

noHR Hiring

Kim Ross (@kimbertles) Martijn Verburg (@karianna)

Kudos to Zoe Slattery (@zoe_slattery)



Session ID: 3861



- Kim Ross
 - Indie game developer & freelancer with a passion for big data
 - Hired & managed game teams where every member is essential
 - Has made hiring mistakes but also found some gems
- Martijn Verburg (aka "The Diabolical Developer")
 - CTO of jClarity Java performance tooling for cloud
 - Co-leader of the London Java Community
 - Has hired (and sadly) fired many talented folks







What are you looking for?







Let's define a role





- 1. Personal qualities
- 2. Cultural Fit
- 3. Practicalities
- 4. Technical







Can HR help?





Assessing candidates





Curriculum Vitae











Job interview...

- Interviewer: What would you consider to be your greatest weakness?
 - Applicant: Honesty.
- Interviewer: Honesty? I don't think honesty is a weakness.
 - Applicant: I don't give a fuck what you think.





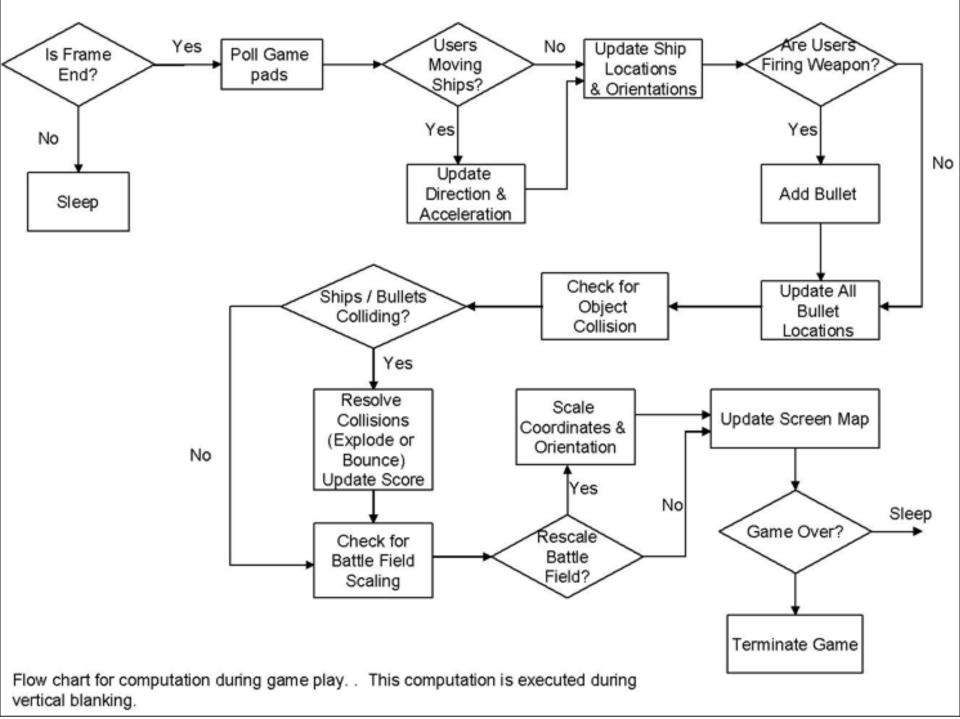
Data structures and algorithms





Coding tests







Public Contributions





References





Why should they work for you?





Job Adverts



LJC* noHR Hiring - What are you offering?

"Minimum three years of experience working with Agile methodologies; Solid experience with UML; Scrum Master certification; Five years of Java development including EJB, multithreading, hibernate and Spring; Good knowledge of Puppet or Chef; Minimum of two years of experience with TDD and any mocking framework (preferably Mockito); Previous investment bank experience; Strong academic records. Fantastic opportunity to work with a very talented team in a great working environment. Great benefits."



LIC* noHR Hiring - What are you offering?

- "We expect our developers to do much more than just writing code
 - Help our clients to achieve their real goals—questioning the requirements, understanding why they are asking for it and how it contributes to their real goal.
 - Deliver new features every few days.
 - Develop a one-button-click infrastructure to deploy the applications into production.
 - Share knowledge by pair-programming with other developers.

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We don't like heroes and hierarchy. Our developers are the ones conducting all the interviews. Since we benefit so much from the open source community, we expect that all our developers are involved with community work, either contributing to open source projects and writing blogs, or attending user group meetings. This is our way to give something back."





Interviews







(Synergie	Prozess	Kompetenz	Effizienz	Philo- sophie
	ope- rieren	reorgani- sieren	opti- mieren	gene- rieren	fokus- sieren
	Ressourcen	Best Practice	Standard	Vision	Bench- mark
	inte- griert	pro- aktiv	strate- gisch	dyna- misch	inno- vativ
	Momentum	Paradigmen- wechsel	Potentia- lität	Wert- schöpfung	Work- flow



How does development/IT run?





Challenge / Interest level





Work Environment

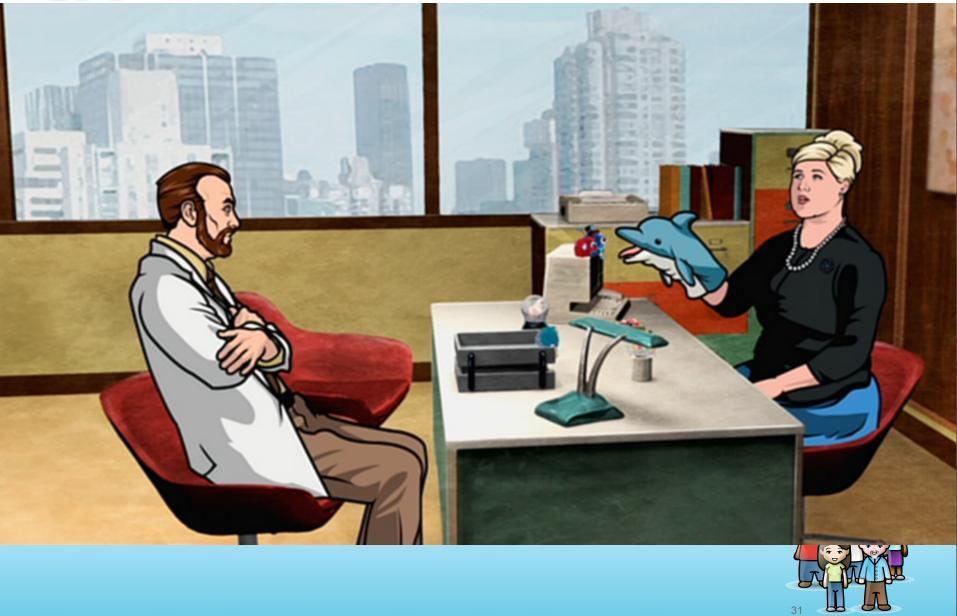




HR (aka Legal Compliance)









Keeping you legal





Organise the process





Let's talk about recruiters...







If only there was a better way..

















Use Community Resources















Conferences & Meetups









www.recworks.co.uk





Remember Biz is Biz







It is extra work

But it's worth it!





Thanks!



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