



# Lambdas & Streams: Taking the Hard Work Out of Bulk Operations in Java SE 8

Simon Ritter  
Head of Java Evangelism  
Oracle Corporation

Twitter: [@speakjava](https://twitter.com/speakjava)



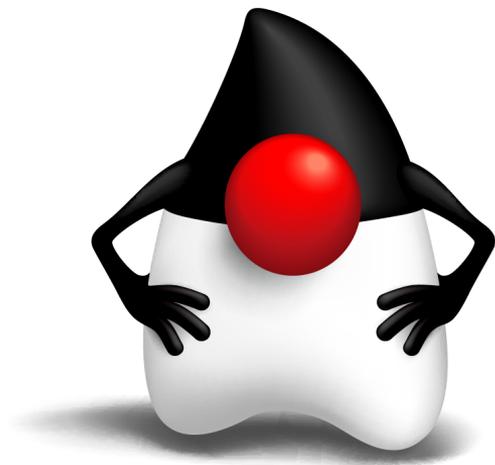
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# Lambdas In Java



# The Problem: External Iteration

```
List<Student> students = ...
double highestScore = 0.0;
for (Student s : students) {
    if (s.gradYear == 2011) {
        if (s.score > highestScore) {
            highestScore = s.score;
        }
    }
}
```

- Client controls iteration
- *Inherently serial*: iterate from beginning to end
- Not thread-safe because business logic is stateful (mutable accumulator variable)

# Internal Iteration With Inner Classes

## More Functional, Fluent

```
List<Student> students = ...
double highestScore =
    students.filter(new Predicate<Student>() {
        public boolean op(Student s) {
            return s.getGradYear() == 2011;
        }
    }).map(new Mapper<Student, Double>() {
        public Double extract(Student s) {
            return s.getScore();
        }
    }).max();
```

- Iteration, filtering and accumulation are handled by the library
- Not inherently serial – traversal *may* be done in parallel
- Traversal *may* be done lazily – so one pass, rather than three
- Thread safe – client logic is stateless
- High barrier to use
  - Syntactically ugly

# Internal Iteration With Lambdas

```
SomeList<Student> students = ...  
  
double highestScore =  
    students.stream()  
        .filter(Student s -> s.getGradYear() == 2011)  
        .map(Student s -> s.getScore())  
        .max();
```

- More readable
- More abstract
- Less error-prone
- No reliance on mutable state
- Easier to make parallel

# Lambda Expressions

## Some Details

- Lambda expressions represent **anonymous functions**
  - Like a method, has a typed argument list, a return type, a set of thrown exceptions, and a body
  - Not associated with a class
- We now have parameterised behaviour, not just values

```
double highestScore =  
    students.stream()  
        .filter(Student s -> s.getGradYear() == 2011)  
        .map(Student s -> s.getScore())  
        .max();
```

What

How



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# Lambda Expression Types

- Single-method interfaces are used extensively in Java
  - Functions and callbacks
  - Definition: a *functional interface* is an interface with one abstract method
  - *Functional interfaces* are identified structurally
  - The *type* of a lambda expression will be a *functional interface*

```
interface Comparator<T> { boolean compare(T x, T y); }
interface FileFilter    { boolean accept(File x); }
interface Runnable     { void run(); }
interface ActionListener { void actionPerformed(...); }
interface Callable<T>  { T call(); }
```

# Target Typing

- A lambda expression is a way to create an instance of a functional interface
  - Which functional interface is inferred from the context
  - Works both in assignment and method invocation contexts

```
sort(myList, (String x, String y) -> x.length() - y.length());
```

```
Comparator<String> c = (String x, String y) -> x.length() - y.length();
```

- Be careful, remember signature of functional interface

```
addActionListener((ae) -> System.out.println("Got it!"));
```

# Local Variable Capture

- Lambda expressions can refer to *effectively final* local variables from the enclosing scope
  - Effectively final means that the variable meets the requirements for final variables (i.e., assigned once), even if not explicitly declared final
  - This is a form of type inference

```
void expire(File root, long before) {  
    root.listFiles(File p -> p.lastModified() <= before);  
}
```

# Lexical Scoping

- The meaning of names are the same inside the lambda as outside
  - A 'this' reference – refers to the enclosing object, not the lambda itself
  - Think of 'this' as a final predefined local
  - Remember the type of a Lambda is a *functional interface*

```
class SessionManager {
    long before = ...;

    void expire(File root) {
        // refers to 'this.before', just like outside the lambda
        root.listFiles(File p -> checkExpiry(p.lastModified(), this.before));
    }

    boolean checkExpiry(long time, long expiry) { ... }
}
```

# Type Inference

- The compiler can often infer parameter types in a lambda expression
- Inference based on the target functional interface's method signature
- Fully statically typed (no dynamic typing sneaking in)
  - More typing with less typing

```
static T void sort(List<T> l, Comparator<? super T> c);
```

```
List<String> ls = getList();  
Collections.sort(ls, (String x, String y) -> x.length() - y.length());
```



```
Collections.sort(ls, (x, y) -> x.length() - y.length());
```

# Method References

- Method references let us reuse a method as a lambda expression

```
FileFilter x = f -> f.canRead();
```



```
FileFilter x = File::canRead;
```

# Constructor References

```
interface Factory<T> {  
    T make();  
}
```

```
Factory<List<String>> f = ArrayList<String>::new;
```

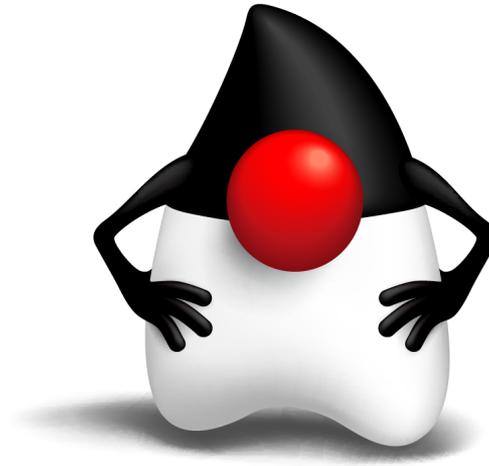


Equivalent to

```
Factory<List<String>> f = () -> return new ArrayList<String>();
```

- When `f.make()` is invoked it will return a new `ArrayList<String>`

# Library Evolution



# Library Evolution

## The Real Challenge

- Adding lambda expressions is a big language change
  - If Java had them from day one, the APIs would definitely look different
- Most important APIs (Collections) are based on interfaces
  - How to extend an interface without breaking backwards compatibility?
- Adding lambda expressions to Java, but not upgrading the APIs to use them, would be silly
- Therefore we also need better mechanisms for *library evolution*

# Library Evolution Goal

- Requirement: aggregate operations on collections
  - New methods required on Collections to facilitate this

```
int heaviestBlueBlock =  
    blocks.stream()  
        .filter(b -> b.getColor() == BLUE)  
        .map(Block::getWeight)  
        .reduce(0, Integer::max);
```

- This is problematic
  - Can't add new methods to interfaces without modifying all implementations
  - Can't necessarily find or control all implementations

# Solution: Extension Methods

## AKA Defender Methods

- Specified in the interface
- From the caller's perspective, just an ordinary interface method
- Provides a default implementation
  - Default is only used when implementation classes do not provide a body for the extension method
  - Implementation classes can provide a better version, or not

```
interface Collection<E> {  
    default Stream<E> stream() {  
        return StreamSupport.stream(spliterator());  
    }  
}
```

# Virtual Extension Methods

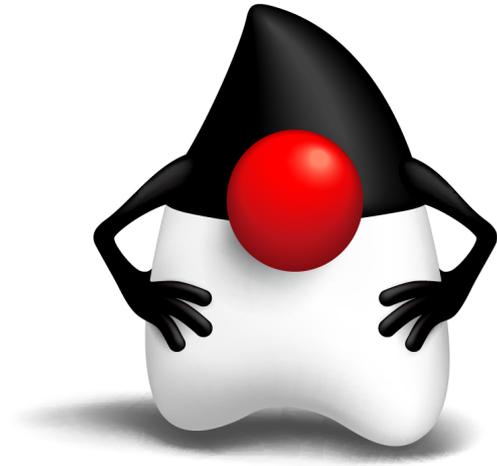
Stop right there!

- Err, isn't this implementing multiple inheritance for Java?
  - Yes, but Java already has multiple inheritance of *types*
  - This adds multiple inheritance of *behavior* too
  - But not *state*, which is where most of the trouble is
  - Can still be a source of complexity due to separate compilation and dynamic linking
    - Class implements two interfaces, both of which have default methods
    - Same signature
    - How does the compiler differentiate?

# Functional Interface Definition

- Single Abstract Method (SAM) type
- A functional interface is an interface that has one abstract method
  - Represents a single function contract
  - Doesn't mean it only has one method
- Abstract classes may be considered later
- `@FunctionalInterface` annotation
  - Helps ensure the functional interface contract is honoured
  - Compiler error if not a SAM

# Lambdas In Full Flow: Streams



# Aggregate Operations

- Most business logic is about aggregate operations
  - Most profitable product by region
  - Group transactions by currency
- As we have seen, up to now, Java uses external iteration
  - Inherently serial
  - Frustratingly imperative
- Java SE 8's answer: **Streams**
  - With help from Lambdas

# Stream Overview

## At The High Level

- Abstraction for specifying aggregate computations
  - Not a data structure
  - Can be infinite
- Simplifies the description of aggregate computations
  - Exposes opportunities for optimisation
  - Fusing, laziness and parallelism

# Stream Overview

## Pipeline

- A stream pipeline consists of three types of things
  - A source
  - Zero or more intermediate operations
  - A terminal operation
    - Producing a result or a side-effect

```
int sum = transactions.stream()
    filter(t -> t.getBuyer().getCity().equals("London"))
    mapToInt(Transaction::getPrice)
    sum() ;
```

Source

Intermediate operation

Terminal operation

# Stream Overview

## Execution

- The `filter` and `map` methods don't really do any work
  - Set up a pipeline of operations and return a new `Stream`
- All work happens when we get to the `sum()` operation
  - `filter()/map()/sum()` fused into one pass on the data
    - For both sequential and parallel pipelines

```
int sum = transactions.stream().  
    filter(t -> t.getBuyer().getCity().equals("London")). // Lazy  
    mapToInt(Transaction::getPrice). // Lazy  
    sum(); // Execute the pipeline
```

# Stream Sources

## Many Ways To Create

- From collections and arrays
  - `Collection.stream()`
  - `Collection.parallelStream()`
  - `Arrays.stream(T array)` Or `Stream.of()`
- Static factories
  - `IntStream.range()`
  - `Files.walk()`
- Roll your own
  - `java.util.Spliterator()`

# Stream Sources Provide

- Access to stream elements
- Decomposition (for parallel operations)
  - Fork-join framework
- Stream characteristics
  - **ORDERED**
  - **DISTINCT**
  - **SORTED**
  - **SIZED**
  - **SUBSIZED**
  - **NONNULL**
  - **IMMUTABLE**
  - **CONCURRENT**

# Stream Intermediate Operations

- Can affect pipeline characteristics
  - `map()` preserves **SIZED** but not necessarily **DISTINCT** or **SORTED**
- Some operations fuse/convert to parallel better than others
  - Stateless operations (`map`, `filter`) fuse/convert perfectly
  - Stateful operations (`sorted`, `distinct`, `limit`) fuse/convert to varying degrees

# Stream Terminal Operations

- Invoking a terminal operation executes the pipeline
  - All operations can execute sequentially or in parallel
- Terminal operations can take advantage of pipeline characteristics
  - `toArray()` can avoid copying for `SIZED` pipelines by allocating in advance

# java.util.function Package

- **Predicate<T>**
  - Determine if the input of type T matches some criteria
- **Consumer<T>**
  - Accept a single input argument of type T, and return no result
- **Function<T, R>**
  - Apply a function to the input type T, generating a result of type R
- Plus several more

# The iterable Interface

Used by most collections

- One method, `forEach()`
  - Parameter is a `Consumer`
- Replace with `reduce` or `collect` where possible
  - `forEach` is not thread safe, and cannot be made parallel

```
wordList.forEach(System.out::println); // OK
```

```
List<T> l = ...  
s.map(λ).forEach(e -> l.add(e));
```



Replace with

```
List<T> l = s.map(λ).collect(Collectors.toList());
```

# Maps and FlatMaps

## Map Values in a Stream

- One-to-one mapping
  - `<R> Stream<R> map(Function<? super T, ? extends R> mapper)`
  - `mapToDouble`, `mapToInt`, `mapToLong`
- One-to-many mapping
  - `<R> Stream<R> flatMap(  
    Function<? super T, ? extends Stream<? extends R> mapper)`
  - `flatMapToDouble`, `flatMapToInt`, `flatMapToLong`

# Example 1

Convert words in list to upper case

```
List<String> output = wordList.  
    stream().  
    map(String::toUpperCase).  
    collect(Collectors.toList());
```

# Example 2

Find words in list with even length

```
List<String> output = wordList.  
    stream().  
    filter(w -> (w.length() & 1 == 0)).  
    collect(Collectors.toList());
```

# Example 3

## Count lines in a file

- BufferedReader has new method
  - `Stream<String> lines()`

```
long count = bufferedReader.  
    lines().  
    count();
```

# Example 4

Join lines 3-4 into a single string

```
String output = bufferedReader.  
    lines().  
    skip(2).  
    limit(2).  
    collect(Collectors.joining());
```

# Example 5

Find the length of the longest line in a file

```
int longest = reader.  
    lines().  
    mapToInt(String::length).  
    max().  
    getAsInt();
```

# Example 6

Collect all words in a file into a list

```
List<String> output = reader.  
    lines().  
    flatMap(line -> Stream.of(line.split(REGEXP))).  
    filter(word -> word.length() > 0).  
    collect(Collectors.toList());
```

# Example 7

List of words lowercased, in alphabetical order

```
List<String> output = reader.  
    lines().  
    flatMap(line -> Stream.of(line.split(REGEXP))).  
    filter(word -> word.length() > 0).  
    map(String::toLowerCase).  
    sorted().  
    collect(Collectors.toList());
```

# Conclusions

- Java needs lambda statements
  - Significant improvements in existing libraries are required
- Require a mechanism for interface evolution
  - Solution: virtual extension methods
- Bulk operations on Collections
  - Much simpler with Lambdas
- Java SE 8 evolves the language, libraries, and VM together

