



**Agile Distributed Development  
done right**

**MIND THE GAP**

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# About Xebia

- Holland, France, India
- 150 people
- Agile & Java focus
- What we do:
  - IT architecture
  - Software development
  - Agile training&consultancy
  - Agile offshoring



## Core values:

- People first
- Customer intimacy
- Quality without compromise
- Share knowledge

# Xebia OneTeam

- *Since 2006, Xebia (Netherlands) started localized projects with half Dutch and half Indian team members.*
- *After establishing localized hyperproductivity, they move the Indian members of the team to India and show increasing velocity with fully distributed teams.*
- *After running XP engineering practices inside many distributed Scrum projects, Xebia has systematically productized a model similar to the SirsiDynix model for high performance, distributed, offshore teams with linear scalability and outstanding quality.*

# Outsourcing the traditional way

- What happens if you outsource \$2M of development?
  - Industry data show 20% cost savings on average
- Outsourcing from PatientKeeper to Indian waterfall team:
  - Two years of data showed breakeven point occurs when Indian developer costs 10% of American Scrum developer
  - Actual Indian cost is 30%
- \$2M of Scrum development at my company costs \$6M when outsourced to waterfall teams
- Never outsource to waterfall teams. Only outsource to Scrum teams.

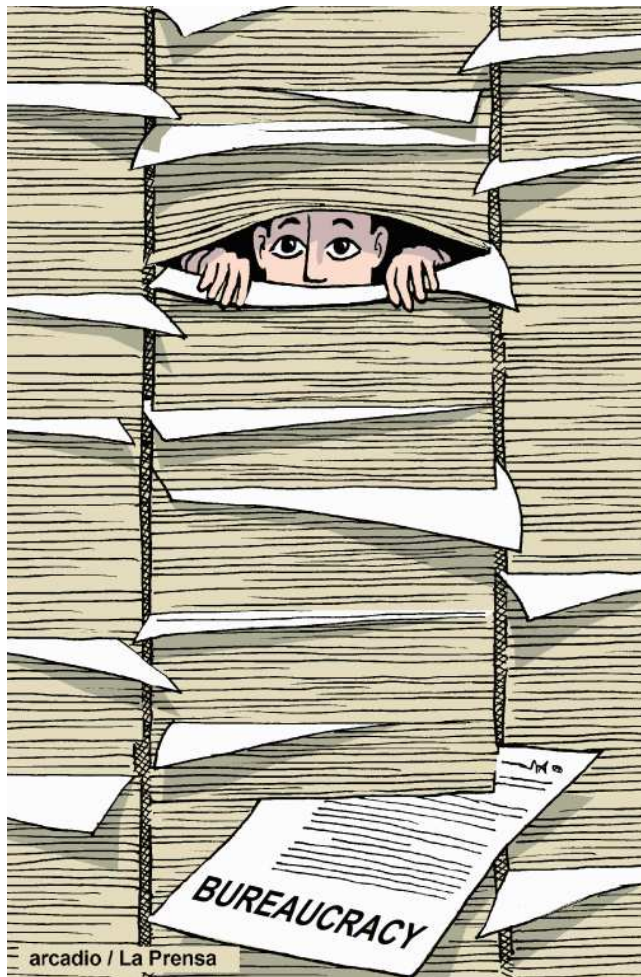
# **The real problem with distribution is indeed distance**

- Geography
- Time zones
- Culture
- Language
- Different standards
- No shared ownership
- Us – Them



*It's all a form of distance **between people***

# How do we bridge that gap?



=



**Or... we can look at the people**





# Manifesto for Agile Software Development

We are uncovering better ways of developing software by doing it and helping others do it.  
Through this work we have come to value:

Through this work we have come to value:

**Individuals and interactions** over processes and tools

**Working software** over comprehensive documentation

**Customer collaboration** over contract negotiation

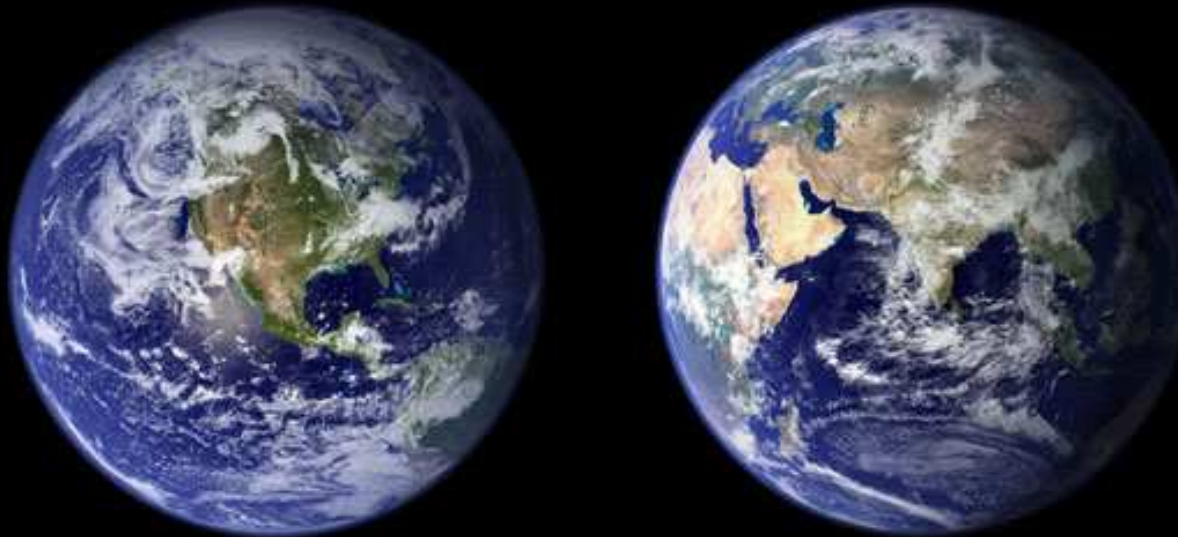
**Responding to change** over following a plan

That is, while there is value in the items on the right, we value the items on the left more.



## **Aren't Agile and Offshoring like oil and water?**

- Good hyperproductive Agile teams are colocated with shared ownership, shared responsibility, high interaction



And then you want to distribute them  
halfway around the planet? Are you crazy?

# Mixing both worlds makes a killer combination

- Agile hyperproductivity and quality combined with offshoring benefits:
  - Availability of talent
  - Scaling up/down with knowledge retention and without local layoffs
  - Cost reduction

Solution: Fully Distributed Scrum



# Getting in the same mindspace

We are looking for:

- Shared ownership
- Shared context
- Personal relationships
- Team culture and standards
- Shared Agile value system

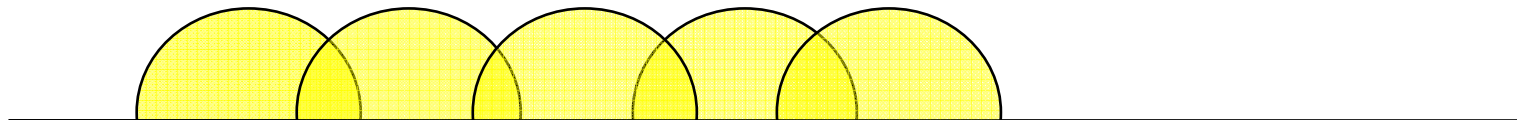


We need to tie people closely together with shared goals:  
**SCRUM!**

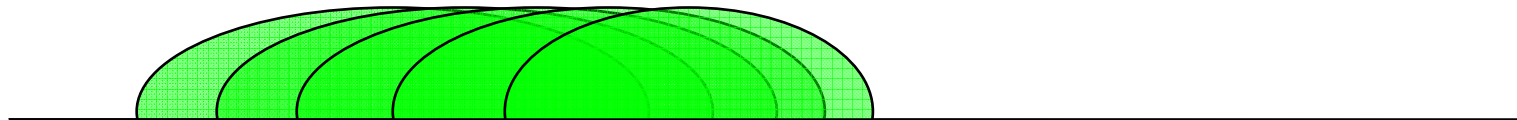
# Distributed/Outsourcing Styles



**Isolated Scrums**



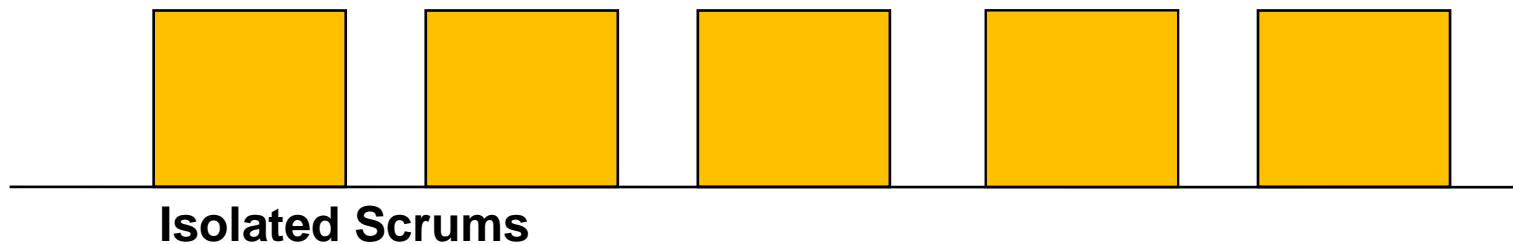
**Distributed Scrum of Scrums**



**Fully Distributed Scrums**

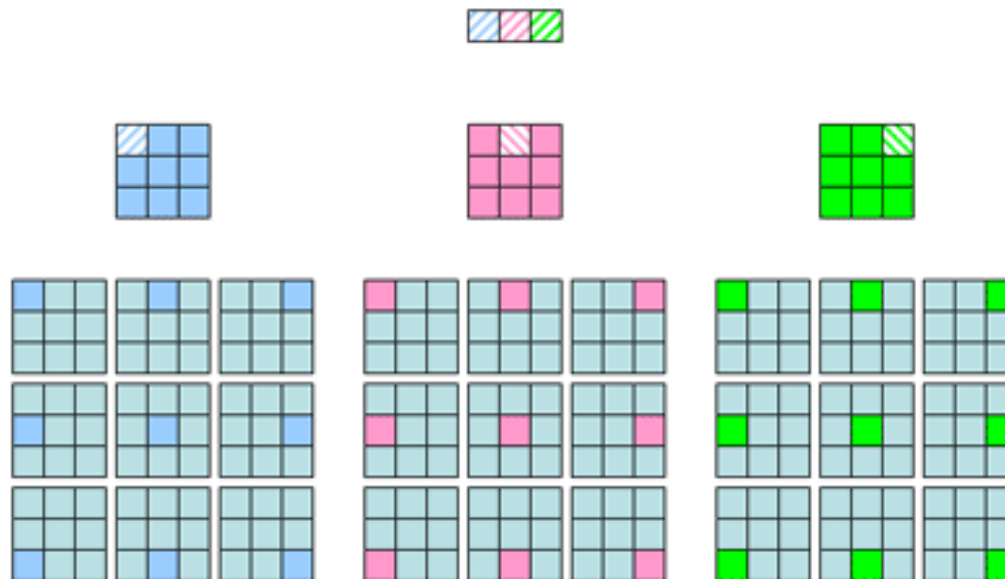
# Isolated Scrums

- Works when you have local PO (=separate project)
- Otherwise you are doing waterfall with an iterative development team
- Just beats around the bush, results in classic integration problems and code ownership
- Still large degree of us / them



# Scrum of Scrums

- Recommended by Scrum Alliance
- Recognizes that there is a link
- Does not give us rich communication to close the gap
- Still accepts the problem of distance as a given!



# Getting in the same mindspace

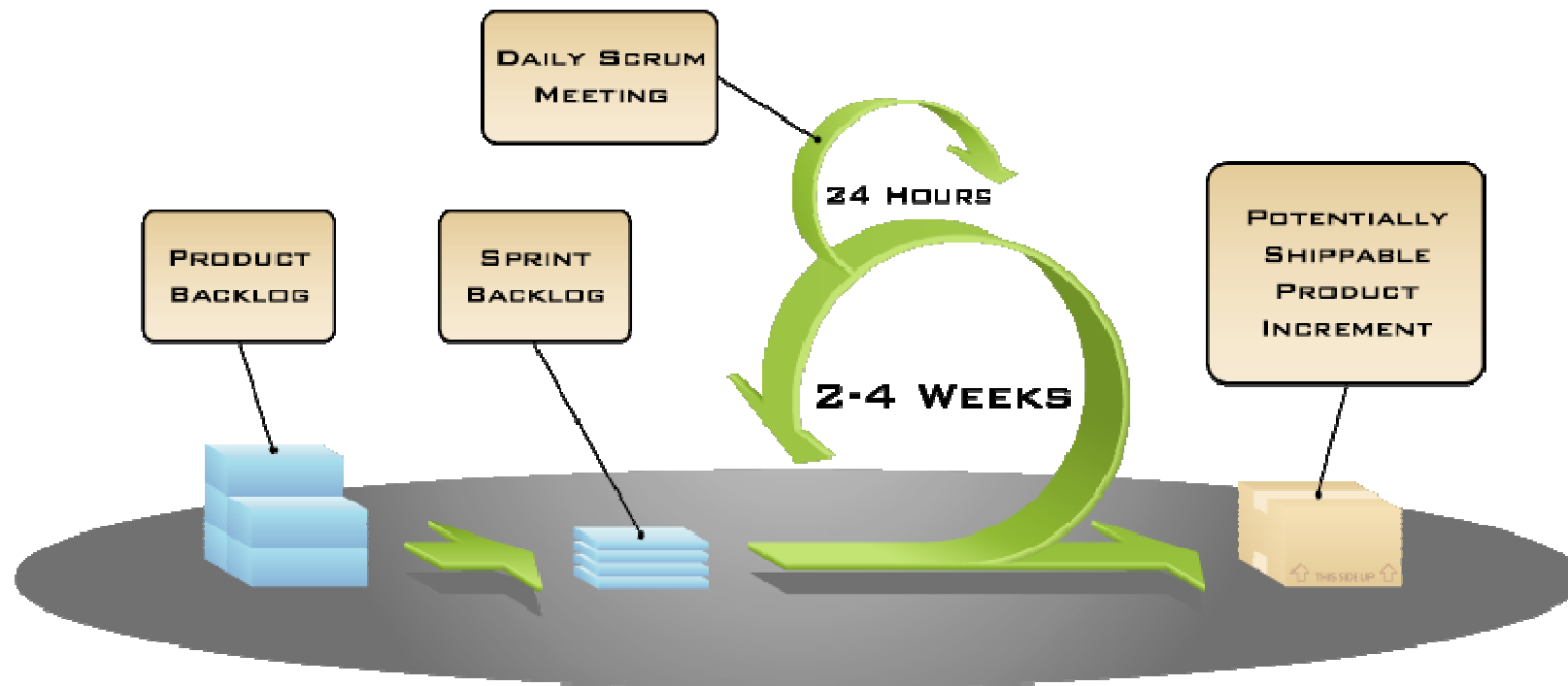
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# Fully Distributed Scrum



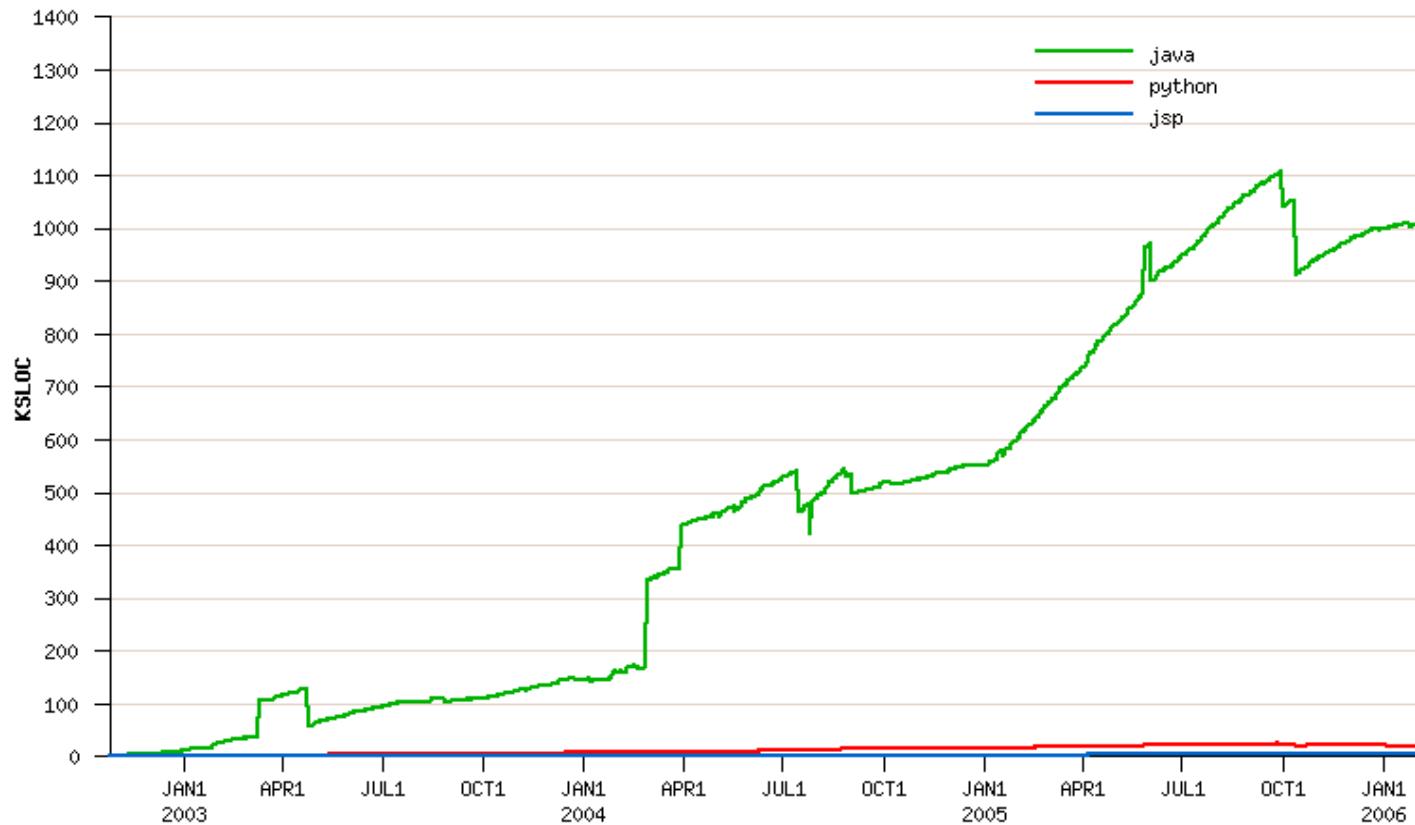
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***Solution: Distributed Agile team members***



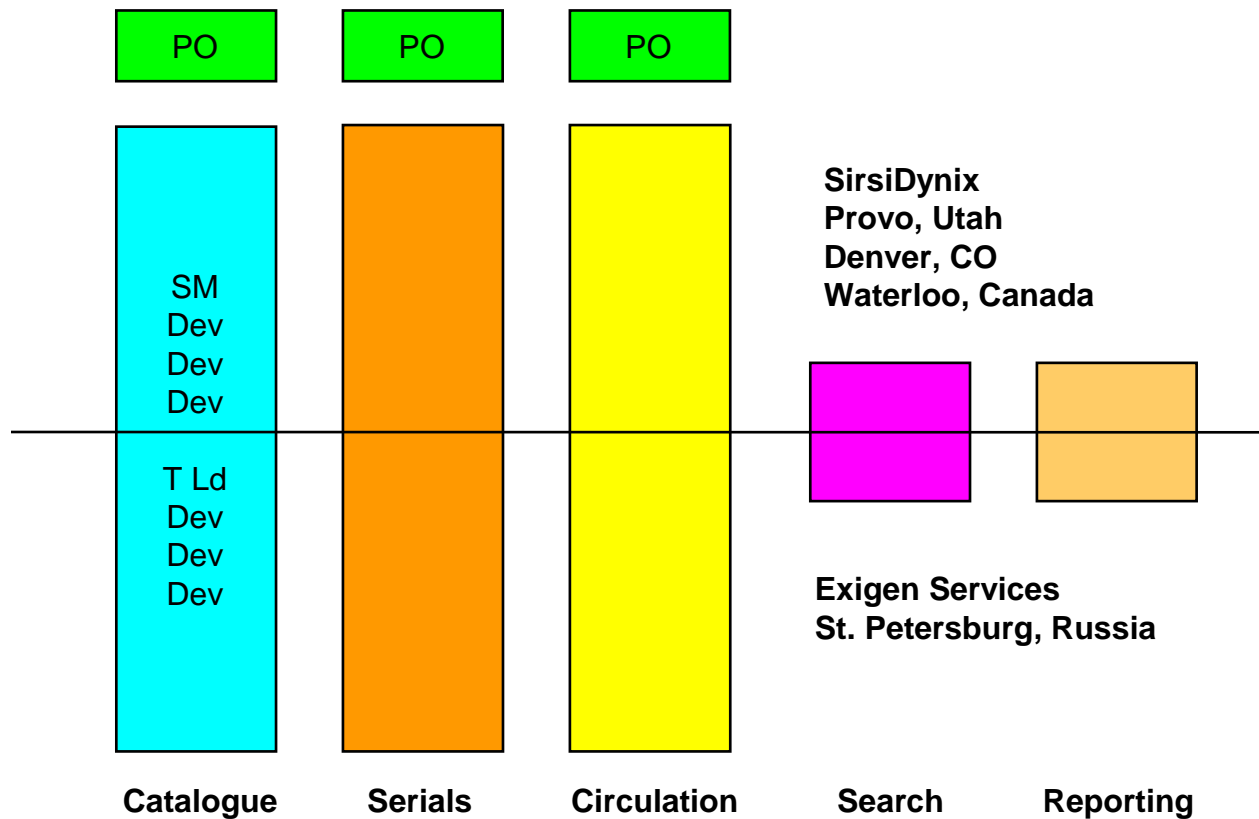
# SirsiDynix - Anatomy of a failed project

- Over a million lines of Java code



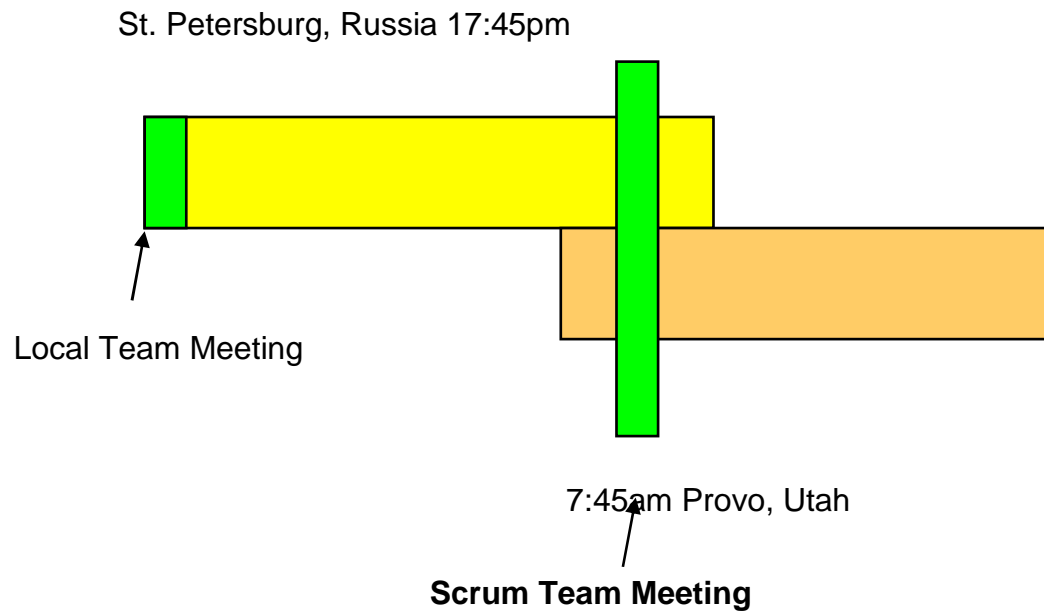
# SirsiDynix Distributed Scrum

■ 56 developers distributed across sites



# SirsiDynix Distributed Scrum

- Scrum daily meetings



# SirsiDynix Challenges

- ScrumButt
- Builds were stable only at Sprint boundaries
- ScrumMasters, Product Owners, and Architects only in U.S.
- No XP in U.S, only in Russia
- No face to face meetings
- Low test coverage
- Poor refactoring practice
- Did not have equal talent across teams
- Company merger created competitive products
- Sirsi now owned Dynix and killed Dynix product

# Research Issue

- SirsiDynix was a retrospective study of a single data point
- Even if quality was perfect, it does not prove anyone else can do it.
- Even worse, if you observe a finding after the fact, you cannot infer causality
- Is SirsiDynix a lucky accident? Or maybe an unlucky accident?

# We needed a prospective study

- Define the distributed team model before projects start
- Assure consistent talent, tools, process, and organization across geographies
- Establish high quality data gathering techniques on velocity, quality, cost and environmental factors.
- Run a consistent team model on a series of projects and look for comparable results
- Demonstrate that local velocity = distributed velocity
- Demonstrate that local quality = distributed quality
- Demonstrate linear scaling at constant velocity per developer

# Case study: Building a new railway information system



Vertrek	Naam / Oorsprong	Spoor	Truck
10:03	Deventer via Apeldoorn	4 <sup>b</sup>	Intercity
10:10	Enschede via Apeldoorn, Deventer, Almelo	4 <sup>a</sup>	Intercity
10:10	Groningen/Leeuwarden via Zwolle	5 <sup>b</sup>	Intercity
10:11	Amsterdam Centraal	7 <sup>a</sup>	Intercity
10:13	Utrecht Centraal <i>Uit op vertrek van spoor 7b</i>	7 <sup>b</sup>	Stoptrein
10:14	Alkmaar via Baarn, Hilversum, Amsterdam C	6	Sneltrain
10:16	Utrecht Centraal via Den Dolder	4 <sup>b</sup>	Stoptrein
10:17	Zwolle via Harderwijk	5 <sup>b</sup>	Stoptrein
10:22	Amersfoort Vathorst via	5 <sup>b</sup>	Sneltrain
10:26	Amsterdam Centraal	7 <sup>a</sup>	Intercity
10:27	Den Haag C/Rotterdam C via Utrecht C	6	Intercity
10:29	Schiphol via Duivendrecht, A'dam Zuid WTC	7 <sup>b</sup>	Intercity
10:38	Groningen/Leeuwarden via Zwolle	4 <sup>b</sup>	Intercity
10:40	Enschede via Apeldoorn, Deventer, Almelo	5 <sup>b</sup>	Intercity

# Forming the Fully Distributed team

- Shared ownership from the start
- Decide architecture together
- Get to know the client and domain
- Norming session for the team
- Form personal relationships



**Establish local hyperproductivity**





# Distributed Scrum Meetings



- Video conferencing is a must!
- Same Scrum rules apply
- Planning poker over video or with digital tool
- Digital Scrum boards

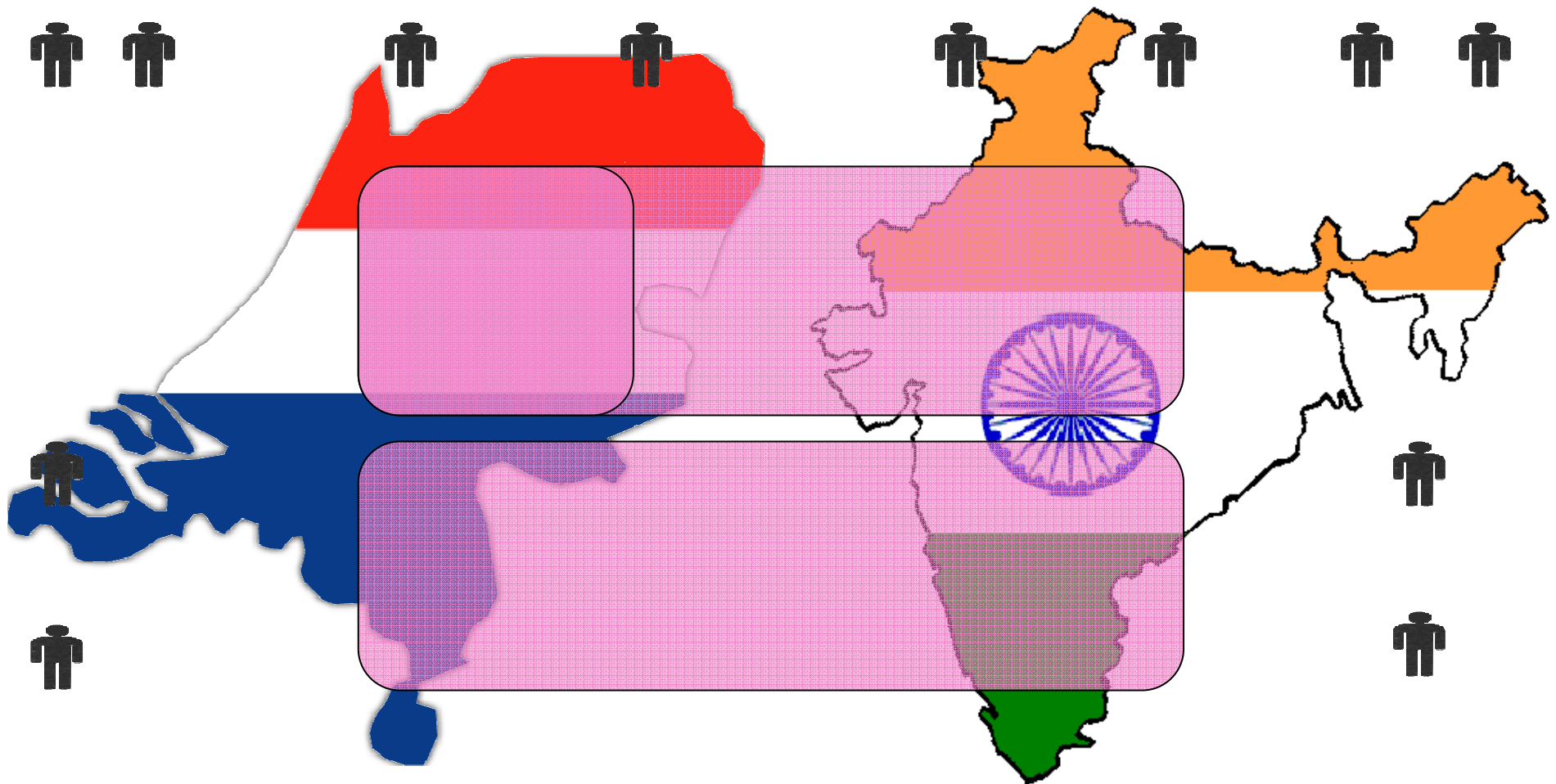


**The single most important thing the Scrum cycle facilitates is communication!**

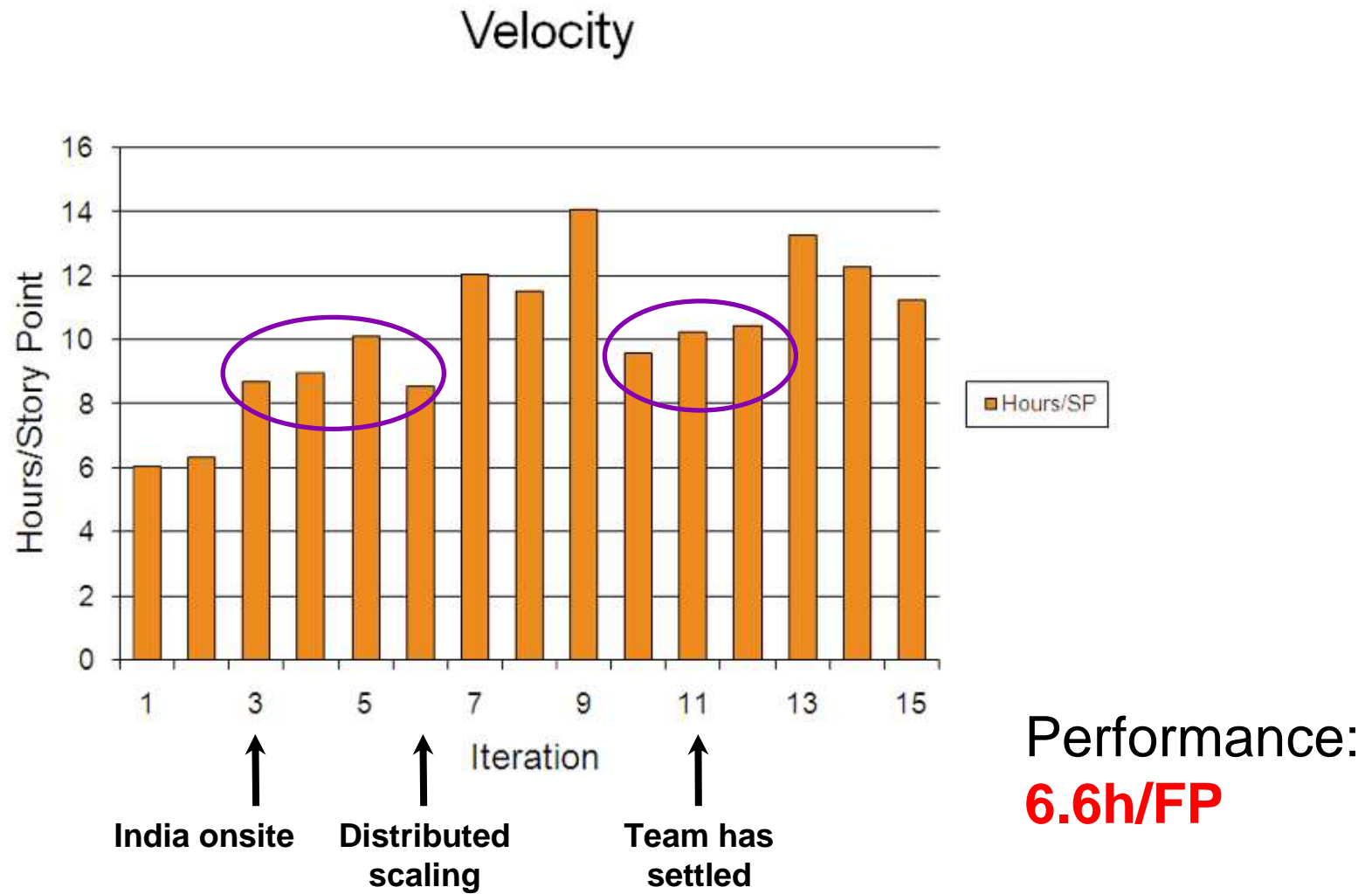
# A day in the life...



# Starting up a distributed team

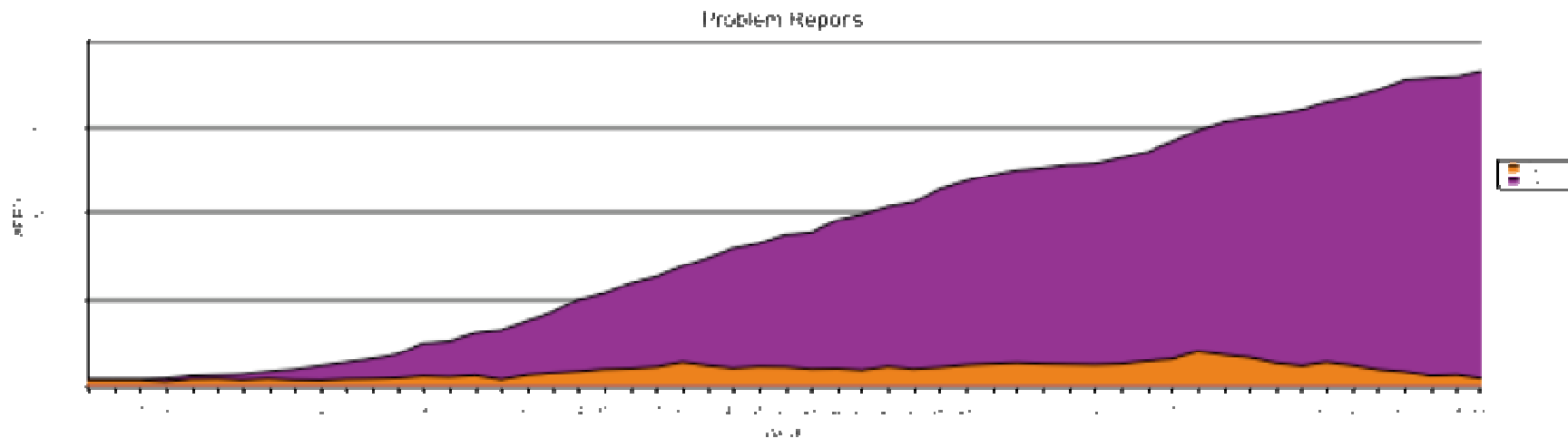


# Linear productivity increase



# Quality by Definition of Done & XP

- Facts:
  - 95 % found in iteration
  - 50 in acceptance
  - 0.5 – 1.0 per kLOC



# Some work is hard to distribute

- Software architecture distributes easily enough
- Enterprise architecture often does not
- Xebia rule: client gets same experience as with a local team



## **Difficulties faced**

- Initial reluctance to communicate extra
- Culture making it hard to get aligned, misunderstandings about priority and value
- Local team taking aggressive ownership
- Not enough context information offsite
- Keeping urgency and kaizen after adoption

**Both sides need to adjust**

# **When to start with distribution?**

- Get your local organization capable of running Scrum
- Get quality up with XP practices
- Stop thrashing, focus people
- Then think of scaling up with offshore

**Introducing Agile and distribution at the same time is often too much to take in! Get help!**



# Summary

- Working successfully in a distributed way is all about handling the 'distance' between **people**
- Classical approach is with more detailed instructions and control, not suited for knowledge workers!
- Agile can tie people together across distances
- Agile benefits (Time to market, performance, quality) mixed with offshoring benefits is a killer combo

Fully Distributed Scrum gives you velocity and quality **of a local team** with linear scalability

# **Conclusion**

**Fully Distributed Scrum has more  
value than localized Scrum**

**Questions?**

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