

# **The Kiev Experiment**

Evolving Agile Partnerships

# Who are we?

- Simon Ogle
- Alexander Kikhtenko
- Peter Thomas

# Where did we start?

- Existing monolithic mainframe application
- Quarterly deliveries
- 6 week testing cycles
- Offshore delivery teams
- Waterfall process
- Command and control

# What did we want to do?

- Belief there was a better way to deliver software
- Incremental development to deliver business value quickly
- Address the rapidly changing business landscape with flexibility in delivery
- Build quality into the solutions
- Deliver the software rapidly, but in a cost effective manner
- Put the fun back into software delivery
  
- But the rest of the organisation very sceptical about our delivery approach

# How did we start?

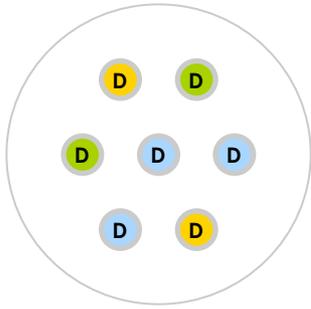
- Started with a single team in London
- Initially focused on building the tools, proving the processes and technologies
- Release 1.0 on Friday 13<sup>th</sup> October 2006
- Very soon we started to look how we could scale

# Where are we now?

- 5 years into the delivery
- 2M trades per day
- 100 billions settling per day in all major currencies
- 40 exchanges across EMEA and APAC
- 15 scrum teams/120 people
- Teams in London, Kiev, Hyderabad, Hong Kong and New York
- 9 application components
- Production releases every 2 weeks

Evolving the team

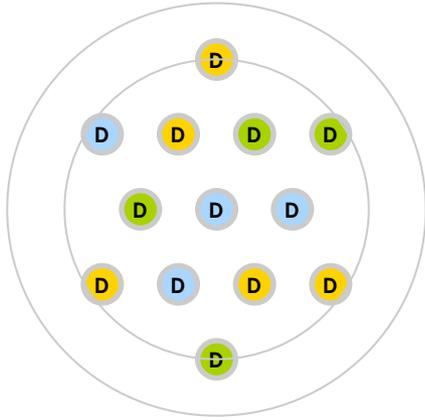
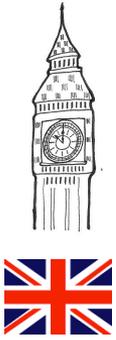
Evolving the relationship



2006

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small co-located  
team

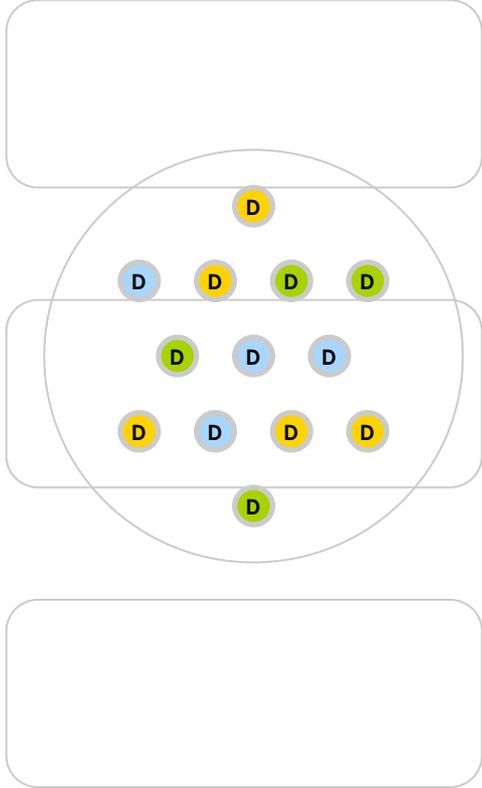


2006

2007

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small co-located  
team



2006

2007

small co-located  
team

component  
teams



2006

2007

2008

2009

small co-located team

component teams

co-located feature teams

dispersed feature teams



2006

2007

2008

2009

2010

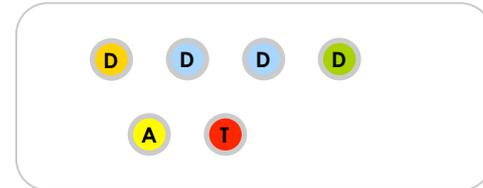
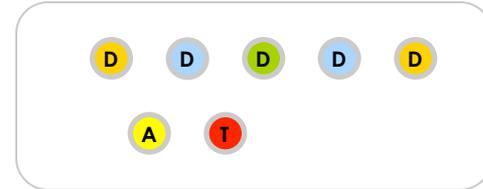
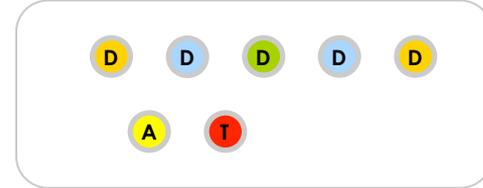
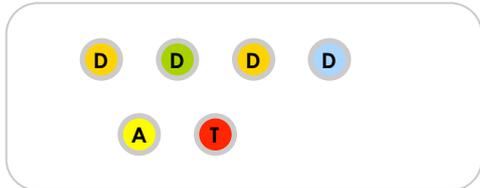
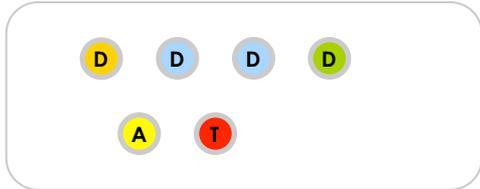
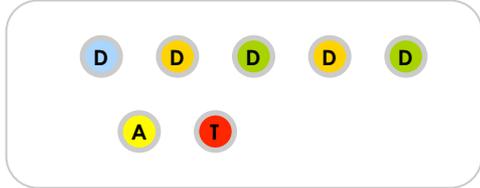
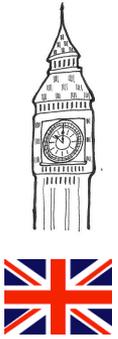
small co-located team

component teams

co-located feature teams

dispersed feature teams

first distributed feature team



2006

2007

2008

2009

2010

2011

small co-located team

component teams

co-located feature teams

dispersed feature teams

first distributed feature team

many distributed feature teams

New York



London



Kiev



Hyderabad

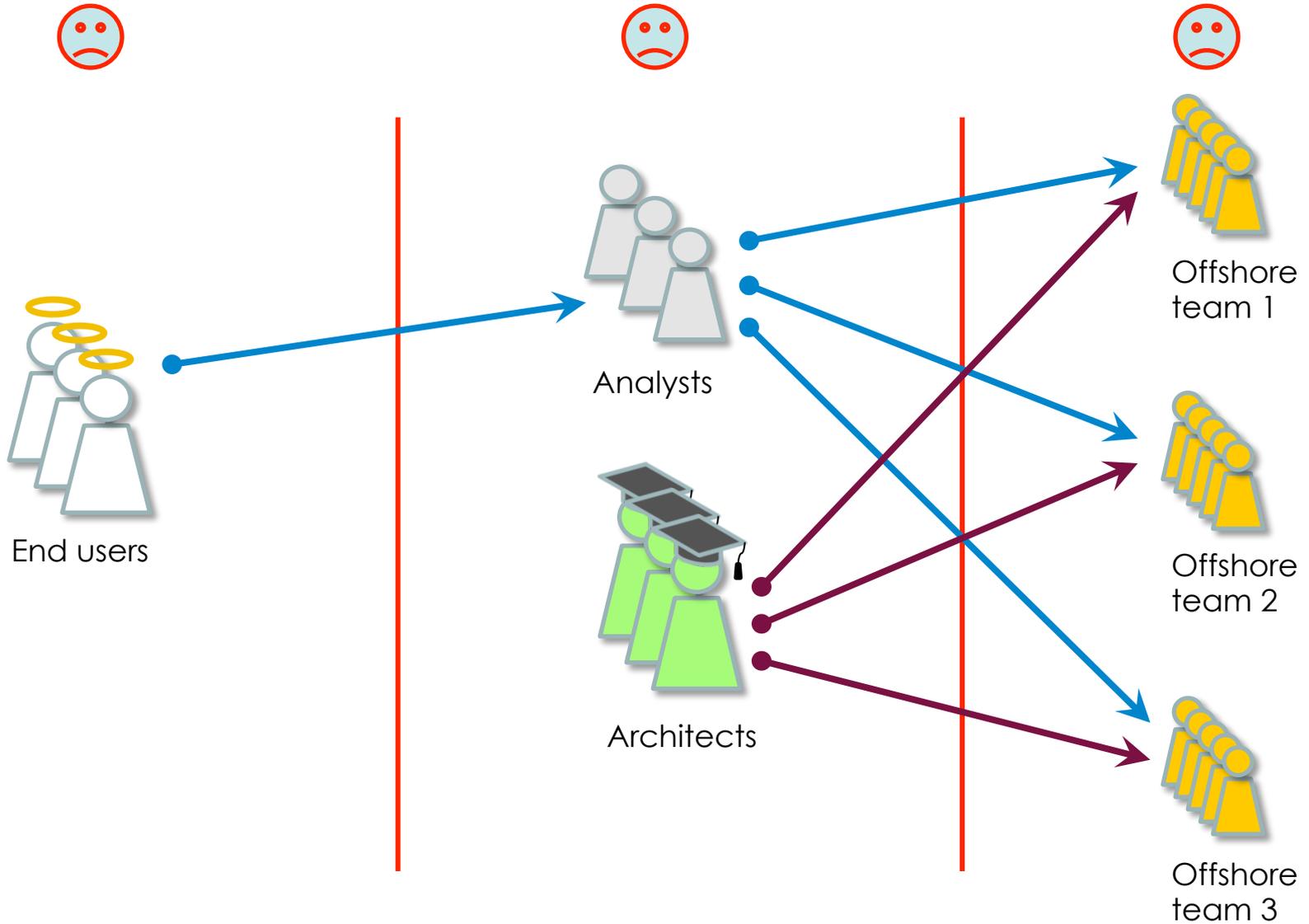


Hong Kong



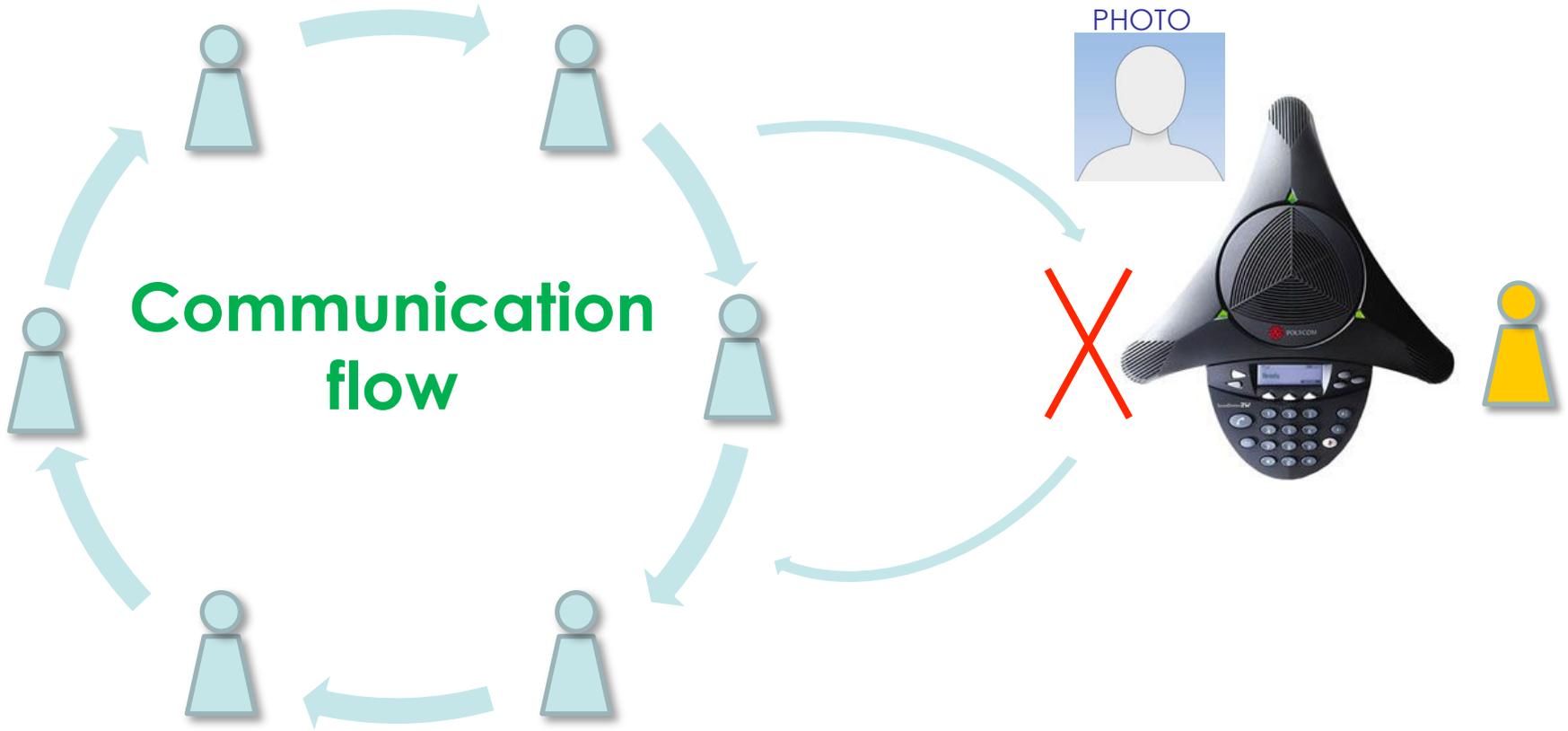
Evolving the communication

# Communication issue

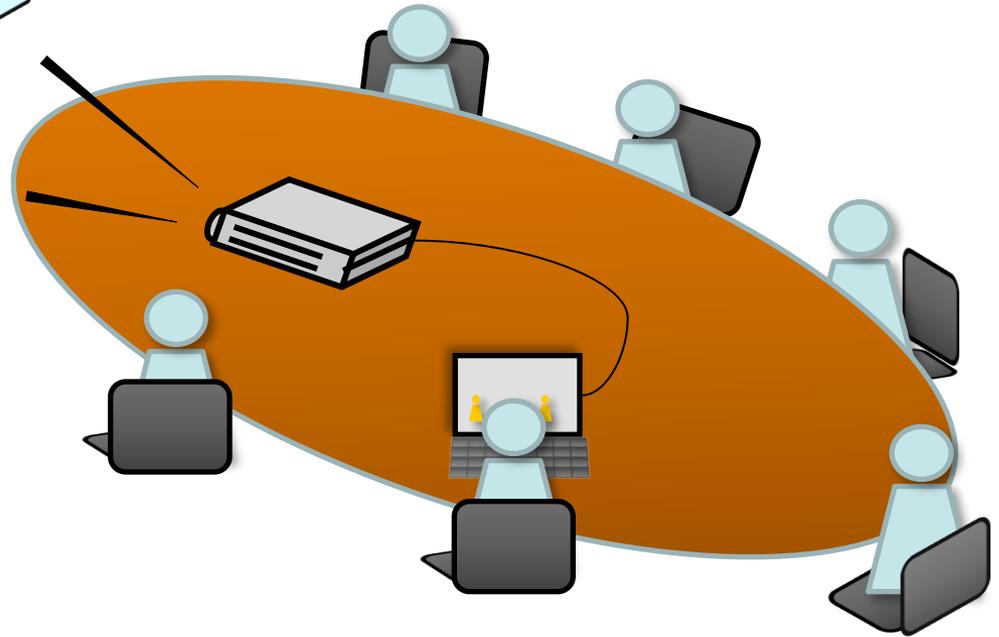
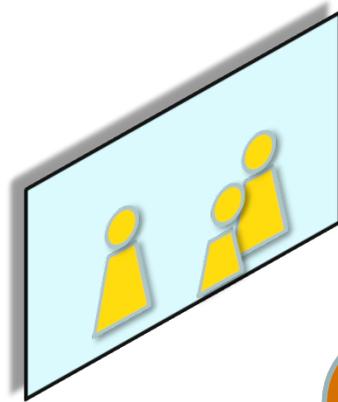


Broadening communication  
bandwidth

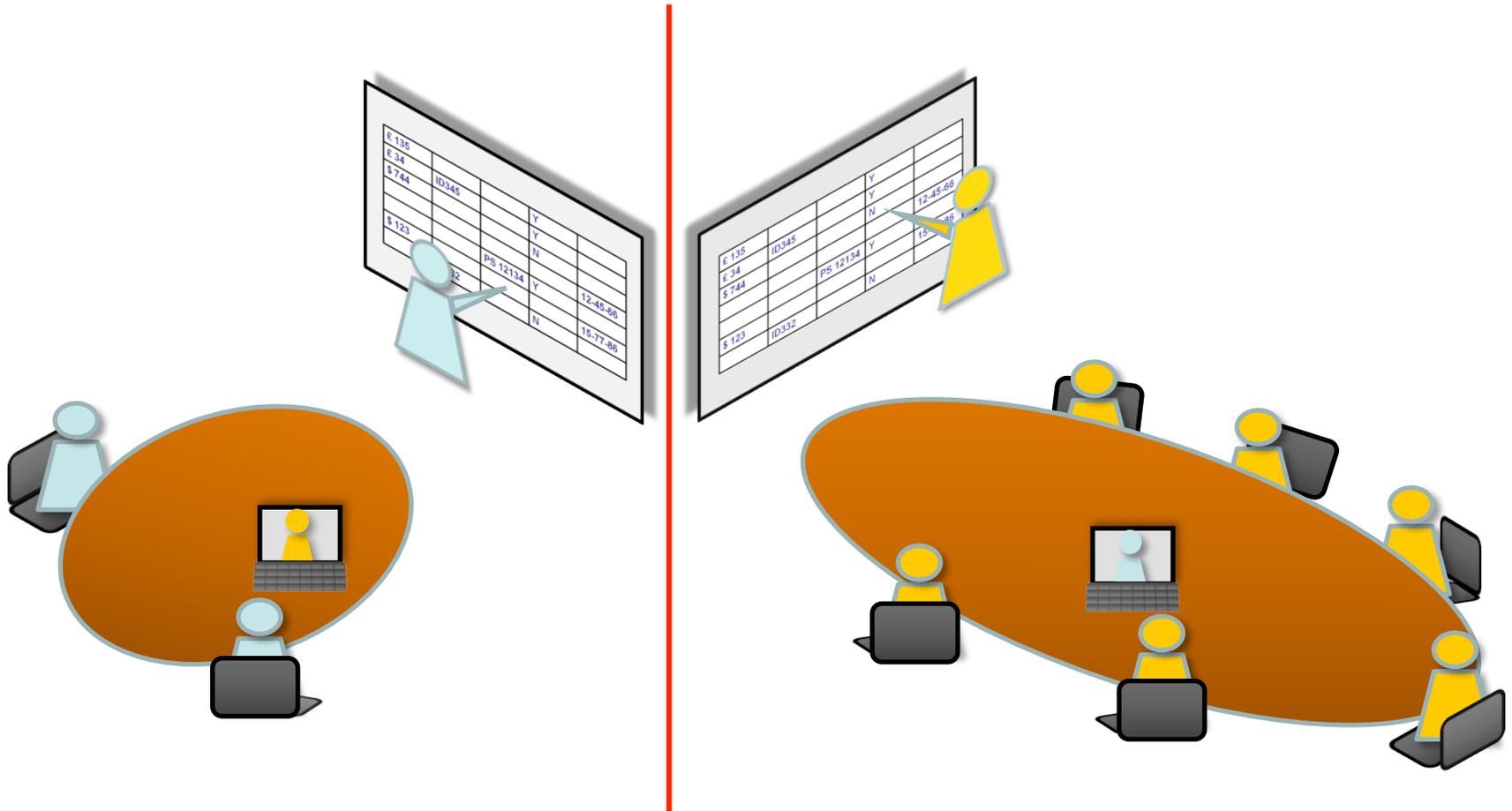
# Polycom experiment



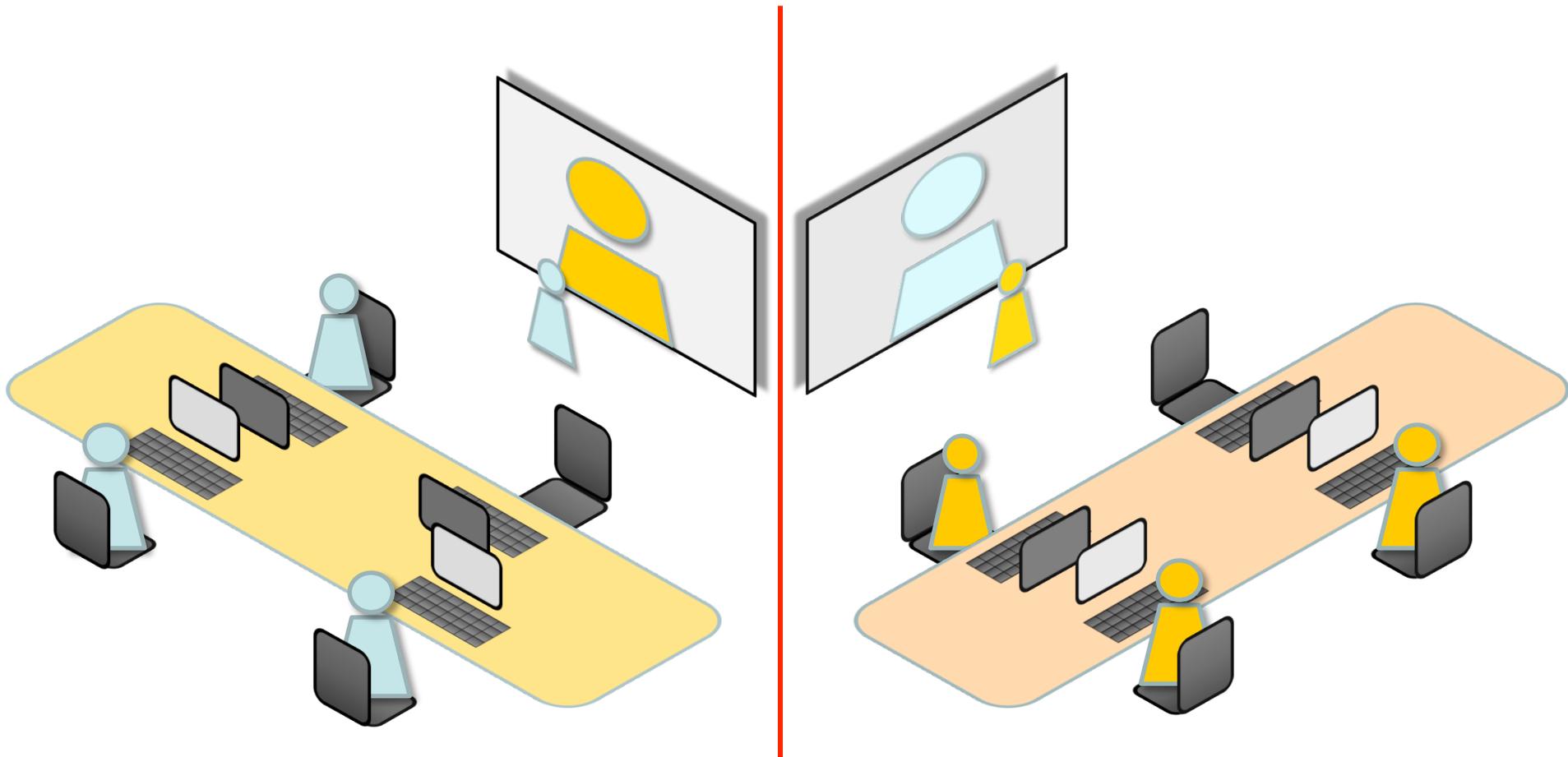
# Skype and projector



# Interactive whiteboards + Skype

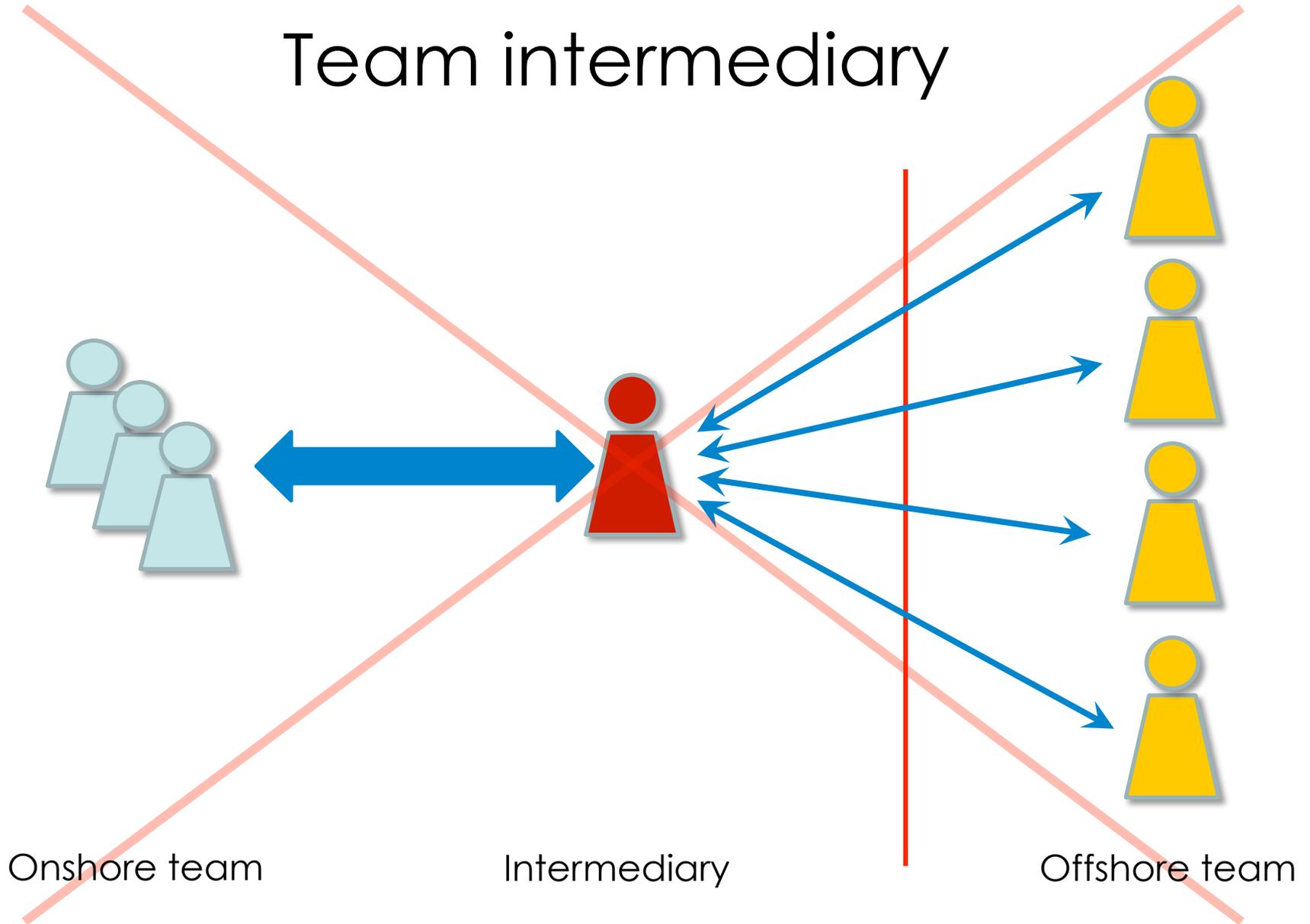


# TelePresence?

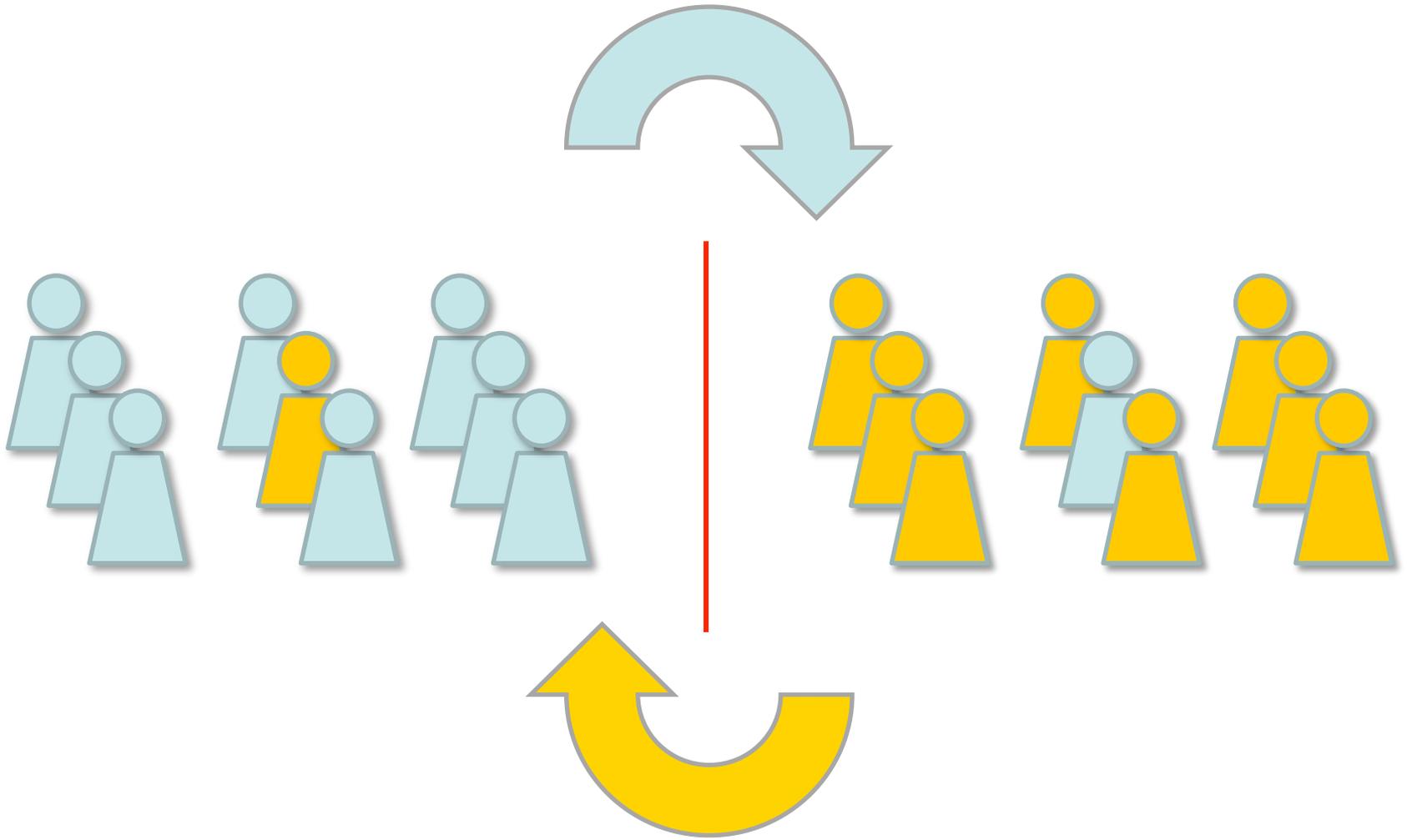


# Bridging the communication gap

# Team intermediary



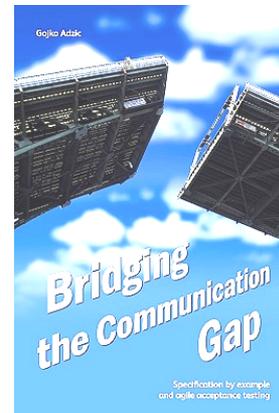
# Bilateral rotation



# Specification by example

ACCOUNTS INTEREST POSTING

ACCOUNT TYPE	LEDGER TYPE	CIS ACCOUNT ID	Account CAG	Defaulted STATUS	ACCOUNT TYPE	ACCOUNT SUB-CASE	ACCOUNT CAG	AMOUNT	AMOUNT
CACC	TA	123650	0101		DRIVE RECEIVABLE	ACZ	11600		
SBOOK	TA	-	500		P L	TCE	23000	7600	
CACC	AI	7654321	0101		P L	DCI	65321		
SBOOK	AI	-	7600		PAYABLE RECEIVABLE	ACI	65321	7600	
CACC	PI	1234567	0101		PL	CON	23000		
SBOOK	-	-	7600		Inventory Book	TRADIS	-	7600	
SBOOK	-	-	7600		Inventory Book	TRADIS	-	7600	
SFK	-	111111	7812	①					
ADP FILE		CIS code	5100		Profit loss	ADP FILE	114000	2100	
SBOOK		114000							
CACC	PI	114000							



# SBE over Smartboard

## RESULT OF OPTIONS

- COLT ROUTER CHANGES.

BARGAIN CONDITION	COUNTERPARTY CODE	DESTINATION
RO	φp46 → COLT MEMPHIC	NG
RO	EMCF	LEGACY

## SETTLEMENT ARRANGEMENT.

CPTY REFERENCE	TRADE TYPE	CP TYPE	SETT ARR A..	SOURCE SYS	COQ
0046	MARKET	COLT MEMPHIC	GROSS	COLT	-
719324		US-CODE	GROSS	SWISKEY	-
	CLIENT		GROSS	SWISKEY	ES*
			GROSS	SWISKEY	ES

ONCE SPANISH 'RO' TRADES ARE IDENTIFIED  
CBS NEEDS TO

- FUNDING
- ACCOUNTING

- CASH TRADE: BOOK . CMBA

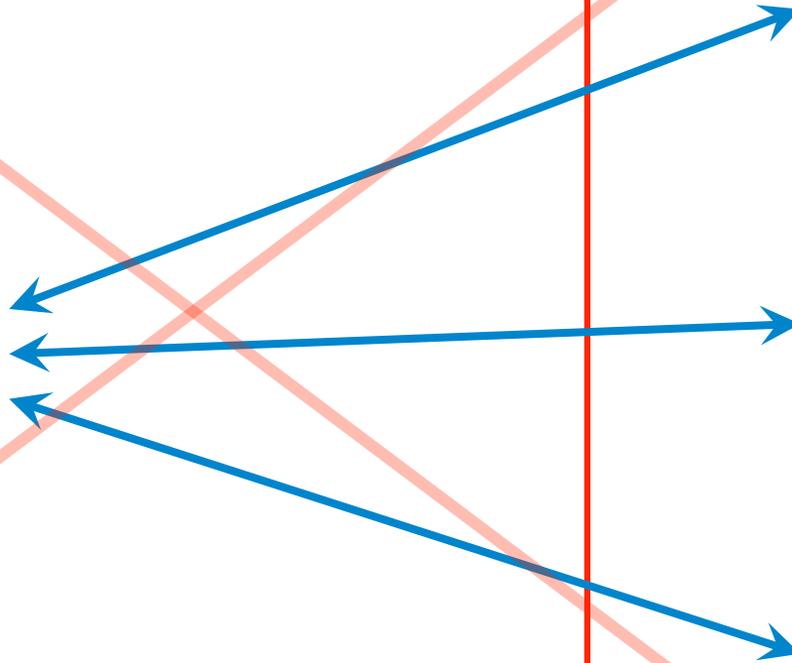
TRADING DIRECTION	ASSET DIRECTION BOOK CCY	ASSET DIRECTION DEALT CCY
BUY	<del>A2: RECEIVE</del> <del>VV: DELIVER</del> <del>SV: RECEIVE</del>	<del>A2: RECEIVE</del> <del>VV: DELIVER</del> <del>SV: DELIVER</del>
SELL	<del>A2: DELIVER</del> <del>VV: RECEIVE</del> <del>SV: DELIVER</del>	<del>A2: DELIVER</del> <del>VV: RECEIVE</del> <del>SV: RECEIVE</del>

ASSET DIRECTION = RECEIVE / DELIVER.

# Dedicated architects group



Architects



Offshore team 1



Offshore team 2



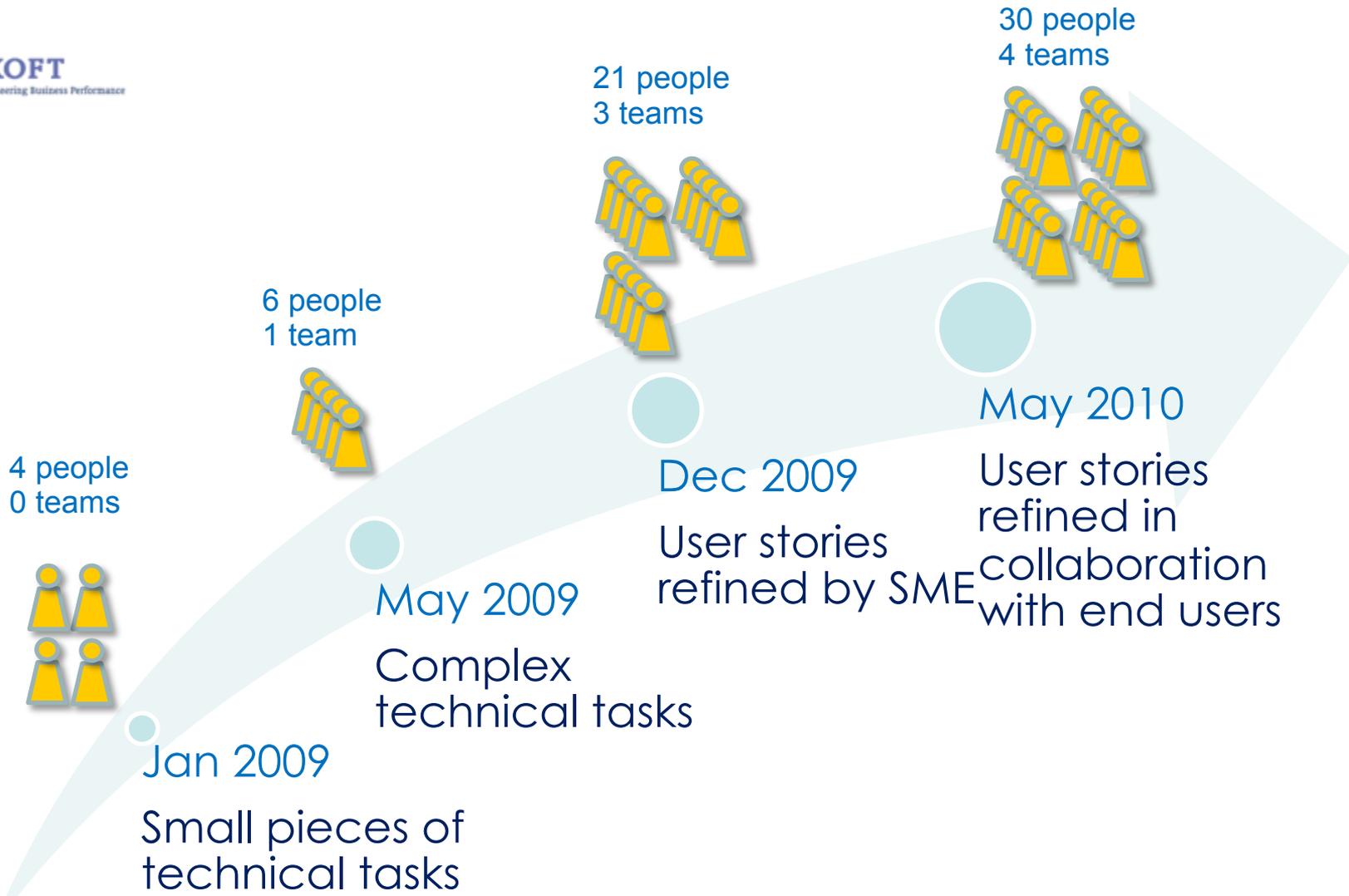
Offshore team 3

# Joint architecture workshops



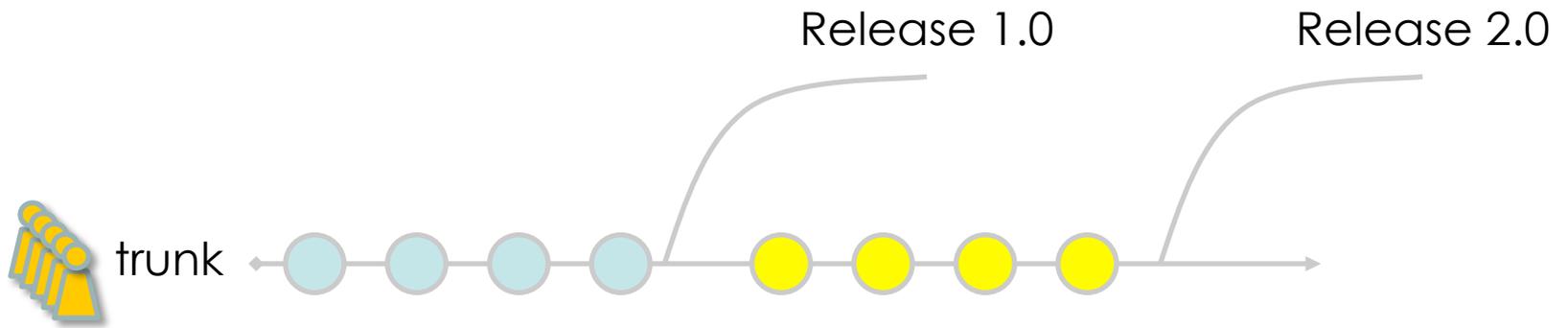


# Luxoft teams evolution

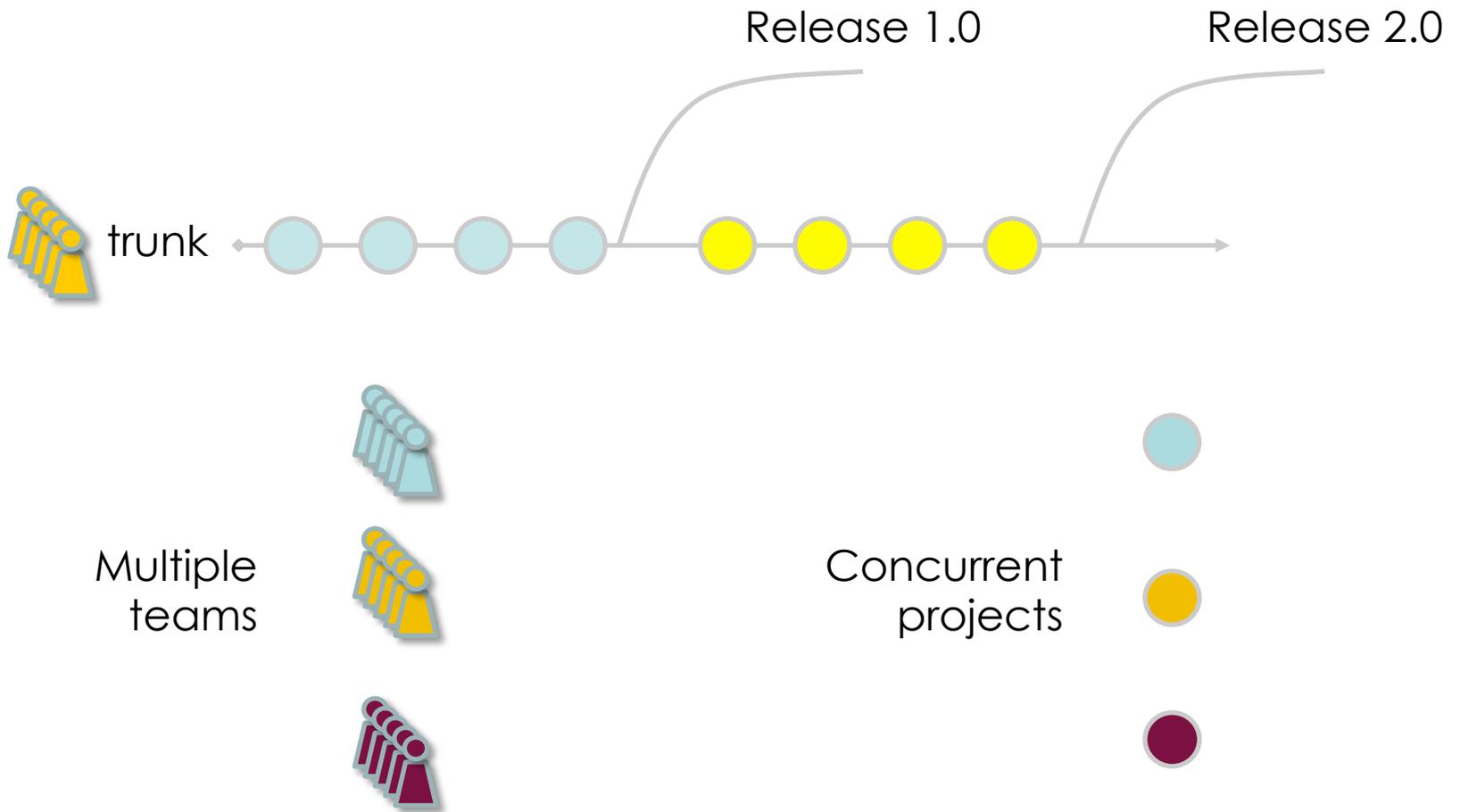


Tackling technical challenges

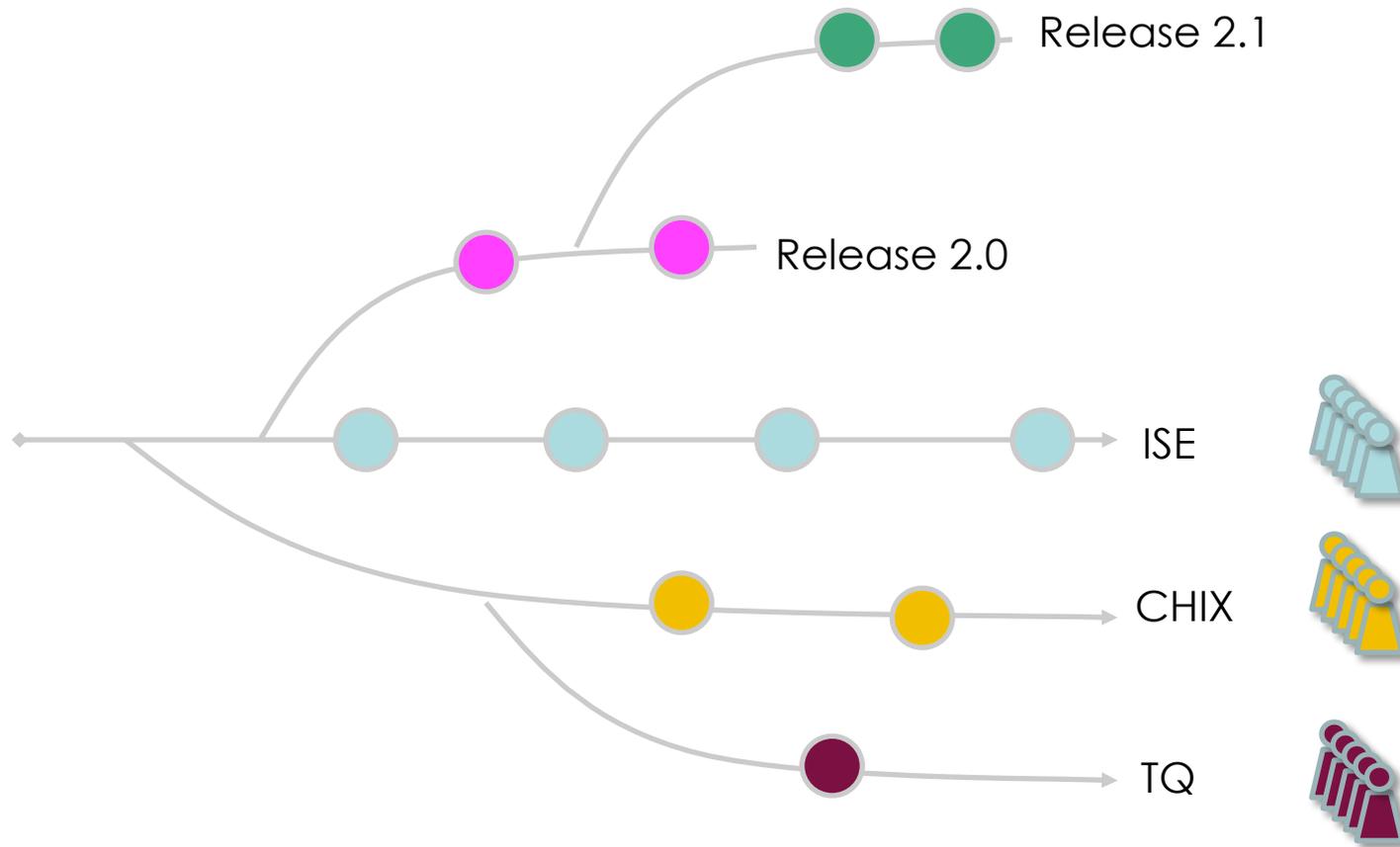
# Release management

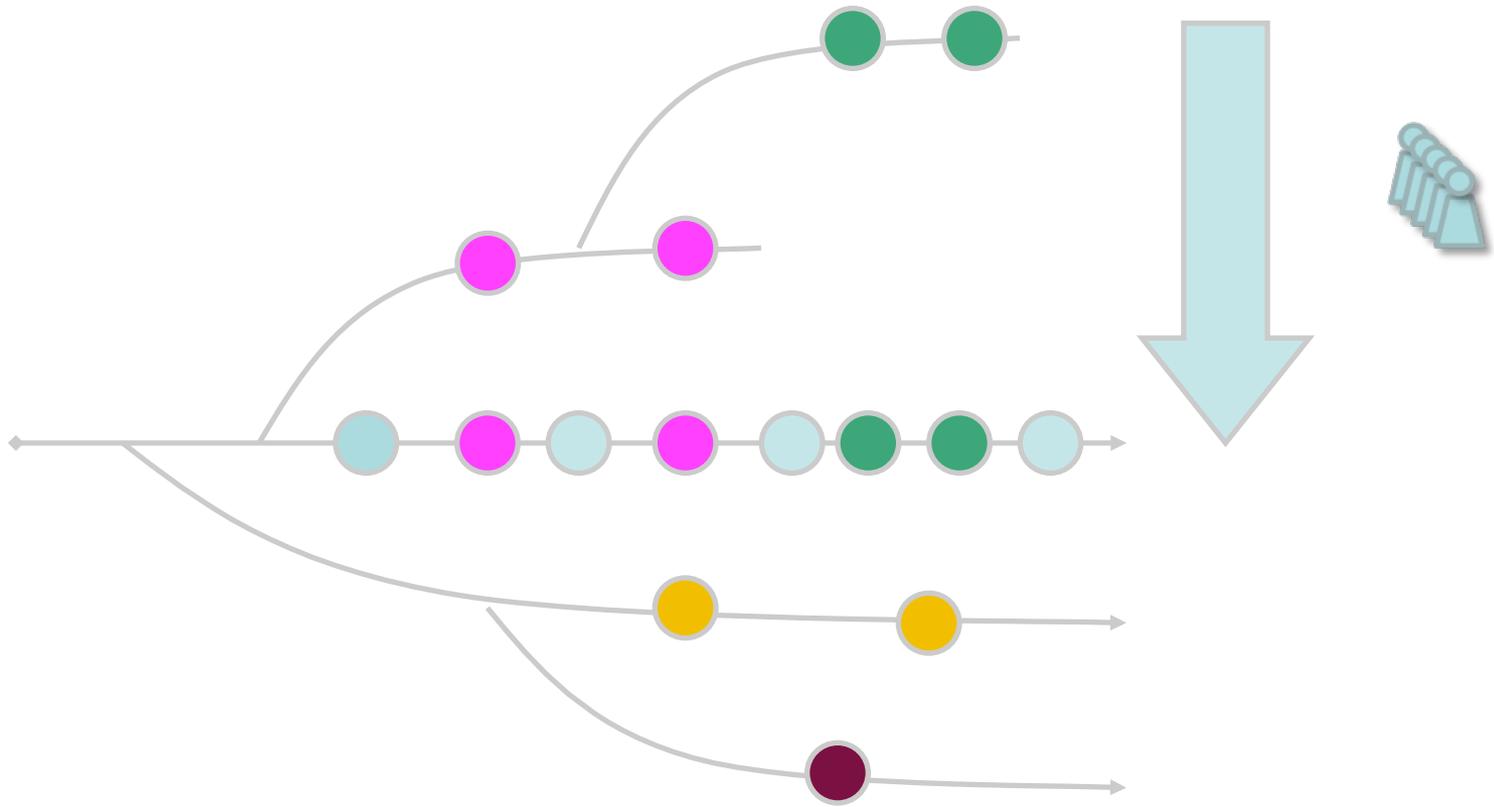


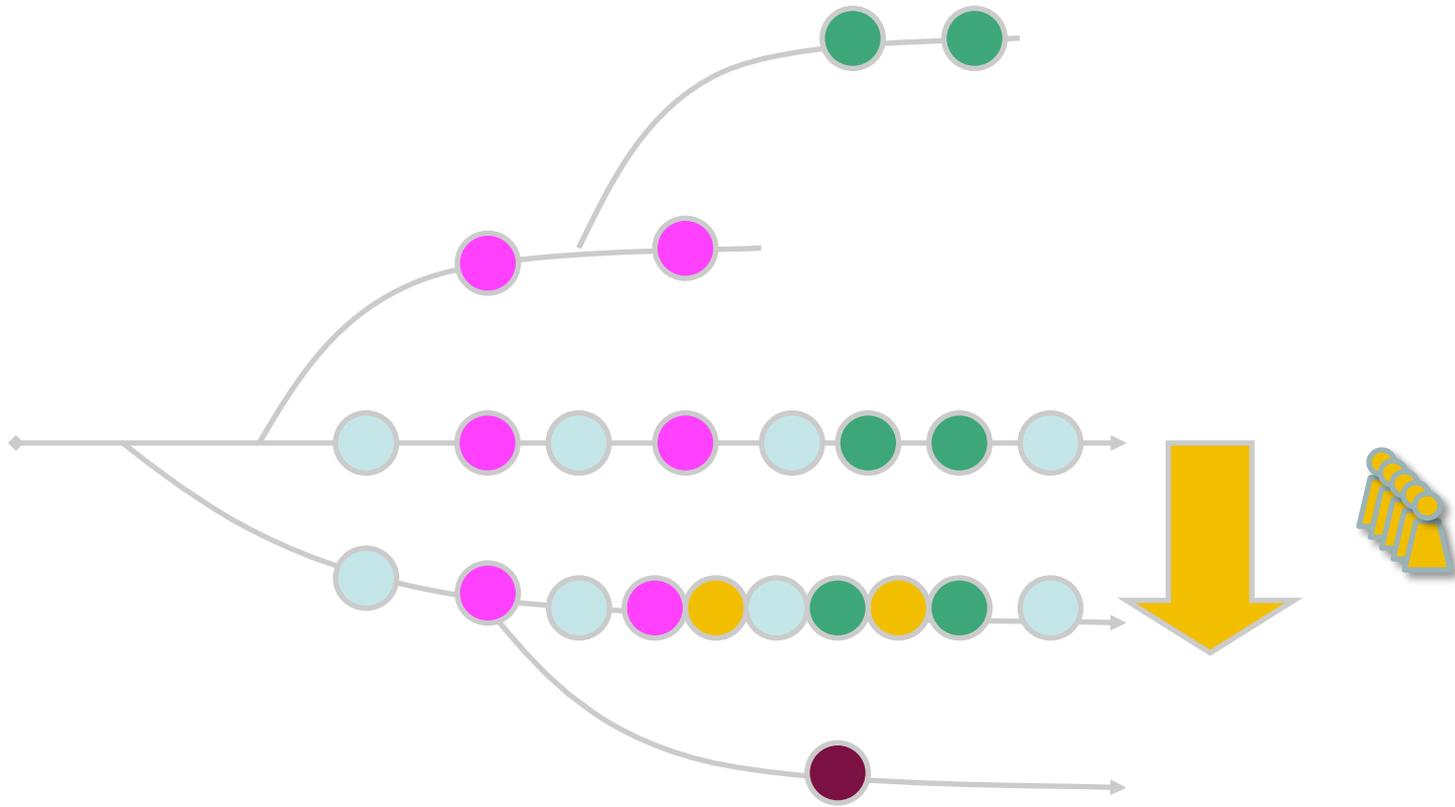
# But how do you scale?

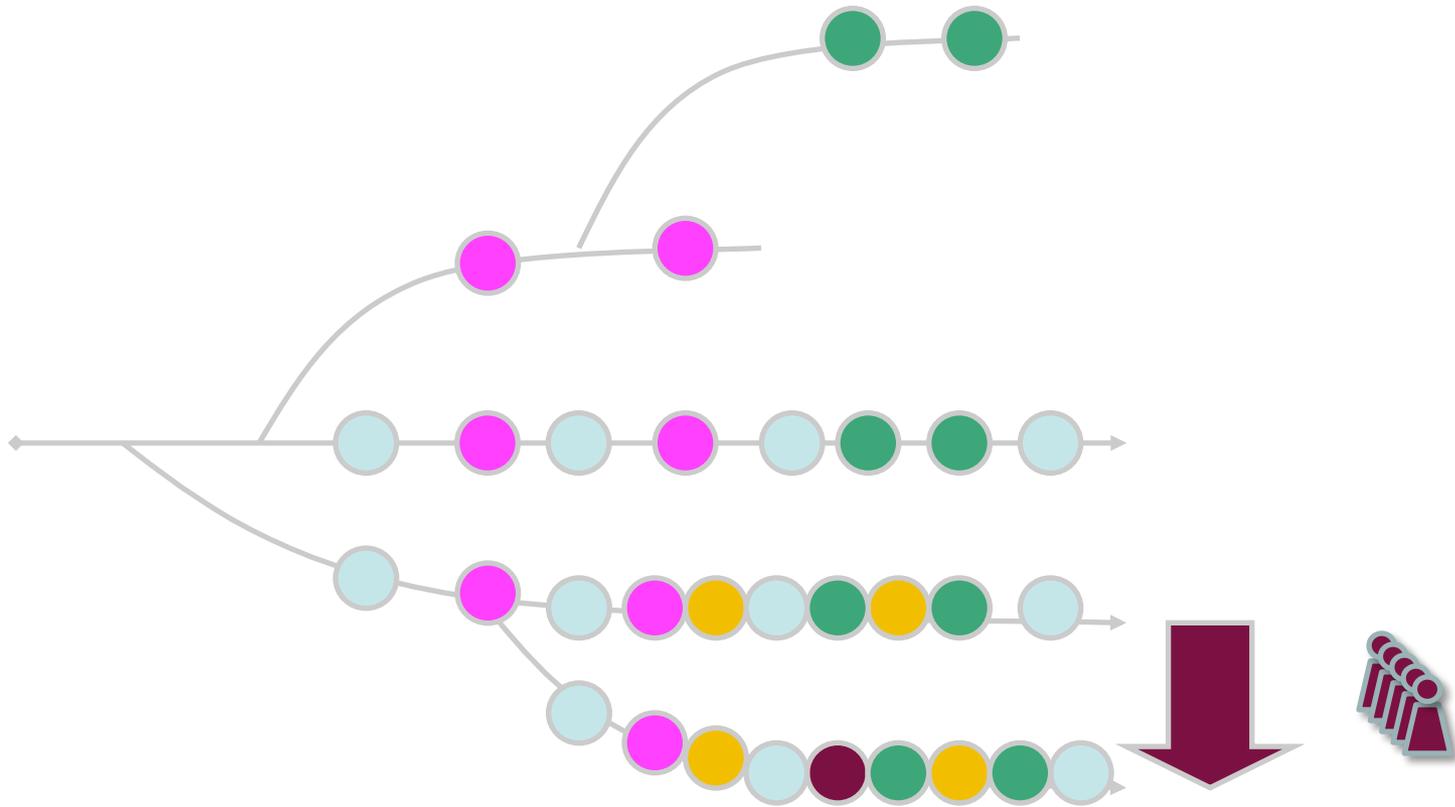


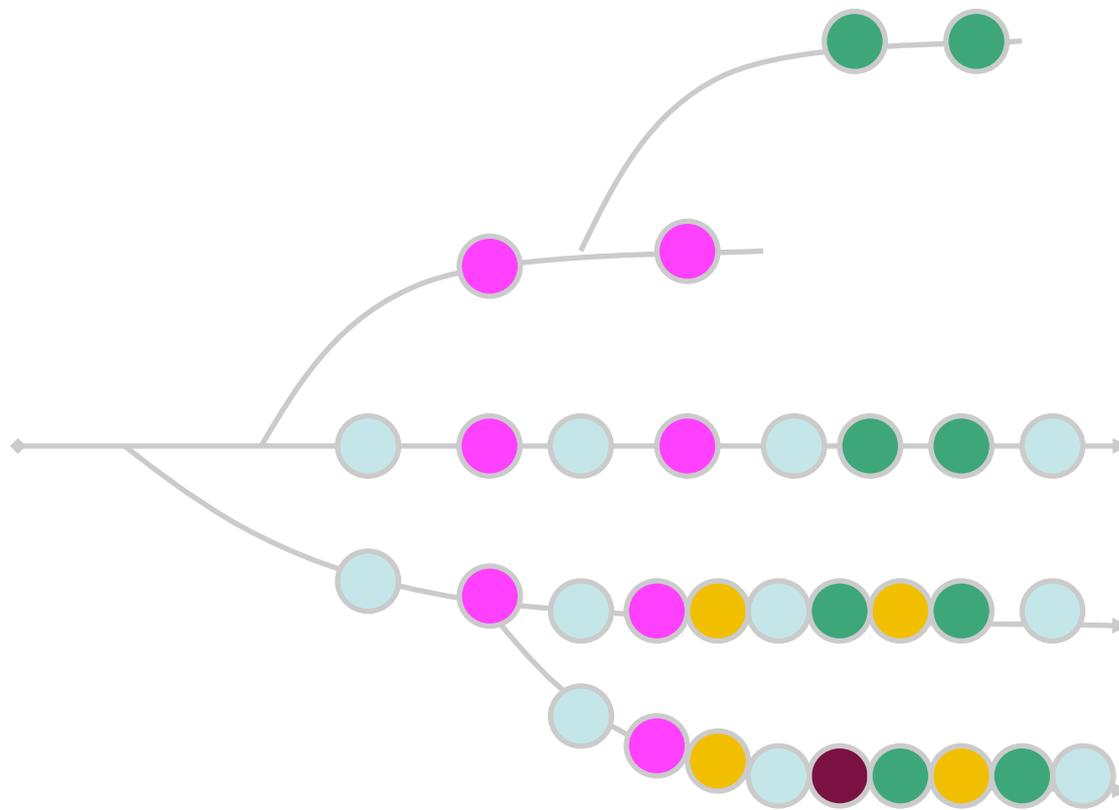
# Let's introduce a process









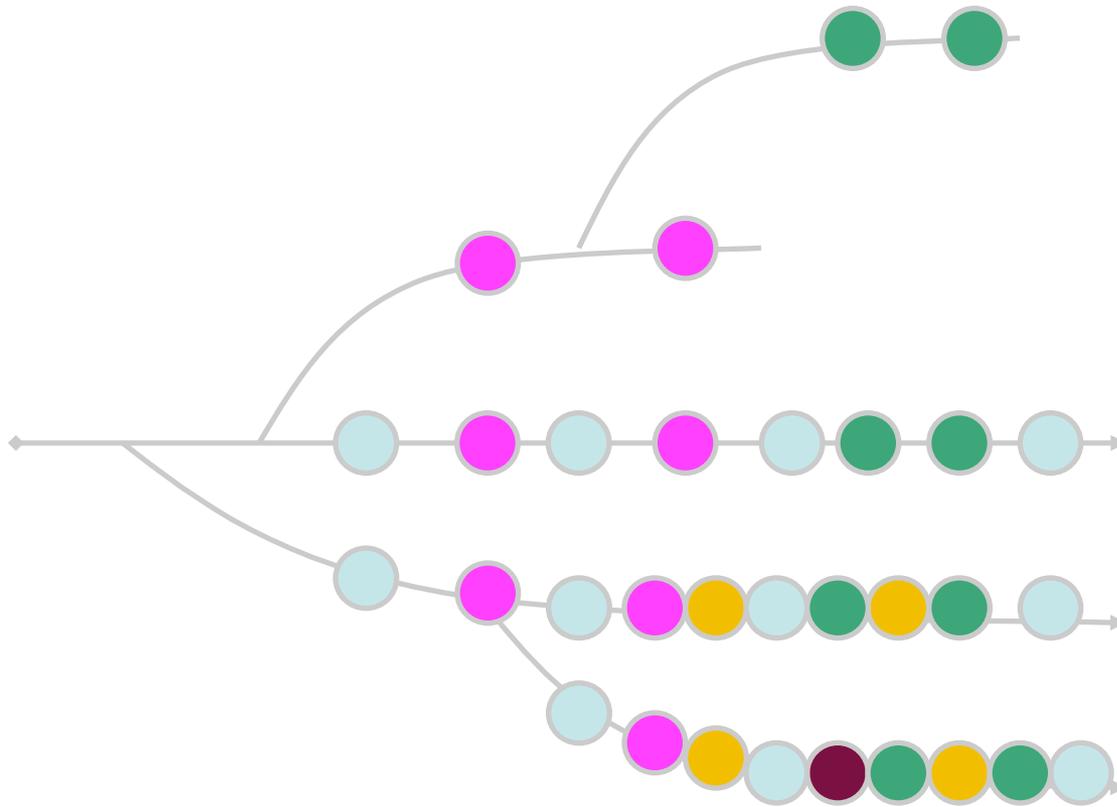


Manual and high coordinated

Waste of delayed integration

CI needed on each branch

But what if this now becomes the highest priority?

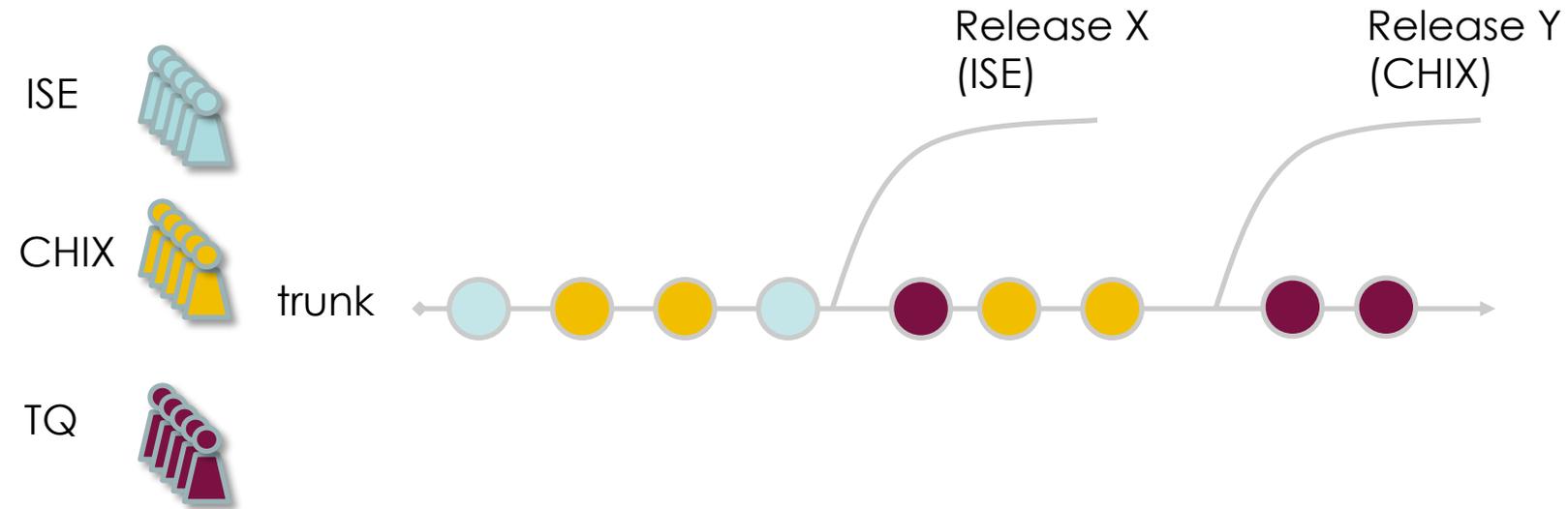


How do you address changing feature priority?

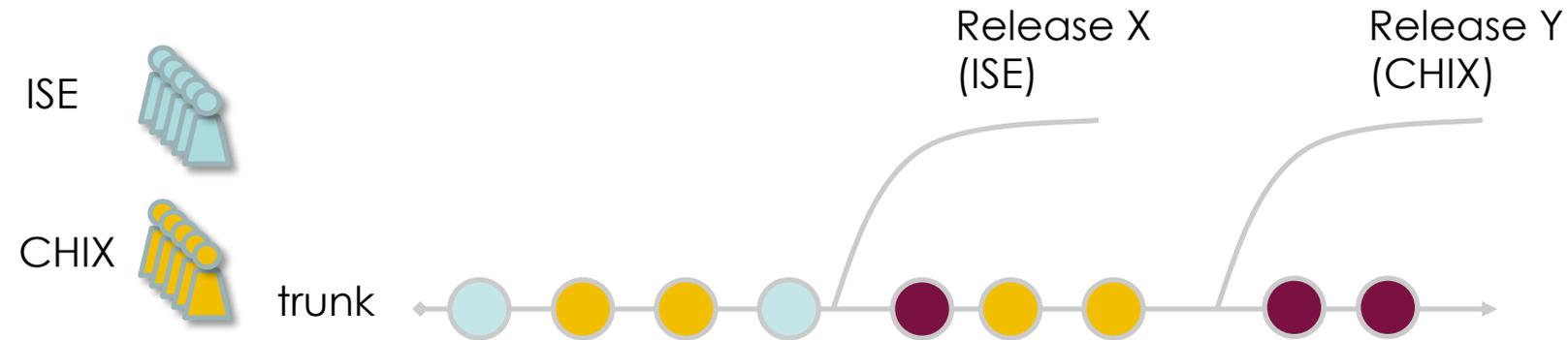
How do you allow incremental feature development?

How can you have an agile release function?

# This is what we want

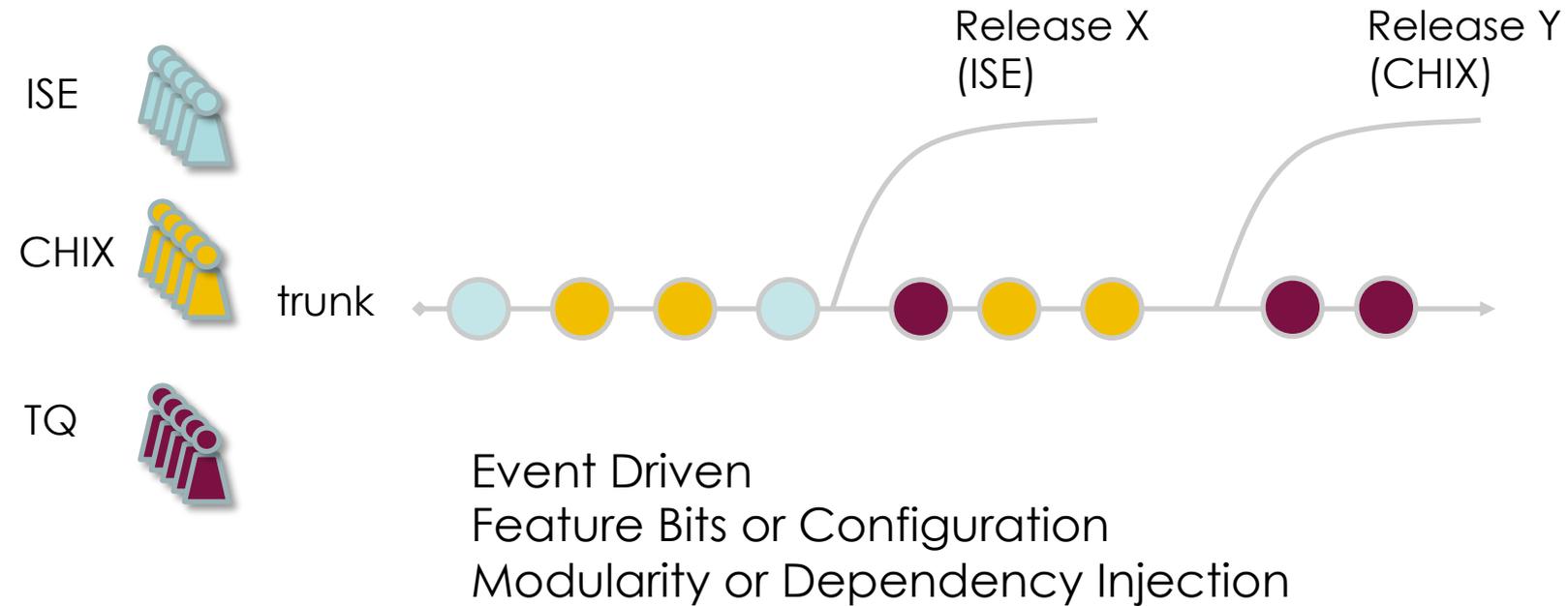


# Latent Code Patterns



“One of the most powerful techniques I have used over the last three years is latent code patterns.”

# Latent Code Patterns



# Keeping it green



200 commits per day  
1000 artefacts updated per day  
1 commit every 5 minutes peak

A single bad commit ...



# A wasted day



13 hours elapsed time wasted  
500 hours of effort wasted

# Coaching

## DEVELOPMENT GROUND RULES how to get from RED to GREEN

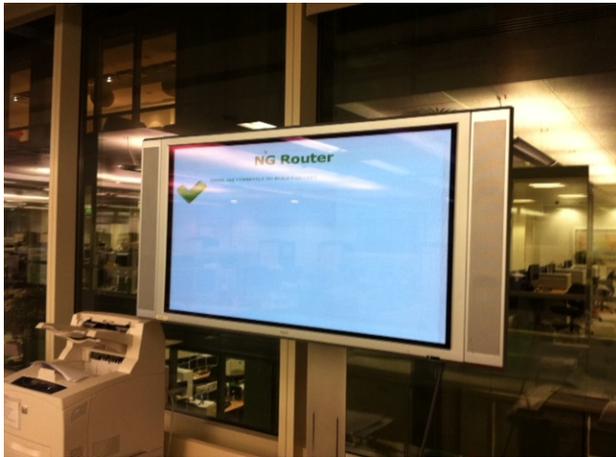
- **Ensure what you commit will work**
  - run build, unit tests (+ integration + behavioral tests if needed) before commit
- **Take responsibility for your commit**
  - after a commit, monitor team city and ensure that build, unit tests, integration tests and behavioral tests all pass
- **Don't 'commit and run'**
  - if you are planning on going to a meeting, lunch or home after a commit then don't commit, delay your commit until a time you can monitor the build
- **Don't make things worse**
  - avoid committing onto a red build, instead try to fix the build before the commit
- **Fix the build fast... or else!**
  - build and unit test failures must be fixed in 2 hour. Any longer and the commit should be reverted
- **Be responsible**
  - everyone should be responsible for monitoring the build and ATF. Use the responsible feature in TeamCity when you are taking the action to fix the issue
- **Be vigilant**
  - everyone should monitor the build and ATF every day. Get into the habit of checking TeamCity frequently.
- **Fix the ATFs quickly**
  - make every effort to fix broken ATFs before lunchtime
- **Nothing is more important than fixing things**
  - there is no excuse for not fixing problems because you have other priorities. Feel free to quit other people out of meetings if they have broken the build.

## PROCESS EXPERIMENTS

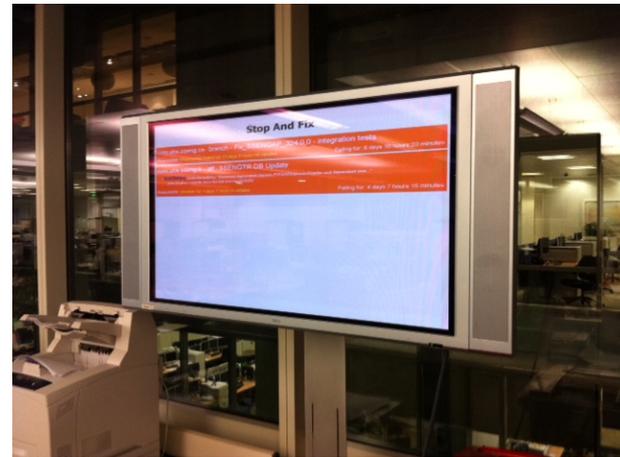
- **ATF monitor role**
  - one person in each team to monitor ATF and report ATF status to rest of team (possibly at standup). As ATF monitors across all teams to meet daily to assign responsibility for failing tests
- **No ATF guardians**
  - the ATF monitor role ensures that each team takes a shared responsibility for monitoring the ATF status
- **Team City Remote Run**
  - evaluate the remote run/build option in TC to avoid build/unit test failures. Only check in on successful run
- **Reduce ATF tests / increase integration tests**
  - reduce the number of ATF tests by writing more integration and behavioral tests
- **Suggest improvements**
  - via technical debt/team backlog join to suggest improvements or problems and then fix these in team backlog tree in future sprints

# Fast visible feedback

- 24 Build Targets



- 37 Test Targets



# So how did we get here?

- Protect the team and empower them
- Go and see
- Embrace “muddling through”
- Don’t accept the status quo – have courage
- Follow through with change – be tenacious
- Respect and trust people
- Invest in the engineering
- Stop worrying about big – make it small