

# Startup Architecture

how to lean on others to get stuff done

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Software Engineer, Pivotal Labs

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with Rails applications

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# Simple, small web application



Gray area



## Service oriented RESTful/pubsub/LMAX/P2P distributed architecture

**Our codebase is 5 years  
old and too hard to change**

**We've allowed our design  
to evolve into a big  
ball of mud**

**We'll probably create  
services at some point,  
might as well start there**

**I'm going to design  
everything up front based on  
unvalidated assumptions**



**Make it work,  
make it right,  
make it fast**

Kent Beck

# Goals

- Features that have hypotheses
- Hypotheses that can be easily validated
- Code that is always production ready
- Code that is easy to change

# Startup Architecture

Creating sustainable small architectures

**Robbie Clutton**

Software Engineer, Pivotal Labs

# **Real stories from colleagues and myself**

**Names have been  
changed to protect  
the innocent**

**Some stories are  
pre-production, others  
are in production**

# Story

Crazy Egg

# 10am deploy CrazyEgg



# 5pm review CrazyEgg

# **Users clicking headers that are not links**

**You could feel the  
users frustration**

# Lesson

Simple user testing can pay dividends

# Tools

- [CrazyEgg.com](http://CrazyEgg.com)
- [UserTesting.com](http://UserTesting.com)
- [SliverbackApp.com](http://SliverbackApp.com)
- [LeanLaunchLab.com](http://LeanLaunchLab.com)
- [Trello.com](http://Trello.com)

# Story

Funnels, user testing,  
hypotheses and validations

**Product with wizard like  
pages which pre-selected  
default services**

**Changes to the basket  
updates price in real-time**



**Funnel showed massive  
drop off at a certain step**

**In person user testing  
to discover why the  
drop off was occurring**

**Create hypothesis to  
stop users leaving at  
this junction**

**Implement change:  
allow users to use  
default or create own**

# Review funnel after deployment

# Lesson

Learn what is blocking the users

# Tools

- KissMetrics.com
- StatsD (Etsy)
- Cube (Square)

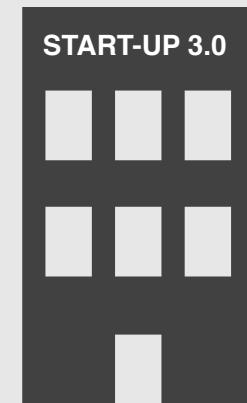
# Take away

Always be validating



# Story

You're gonna need  
a bigger boat



# Dave walks into a new job

# Product manager tells you



**We need more  
RAM for the  
database**

# Product manager tells you



**This report takes  
20 minutes  
to run.**

**Hmm, ok**



# There are no indexes

**NO  
INDEXES**



**No primary or  
foreign keys**



**Needed more RAM so  
the whole database  
could fit in memory**

**Dave cleans up a bit,  
report now takes 10  
seconds to run**

# Lesson

Use tools to discover simple mistakes

# Bonus

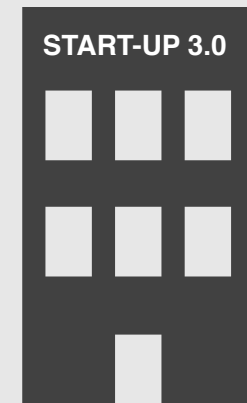
Passing tests don't  
imply production quality

# Tools

- Rails Best Practices
- SQL Explain
- NewRelic.com

# Story

Instrument, refactor, repeat



**Dave walks into a new job**

# Client moving from ColdFusion to Ruby



**Yes, there are people  
still using ColdFusion**

# Product manager tells you



**Ruby is slow and  
we're going to  
production next  
week.**

# Product manager tells you



**We've made a  
terrible mistake...**

**Hold on a minute,  
let's take a look**



You say...

# Instrument to find slow requests/queries

**Refactor slowest query  
until more performant  
with green tests**

**Rinse and repeat until  
performance has  
improved enough**

# **Every scaling story:**

- 1. Find the biggest problem**
- 2. Fix the biggest problem**
- 3. Repeat**

Paul Hammond, 2012



# Bonus

‘Friday afternoon’ performance  
refactoring can build upon itself

# Tools

- NewRelic.com
- CodeClimate.com
- Emma, FindBugs

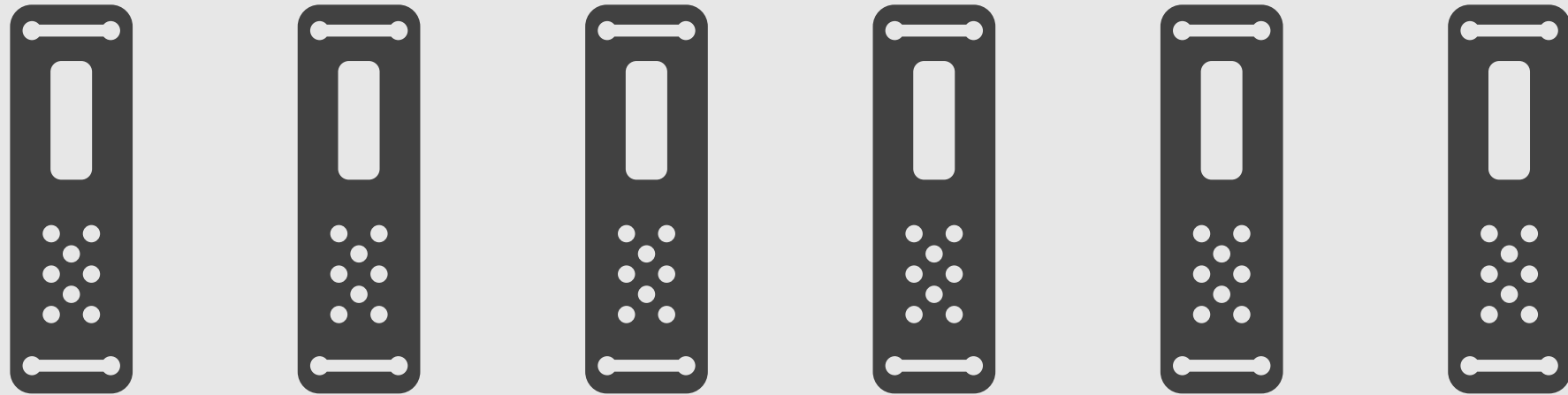
# Take away

Use tools to discover improvements

# Story

Distributed cache

**Website was growing  
and gaining visitors**



**Scaling strategy was to  
add app servers**

**Each server had the web  
app and a local cache**

**Spinning up a new server  
meant more pressure  
on the database**



**Using a distributed cache  
bought the team time to  
make improvements**

# Lesson

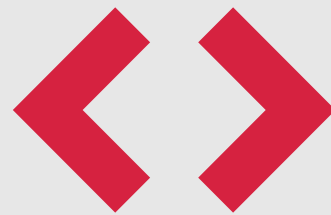
Caching can buy significant performance improvements

# Tools

- [Memcached.org](http://Memcached.org)
- [Varnish-Cache.org](http://Varnish-Cache.org)
- [Squid-Cache.org](http://Squid-Cache.org)

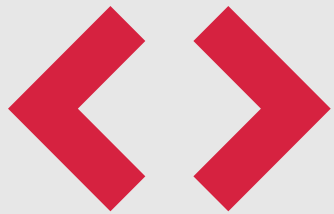
# Story

To cache, or not to cache?

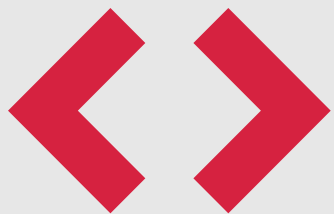


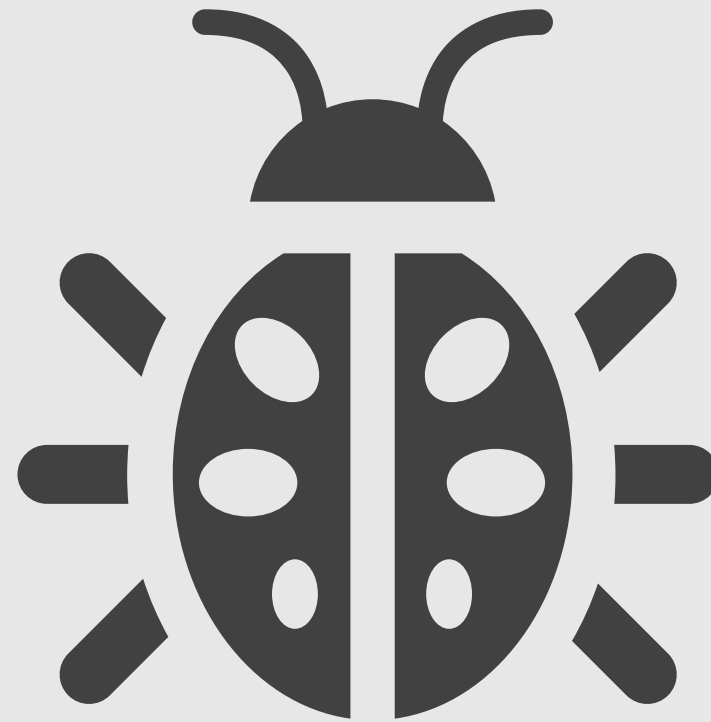
**Sometimes code  
speaks to you**

**This part is slow,  
let's cache it.  
Problem solved**



**But I'm going to  
invalidate that  
elsewhere**





**Collection of widgets  
being rendered with  
new and old design**



**Can't replicate on  
staging or locally**

# Clear ALL the cache



**Changing the template had  
not invalidated the entry**

**"There are only two hard things in  
Computer Science: cache  
invalidation and naming things."**

**- Phil Karlton**

# Bonus

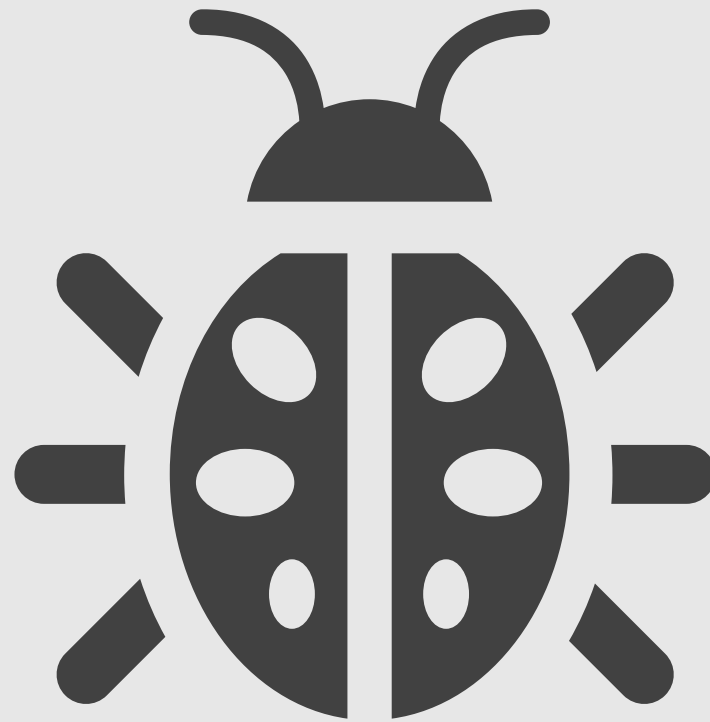
Caching can obscure  
poorly written code

# Take away

Be careful what you cache

# Story

Non-essential work  
during a request



**User registration  
stopped working**



# Mailing list provider was down

**Exception bubbled up  
and prevented  
registering new user**

**Put mailing list  
subscription in  
background job**

# Lesson

Shorten the request/response cycle

# Bonus

When dealing with integrations, some healthy paranoia is a good thing

# Tools

- Background workers
- Message Queues
- Threads

# Story

A tale of two websites

**www.guardian.co.uk**

**125 requests**

**HTML: 3.7s**

**1.2MB**

**Loaded: 8.4s**



**m.guardian.co.uk**

**44 requests**  
**340KB**

**HTML: 1.68s**  
**Loaded: 3.32s**

**That's not the result of  
better SQL or server  
optimizations**

# **Result of highly tuned client-side Javascript and CSS**



**No (large)  
Javascript libraries**



**Not even jQuery**

# Conditional loading of secondary content

**“Optimize front-end performance first, that's where 80% or more of the end-user response time is spent”**

**- Steve Saunders, 2007**

# Tools

- Firebug
- Chrome Developer Tools
- Compass
- YSlow
- YUI Compressor



# Take away

Perceived performance is more important than actual performance

# Story

Was that really the  
best use of your time?

# **During technical due diligence for an acquisition**

**The company had built  
their own message queue**



**No persistence**



**Didn't use standard  
protocol like AMPQ**

**Not explicitly sending a terminating character would eventually result in the queue crashing**

**Almost all transactions  
passed through this queue**



# Not buying a message queue company

**"If it's a core business function - do it yourself, no matter what."**

- Joel Spolsky, 2001

# Bonus

Time is the most expensive out going

# Story

Real-time vs near-time

**Trading system which  
updates users' screen  
every 10 seconds**

# **Lots of number crunching and message queues**



**Did some in the  
field research**

**Traders only checked  
values every few minutes**





[http://www.boldjack.com/wp-content/uploads/2012/01/wall\\_street4.jpg](http://www.boldjack.com/wp-content/uploads/2012/01/wall_street4.jpg)

**This was not high  
volatile trading**

**Removed message  
queues and moved  
to publishing updates  
to web server directly**

# Reduced complexity of the product

**Always implement things when  
you actually need them, never  
when you just foresee that you  
need them**

Ron Jefferies, ~2005

# Bonus

‘Real-time’ can mean different things  
depending on who you talk too

# Story

Buy vs build

**\$50 a month is really  
expensive for this  
hosted service**

**We can build it ourselves  
and get exactly the  
features we need**



**Can you build the  
widget service yourself  
in that time?**

**Are you in the  
widget business?**

**The biggest expense for a startup is your time. Not your laptop, not your hosting bill, not your office, but the hours in your day.**

Francis Hwang, 2012

# Bonus

Focus on your differentiators

# Take away

Over engineering is a form of waste

# Story

## Horizontal Scalability

**Guardian Content API  
is read only and  
eventually consistent**

**Used by m., iPhone app,  
parts of www. and more**



**Just a simple API over  
an indexed data store**

**Each server has  
it's own data store**

**Each data store is a replica  
of an internal master**

# Lesson

Simple, elegant design can prevent  
complex architecture creep

# Tools

- Solr
- Elastic Search
- MongoDB

# Story

Emergency mode

**Use of feature switches  
at Guardian enable  
‘super happy fun mode’**

# Turn features off when site under increased load



**Content is king and must  
be readable at all times**

**Page pressing enables  
zero downtime and  
last fallback**

# Lesson

Feature flags can offer resilience as well as a way to roll out new features

# Take away

Complex should be lots of simple

Allow architecture to evolve

Spend your time wisely

Refactor continuously

**“The wrong abstraction is far more damaging than no abstraction at all. Waiting trumps guessing every time”**

Sandi Metz

Q/A