

Please evaluate
my talk via the
mobile app!

Mapping Etsy's Frontend

Tools and Techniques for
Managing Complexity at Scale

@danielespeset

Brought to you by



Seth Walker
[@sethwalker](#)



Daniel Espeset
[@danielespeset](#)



Allison McKnight
[@aemcknig](#)



Jonathan Klein
[@jonathanklein](#)

Etsy

[@danielespeset](#)

Etsy

Etsy

@danielespeset

Etsy

A global marketplace for
buying and selling unique goods.

Etsy

@danielespeset

18M

ITEMS

listed

— OVER —

25

— million —

MEMBERS

Etsy

@danielespeset

600

MILLION

MONTHLY
VISITORS

15

BILLION

PAGEVIEWS
per month

Etsy

@danielespeset

roughly
180 engineers

Etsy

@danielespeset

50 deploys a day

Etsy

@danielespeset

Deployinator

Account: despeset [logout](#)
Deploy Host: deploy.etsy.com is up
Stack:



Version: Test: 09079f4fbd-20140227-202157-UTC Princess: 09079f4fbd-20140227-202157-UTC Production: 09079f4fbd-20140227-202157-UTC

#push topic: lisa + krunal* | diego

Watch

cfairbanks

on prod
5m since 3:41

Deploy Logs

Deploy Logs

web_config - 2014-02-27 20:45:02 | CONFIG | mhernandez | CONFIG PRODUCTION Deploy: old 5dd823a58d, new: d902c20e34 | [RUN LOG](#)

IRC Push Queue

desp	.join	15:15
pushbot	has set topic: <princess> lacy + krunal* + bmacri* fairbanks + kgessner + ahmed + desp	15:15
pushbot	fairbanks kgessner desp : You're up	15:20
desp	.in	15:21
pushbot	has set topic: fairbanks + kgessner + desp*	15:21
kgessner	.in	15:21
pushbot	has set topic: fairbanks + kgessner* + desp*	15:21
fairbanks	.in	15:21
pushbot	has set topic: fairbanks* + kgessner* + desp*	15:21
Jenkins	Starting build #26559 for job prod	15:41
devbot	PRODUCTION deployed by cfairbanks build: 09079f4fbd-20140227-202157-UTC took: 253.2 seconds diff: http://et.sy/1xxw7t9 runlog: http://et.sy/7riaglc	15:41
pushbot	fairbanks kgessner desp : Your code is live. Time to watch graphs: http://et.sy/et5cp	15:41
devbot	Committers in above push: Chris Fairbanks (301), Kevin Gessner (66), Daniel Espeset (3), Ross Snyder (28)	15:42
Jenkins	Project prod build #26559: SUCCESS in 35 sec: http://ci.etsy.com/job/prod/26559/	15:42

Etsy

@danielespeset

Anybody can touch anything.

Etsy

@danielespeset

Anybody can touch anything.
try not to break the site

Etsy

@danielespeset

Continuous Experimentation

Etsy

@danielespeset

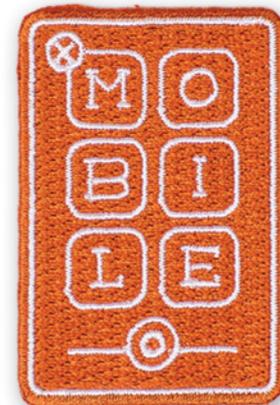
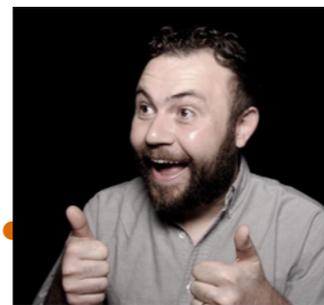
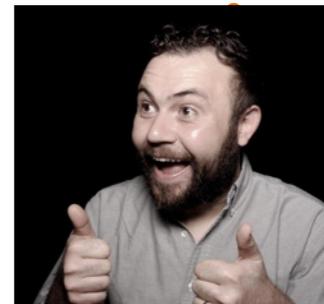
Engineers own their code
through the entire stack.

Etsy

@danielespeset



Bootcamps



Our frontend is made up of
300
different “pages”

At any given time we
may be running dozens
of experiments per page

$$2^{12} = 4,096$$

Etsy

@danielespeset

$$2^{12} \times 300 = 1,228,800$$

Etsy

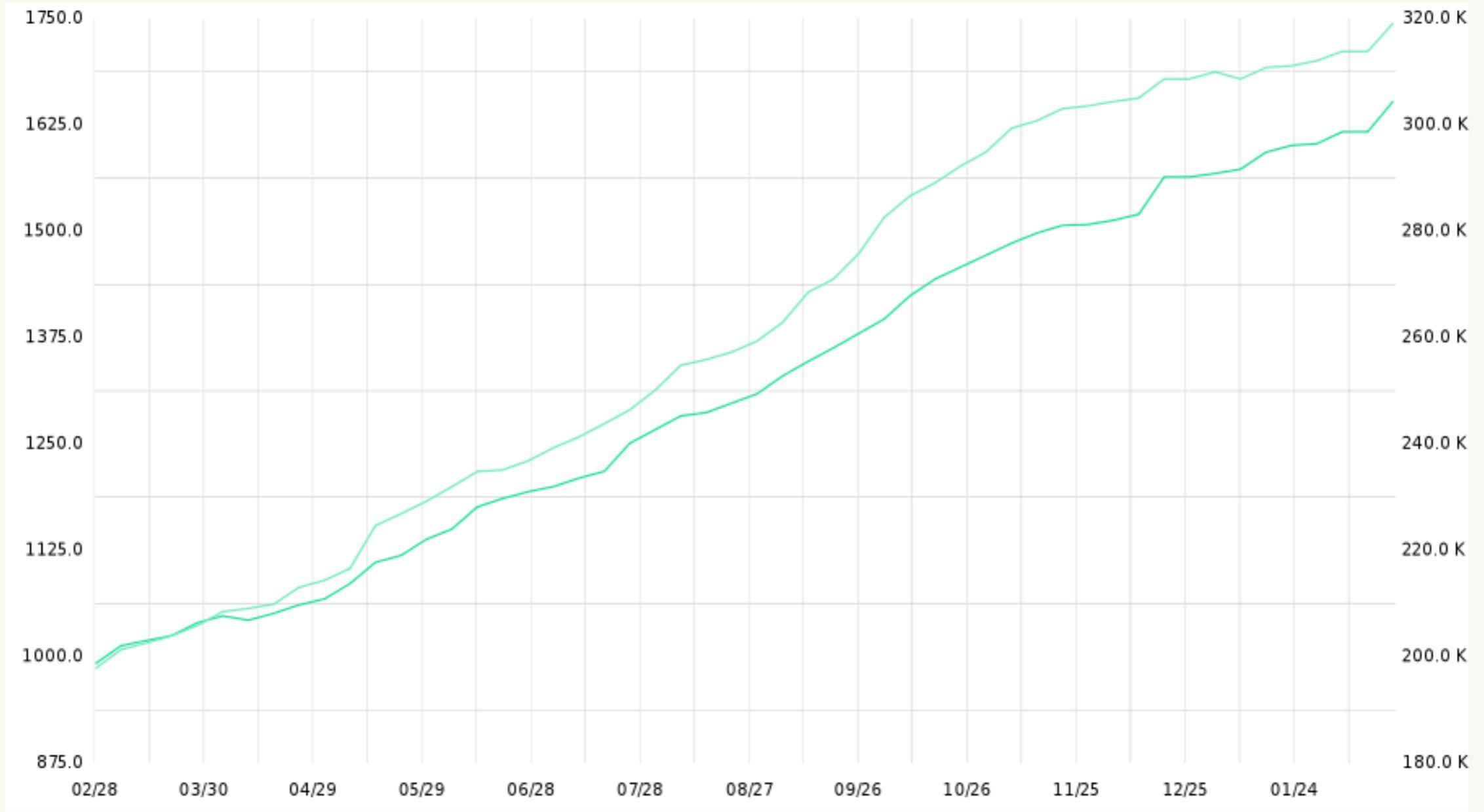
@danielespeset

OMG, how do actually
you do anything?

Etsy

@danielespeset

12 month growth of CSS code



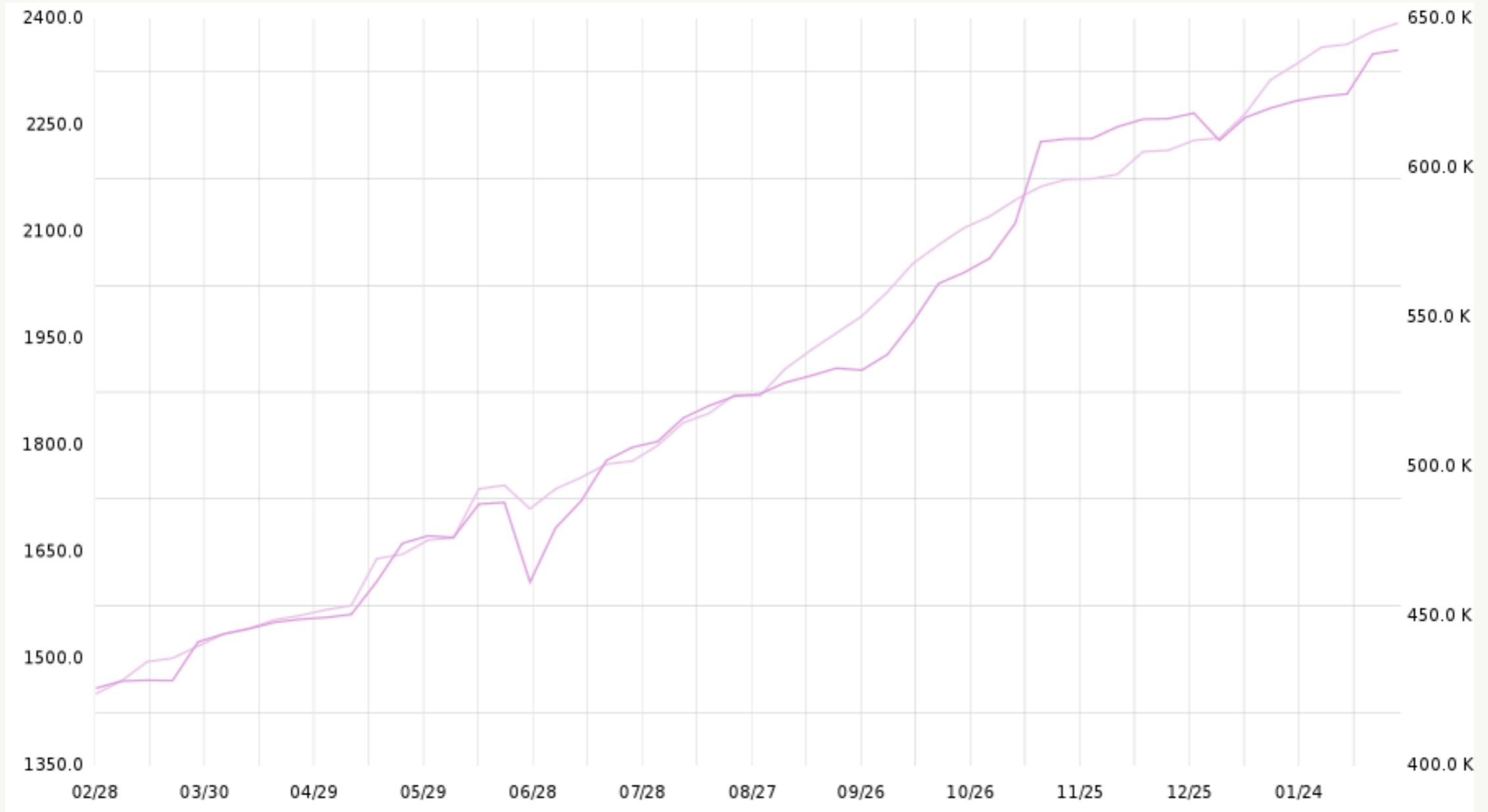
last year
992 files
197,812 lines

last week
1,653 files (1.67x)
319,152 lines (1.61x)



@danielespeset

12 month growth of JavaScript code



last year
1,451 files
425,915 lines

last week
2,394 files (1.65x)
639,484 lines (1.5x)



Etsy

@danielespeset

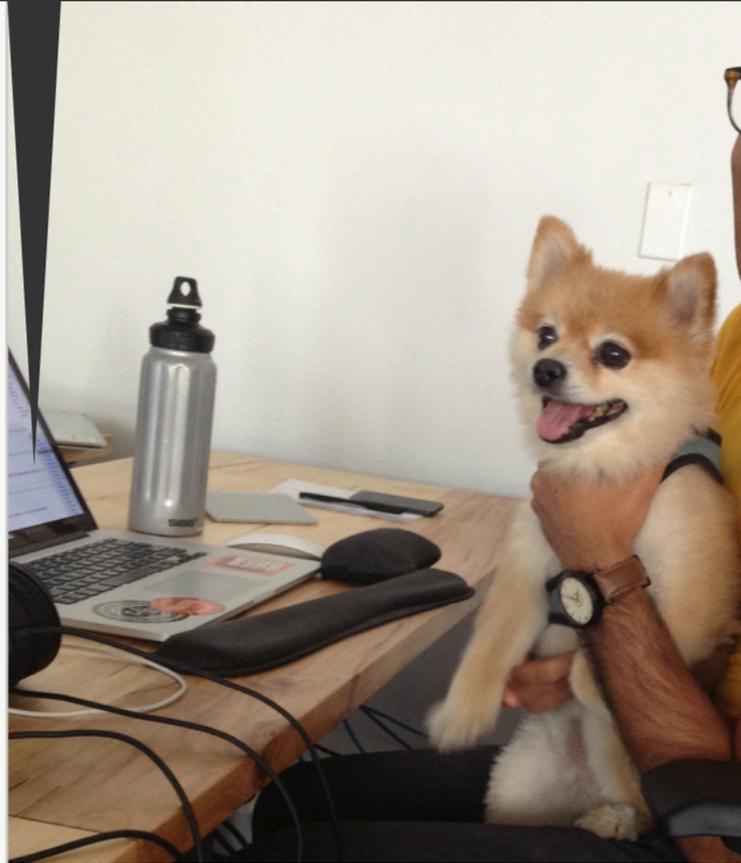


Etsy

@danielespeset

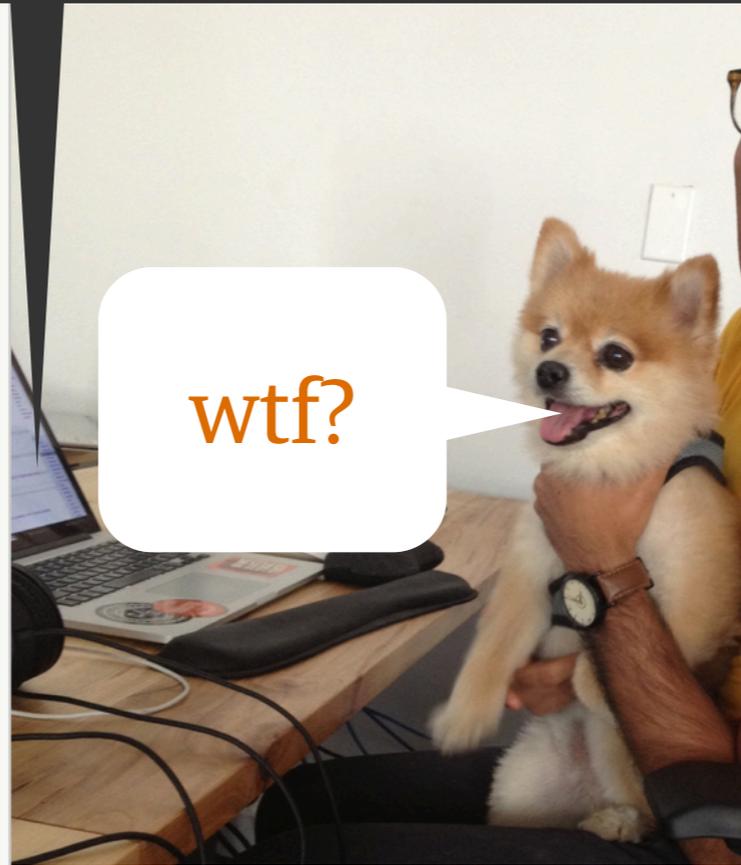
modules/buttons.css

```
html * #buttons button.button {
```

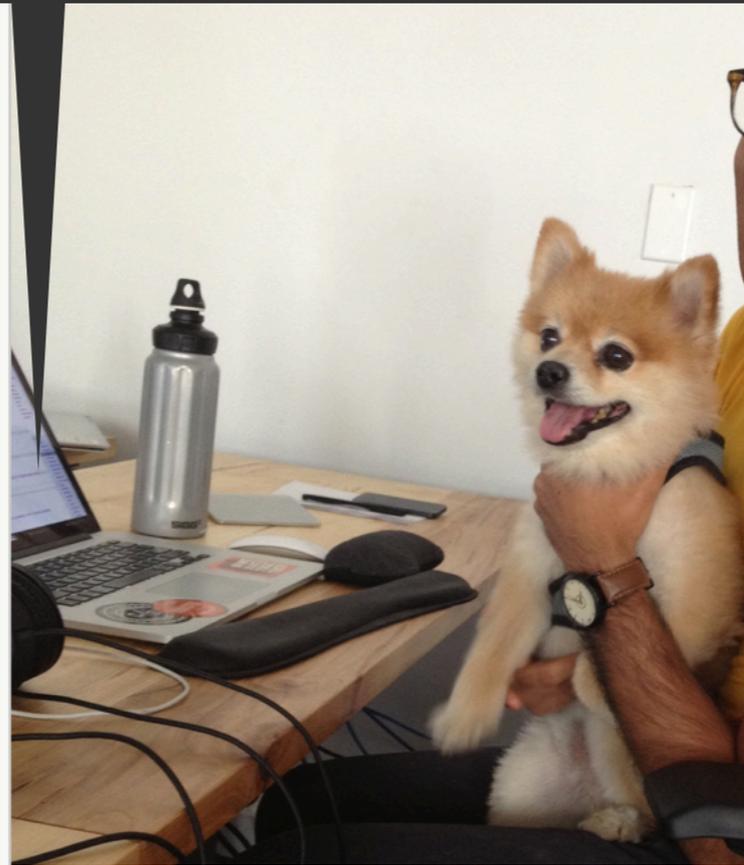


modules/buttons.css

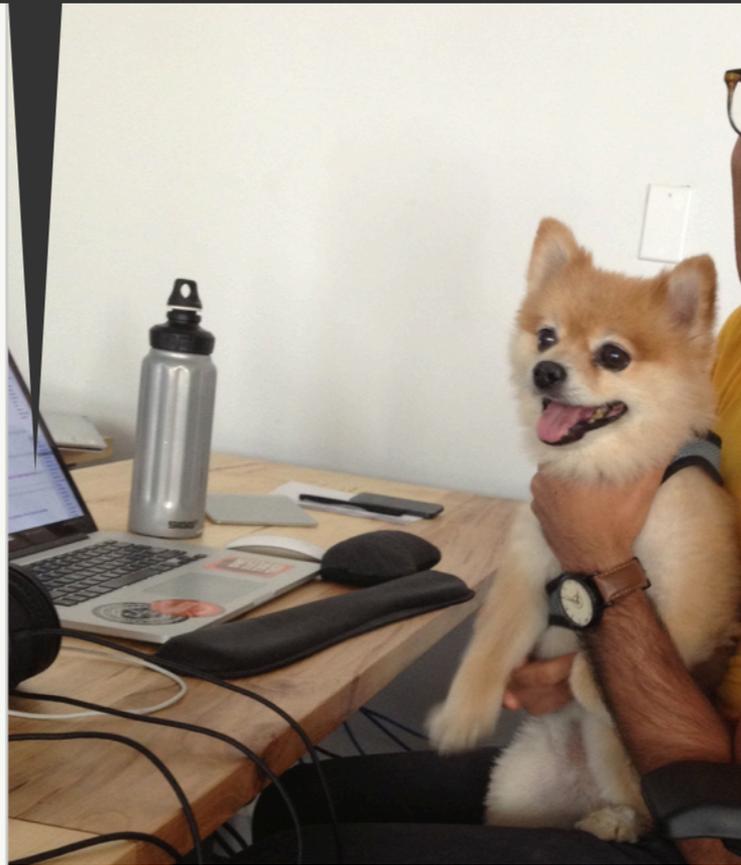
```
html * #buttons button.button {
```



```
$css /> grep "@import modules/buttons"
```



```
$css /> grep "@import modules/buttons"
```

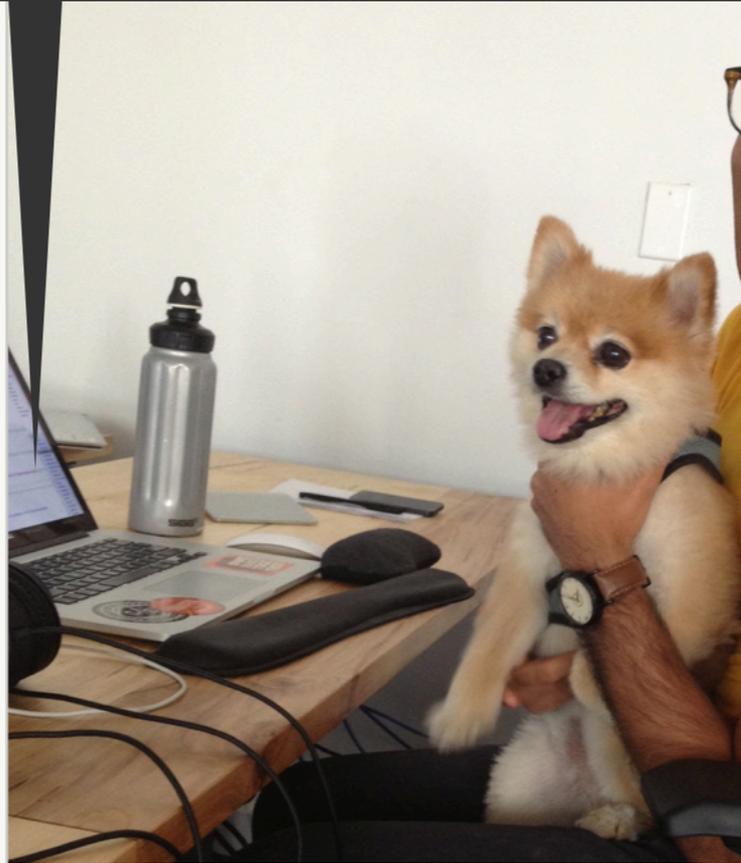


```
a/browse.css  
a/taxeditor.css  
a/taxonomies.css  
a/weddings.css  
b/modules-responsive.css  
b/modules.css  
a/orders/refund.css  
a/scout/scout.css  
c/account/credit-card.css  
c/bill/autobilling.css  
c/bill/index.css  
c/bill/payments.css  
c/shop/registration/billing.css
```

```
$css/> for ... grep "@import $1" ...
```



```
base-responsive  
base  
base_after_inline
```

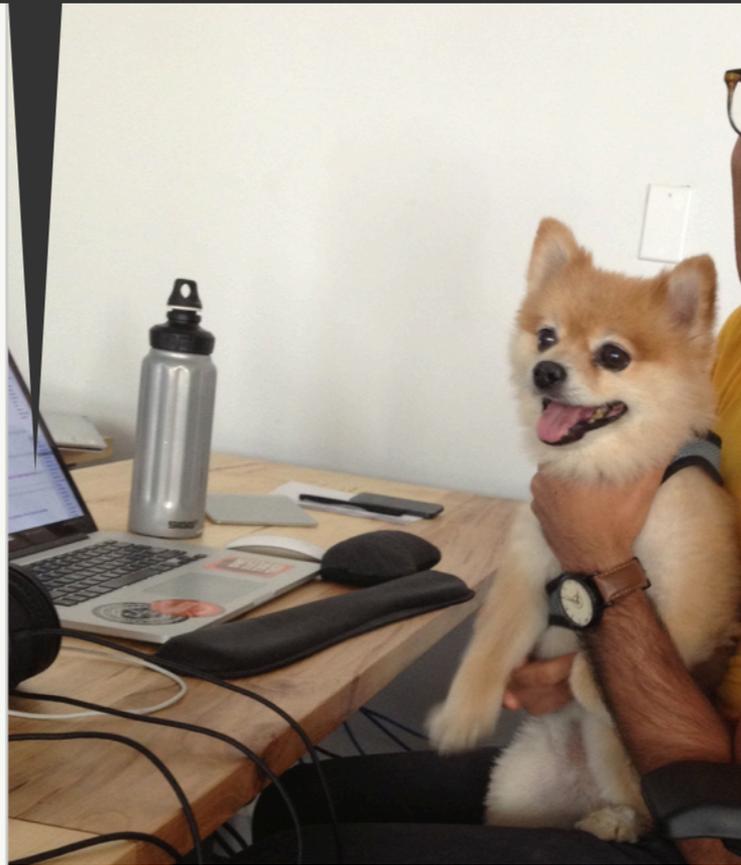


```
a/browse.css  
a/taxeditor.css  
a/taxonomies.css  
a/weddings.css  
b/modules-responsive.css  
b/modules.css  
a/orders/refund.css  
a/scout/scout.css  
c/account/credit-card.css  
c/bill/autobilling.css  
c/bill/index.css  
c/bill/payments.css  
c/shop/registration/billing.css
```

```
$css/> for ... grep "@import $1" ...
```

```
/base-responsive  
/base  
/base_after_inline
```

```
c/template_editor  
c/mini  
a/scout/dashboard
```



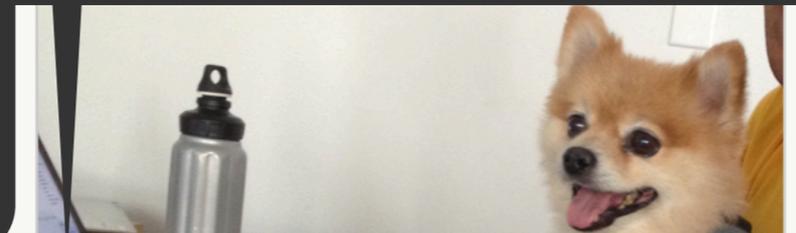
```
a/browse.css  
a/taxeditor.css  
a/taxonomies.css  
a/weddings.css  
b/modules-responsive.css  
b/modules.css  
a/orders/refund.css  
a/scout/scout.css  
c/account/credit-card.css  
c/bill/autobilling.css  
c/bill/index.css  
c/bill/payments.css  
c/shop/registration/billing.css
```



```
modules/deferred_clientlogger
modules/jquery
modules/async_analytics_init
notice/experiment_notice
modules/locale/dismissible_link
pages/recommendations/friends/v2/modules/gift-ideas-reminder
header
pages/translator/_modules/md5_overlay
modules/breadcrumbs
pages/browse/_modules/footer
footer
```



```
/base-responsive
/base
/base_after_inline
```



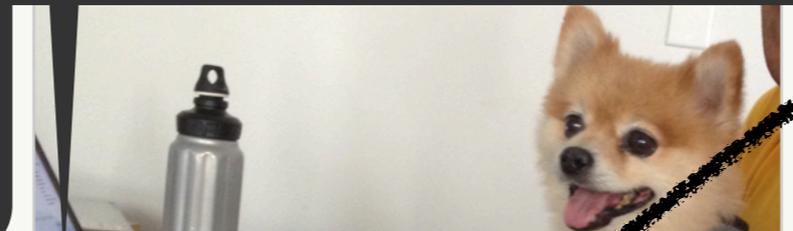
```
a/browse.css
a/taxeditor.css
a/taxonomies.css
a/weddings.css
```

```
wholesale/modules/vendor_avatar
c/t wholesale/modules/address_from_array
c/n wholesale/pages/purchase_order/modules/uneditable_fields/payment_method
a/s wholesale/pages/purchase_order/modules/uneditable_fields/payment_terms
wholesale/pages/purchase_order/modules/uneditable_fields/ship_date
wholesale/pages/purchase_order/modules/uneditable_fields/billing_address
wholesale/pages/purchase_order/modules/uneditable_fields/shipping_address
wholesale/pages/purchase_order/modules/product_grid
modules/time_utils
base
```

```
onsive.css
d.css
css
it-card.css
ling.css
ss
s.css
ation/billing.css
```

```
modules/deferred_clientlogger
modules/jquery
modules/async_analytics_init
notice/experiment_notice
modules/locale/dismissible_link
pages/recommendations/friends/v2/modules/gift-ideas-reminder
header
pages/translator/_modules/md5_overlay
modules/breadcrumbs
pages/browse/_modules/footer
footer
```

```
/base-responsive
/base
/base_after_inline
```

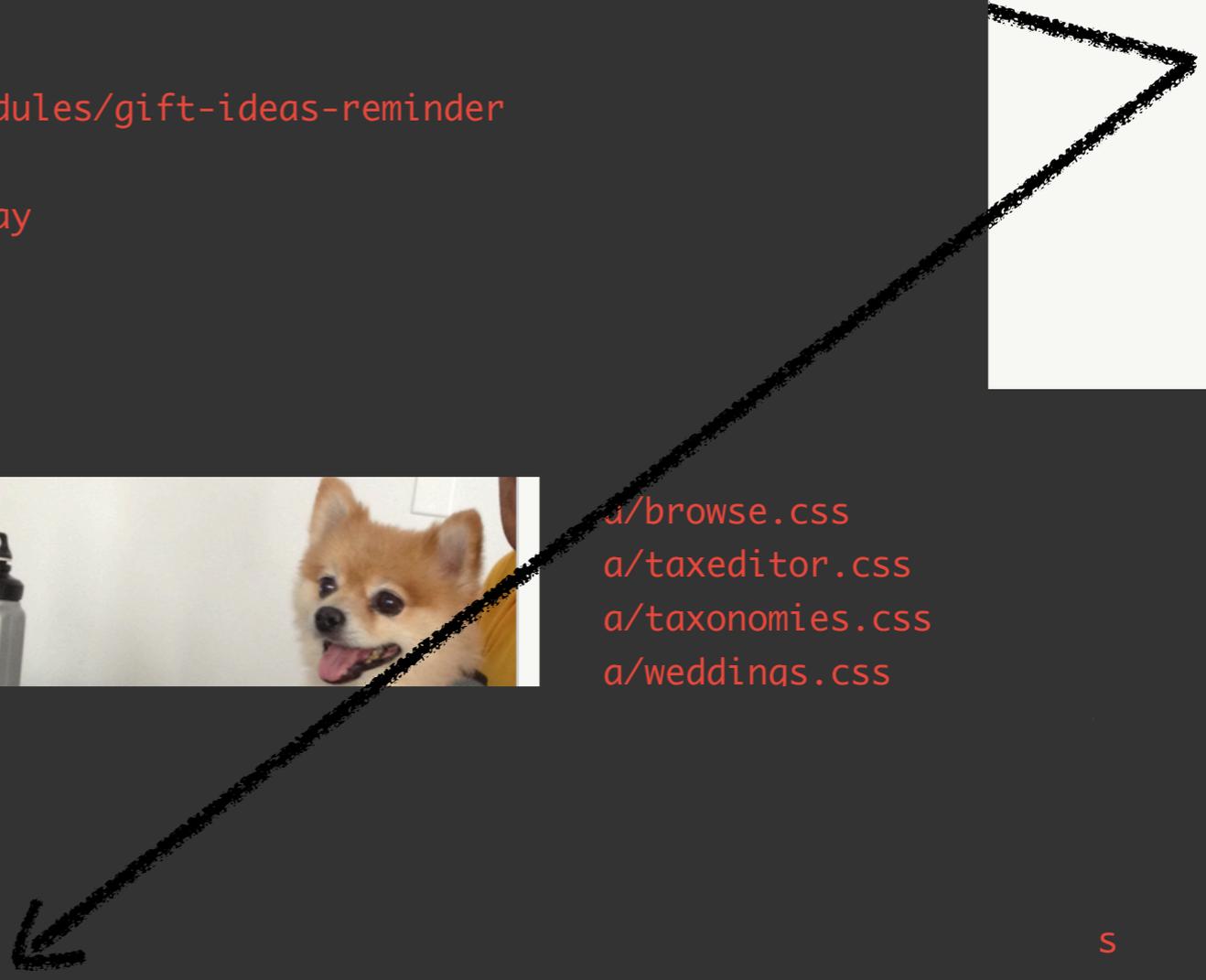


```
a/browse.css
a/taxeditor.css
a/taxonomies.css
a/weddinas.css
```

```
wholes
c/t wholes
c/n wholes
a/s wholes
wholes
wholes
wholes
wholes
wholes
wholes
wholes
modules
base
```

```
Some/Controller/Class.php
Other/Controller/Class.php
Foo/Controller/Class.php
Bar/Controller/Class.php
Baz/Controller/Class.php
Batman/Controller/Class.php
...
```

```
s
ing.css
```



```
modules/deferred_clientlogger
modules/jquery
modules/async_analytics_init
notice/experiment_notice
modules/locale/dismissible_link
pages/recommendations/friends/v2/modules/gift-ideas-reminder
header
pages/tran
modules/br
pages/brow
footer
```

```
/base-responsive
/base
/base_after_inline
```

```
htdocs/my_endpoint.php
htdocs/foo.php
htdocs/other_endpoint.php
htdocs/baz/index.php
htdocs/index.php
```



```
a/browse.css
a/taxeditor.css
a/taxonomies.css
a/weddinas.css
```

```
wholesc
c/t wholesc
c/n wholesc
a/s wholesc
wholesc
wholesc
wholesc
wholesc
wholesc
wholesc
wholesc
modules
base
```

```
Some/Controller/Class.php
Other/Controller/Class.php
Foo/Controller/Class.php
Bar/Controller/Class.php
Baz/Controller/Class.php
Batman/Controller/Class.php
...
```

```
s
ing.css
```

```

modules/deferred
modules/jquery
modules/async_ar
notice/experimen
modules/locale/c
pages/recommen
header
pages/tran
modules/br
pages/brow
footer

```

```

RewriteRule ^(.*)/ve/(.*)$ $1/voluntary-employee/$2 [L,R=301]
RewriteRule ^(.*)/hsa/(.*)$ $1/health-saving-account/$2 [L,R=301]
RewriteCond %{REQUEST_FILENAME} !-f # Existing File
RewriteCond %{REQUEST_FILENAME} !-d # Existing Directory
RewriteRule . /index.php [L]
RewriteCond %{HTTP_REFERER} !^$
RewriteCond %{HTTP_REFERER} !^http://(subdomain\.)?domain\.tld/.*$ [NC]
RewriteRule ^.*.(bmp|tif|gif|jpg|jpeg|jpe|png)$ - [F]

```

```

/base-responsive
/base
/base_after_inline

```

```

htdocs/other_endpoint.php
htdocs/baz/index.php
htdocs/index.php

```



```

a/browse.css
a/taxeditor.css
a/taxonomies.css
a/weddinas.css

```

```

wholesc
c/t wholesc
c/n wholesc
a/s wholesc
wholesc
wholesc
wholesc
wholesc
wholesc
wholesc
wholesc
modules
base

```

```

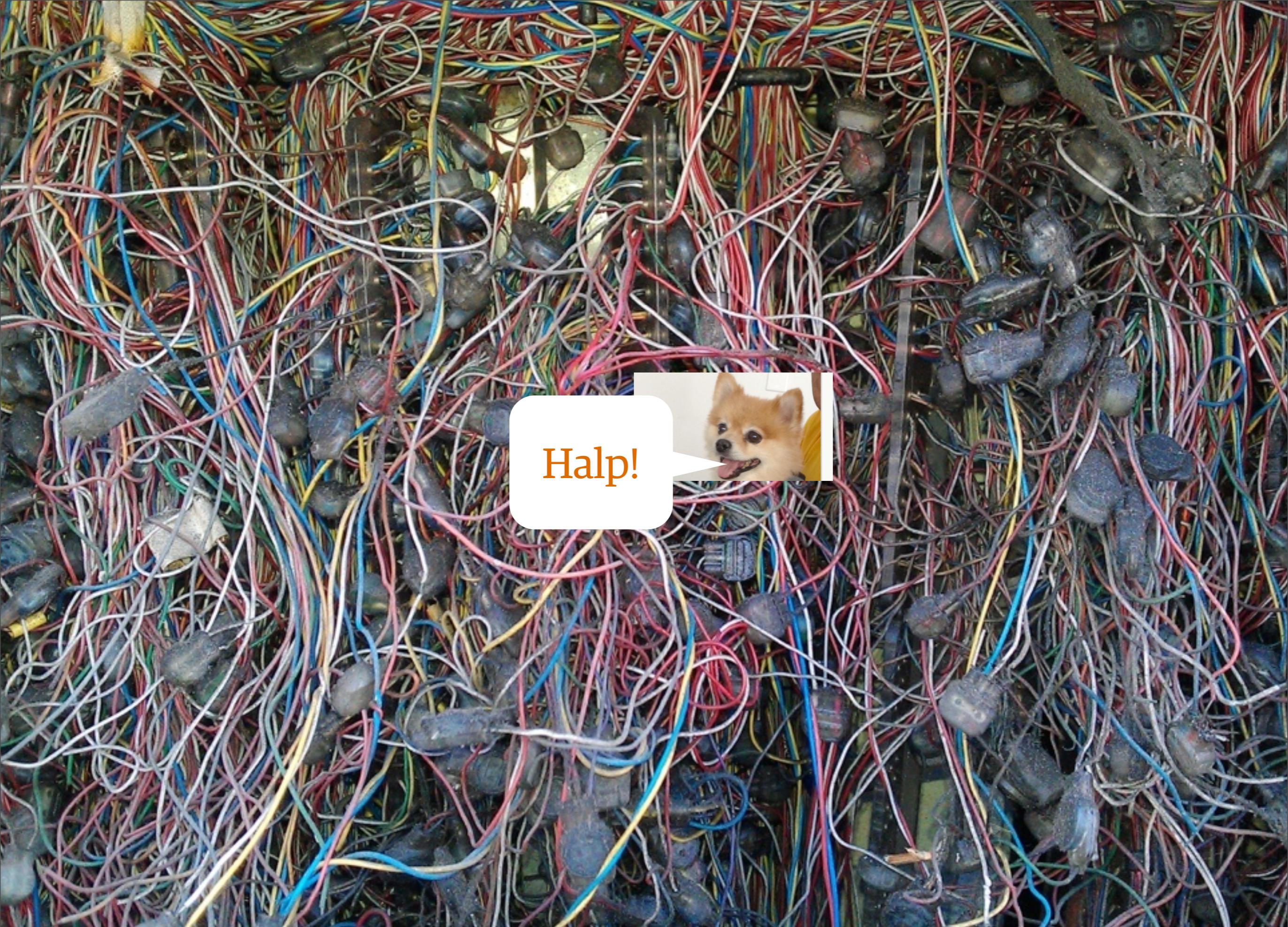
Some/Controller/Class.php
Other/Controller/Class.php
Foo/Controller/Class.php
Bar/Controller/Class.php
Baz/Controller/Class.php
Batman/Controller/Class.php
...

```

```

s
ing.css

```



Halp!

Reasoning about our
frontend is hard.

Etsy

@danielespeset

Deleting code is scary.

Etsy

@danielespeset

Testing changes is **difficult**.

Etsy

@danielespeset

Mental overhead is a
performance problem.

What are our options?

- Static Analysis
- Synthetic Testing
- Access Logs
- Dynamic Analysis

What are our options?

- Static Analysis
- Synthetic Testing
- Access Logs
- Dynamic Analysis

What are our options?

- ~~Static Analysis~~
- Synthetic Testing
- Access Logs
- Dynamic Analysis

What are our options?

- ~~Static Analysis~~
- ~~Synthetic Testing~~
- Access Logs
- Dynamic Analysis

What are our options?

- ~~Static Analysis~~
- ~~Synthetic Testing~~
- ~~Access Logs~~
- Dynamic Analysis

What are our options?

- ~~Static Analysis~~
- ~~Synthetic Testing~~
- ~~Access Logs~~
- Dynamic Analysis

Builda

A brief history of JS loading at Etsy

- `<script>`

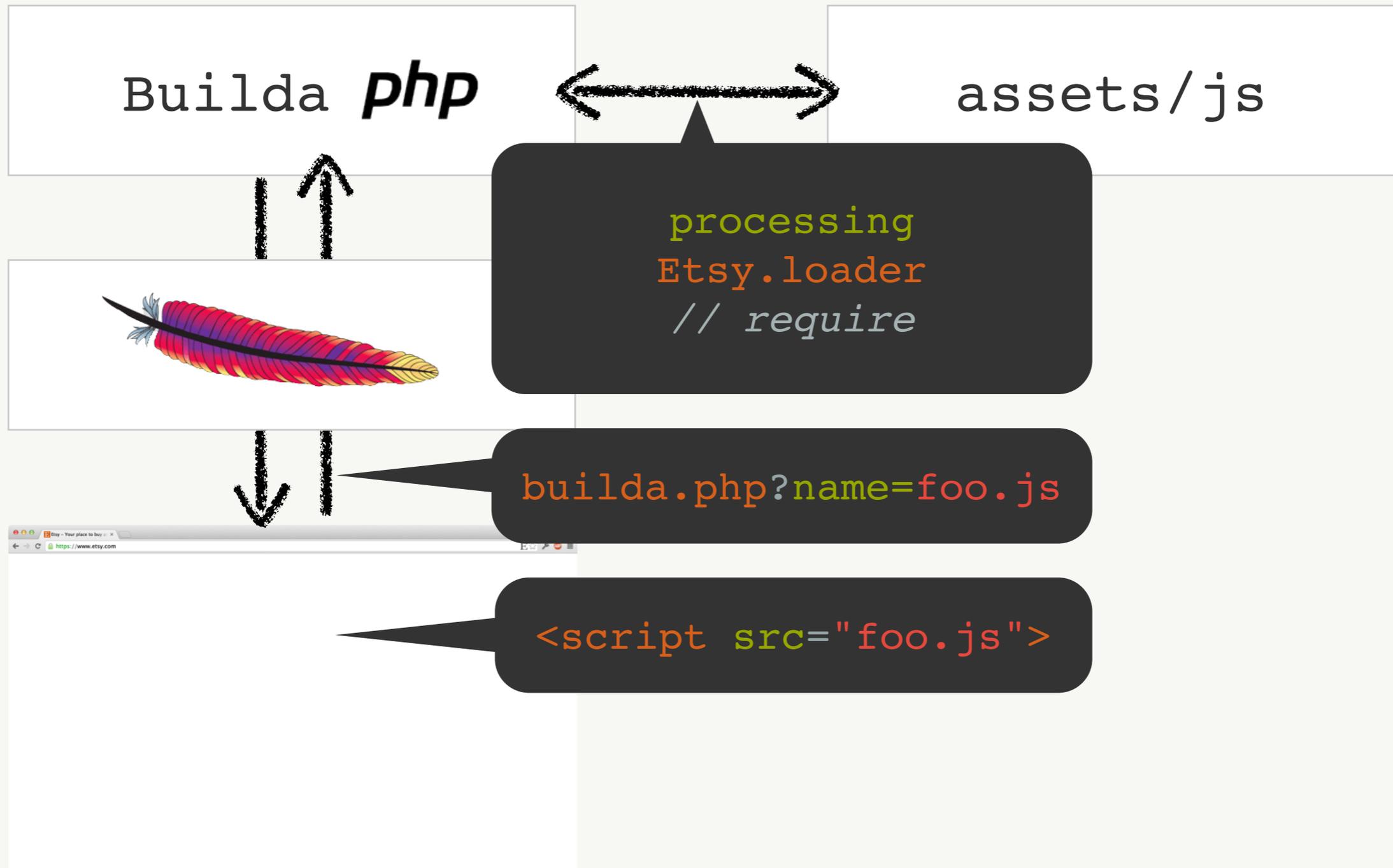
A brief history of JS loading at Etsy

- `<script>`
- `Etsy.loader`

A brief history of JS loading at Etsy

- `<script>`
- `Etsy.loader`
- `// = require`

Loading JS in development



Building JS in deploys

Builda *php*



bin/builda



The screenshot shows the Deployer dashboard for a project named 'joh'. At the top, it displays account information: 'Account: despetet logout', 'Deploy Host: deploy.etsycorp.com is up', and 'Stack: web'. The 'Deployer' logo is visible in the top right. Below this, there's a 'Push topic: <code>builda:joh + pkane + ruz</code>' field with a 'Watch' button. The main area is divided into two columns. The left column shows the project status: 'joh' with 'up tests are running - 45s since 2:12'. Below this are two tasks: '01. Save the Princess with Tests' (status: Deploying) and '02. Deploy to Production' (status: Tests are running). The right column shows the 'Princess Deploy Log' and 'Deploy Logs'. The log contains terminal output for various commands like 'npm install', 'npm run build', and 'npm run test'. The 'Deploy Logs' table shows a series of deployment events with columns for time, environment, and status.

Building JS in

processing
Etsy.loader
// require

Builda *php*

assets/js

compiled output

bin/builda

dist/js

The screenshot shows the Deployinator dashboard. At the top, it displays account information: "Account: despetet logout" and "Deploy Host: deploy.etsy.com is up". The main content area is divided into sections. On the left, there's a "jsh" section with a "Watch" button and a "01. Save the Princess with Tests" section showing a "Deploying" status. On the right, there's a "Princess Deploy Log" section with a "Watch" button and a "Deploy Logs" section showing a list of deployment events with timestamps and status indicators like "RUN LOG" and "DIFF".

Building JS in

processing
Etsy.loader
// require

Builda *php*

assets/js

compiled output

bin/builda

dist/js

The screenshot shows the Deployinator dashboard. At the top, it displays account information for 'despet' and the current deployment host 'deploy.etsy.com'. Below this, there are sections for 'Push topic', 'Princess Deploy Log', and 'Deploy Logs'. The 'Princess Deploy Log' section shows a list of deployment events with timestamps and details. The 'Deploy Logs' section shows a list of deployment events with timestamps and details. The interface is clean and modern, with a focus on providing real-time feedback on deployment status.

Building JS in

processing
Etsy.loader
// require

Builda *php*

assets/js

compiled output

bin/builda

dist/js

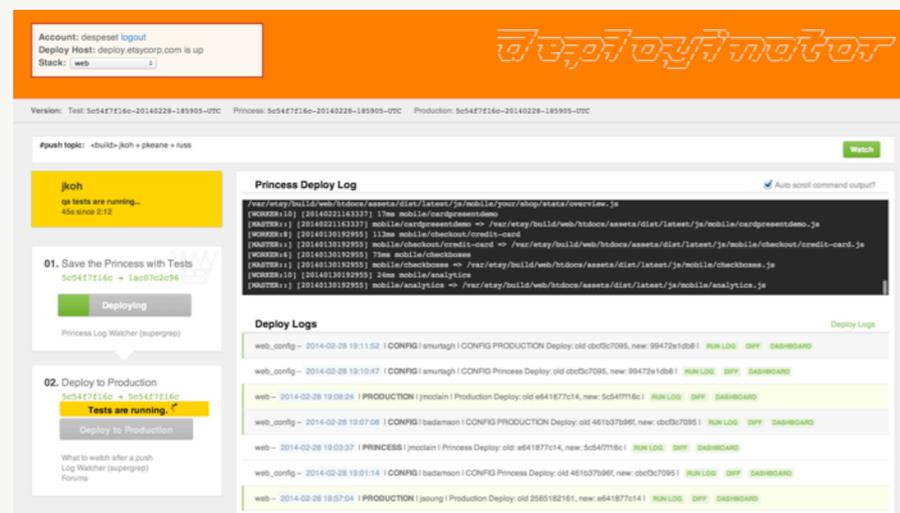
The screenshot shows the Deployinator dashboard. At the top, it displays account information for 'despet' and the current deployment host 'deploy.etsy.com'. The main area is divided into sections: 'Push topic' (joh + pkaene + rus), 'Princess Deploy Log' (showing a list of deployment events with timestamps and status), and 'Deploy Logs' (showing a list of deployment events with timestamps and status). The interface includes a 'Watch' button and a 'Push' button.

Building JS in deploys



The screenshot shows the Deployinator web interface. At the top, it displays account information: "Account: despetet logout", "Deploy Host: deploy.etsy.com is up", and "Stack: web". The Deployinator logo is prominently displayed. Below the header, there are sections for "Princess Deploy Log" and "Deploy Logs". The "Princess Deploy Log" section shows a list of deployment events with timestamps and details. The "Deploy Logs" section shows a list of deployment events with timestamps and details. The interface also includes a "Push" button and a "Watch" button.

Building JS in deploys



Building JS in deploys

Builda *php*

assets/js

bin/builda

The screenshot shows the Deployinator dashboard. At the top, it displays account information: 'Account: despetet logout', 'Deploy Host: deploy.etsy.com is up', and 'Stack: web'. Below this, there are tabs for 'Test', 'Prinoss', and 'Production'. The main content area is divided into two columns. The left column shows a 'jsh' status with 'up tests are running - 45s since 2:12' and two tasks: '01. Save the Princess with Tests' (Deploying) and '02. Deploy to Production' (Tests are running). The right column shows a 'Princess Deploy Log' with a terminal-style output of commands and their results, and a 'Deploy Logs' table with columns for time, environment, and status.

dist/js

WWW

A brief history of JS loading at Etsy

- `<script>`
- `Etsy.loader`
- `///
require`
- **AMD (requirejs)**

Asynchronous Module Definition

lightsaber.js

```
define(function() {  
    return function Lightsaber(color) {  
        this.color = color;  
    };  
});
```

lightsaber.js

```
define(function() {  
    return function Lightsaber(color) {  
        this.color = color;  
    };  
});
```

luke.js

```
define(['lightsaber'], function(Lightsaber) {  
    return function Luke() {  
        this.lightsaber = new Lightsaber('green');  
    };  
});
```

lightsaber.js

```
define(function() {  
    return function Lightsaber(color) {  
        this.color = color;  
    };  
});
```

luke.js

```
define(['lightsaber'], function(Lightsaber) {  
    return function Luke() {  
        this.lightsaber = new Lightsaber('green');  
    };  
});
```

starwars.js

```
require(['plot', 'luke', 'vader'], function(plot, Luke,  
Vader) {  
    var luke = new Luke(),  
        vader = new Vader();  
    plot.exploreFatherIssues(luke, vader);  
});
```

Async loading AMD in development

lightsaber.js

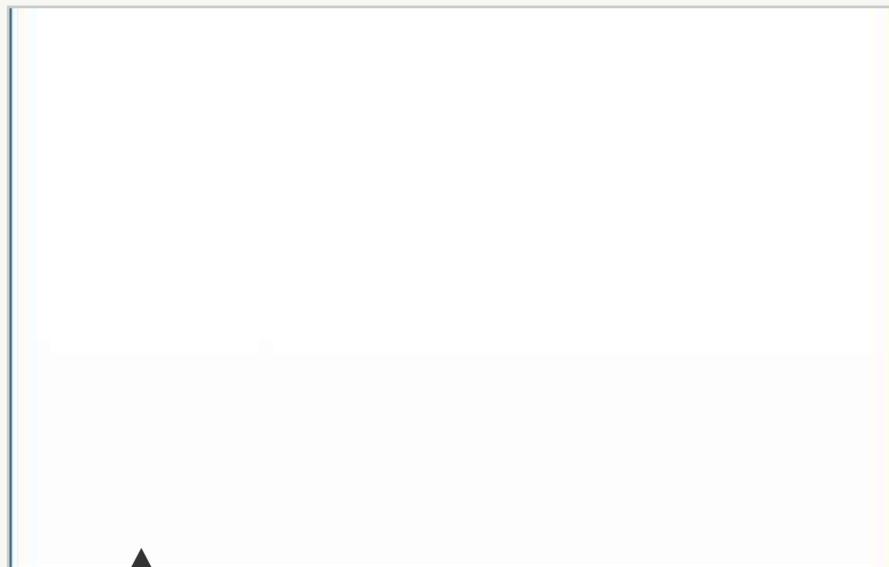
```
define(function() {  
  return function Lightsaber(color) {  
    this.color = color;  
  };  
});
```

luke.js

```
define(['lightsaber'], function(Lightsaber) {  
  return function Luke() {  
    this.lightsaber = new Lightsaber('green');  
  };  
});
```

starwars.js

```
require(['plot', 'luke', 'vader'], function(plot, Luke, Vader) {  
  var luke = new Luke(),  
      vader = new Vader();  
  plot.exploreFatherIssues(luke, vader);  
});
```



HTTP GET starwars.js

```
<script type="text/javascript" src="starwars.js"></script>
```

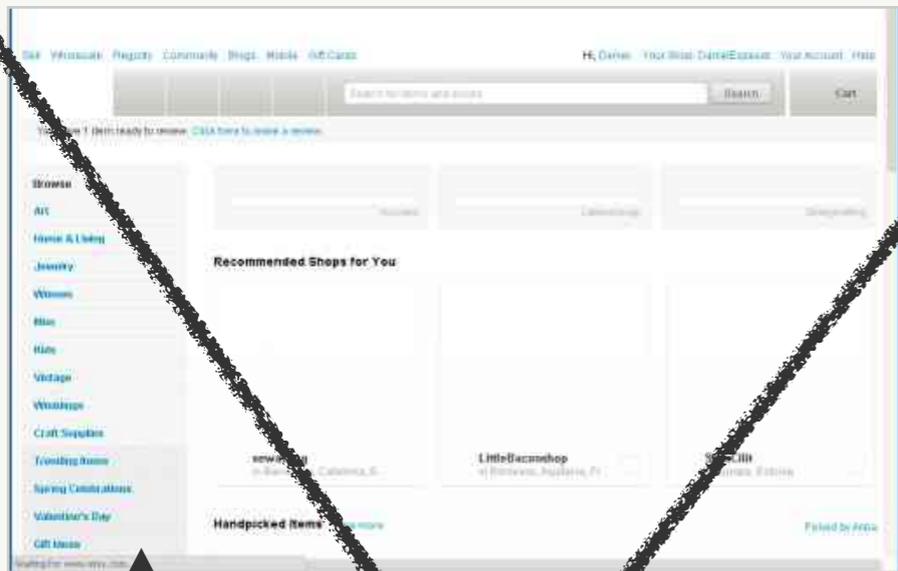
Async loading AMD in development

lightsaber.js

```
define(function() {  
  return function Lightsaber(color) {  
    this.color = color;  
  };  
});
```

luke.js

```
define(['lightsaber'], function(Lightsaber) {  
  return function Luke() {  
    this.lightsaber = new Lightsaber('green');  
  };  
});
```



HTTP GET luke.js

```
require(['plot', 'luke', 'vader'], function(plot, Luke, Vader) {
```

Etsy

@danielespeset

Async loading AMD in development

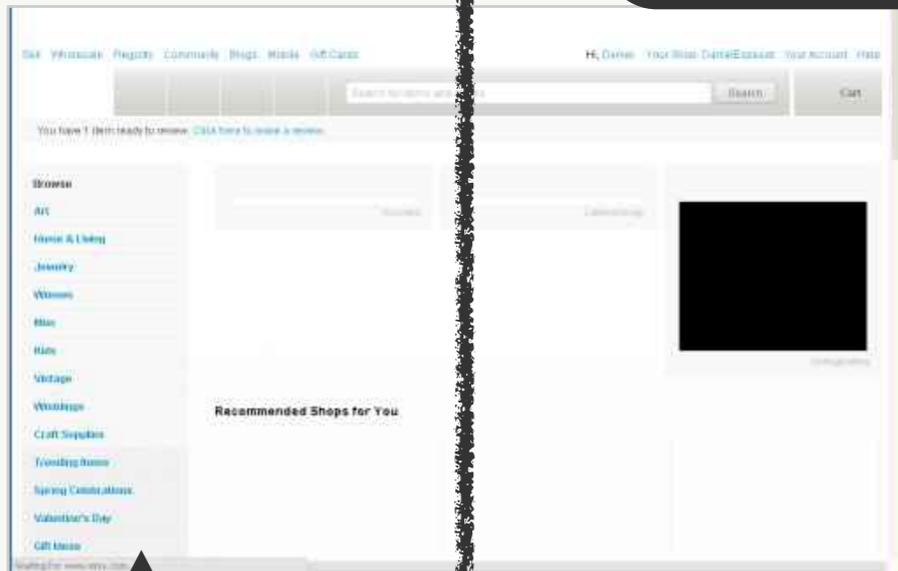
lightsaber.js

```
define(function() {  
  return function Lightsaber(color) {  
    this.color = color;  
  };  
});
```

Builda *php*



HTTP GET lightsaber.js

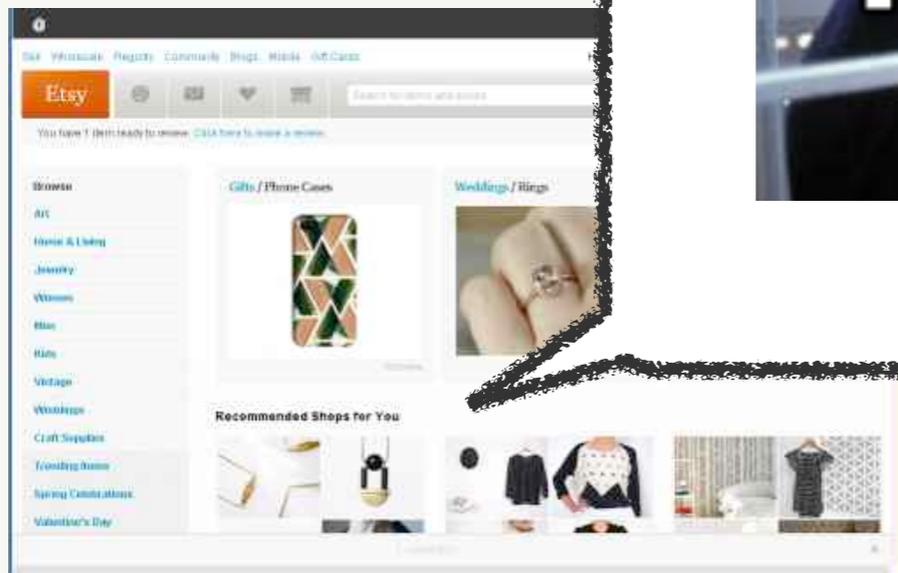
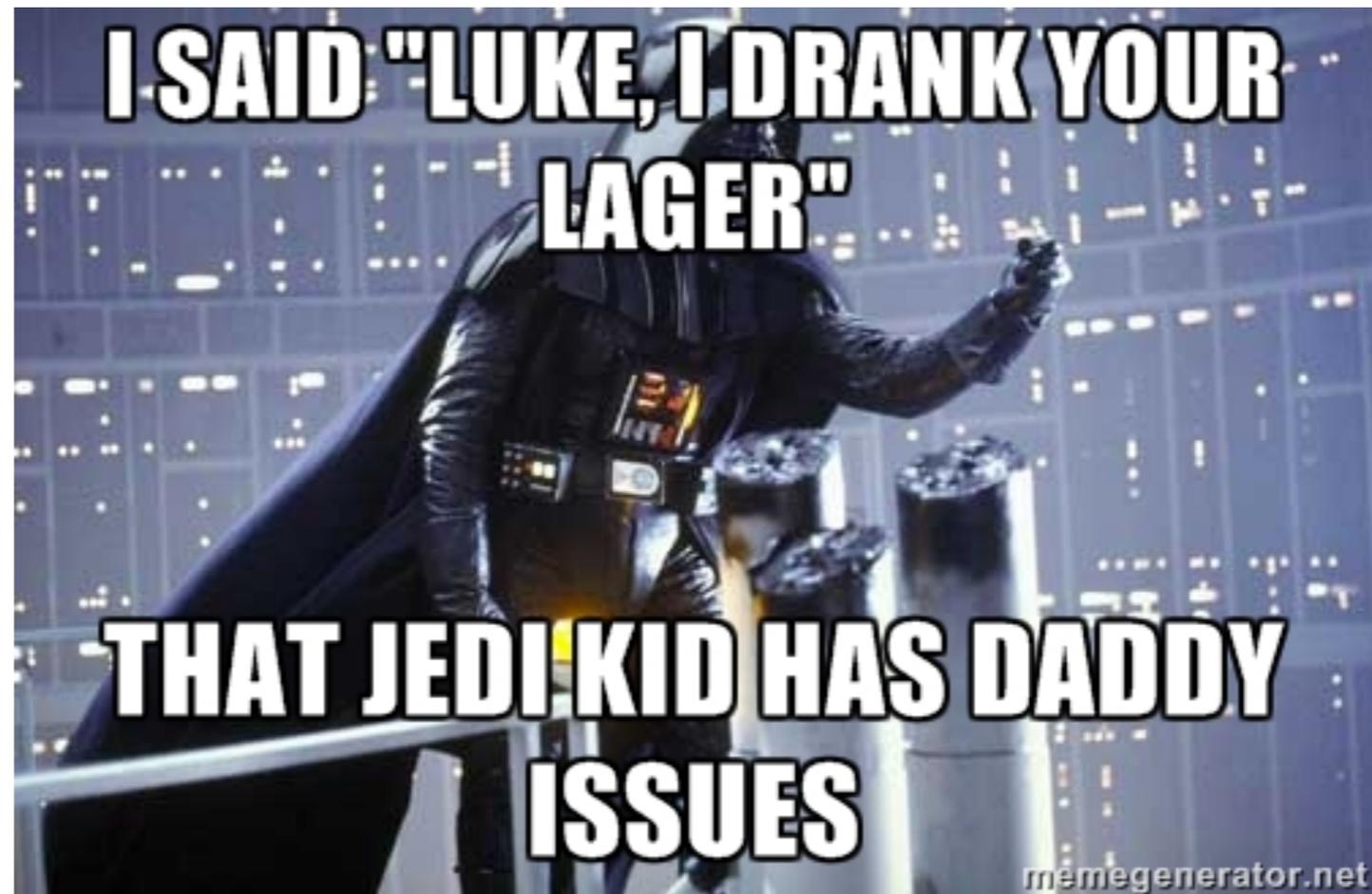


```
define(['lightsaber'], function(Lightsaber) {
```

Etsy

@danielespeset

Async loading

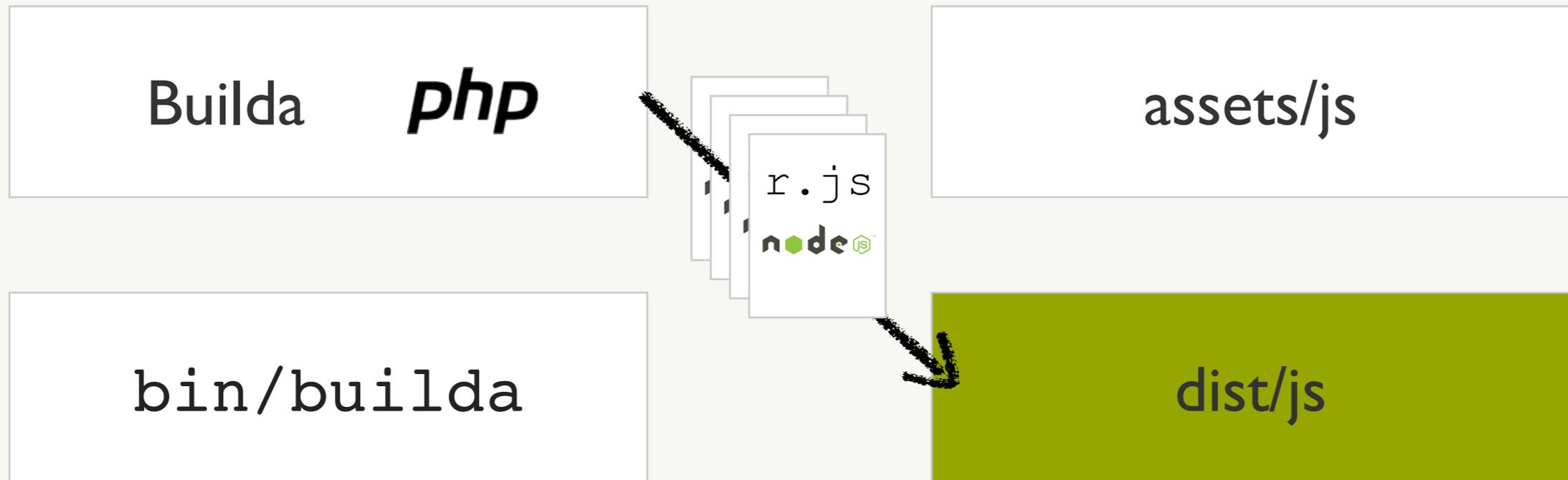


Etsy

@danielespeset

Incorporating **AMD** into Builda, phase 1

Building JS with AMD in deploys



The screenshot shows the Deployinator web interface. At the top, it displays account information: 'Account: despiset logout', 'Deploy Host: deploy.etsycorp.com is up', and 'Stack: web'. The main content area is divided into several sections. On the left, there's a 'jsh' section with a 'Watch' button and a '01. Save the Princess with Tests' section with a 'Deploying' button. Below that is a '02. Deploy to Production' section with a 'Tests are running' button. The right side of the interface features a 'Princess Deploy Log' section with a 'Watch' button and a 'Deploy Logs' section with a 'Deploy Logs' button. The logs show a series of deployment events with timestamps and status indicators like 'RUN LOG', 'DIFF', and 'DASHBOARD'.

lightsaber.js

```
define(function() {  
    return function Lightsaber(color) {  
        this.color = color;  
    };  
});
```

luke.js

```
define(['lightsaber'], function(Lightsaber) {  
    return function Luke() {  
        this.lightsaber = new Lightsaber('green');  
    };  
});
```

starwars.js

```
require(['plot', 'luke', 'vader'], function(plot, Luke,  
Vader) {  
    var luke = new Luke(),  
        vader = new Vader();  
    plot.exploreFatherIssues(luke, vader);  
});
```

starwars.12345678901234.js

```
define('lightsaber', function() {
    return function Lightsaber(color) {
        this.color = color;
    };
});

// more modules...

define('luke', ['lightsaber'], function(Lightsaber) {
    return function Luke() {
        this.lightsaber = new Lightsaber('green');
    };
});

// more modules...

require(['plot', 'luke', 'vader'], function(plot, Luke,
Vader) {
    var luke = new Luke(),
        vader = new Vader();
    plot.exploreFatherIssues(luke, vader);
});
```

This broke dev-prod
environment parity

Also it was **crazy slow**

Builda Revised

AKA taking the
A out of AMD

Etsy

@danielespeset

Building JS in development



Building JS in development

dist/js

Build with 

`inotify`
`IN_CLOSE_WRITE`
`foo.js`

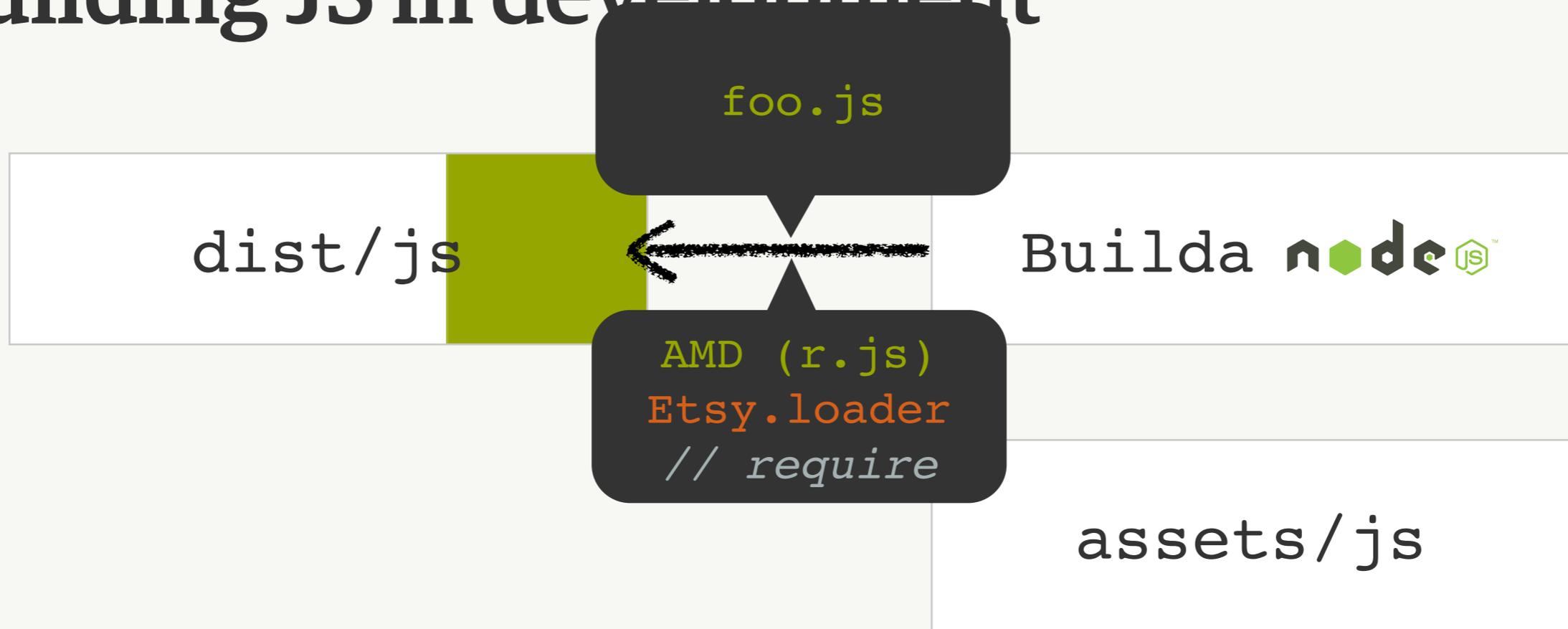
assets/js

Save `foo.js`

```
"foo" {  
  "dependency_of": ["bar", "baz"]  
}
```

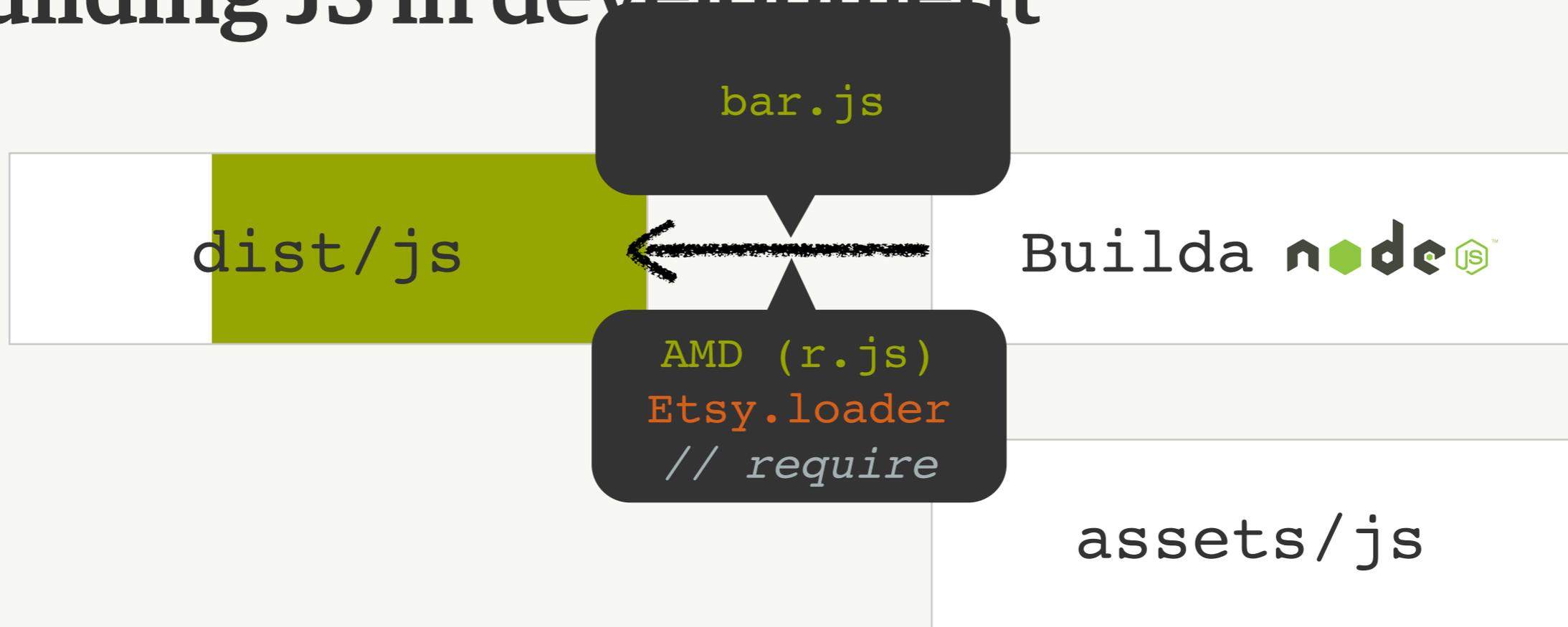
```
0 // require bar.js  
1 // require baz.js  
2  
3 (function() {  
4   var bar = Etsy.bar.init();  
5   var baz = Etsy.baz.init();  
6   // ...  
7 })();  
8  
9  
10 (function() {  
11   window.Etsy.bar = { init: function() {} };  
12 })();  
13  
14 (function() {  
15   window.Etsy.baz = { init: function() {} };  
16 })();  
17  
18 (function() {  
19   var bar = Etsy.bar.init();  
20   var baz = Etsy.baz.init();  
21   // ...  
22 })();  
-
```

Building JS in development



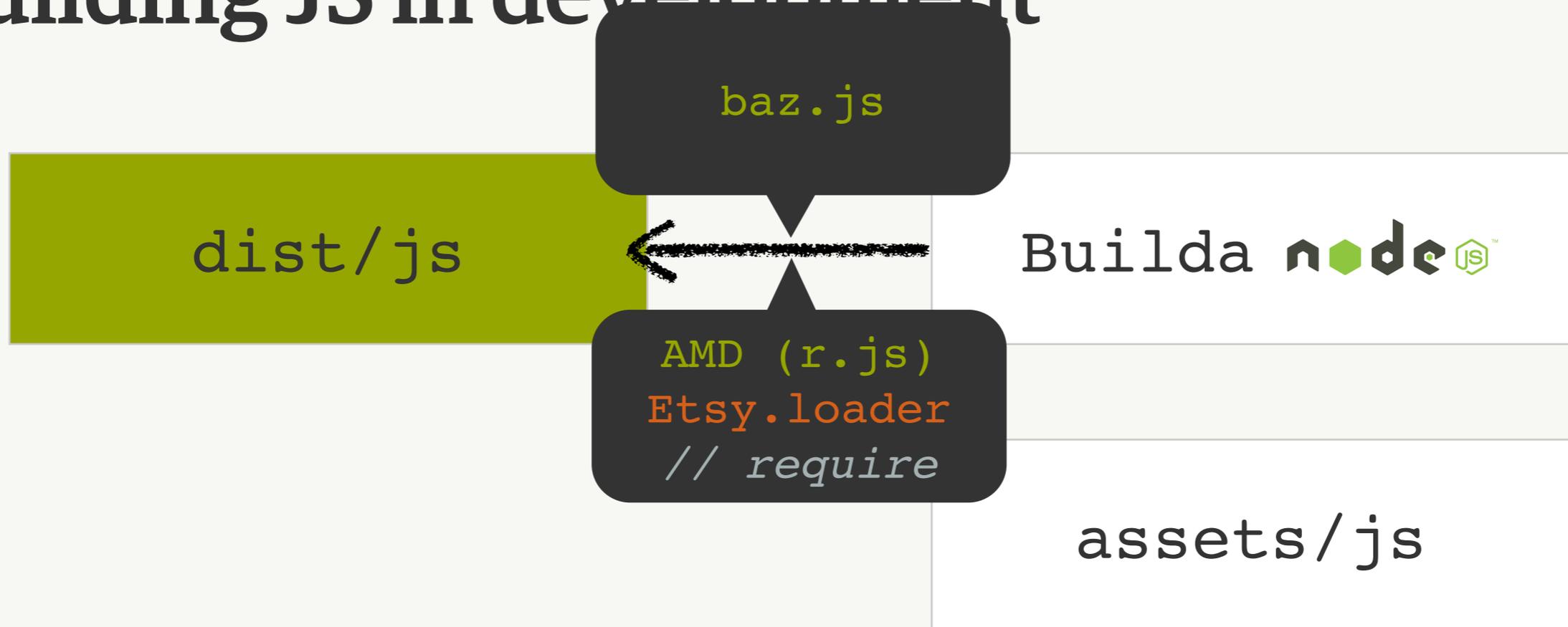
```
0 // require bar.js
1 // require baz.js
2
3 (function() {
4   var bar = Etsy.bar.init();
5   var baz = Etsy.baz.init();
6   // ...
7 })();
8
9
10 (function() {
11   window.Etsy.bar = { init: function() {} };
12 })();
13
14 (function() {
15   window.Etsy.baz = { init: function() {} };
16 })();
17
18 (function() {
19   var bar = Etsy.bar.init();
20   var baz = Etsy.baz.init();
21   // ...
22 })();
-
```

Building JS in development



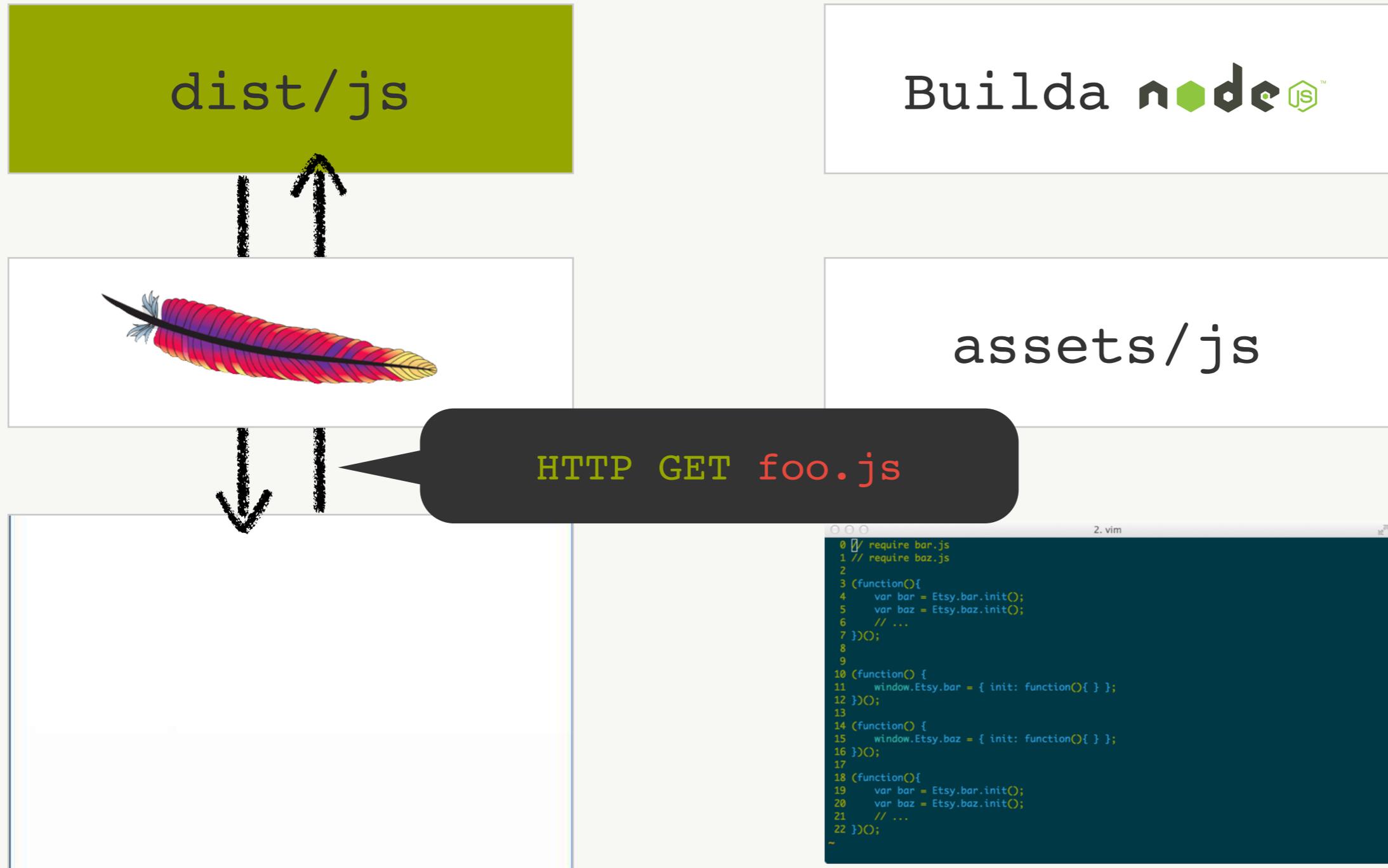
```
0 // require bar.js
1 // require baz.js
2
3 (function() {
4   var bar = Etsy.bar.init();
5   var baz = Etsy.baz.init();
6   // ...
7 })();
8
9
10 (function() {
11   window.Etsy.bar = { init: function() {} };
12 })();
13
14 (function() {
15   window.Etsy.baz = { init: function() {} };
16 })();
17
18 (function() {
19   var bar = Etsy.bar.init();
20   var baz = Etsy.baz.init();
21   // ...
22 })();
-
```

Building JS in development



```
0 // require bar.js
1 // require baz.js
2
3 (function() {
4   var bar = Etsy.bar.init();
5   var baz = Etsy.baz.init();
6   // ...
7 })();
8
9
10 (function() {
11   window.Etsy.bar = { init: function() {} };
12 })();
13
14 (function() {
15   window.Etsy.baz = { init: function() {} };
16 })();
17
18 (function() {
19   var bar = Etsy.bar.init();
20   var baz = Etsy.baz.init();
21   // ...
22 })();
-
```

Building JS in development



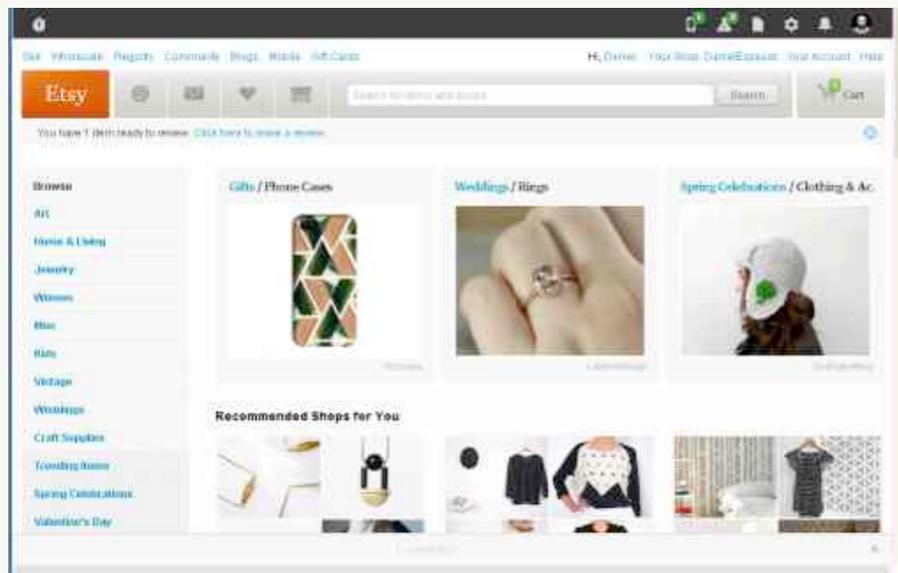
Building JS in development

dist/js

Builda 



assets/js



```
2. vim
0 // require bar.js
1 // require baz.js
2
3 (function() {
4   var bar = Etsy.bar.init();
5   var baz = Etsy.baz.init();
6   // ...
7 })();
8
9
10 (function() {
11   window.Etsy.bar = { init: function() {} };
12 })();
13
14 (function() {
15   window.Etsy.baz = { init: function() {} };
16 })();
17
18 (function() {
19   var bar = Etsy.bar.init();
20   var baz = Etsy.baz.init();
21   // ...
22 })();
-
```

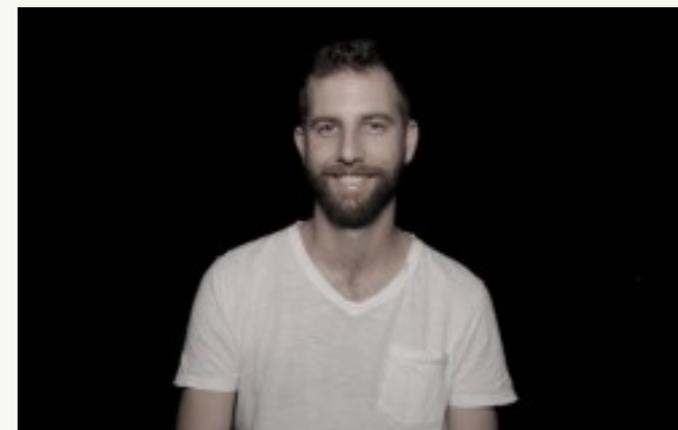
Etsy

@danielespeset

Ranger



Jason Huff
[@jsnhff](#)

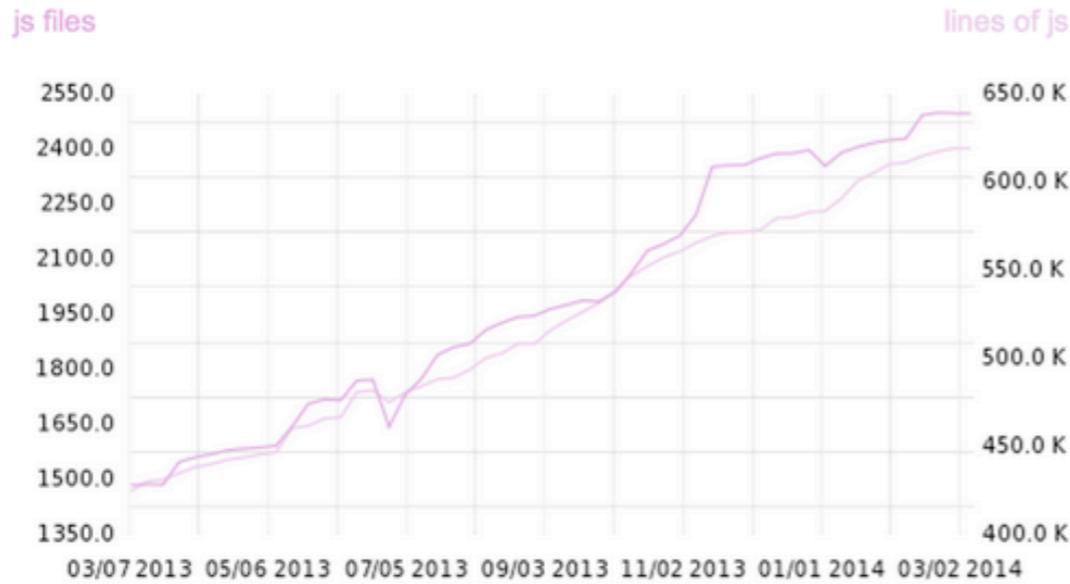


Aaron Moodie
[@aaronmoodie](#)

Etsy

[@danielespeset](#)

JavaScript growth (1 year)



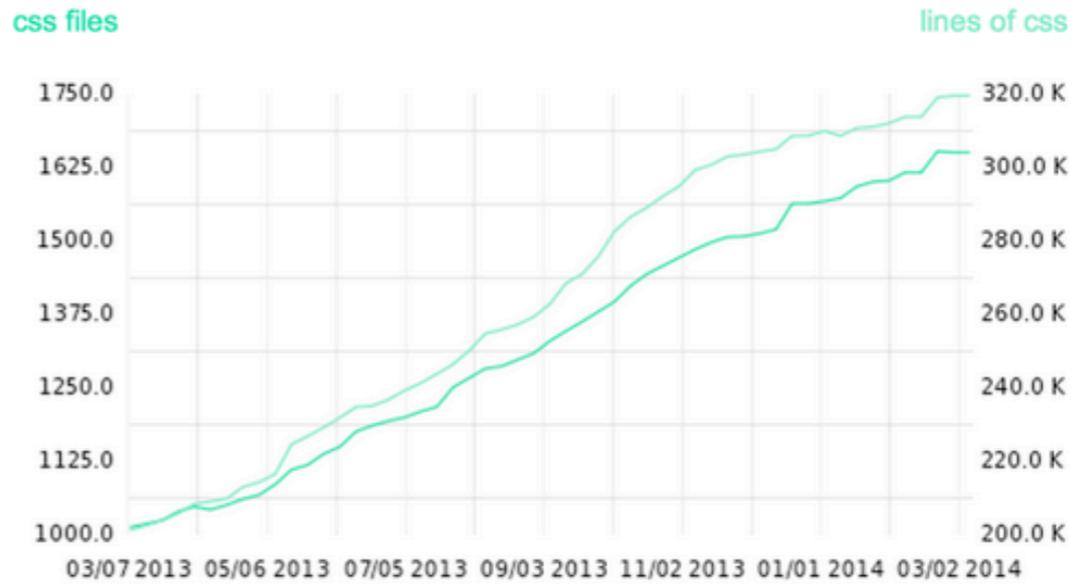
last year

1,469 files
428,283 lines

this week

2,403 files (1.64x)
639,162 lines (1.49x)

CSS growth (1 year)



last year

1,013 files
201,357 lines

this week

1,651 files (1.63x)
319,613 lines (1.59x)

Total CSSLint Warnings: 3696

Worst Files

File	# Warnings
atlas/meteor/canvas/newsletter_responsive.css	69

CSS

Etsy

@danielespeset

modules/buttons.css

TOTAL SELECTORS 159	DEFINED SELECTORS 159	IMPORTED SELECTORS 0	IMPORTED FILES 0
-------------------------------	---------------------------------	--------------------------------	----------------------------



jklein / 6 months ago

fa9ad02

PERF-433 Fixing the follow link on the sent conversations page

CSSLint Warnings **32**

Line

Outlines should only be modified using :focus.	13
Use of !important	49
Use of !important	50
float can't be used with display: inline-block.	63
Use of !important	70
Use of !important	85
Outlines should only be modified using :focus.	230
Outlines shouldn't be hidden unless other visual changes are made.	269
Background image '/images/sprites/buttons-master.png' was used multiple times, first declared at line 21, col 5.	284
Use of !important	313

Pages 310

[index](#) → base → base/modules → modules/buttons[listing](#) → base → base/modules → modules/buttons[cart/index](#) → base → base/modules → modules/buttons[sell](#) → base → base/modules → modules/buttons[registry/index](#) → base → base/modules → modules/buttons[registry/search](#) → base → base/modules → modules/buttons[registry/view](#) → base → base/modules → modules/buttons[browse](#) → base → base/modules → modules/buttons[shop/available](#) → base → base/modules → modules/buttons[your/shops/dashboard](#) → base → base/modules → modules/buttons[your/shops/stats/overview](#) → base → base/modules → modules/buttons[your/shops/about/about](#) → base → base/modules → modules/buttons[your/shops/appearance](#) → base → base/modules → modules/buttons[your/shops/manufacturing/edit](#) → base → base/modules → modules/buttons[your/shops/policies](#) → base → base/modules → modules/buttons[your/shops/name](#) → base → base/modules → modules/buttons[your/shops/languages](#) → base → base/modules → modules/buttons[your/shops/payments](#) → base → base/modules → modules/buttons[your/shops/success-steps](#) → base → base/modules → modules/buttons

Parents 19	Depth
base-responsive	2
base	2
base_after_inline	2
base/modules-responsive	1
base/modules	1
atlas/browse	1
atlas/taxeditor	1
atlas/taxonomies	1
atlas/weddings	1
custshops/template_editor	3
your/mini	3
atlas/orders/refund	1
atlas/scout/dashboard	3
atlas/scout/scout	1
your/account/credit-card	1
your/bill/autobilling	1
your/bill/index	1
your/bill/payments	1
your/shop/registration/billing	1

Pages

Etsy

@danielespeset

teams/list.php

Stylesheets

email-signup-panel.css

↳ homepage/_modules/homepage-layout.css

↳ modules/layout.css

↳ modules/panels.css

↳ modules/forms.css

↳ modules/form-saver.css

↳ modules/typography.css

staleness.css

modules/search-header.css

staleness.css

base.css

↳ base/modules.css

↳ modules/overlay.css

↳ modules/currency-selector.css

↳ modules/messages.css

↳ fonts/ss-standard.css

↳ modules/tabs.css

JavaScripts

bootstrap/email-landing-page.js

↳ etsy.email-list-signup.js

↳ staleness.js

base.js

↳ common/etsy.loader.js

↳ common/etsy.sendreport.js

↳ common/etsy.namespace.js

↳ common/etsy.template.js

↳ common/etsy.topic.js

↳ common/etsy.eventlogger.js

↳ util/random.js

↳ common/etsy.ga.js

↳ common/etsy.framelogger.js

↳ common/etsy.orientation-event.js

↳ jquery.util.js

↳ json2.js

↳ lib/underscore.js

↳ common/etsy.logger.js

↳ common/etsy.context.js

JavaScript

Etsy

@danielespeset

shop.rearrange.js



Chris Fairbanks / 1 year, 3 months ago

9050bc7

```
fix ie8 bug with rearrange your shop and window.onbeforeunload
```

JSHint Warnings **7**

	Line
Variables should not be deleted.	445
Bad escaping of EOL. Use option multistr if needed.	654
Bad escaping of EOL. Use option multistr if needed.	655
Bad escaping of EOL. Use option multistr if needed.	656
Bad escaping of EOL. Use option multistr if needed.	657
Bad escaping of EOL. Use option multistr if needed.	658
Bad escaping of EOL. Use option multistr if needed.	659

Code Complexity

	Value
Physical Lines	703
Logical Lines	414
Cyclomatic Complexity (lower is better)	47
Maintainability Index (-infinity to 171, higher is better)	110.82

Bad escaping of EOL. Use option multistr if needed.

659

Code Complexity**Value**

Physical Lines

703

Logical Lines

414

Cyclomatic Complexity (lower is better)

47

Maintainability Index (-infinity to 171, higher is better)

110.82

Pages 1[shop/rearrange](#) → shop.rearrange**Dependants 6****Type**

jquery-ui/jquery.ui.core

sprockets

jquery-ui/jquery.ui.widget

sprockets

jquery-ui/jquery.ui.mouse

sprockets

jquery-ui/jquery.ui.sortable

sprockets

etsy.humanmessage

sprockets

etsy.paginator

sprockets

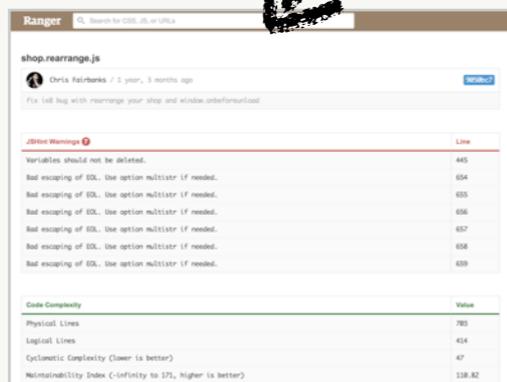
Ranger is an API
Lodge is a client

Ranger 

Etsy

@danielespeset

Ranger



shop.rearrange.js

Chris Fairbanks / 1 year, 3 months ago

Fix: Add flag with rearrange your shop and window.onbeforeunload

JSHint Warnings	Line
Variables should not be deleted.	445
Bad escaping of EOL. The option multipler is needed.	454
Bad escaping of EOL. The option multipler is needed.	455
Bad escaping of EOL. The option multipler is needed.	456
Bad escaping of EOL. The option multipler is needed.	457
Bad escaping of EOL. The option multipler is needed.	458
Bad escaping of EOL. The option multipler is needed.	459

Code Complexity	Value
Physical Lines	783
Logical Lines	414
Cyclomatic Complexity (lower is better)	47
Maintainability Index C-infinity to 10, higher is better	118.82

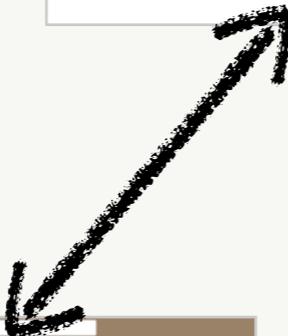
```
0 // require bar.js
1 // require baz.js
2
3 function() {
4   var bar = Etsy.bar.init();
5   var baz = Etsy.baz.init();
6   // ...
7 }();
8
9
10 function() {
11   window.Etsy.bar = { init: function() {} };
12 }();
13
14 function() {
15   window.Etsy.baz = { init: function() {} };
16 }();
17
18 function() {
19   var bar = Etsy.bar.init();
20   var baz = Etsy.baz.init();
21   // ...
22 }();
23
```



log host

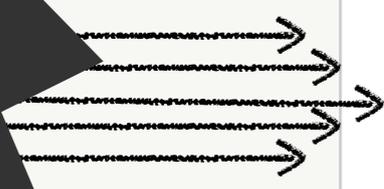


Ranger 



Category	Value
Code Complexity	
Physical Lines	783
Logical Lines	414
Cyclomatic Complexity (Lower is better)	47
Maintainability Index C-(infinity to 175, Higher is better)	118.82

```
0 // require bar.js
1 // require baz.js
2
3 (function() {
4   var bar = Etsy.bar.init();
5   var baz = Etsy.baz.init();
6   // ...
7 })();
8
9
10 (function() {
11   window.Etsy.bar = { init: function() {} };
12 })();
13
14 (function() {
15   window.Etsy.baz = { init: function() {} };
16 })();
17
18 (function() {
19   var bar = Etsy.bar.init();
20   var baz = Etsy.baz.init();
21   // ...
22 })();
23
```



log host



Ranger 



shop.rearrange.js

Chris Patrbanke / 1 year, 3 months ago

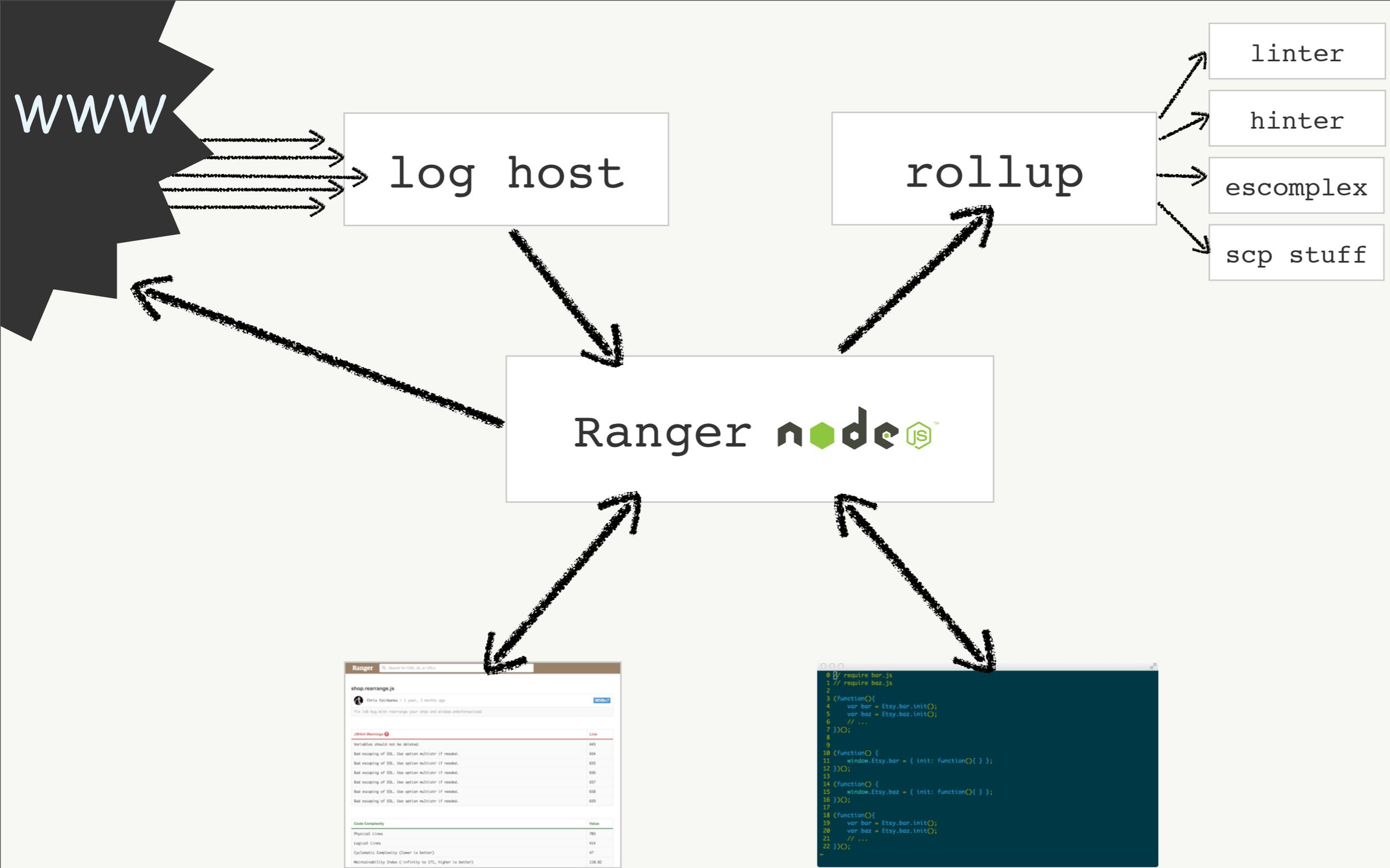
Fix: Add flag with rearrange your shop and window.onbeforeunload

JSHint Warnings	Line
Variables should not be deleted.	445
Bad escaping of EOL. The option multiplier is needed.	454
Bad escaping of EOL. The option multiplier is needed.	455
Bad escaping of EOL. The option multiplier is needed.	456
Bad escaping of EOL. The option multiplier is needed.	457
Bad escaping of EOL. The option multiplier is needed.	458
Bad escaping of EOL. The option multiplier is needed.	459

Code Complexity	Value
Physical Lines	783
Logical Lines	414
Cyclomatic Complexity (lower is better)	47
Maintainability Index C-infinity to 10, higher is better	118.82

```
0 // require bar.js
1 // require baz.js
2
3 (function() {
4   var bar = Etsy.bar.init();
5   var baz = Etsy.baz.init();
6   // ...
7 })();
8
9
10 (function() {
11   window.Etsy.bar = { init: function() {} };
12 })();
13
14 (function() {
15   window.Etsy.baz = { init: function() {} };
16 })();
17
18 (function() {
19   var bar = Etsy.bar.init();
20   var baz = Etsy.baz.init();
21   // ...
22 })();
23
```







log host

rollup

- linter
- hinter
- escomplex
- scp stuff

Ranger

Ranger

shop.rearrange.js

Chris Patranks / 1 year, 3 months ago

Fix 1st bug with rearrange your shop and window.onload

JSHint Warnings	Line
Variables should not be deleted.	445
Bad escaping of EOL. The option multiplier is needed.	454
Bad escaping of EOL. The option multiplier is needed.	455
Bad escaping of EOL. The option multiplier is needed.	456
Bad escaping of EOL. The option multiplier is needed.	457
Bad escaping of EOL. The option multiplier is needed.	458
Bad escaping of EOL. The option multiplier is needed.	459

Code Complexity	Value
Physical Lines	783
Logical Lines	414
Cyclomatic Complexity (lower is better)	47
Maintainability Index C-infinity to 10, higher is better	118.82

```

0 // require bar.js
1 // require baz.js
2
3 (function() {
4   var bar = Etsy.bar.init();
5   var baz = Etsy.baz.init();
6   // ...
7 })();
8
9
10 (function() {
11   window.Etsy.bar = { init: function() {} };
12 })();
13
14 (function() {
15   window.Etsy.baz = { init: function() {} };
16 })();
17
18 (function() {
19   var bar = Etsy.bar.init();
20   var baz = Etsy.baz.init();
21   // ...
22 })();

```

Now we know enough
to surface dead files
with confidence

Etsy

@danielespeset

Finding dead code paths
is still hard

Shrinkray



Justin Donato
[@justindo](#)



Kelly Norton
[@kellegous](#)

Etsy

[@danielespeset](#)

modules/buttons.css

TOTAL SELECTORS

159

DEFINED SELECTORS

159

IMPORTED SELECTORS

0

IMPORTED FILES

0



jklein / 5 months ago

fa9ad02

PERF-433 Fixing the follow link on the sent conversations page

Unused Selectors **112**

	Size	Line
.button-stack	302B	482
.tt-add-circle.tt.tt-mini .dismiss	217B	658
.button-stack span	198B	497
.tt-add-circle.tt.tt-mini	197B	644
.button-small-disabled	176B	107
.button-small-loading	175B	106
.add-to-circle-spinner	165B	617
.de .button-fave span	157B	340
.button-add	154B	766
.registry-button-container a.remove-from-registry	148B	382

What's next?

- Adding Templates as a resource

What's next?

- Adding Templates as a resource
- Shrinkray powered delete button

What's next?

- Adding Templates as a resource
- Shrinkray powered delete button
- Detecting inefficiently grouped code

What's next?

- Adding Templates as a resource
- Shrinkray powered delete button
- Detecting inefficiently grouped code
- Feature / User-state asset signatures

What's next?

- Adding Templates as a resource
- Shrinkray powered delete button
- Detecting inefficiently grouped code
- Feature / User-state asset signatures
- **Shrinkray for JavaScript**

The frontend is getting more
complex everywhere.

Etsy

@danielespeset

We need new strategies to
manage and understand it.

Etsy

@danielespeset

The browser is part of your distributed system, not just a client you support.

The more extensible a tool
the more useful it will be.

Etsy

@danielespeset

Thanks!



codeascraft.com

[@codeascraft](https://twitter.com/codeascraft)

etsy.github.io

etsy.com/codeascraft/talks

etsy.com/careers

Etsy

[@danielespeset](https://twitter.com/danielespeset)

Please evaluate
my talk via the
mobile app!