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Effective Design

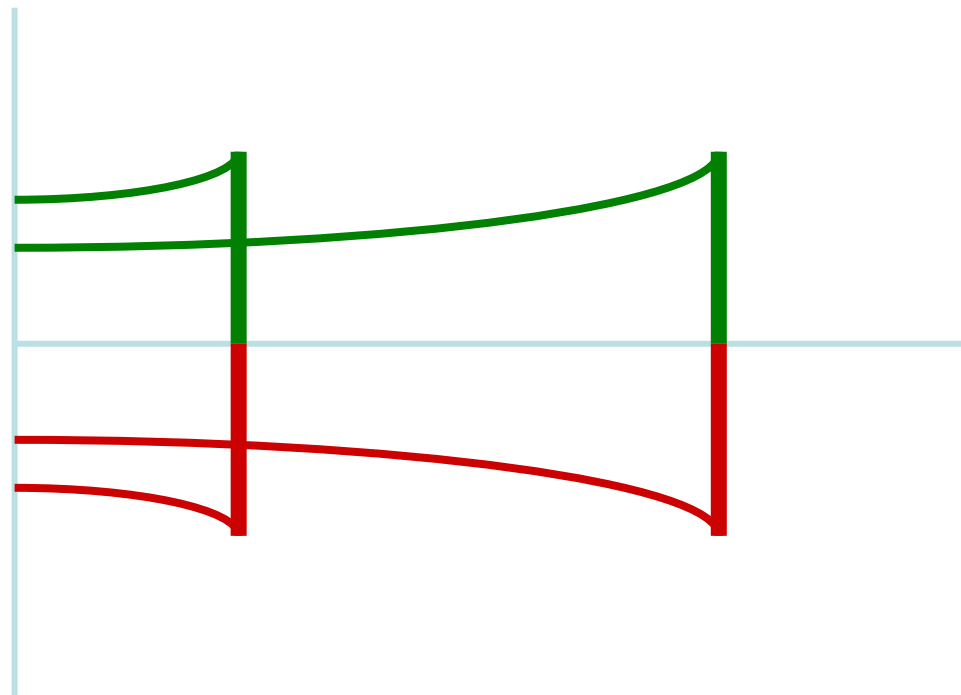
Kent Beck

Three Rivers Institute

Economics

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- Time value of money



Unknowns

- Needs
- Means
- Cost
- Usefulness

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Design is Social

- Experience
- Distribution

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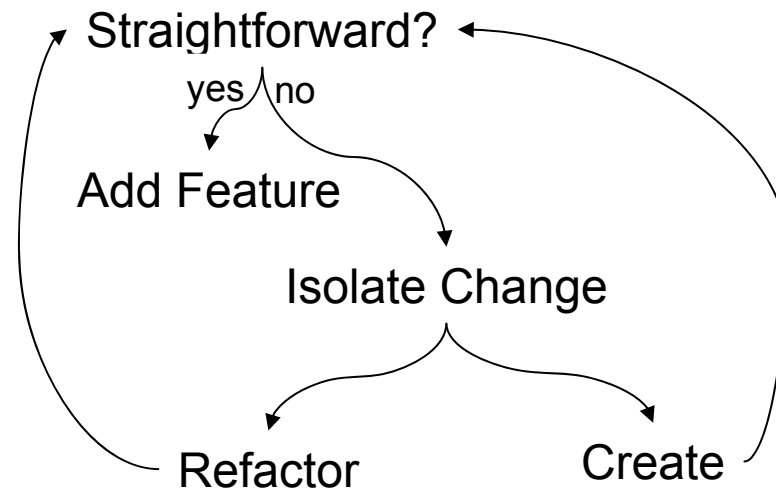
Theory

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- Beneficially relating elements
- Cost driver: rippling changes
 - Coupling
 - Cohesion
- Scale-free
 - Fractal

Process

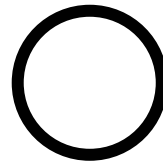
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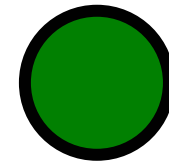
Create



- Principle: safe steps
 - Going back is expensive
- Leap
- Parallel
- Migrate
- Simplify
- Place Stepping Stone

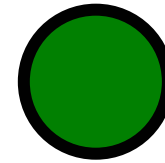
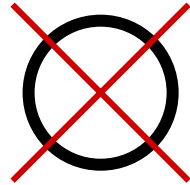


Old design



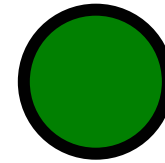
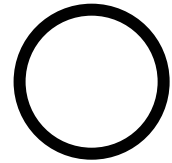
New design

Leap



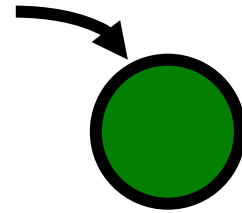
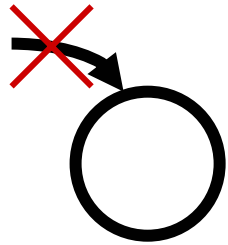
1. Make new design
 2. Move all uses
 3. Delete old design
- + Quick
- Risk of it not working for large changes

Parallel



1. Make new design
 - + Quick
 - + Safe—doesn't disturb existing uses
 - + Often used in framework evolution
 - Costly to maintain two designs
 - Need to figure out how to have them both run

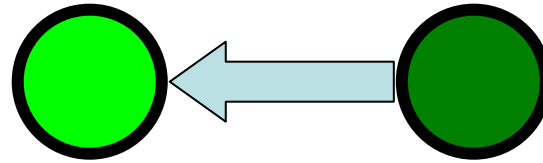
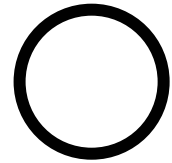
Migrate



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1. Move a use
 - + Quick (per migration)
 - + Provides feedback for new design
 - + Low risk
 - Costly to migrate many uses

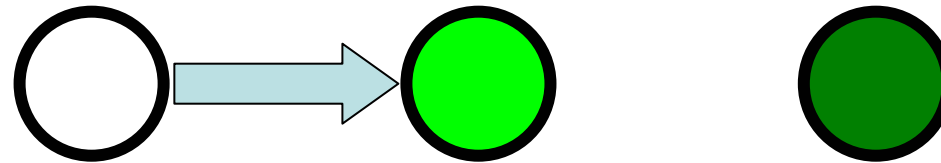
Simplify



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- Eliminate constraints
- Reduce needs
 - One, not many
 - Few, not many
 - Special case, not general
- + Quick
- + Safe
- What if it isn't really progress?
- What if you ignore the wrong constraint?

Place Stepping Stone



1. Build a language (framework) in which getting to the new design is easier
 - + Quicker
 - What if it doesn't make the new design easier?
 - Every extra bit is expensive for users and maintainers
 - Responsibility of language designers and implementors is much broader than application developers (build, debug, analyze)

Refactorings



- Isolate changes
- Extract/Inline method/object
- Eliminate/introduce duplication
- Eliminate/introduce abstraction/indirection
 - Interface
 - Superclass
- Move method
- Move field

Conclusion



- Plan backwards from adding straightforward features
- Move in safe steps
- Make progress when you can't see the end
- If you can't make progress, add the feature anyway