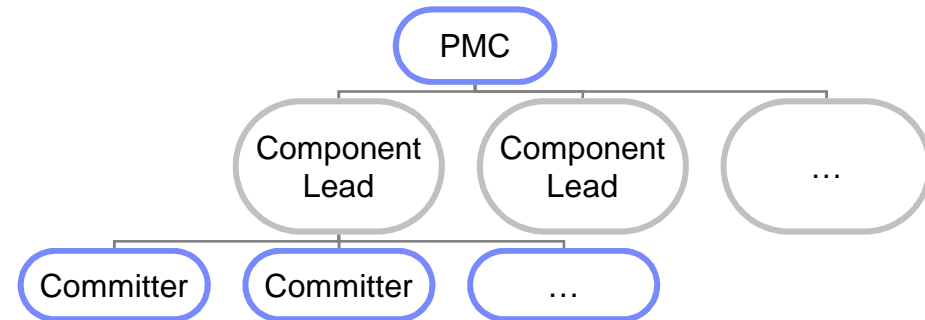
- ▶ per team/component
- ▶ defines
 - stories, tasks, enhancements, defects

⇒ fine grained

- Project leadership team (PMC) defines themes and stories

Organization

- **Project leadership team**
 - ▶ Accountable for release plan
 - ▶ Themes
 - ▶ Facilitator, coordinator
 - encourages participatory decisions
 - e.g. top 5 architectural issues
- **Component lead**
 - ▶ Accountable for
 - iteration plan
 - test plans
 - component's architecture, UI, quality
- **Developer**
 - ▶ Accountable for code, tests



Scaling up Continuous Builds

- Continuous build for all components
 - ▶ used to sense integration issues
 - ▶ **rarely** green
- Each component has its own continuous build
 - ▶ **always** green
- Weekly integration of component baselines
 - ▶ **stabilized until** green

Collaboration Events

- Bi-weekly coordination calls with all component leads
- Daily stand-ups per team
- We all sign-off on deliverables

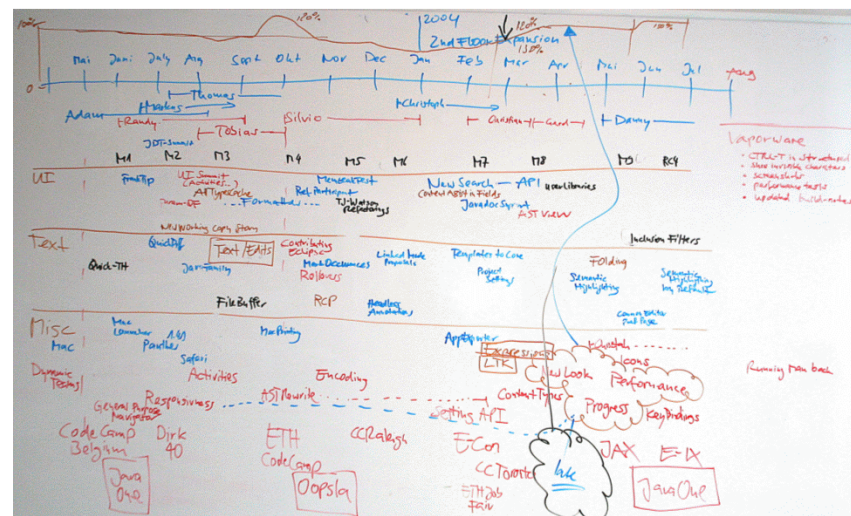
"An enthusiastic GO from PDE" - Cherie

"The best build of the year!" - Dejan

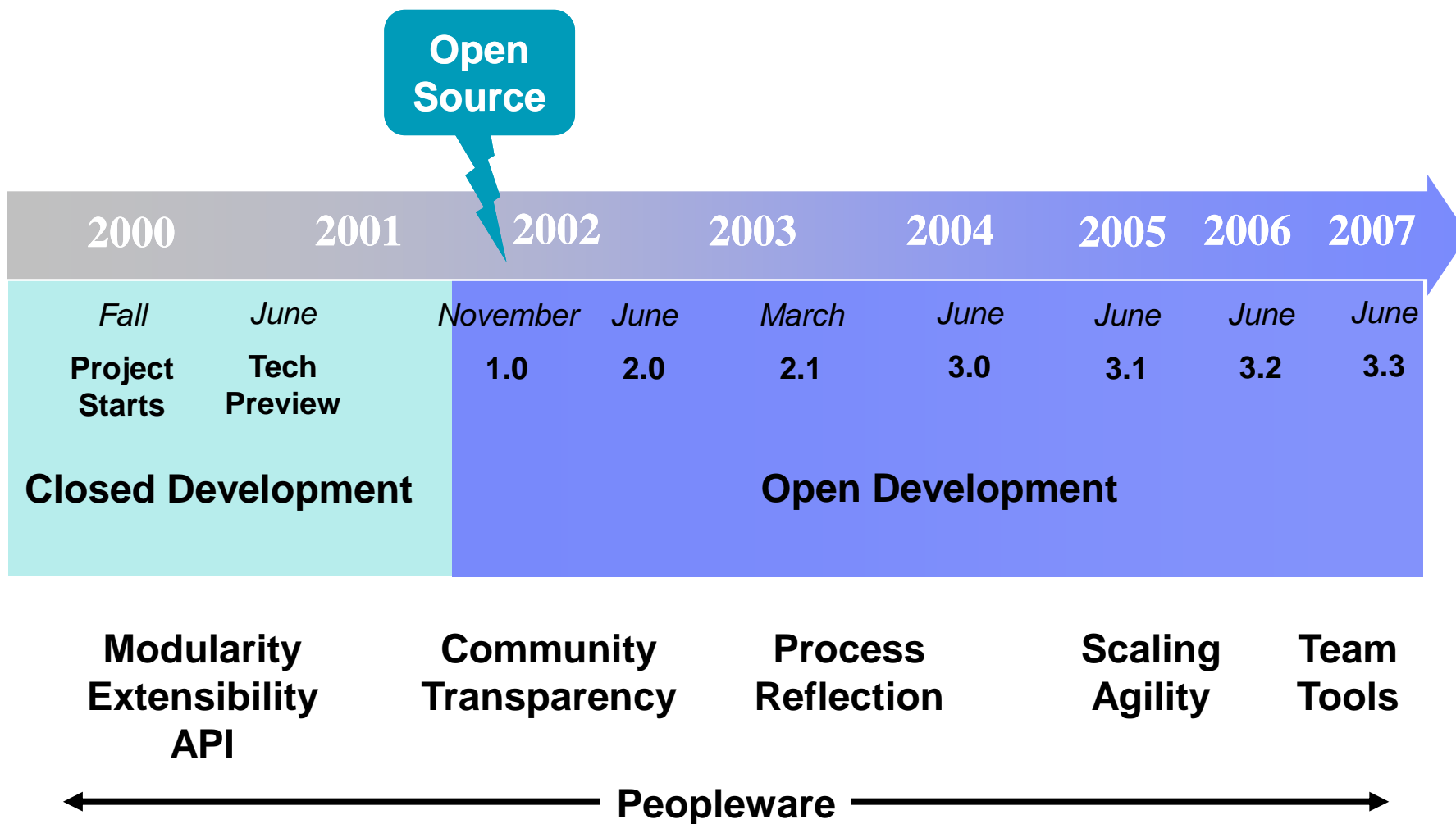
- Retrospectives/reflection at the end of each iteration and release
 - ▶ Steering committees aggregates



"GO from SWT"



Outline



But... there are Pain Points...

- joining a team
- get my environment configured to be productive
- what is happening in my team
- collecting progress status
- following the team's process
- ad hoc collaboration/sharing of changes
- starting an ad hoc team

Collaboration

- is the fix in the build?
- what will be in the next build?
- tracking a broken build
- Avoid breaking a build/personal build
- why is this change in the build?
- reconstructing a context for a bug/build failure

Development

- creating, tracking iteration plans
- interrupting development due to a high priority bug fix
- working on multiple releases concurrently
- tracking the code review of a fix
- referencing team artifacts in discussions
- how healthy is a component?
- collecting project data/metrics?

Project Management

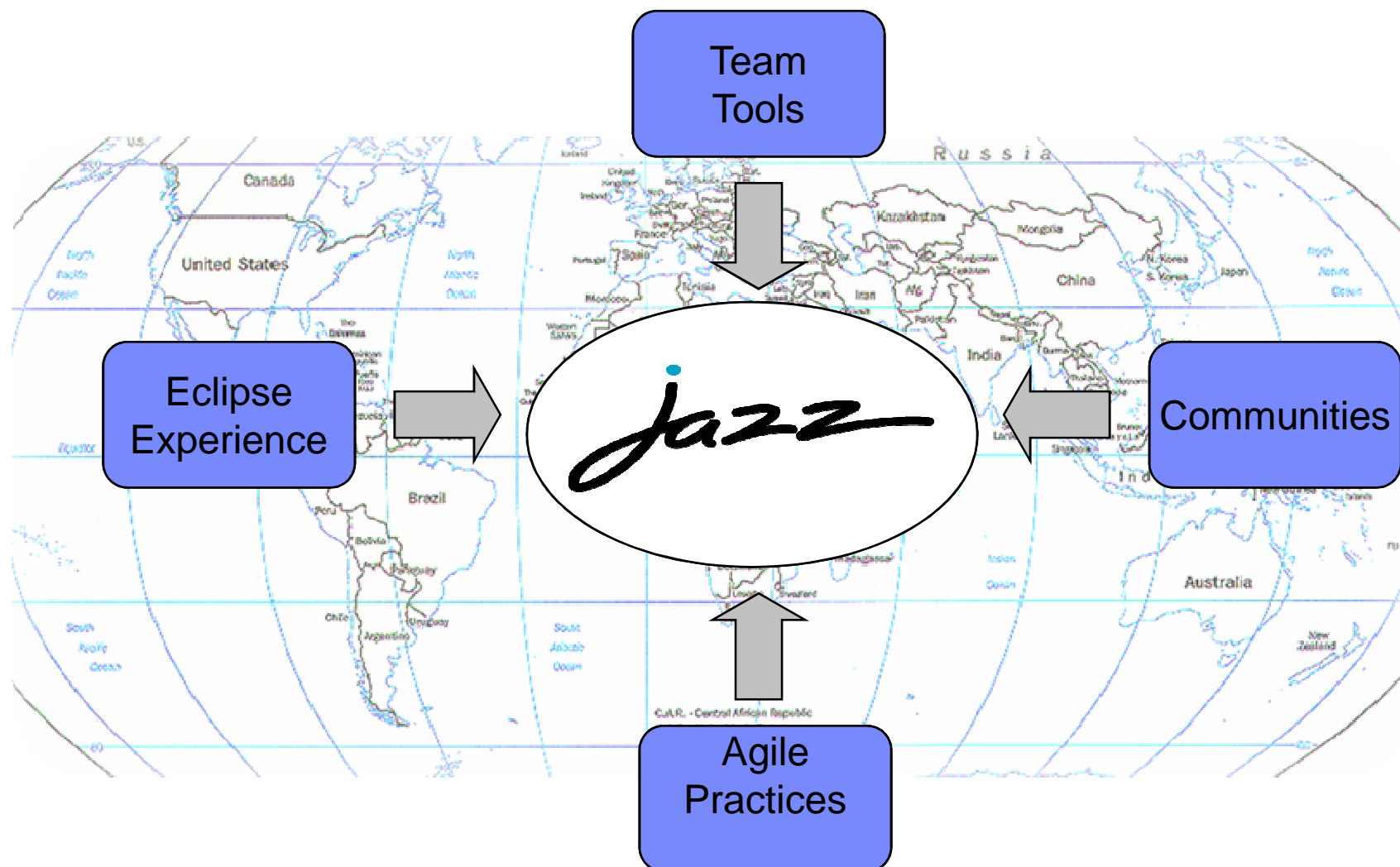


Boring and painful

Affected Development Tools

	Work Items	SCM	Build	Reports	Project Mgt.
joining a team	X	X	X		
get my environment configured to be productive	X	X	X		
what is happening in my team?	X	X	X	X	X
collecting progress status	X		X	X	X
following the team's process	X	X	X		
ad hoc collaboration/sharing of changes	X	X	X		
starting an ad hoc team					X
is the fix in the build?					
run a personal build		X	X		
tracking a broken build	X		X		
why is this change in the build?	X	X	X		
reconstructing a context for a bug/build failure		X	X		
interrupting current work due to a high priority bug fix	X	X			
Snapshot of changes without sharing	X	X			
working on multiple releases concurrently		X	X		X
tracking the code review of a fix	X	X			
referencing team artifacts in discussions	X				X
how healthy is a component?			X	X	X

⇒ **integrated tool set**

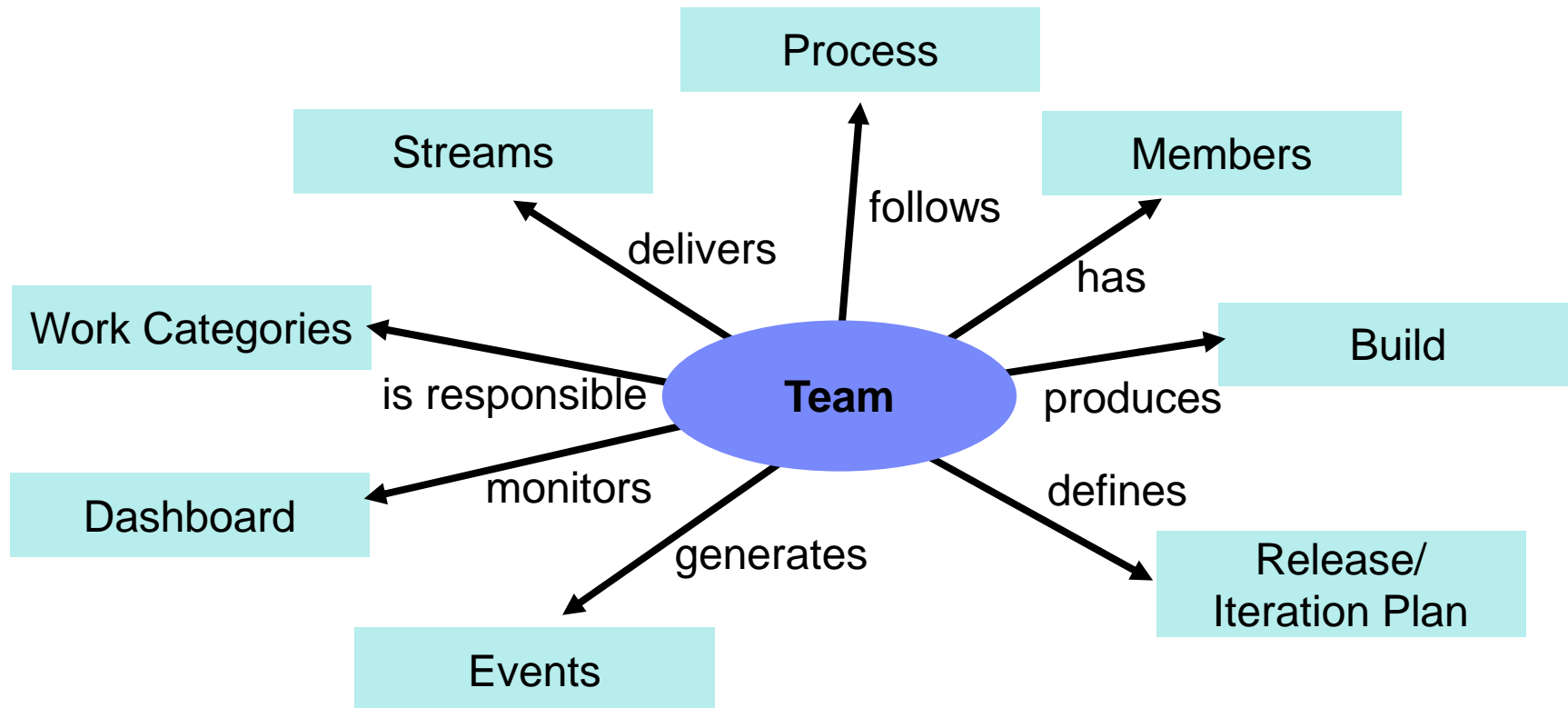


Goal: a *scalable, extensible* team collaboration platform for *seamlessly* integrating tasks across the software lifecycle.




Team First: What if your tools knows more about the team...

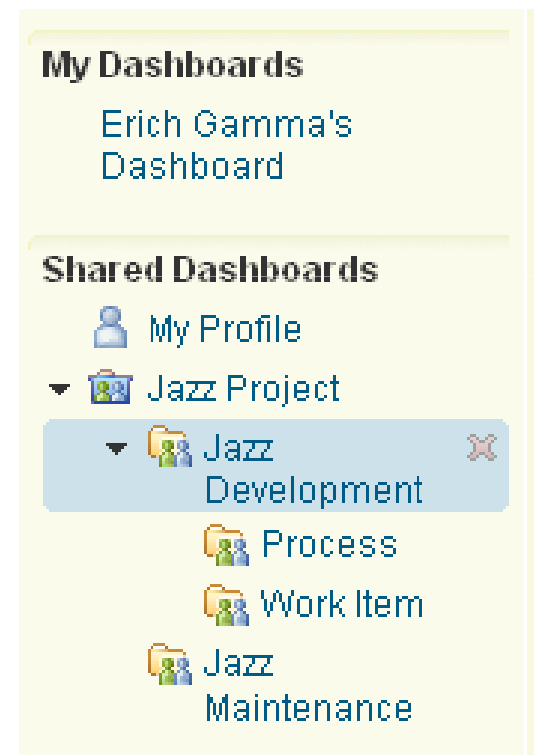
- ... about **your teams**
- ... about **your teams artifacts** and **linkages**
- ... rules under which circumstances **code** can be **delivered**
 - ▶ Code quality, traceability, test runs, intellectual property
- ... how to **bootstrap** a **project**
- ... **how to** help new team members get **started**
- ... your important **work item types** and their **state transitions**
- ...

Team First

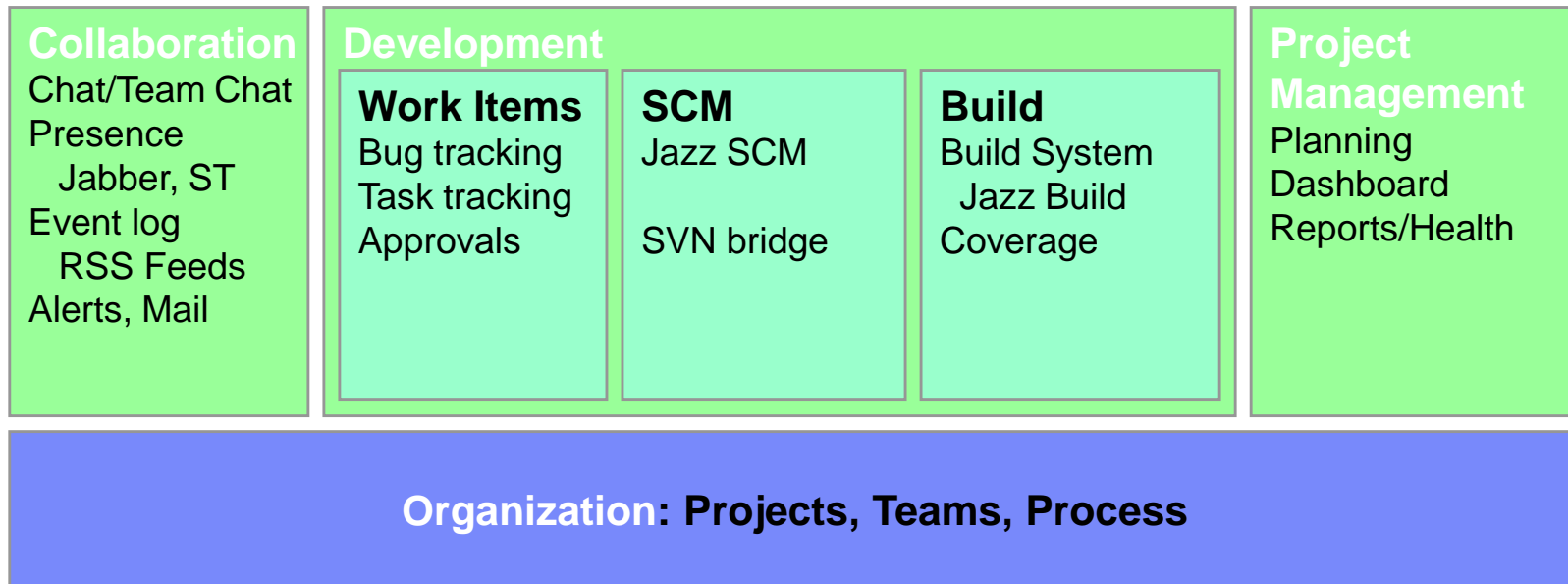


Team First: Scaling-up

- **Contributor** 
 - ▶ Repository workspace
 - ▶ Private builds
 - ▶ My events
- **Team** 
 - ▶ Team stream
 - Sharing change sets
 - ▶ Continuous build
 - ▶ Team events
- **Teams of Teams** 
 - ▶ Integration/stabilization streams
 - Sharing baselines
 - ▶ Integration builds



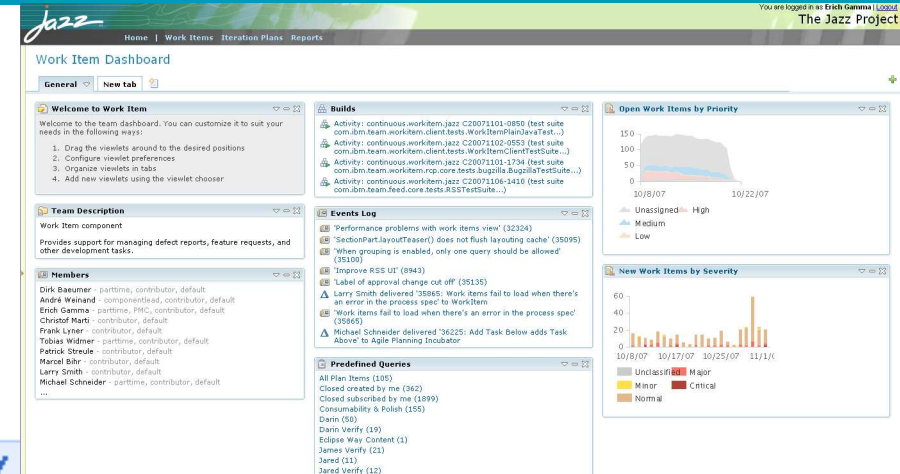
Integrated Tool Set



***“a frictionless surface for development by eliminating or automating many of the daily activities of the team”
(Grady Booch)***

Transparency

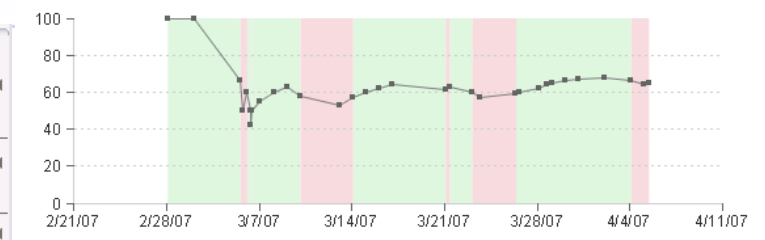
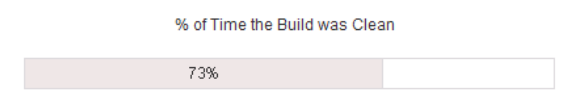
- transparency in planning
 - ▶ dynamic plans
- transparency in development
 - ▶ automatic linking
 - ▶ build results/reports
 - ▶ dashboard
- transparency in the end game
 - ▶ code reviews
 - ▶ verification
- transparency in process
 - ▶ team structure
 - ▶ team roles



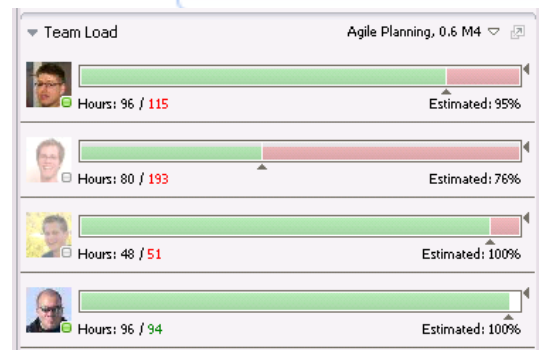
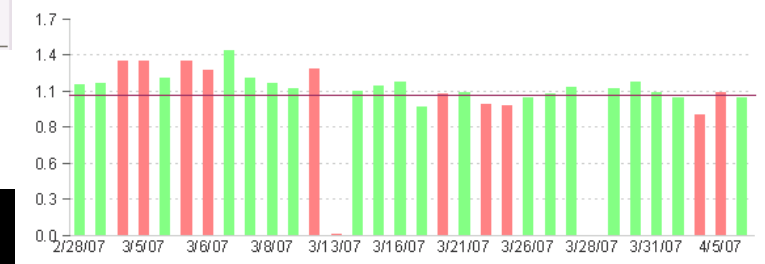
Summary

- [Subscribers \(1\)](#)
- [Included in builds \(29\)](#)
- [Related Artifacts \(1\)](#)
- [Duplicates \(1\)](#)
- [Duplicate Of \(1\)](#)
- [Change Sets \(5\)](#)

How long has it been since a clean build?
 Latest Build is Clean (Apr 5, 2007 10:13:58 AM)
 65% of builds (21 of 32) were clean in this interval



How Long does the Build Take?
 Average Build Time is 1.08 hours



Joining a team episode

If They Come, How Will They Build It?

9 Sep 2007

To: Mike Cooper
From: Ed Johnson

Hi Mike,

I started on the AccountView project today. Can you tell me how to get the code and get started developing?

Thanx,

Ed

To: Ed Johnson
From: Mike Cooper

Hi Ed,

The code is all in CVS in the module called AccountView. Just check it out and you'll be right to go. As you've probably noticed, we're all using the Eclipse IDE here. That's all you need to get stuck into it.

Mike

To: Mike Cooper
From: Ed Johnson

Mike,

Can you tell me the connection details for your CVS server? Will I automatically have access to it, or will I need someone to create an account for me?

Ed.

To: Mike Cooper
From: Ed Johnson

Mike,

I finally got CVS access today from Arnold. So I've checked out the AccountView module OK, but it won't compile. The Eclipse project has dependencies on about five other projects. I tried checking those dependent projects out as well, but a few of them won't build at all? How are you managing to develop this thing when the dependent projects don't build?

Ed

From: Mike Cooper
To: Ed Johnson

Oh yeah - I forgot to tell you about the dependent projects. I always forget about them. I'm not so surprised some of them don't build for you. I've got versions on my machine that build OK but I haven't checked them in for a while. Gimme about 15 minutes and I'll check them in, then you should be right to go.

M.

From: Ed Johnson
To: Mike Cooper

Mike,

I just got your check-ins, but the utils project still doesn't build. Did you forget to check in some logging library?

Ed

<http://www.hacknot.info/hacknot/action/showEntry?eid=97>

Demo: Joining a Team

The screenshot shows an email invitation from Erich Gamma/Zurich/IBM@IBMCH dated 03/11/2008 11:40 AM. The email contains an invitation to join the Jazz team and provides the following information:

```

teamRepository=https://jazzdev.torolab.
userId=egamma
userName=Erich Gamma
projectAreaName=Jazz Project
teamAreaPath=/Jazz Development/Work It
    
```

Below the email, there is a 'First Steps' guide with sections for 'Learn about Rational Team Concert', 'What you need', 'What is Jazz?', 'Overview of the Jazz platform', and 'Jazz collaboration'. The 'What you need' section states: 'Read this one page document to learn the basic terminology and how to get started.' The 'What is Jazz?' section states: 'Jazz is a scalable, distributed platform for seamlessly integrating development and testing lifecycle.' The 'Overview of the Jazz platform' section states: 'Learn about the architecture of the Jazz repository, server, and client.' The 'Jazz collaboration' section states: 'At its core, the Jazz platform. Learn more about the Jazz collaboration model.' The 'Jazz collaboration' section also includes a sub-section for 'Jazz collaboration' with the text 'At its core, the Jazz platform. Learn more about the Jazz collaboration model.'

The second screenshot shows the 'Work Items - Work Item - Team Concert' interface. The 'Team Area' section is expanded, showing the 'Members' list:

Name	Process Roles
André Weinand	componentlead, contributor
Benjamin Pasero	contributor
Christof Marti	contributor
Dirk Baeumer	parttime, contributor
Erich Gamma	newcomer, parttime
Frank Lyner (archived)	contributor

The interface also shows a 'Process' section with 'development [inherited]' and a tree view of 'Artifacts' including 'Builds', 'Feeds', 'Plans', and 'Work Items'.

Try it yourself on www.jazz.net

jazz Home Community Login

The Jazz Project

People, not organizations, build great software.

What is Jazz?
Simplicity through consistency. Collaboration in context. Agility through transparency... Jazz is about helping people work together to build software more effectively, while making the software development experience more fun!

Jazz is a joint project between [IBM Rational](#) and [IBM Research](#) to build a scalable, extensible team collaboration platform for seamlessly integrating tasks across the software lifecycle.

Learn more...
You can learn more about Jazz by watching the [demo videos](#) of our events.

[More >>](#)

Rational Software Development Conference 2007

Check out our [coverage](#) from the Rational Software Development Conference.

How do I Join?
Access to jazz.net is now open to Rational customers and business partners, and select others by invitation. [Learn more.](#)

[Register now!](#)

Forgot your [userid](#) or [password](#)?
Not a Rational customer or partner?
Email info@jazz.net for more information!

In The News (top 4)

- IBM's Jazz: possibly dancing to an open source tune? - [ars technica](#) Sat, 25 Aug 2007
- IBM May Open Source Jazz Collaboration Software - [PC World](#) Fri, 24 Aug 2007
- Podcast: Interview with Erich Gamma - [IBM DeveloperWorks](#) Mon, 25 Jun 2007
- IBM Touts Jazzy New Development Strategy - [ChannelWeb](#) Mon, 18 Jun 2007

[More >>](#)

Upcoming Events (top 3)

- CASCON 2007, October 22 - 25, Toronto, Canada Wed, 29 Aug 2007
- OOPSLA 2007, October 21 - 25, Montreal, Canada Wed, 29 Aug 2007

[More >>](#)

Thank You