A Dynamic Programming Language for the JVM

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Agenda

- Fundamentals
- Rationale
- Feature Tour
- Integration with the JVM
- Q&A

Clojure Fundamentals

- Dynamic
  - a new Lisp, not Common Lisp or Scheme
- Functional
  - emphasis on immutability
- Supporting Concurrency
- Hosted on the JVM
  - Compiles to JVM bytecode
- Not Object-oriented

Why the JVM?

- VMs, not OSes, are the target platforms of future languages, providing:
  - Type system
    - *Dynamic* enforcement and safety
  - Libraries
    - Huge set of facilities
  - Memory and other resource management
    - GC is platform, not language, facility
  - Bytecode + JIT compilation

Why a Lisp?

- Dynamic
- Small core
  - Clojure is a solo effort
- Elegant syntax
- Core advantage still code-as-data and syntactic abstraction
- Saw opportunities to reduce parens-overload

Why Functional?

- Easier to reason about
- Easier to test
- Essential for concurrency
- Few dynamic functional languages
  - Most focus on static type systems
- Functional by convention is not good enough

Why Focus on Concurrency?

- Multi-core is here to stay
- Multithreading a real challenge in Java et al
  - Locking is too hard to get right
- FP/Immutability helps
  - Share freely between threads
- But ‘changing’ state a reality for simulations and working models
- Automatic/enforced language support needed

Why not OO?

- Encourages mutable State
  - Mutable stateful objects are the new spaghetti code
  - Encapsulation != concurrency semantics
- Common Lisp's generic functions proved utility of methods outside of classes
- Polymorphism shouldn't be based (only) on types
- Many more...

Feature Tour

- Data types and data abstractions
- Syntax
- Persistent Data Structures
  - Functional Programming
- Abstraction-based library
- Concurrent Programming
- JVM/Java Integration

Clojure is a Lisp

- Dynamically typed, dynamically compiled
- Interactive - REPL
- Load/change code in running program
- Code as data - Reader
- Small core
- Sequences
- Syntactic abstraction - macros

Syntactic Abstraction

Code Text

characters

Reader

characters

You

data structures

evaluator/ compiler

bytecode

JVM

Effect

data structures

Program

data structures

Program (macro)

Atomic Data Types

- Arbitrary precision integers - `12345678987654`
- Doubles `1.234` , BigDecimals `1.234M`
- Ratios - `22/7`
- Strings - `“fred”` , Characters - `\a \b \c`
- Symbols - `fred ethel` , Keywords - `:fred :ethel`
- Booleans - `true false` , Null - `nil`
- Regex patterns `#“a*b”`

Data Structures

- Lists - singly linked, grow at front
  - `(1 2 3 4 5), (fred ethel lucy), (list 1 2 3)`
- Vectors - indexed access, grow at end
  - `[1 2 3 4 5], [fred ethel lucy]`
- Maps - key/value associations
  - `{:a 1, :b 2, :c 3}, {1 “ethel” 2 “fred”}`
- Sets `#{fred ethel lucy}`
- Everything Nests

Syntax

- You’ve just seen it
- Data structures *are* the code
- Not text-based syntax
  - Syntax is in the interpretation of data structures
- Things that would be declarations, control structures, function calls, operators, are all just lists with op at front
- Everything is an expression

Syntax Comparison

- Control structures, function calls, operators, are all just lists with op at front:

Java	Clojure
`int i = 5;`	`(def i 5)`

`if(x == 0)`
`  return y;`
`else`
`  return z;`
	`(if (zero? x)`
	`  y`
	`  z)`

`x* y * z;`	`(* x y z)`
`foo(x, y, z);`	`(foo x y z)`
`file.close();`	`(.close file)`

```python
# Norvig's Spelling Corrector in Python
# http://norvig.com/spell-correct.html

def words(text): return re.findall('[a-z]+', text.lower())

def train(features):
    model = collections.defaultdict(lambda: 1)
    for f in features:
        model[f] += 1
    return model

NWORDS = train(words(file('big.txt').read()))
alphabet = 'abcdefghijklmnopqrstuvwxyz'

def edits1(word):
    n = len(word)
    return set([word[0:i]+word[i+1:] for i in range(n)] +
               [word[0:i]+word[i+1]+word[i]+word[i+2:] for i in range(n-1)] +
               [word[0:i]+c+word[i+1:] for i in range(n) for c in alphabet] +
               [word[0:i]+c+word[i:] for i in range(n+1) for c in alphabet])

def known_edits2(word):
    return set(e2 for e1 in edits1(word) for e2 in edits1(e1) if e2 in NWORDS)

def known(words): return set(w for w in words if w in NWORDS)

def correct(word):
    candidates = known([word]) or known(edits1(word)) or known_edits2(word) or [word]
    return max(candidates, key=lambda w: NWORDS[w])
```

```clojure
; Norvig's Spelling Corrector in Clojure
; http://en.wikibooks.org/wiki/Clojure_Programming#Examples

(defn words [text] (re-seq #"[a-z]+" (.toLowerCase text)))

(defn train [features]
  (reduce (fn [model f] (assoc model f (inc (get model f 1))))
          {} features))

(def *nwords* (train (words (slurp "big.txt"))))

(defn edits1 [word]
  (let [alphabet "abcdefghijklmnopqrstuvwxyz", n (count word)]
    (distinct (concat
      (for [i (range n)] (str (subs word 0 i) (subs word (inc i))))
      (for [i (range (dec n))]
        (str (subs word 0 i) (nth word (inc i)) (nth word i) (subs word (+ 2 i))))
      (for [i (range n) c alphabet] (str (subs word 0 i) c (subs word (inc i))))
      (for [i (range (inc n)) c alphabet] (str (subs word 0 i) c (subs word i)))))))

(defn known [words nwords] (for [w words :when (nwords w)]  w))

(defn known-edits2 [word nwords]
  (for [e1 (edits1 word) e2 (edits1 e1) :when (nwords e2)]  e2))

(defn correct [word nwords]
  (let [candidates (or (known [word] nwords) (known (edits1 word) nwords)
                       (known-edits2 word nwords) [word])]
    (apply max-key #(get nwords % 1) candidates)))
```

Clojure is Functional

- All data structures immutable
- Core library functions have no side effects
  - Easier to reason about, test
  - Essential for concurrency
    - Functional by convention insufficient
- let-bound locals are immutable
- loop/recur functional looping construct
- Higher-order functions

Abstraction-based Library

- Sequences, replace traditional Lisp lists
  - Seqs on all Clojure collections, all Java collections, Strings, regex matches, files...
  - Can be lazy - like generators
- All Collections
- Functions (call-ability)
  - Maps/vectors/sets are functions
- Many implementations
  - Extensible from Java and Clojure

Sequences

- Abstraction of traditional Lisp lists
- `(seq coll)`
  - if collection is non-empty, return seq object on it, else nil
- `(first seq)`
  - returns the first element
- `(rest seq)`
  - returns a sequence of the rest of the elements

Sequences

```
(drop 2 [1 2 3 4 5]) -> (3 4 5)

(take 9 (cycle [1 2 3 4]))
-> (1 2 3 4 1 2 3 4 1)

(interleave [:a :b :c :d :e] [1 2 3 4 5])
-> (:a 1 :b 2 :c 3 :d 4 :e 5)

(partition 3 [1 2 3 4 5 6 7 8 9])
-> ((1 2 3) (4 5 6) (7 8 9))

(map vector [:a :b :c :d :e] [1 2 3 4 5])
-> ([:a 1] [:b 2] [:c 3] [:d 4] [:e 5])

(apply str (interpose \, "asdf"))
-> "a,s,d,f"

(reduce + (range 100)) -> 4950
```

Maps and Sets

```
(def m {:a 1 :b 2 :c 3})

(m :b) -> 2 ;also (:b m)

(keys m) -> (:a :b :c)

(assoc m :d 4 :c 42) -> {:d 4, :a 1, :b 2, :c 42}

(merge-with + m {:a 2 :b 3}) -> {:a 3, :b 5, :c 3}

(union #{:a :b :c} #{:c :d :e}) -> #{:d :a :b :c :e}

(join #{{:a 1 :b 2 :c 3} {:a 1 :b 21 :c 42}}
      #{{:a 1 :b 2 :e 5} {:a 1 :b 21 :d 4}})

-> #{{:d 4, :a 1, :b 21, :c 42}
     {:a 1, :b 2, :c 3, :e 5}}
```

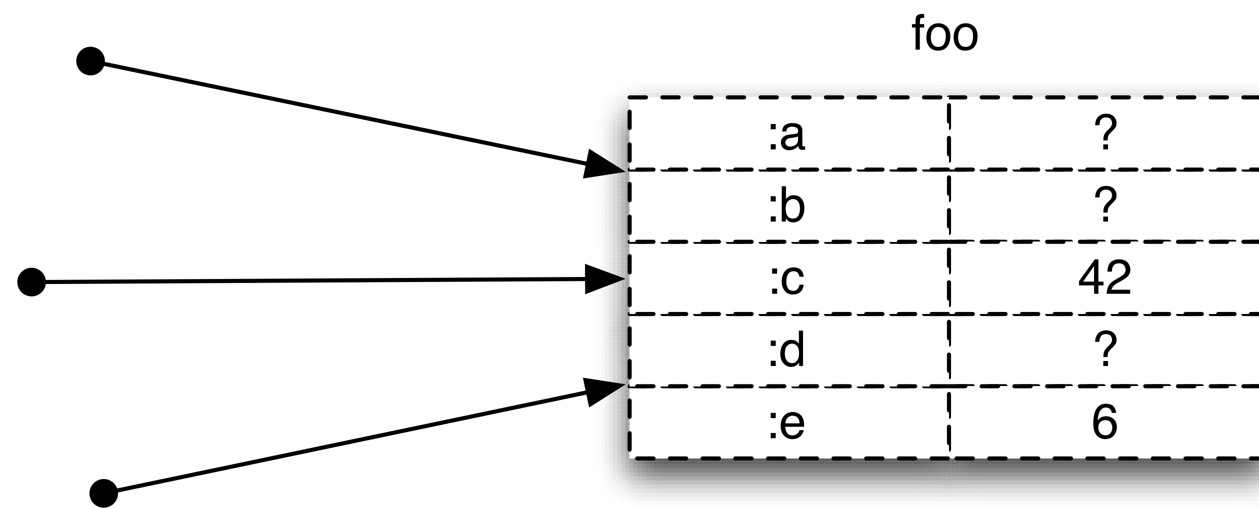
Concurrency

- Interleaved/simultaneous execution
- Must avoid seeing/yielding inconsistent data
- The more components there are to the data, the more difficult to keep consistent
- The more steps in a logical change, the more difficult to keep consistent
- Clojure also supports parallel computation
    - Emphasis here on coordination

Concurrency Methods

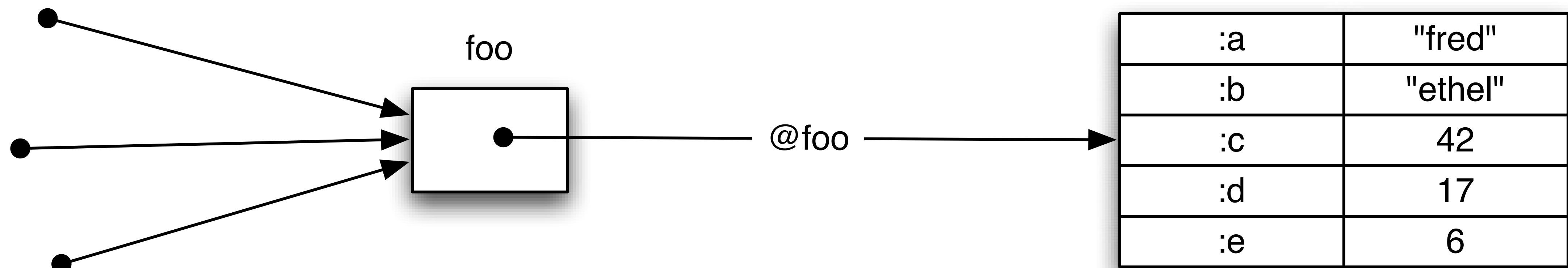
- Conventional way:
  - Direct references to mutable objects
  - Lock and worry (manual/convention)
- Clojure way:
  - Indirect references to immutable persistent data structures (inspired by SML's `ref`)
  - Concurrency semantics for references
    - Automatic/enforced
    - <u>No locks in user code!</u>

Typical OO - Direct references to Mutable Objects



- Unifies identity and value
- Anything can change at any time
- Consistency is a user problem
- Encapsulation doesn't solve concurrency problems

Clojure - Indirect references to Immutable Objects



- Separates identity and value
  - Obtaining value requires explicit dereference
- Values can never change
  - Never an inconsistent value
- Encapsulation is orthogonal

Clojure References

- The only things that mutate are references themselves, in a controlled way
- 4 types of mutable references, with different semantics:
  - Refs - shared/synchronous/coordinated
  - Agents - shared/asynchronous/autonomous
  - Atoms - shared/synchronous/autonomous
  - Vars - Isolated changes within threads

Refs and Transactions

- Software transactional memory system (STM)
- Refs can only be changed within a transaction
- All changes are Atomic and Isolated
  - Every change to Refs made within a transaction occurs or none do
  - No transaction sees the effects of any other transaction while it is running
- Transactions are speculative
  - Will be retried automatically if conflict
  - Must avoid side-effects!

Java Integration

- Clojure strings are Java Strings, numbers are Numbers, collections implement Collection, fns implement Callable and Runnable etc.
- Core abstractions, like seq, are Java interfaces
- Clojure seq library works on Java Iterables, Strings and arrays.
- Implement and extend Java interfaces and classes
- Primitive arithmetic support equals Java's speed.

Java Interop

```
Math/PI
3.141592653589793

(.. System getProperties (get "java.version"))
"1.5.0_13"

(new java.util.Date)
Thu Jun 05 12:37:32 EDT 2008

(doto (JFrame.) (add (JLabel. "Hello World")) pack show)

;expands to:
(let [x (JFrame.)]
   (do (. x (add (JLabel. "Hello World")))
       (. x pack)
       (. x show))
   x)
```

Swing Example

```
(import '(javax.swing JFrame JLabel JTextField JButton)
        '(java.awt.event ActionListener) '(java.awt GridLayout))

(defn celsius []
  (let [frame (JFrame. "Celsius Converter")
        temp-text (JTextField.)
        celsius-label (JLabel. "Celsius")
        convert-button (JButton. "Convert")
        fahrenheit-label (JLabel. "Fahrenheit")]
    (.addActionListener convert-button
       (proxy [ActionListener] []
        (actionPerformed [evt]
           (let [c (. Double parseDouble (.getText temp-text))]
             (.setText fahrenheit-label
                (str (+ 32 (* 1.8 c)) " Fahrenheit"))))))
    (doto frame
      (setLayout (GridLayout. 2 2 3 3))
      (add temp-text) (add celsius-label)
      (add convert-button) (add fahrenheit-label)
      (setSize 300 80) (setVisible true))))

(celsius)
```

Benefits of the JVM

- Focus on my language vs code generation or mundane libraries
- Sharing GC and type system with implementation/FFI language is huge benefit
- Tools - e.g. breakpoint/step debugging etc.
- Libraries! Users can do UI, database, web, XML, graphics, etc right away
- Great MT infrastructure - java.util.concurrent
    - well-defined memory model

There's much more!

- Metadata
- Recursive functional looping
- Destructuring binding in *let/fn/loop*
- List comprehensions (*for*)
- Relational set algebra
- Multimethods
- Parallel computation
- Namespaces, zippers, XML ...

Why Clojure?

- Expressive, elegant
- Approachable functional programming
- Robust, easy-to-use concurrency
- Powerful extensibility
- Good performance
- Leverage an established, accepted platform
- Good documentation
- Growing community

Thanks for listening!

http://clojure.org

Questions?