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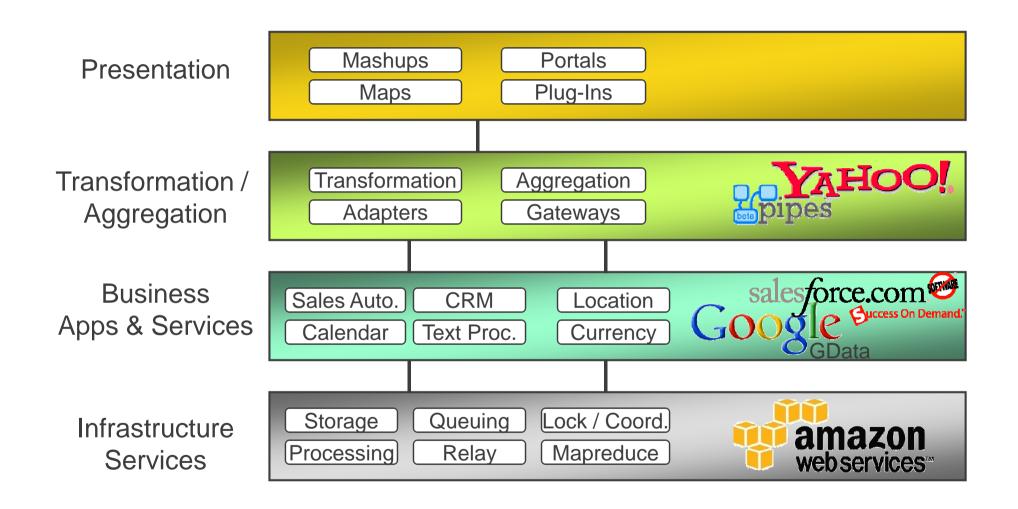


Web 2.0 – From the Horse's (Tim's) Mouth

- 1. Web as Platform
- 2. Harnessing Collective Intelligence
- 3. Data is the next Intel Inside
- 4. End of the Software Release Cycle
- 5. Lightweight Programming Models
- 6. Software Above the Level of a Single Device
- 7. Rich User Experiences

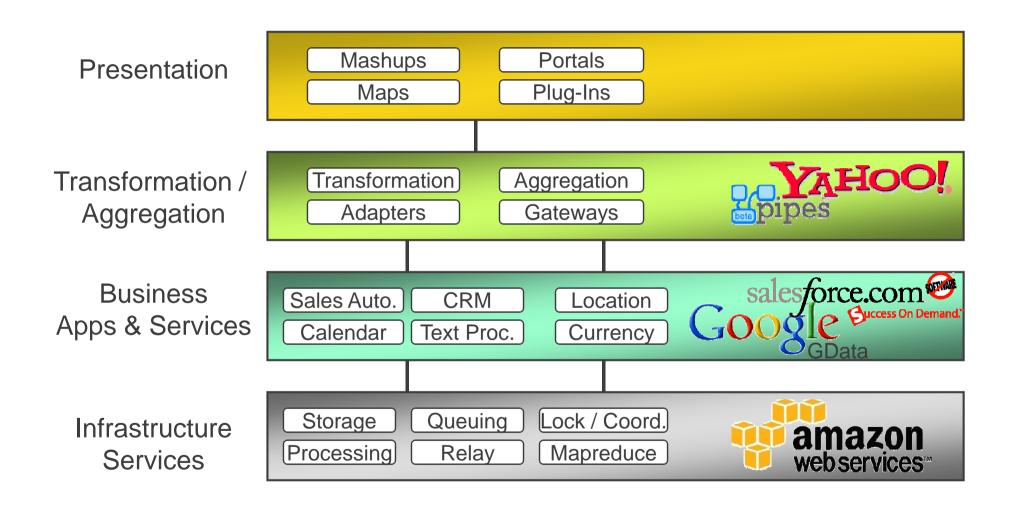


The Cloud as Middleware Platform





The Cloud as Middleware Platform







Today's Line-up

11:00 Building Blocks for True Internet Apps Jeff Barr, Sr. Web Services Evangelist



13:00 Application Services on the Web:

Dave Carroll, Principal Developer Evangelist



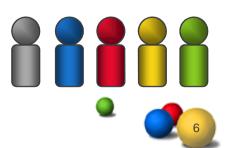
14:30 Reading and Writing Data on the Web Frank Mantek, Software Engineer



15:45 Middleware in the Cloud Jonathan Trevor, Pipe Builder



17:00 Panel: Programming the Cloud



Hot...

Or Not...

- Mashups
- Demo or die!
- Copy-paste development
- Ubiquitous computing resources
- Computing on demand
- Universal connectivity
- Open API's
- It's free! (mostly)

- Security
- Availability
- Service-level agreements
- License agreements
- Inside the enterprise
- Version changes
- Scalability
- Debugging
- Monitoring & Management







Line-up

Amazon Web Services:
 Building Blocks for True Internet
 Applications
 Jeff Barr, Sr. Web Services Evangelist



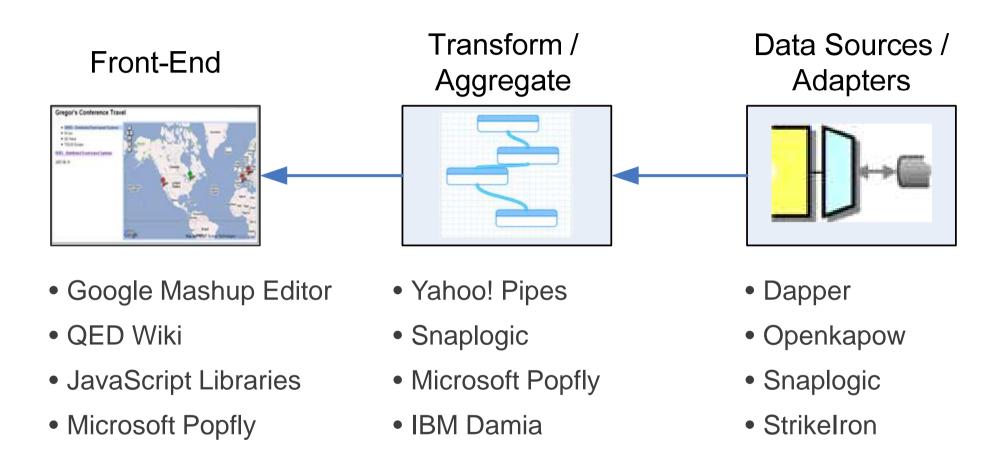
- SalesForce.com:
 Application Services on the Web:
 Dave Carroll, Principal Developer Evangelist
- Google GData: Reading and Writing Data on the Web Frank Mantek, Software Engineer
- Yahoo Pipes:
 Middleware in the Cloud
 Jonathan Trevor, Pipe Builder







Web 2.0 Architecture Blue Print



(not meant to be complete nor a recommendation)





































Programming Models

- Data pipeline
- Declarative within HTML DOM tree
- Query pipeline (IBM Damia)
- Visual programming back in vogue?
 - Intuitive
 - Scalability concerns



Snags (Small Picture)

- Spec vs. common practice, e.g. RSS GUIDs
- Atom vs. RSS feed formats
- Absence of schema does not mean no data mapping issues
- XPATH (in various guises)
- Debugging (especially in declarative models)



Snags (Big Picture)

- License agreements
- Inside the enterprise
- Security
- Service-level agreements
- Contract changes
- Scalability



Mashups vs. SOA vs. Web Services vs. EAI

Mashups

- User-driven
- Bottom-up
- Quick time to value
- Laissez faire
- Design by sample data
- Reuse by copy-paste
- Uses services

EAI / SOA

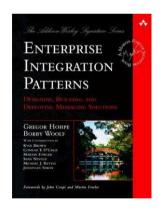
- IT driven
- Top-down
- Longer time
- Robust, guarantees
- Design by contract
- Service re-use
- Uses services

It's all (still) about integration!

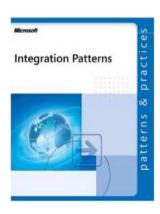


Who's Gregor?

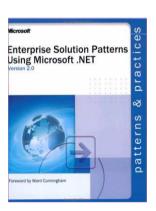
- Distributed systems, enterprise integration, service-oriented architectures, mashups
- Write code every day. Share knowledge through patterns.
- www.eaipatterns.com



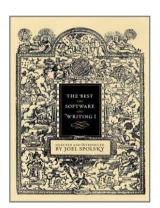
Enterprise Integration Patterns Addison-Wesley



Integration
Patterns
Microsoft Press



Enterprise
Solution
Patterns
Microsoft Press



Best
Software
Writing I
(Joel Spolsky)
APress



SOA Expertenwissen dpunkt Verlag

A Brief History of Time

- Web 1.0
 - Static HTML pages, Shopping Sites
 - User oriented
- Web 1.5
 - Web Services
 - Machine oriented
- Web 2.0
 - Web as platform, lightweight programming
 - RSS and Atom Feeds
 - Mashups
 - User contributed content, collective intelligence



Resources

- Blog / Tutorial
 - www.eaipatterns.com/ramblings.html
 - code.google.com/support/bin/topic.py?topic=12044
- Products
 - code.google.com/gme
 - pipes.yahoo.com
- Market Watch / Directories
 - programmableweb.com
- Events
 - Mashup Camp



