

Ad Serving at Spotify Scale

A journey of incremental full stack overhaul

Kinshuk Mishra, Director of Engineering

kinshuk@spotify.com

@_kinshukmishra

A lucky mistake



OPTIONS -

Removing Full promoted song ads

Substitute pv Drewman24 on 2014-12-11 10:12 PM

I had my first experience with a promoted 4+ minute spotify ad of a song from an artist.

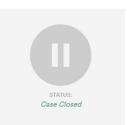
Has anyone experience 1 the compating? "Immor a fan at all for the 4 minute long ad that I'm forced to listen to.

I can listen to ads using the free version, but I can't listen to an entire song that I'm not interested in.

Status Update

2014-12-12

Hey everyonel Some of you received full song ads yesterday as the result of a temporary issue. This is now resolved and you shouldn't be hearing this anymore. If you're still having trouble



Expected consequences



ジャレド @KimJongTrilll · 11 Dec 2014

This **spotify** ad is literally a full **song**. I'm 2 minutes in and it won't let me change it. Fuck this **4 minute** ad. Fuck you **spotify**.



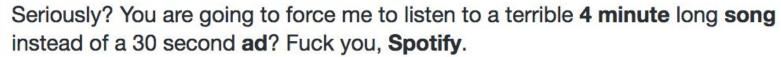
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3



Eric Seiler @EricSeiler · 11 Dec 2014





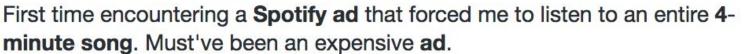
17



Sarcastic empathy



Evan Habeeb @evanhabeeb · 11 Dec 2014









Some valuable feedback

♠ In reply to Spotify



Whar Garble @Whargarrrrbllll · 11 Dec 2014

@Spotify It also launched a 4 minute unskippable ad that plays a song that doesnt fit your music styles at all and makes you hate the artist



1







Bianca Ciotti @BiancaCiotti · 12 Dec 2014









The unintended consequence

Artist engagement for exposed users went up

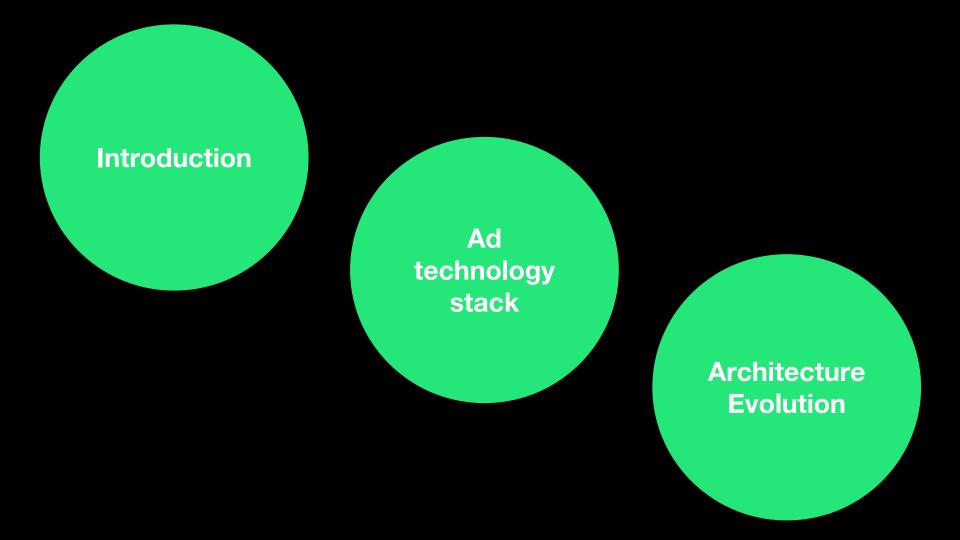
The unintended consequence

Promising insights about content promotion use-case

The unintended consequence

Confirmation that the ad server is a powerful messaging platform

Why should you care?



Introduction

Ad technology stack

Architecture Evolution

What I do

- Founded ads engineering team at Spotify in 2011
- Build all things ads engineering team & software
- Major focus areas :
 - Ad delivery (Backend and Web)
 - Multi-platform native ads (Client Platform)
 - Ad performance (ML and Data)

3 noteworthy things

Full stack refactor

Evolution at scale

Pragmatic choices

100,000,000+ MAU

50,000,000+ Subscribers

30,000,000+ Songs

2,000,000,000+ Playlists

\$5,000,000,000+

Revenue paid to rightsholders

60 Markets

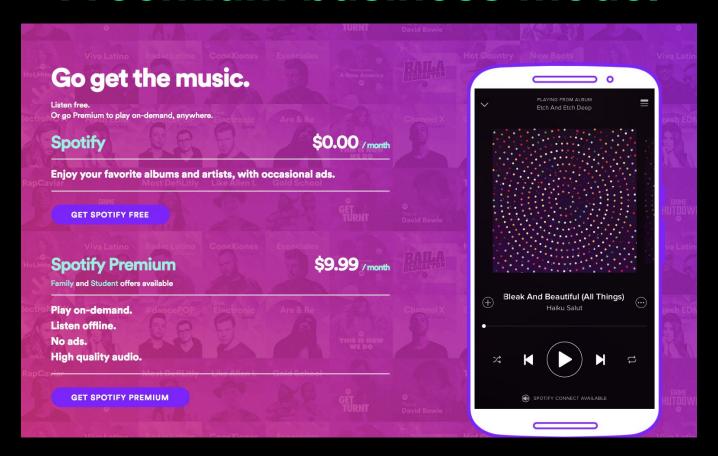


Platform Ubiquity



Play on all your devices

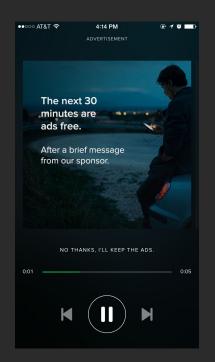
Freemium business model

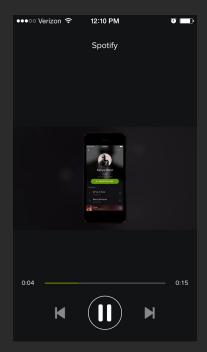


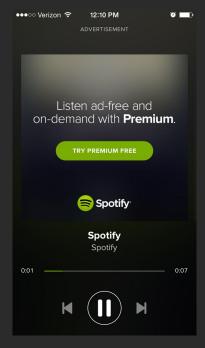
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Ad









EMILY BLUNT IS THE ICE QUEEN

NO THANKS - I'LL LISTEN WITH ADS

Thanks to the following sponsor.

The Huntsman: Winter's War LEARN MORE

Thanks for watching

Now enjoy the next 30 minutes of ad-free music

Now enjoy the next 30 minutes of ad-free music

NO THANKS - I'LL LISTEN WITH ADS

BACK TO MUSIC

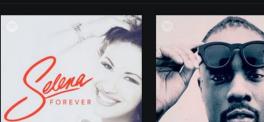
BACK TO MUSIC



Remembering a true Queen.

CHARTS

OVERVIEW



Selena Forever Remembering the Queen of Tex-



New Music Tuesday



Today's Top Hits The 50 best from the world of



Latin American Indie Nada más que lo mejor de la



Afternoon Acoustic Unwind and let the afternoon



The best of fresh R&B. Keep up to

Introduction

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Beauty of Ad Server





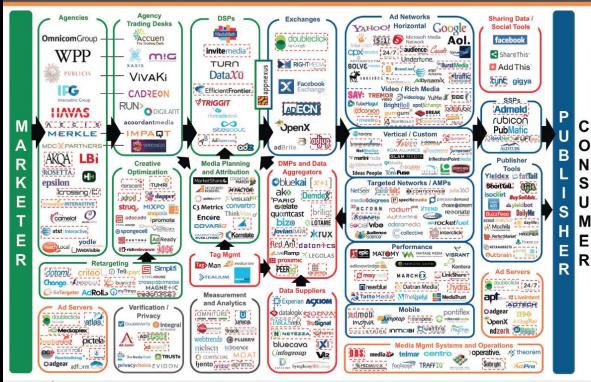






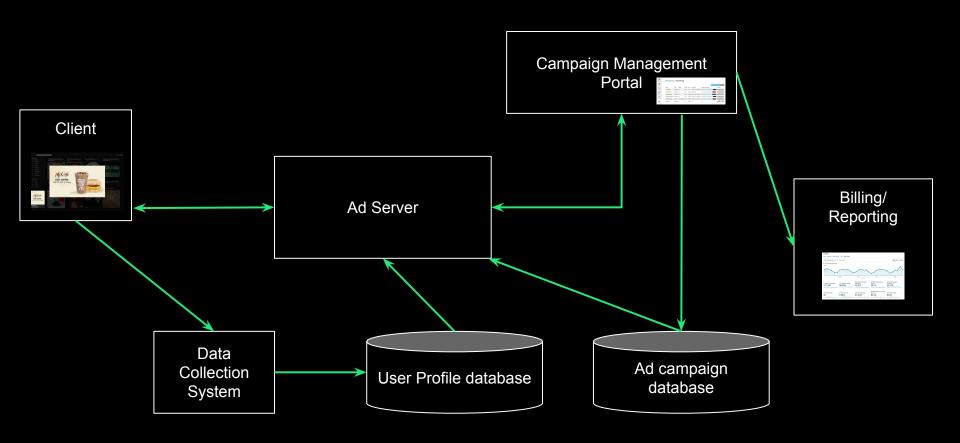
Complexity of Ad tech ecosystem

DISPLAY LUMAscape

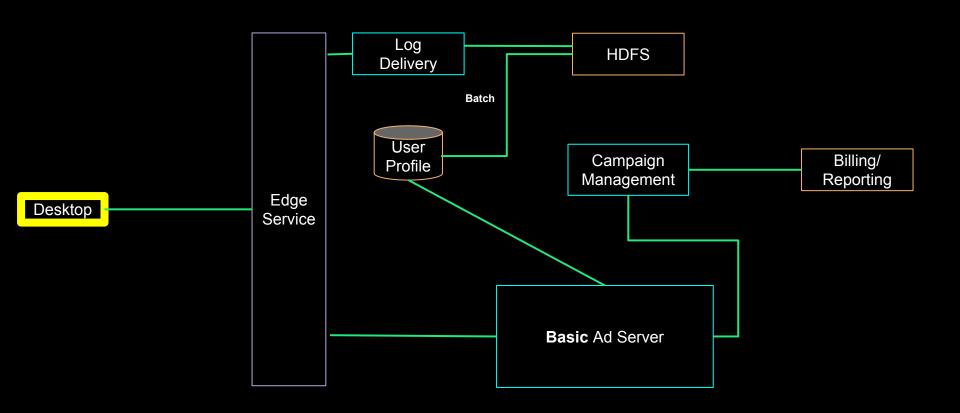




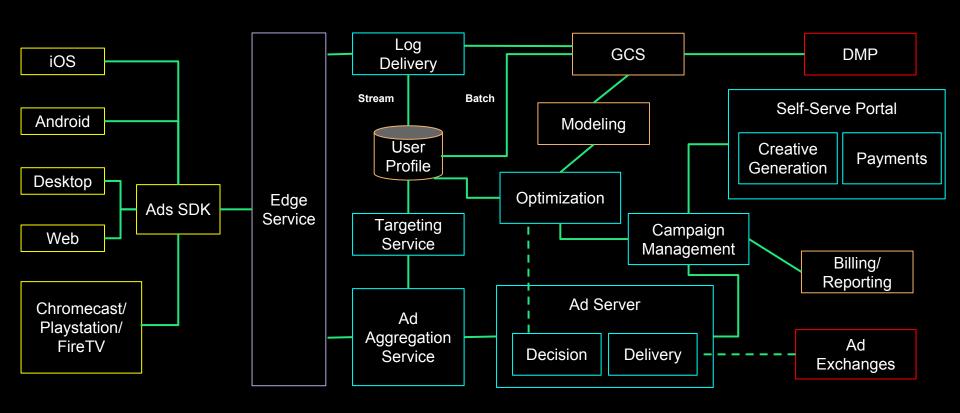
In essence it is pretty simple



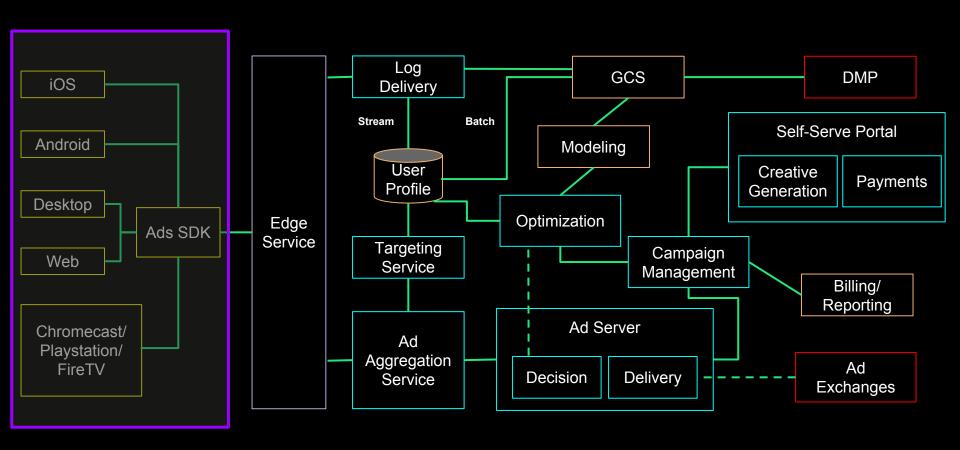
Spotify Ads infrastructure in 2011



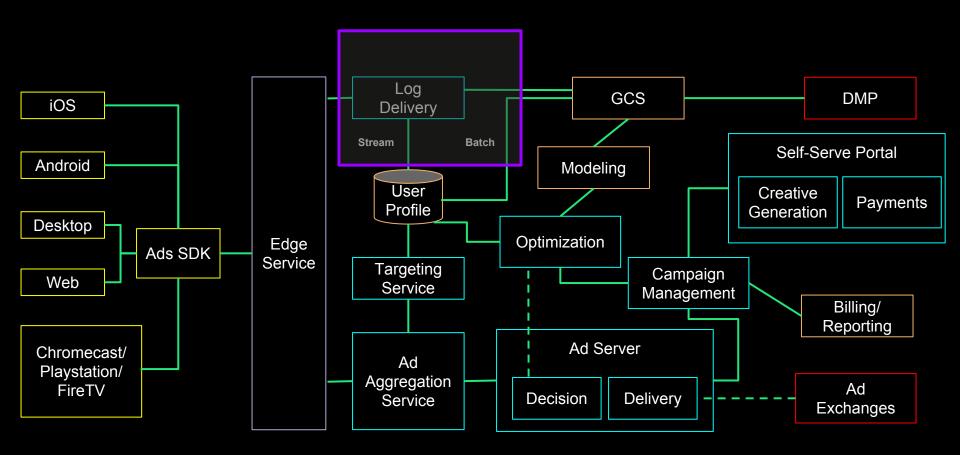
Spotify Ads infrastructure in 2017



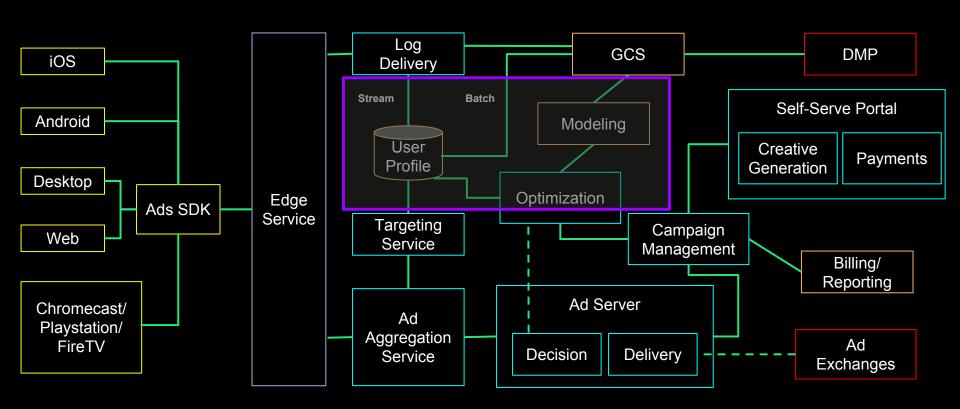
Multi-platform clients



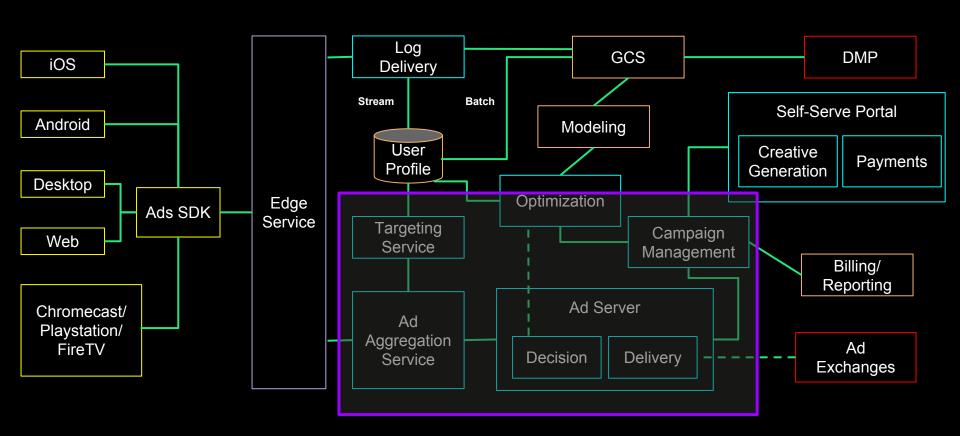
Data collection



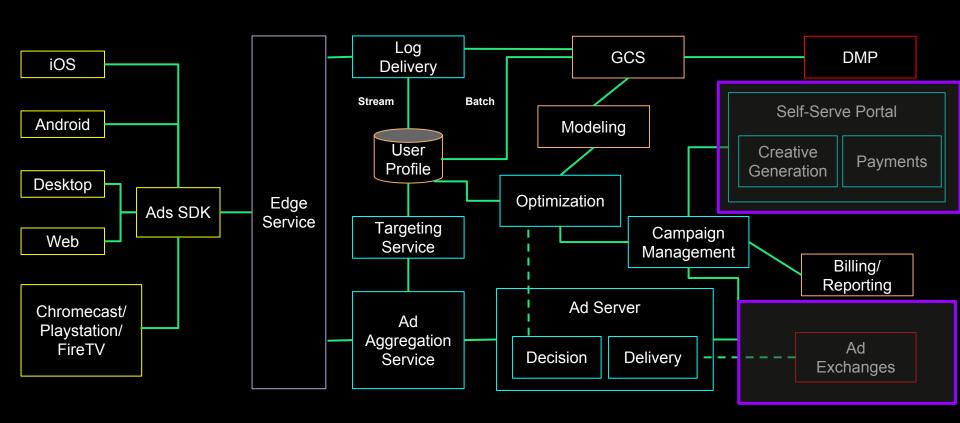
Intelligence



Ad Delivery



Demand fulfillment



Now you know too

Ad server is a powerful messaging platform

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Architecture overhaul is hard

- While keeping the business running
- While innovating on new products
- When you should have done it yesterday

Why did Spotify evolve Ads architecture?

Future needs

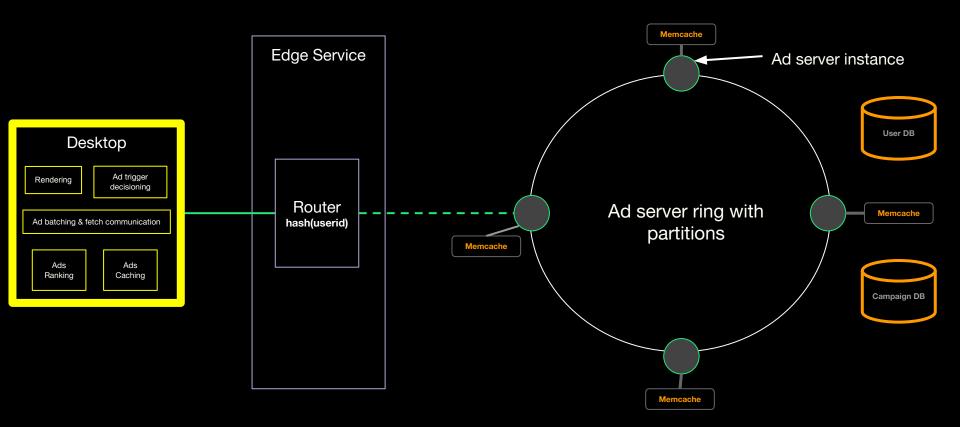
- Growth in scale
- Emergence of new client platforms
- Cheap cloud computing
- New products to meet business objectives
- Technical debt

The 3 stories

Story 1

Fixing the legacy mess

Original ad server design



Problems

Stateful service with faulty persistence

Cache as a data store

Service cluster as a hashed ring

Ad decisioning in Client

Batch Client-Server Calls

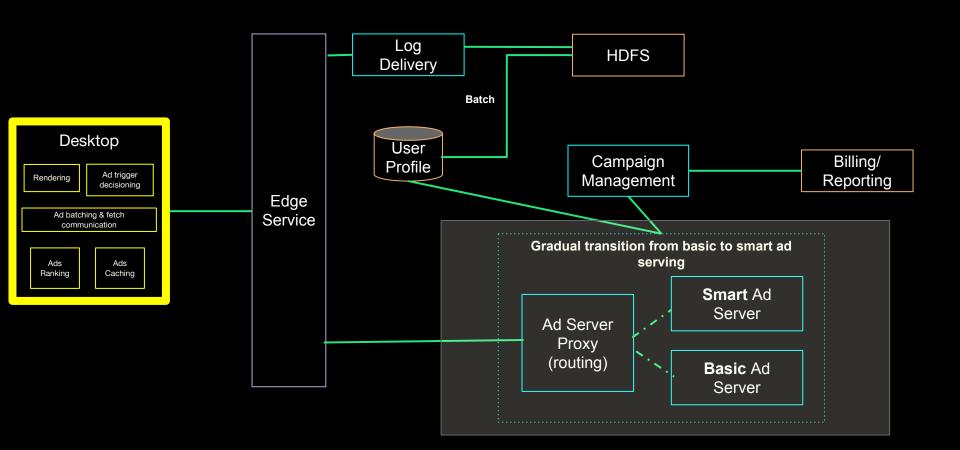
Fix strategy

Fix strategy tactic

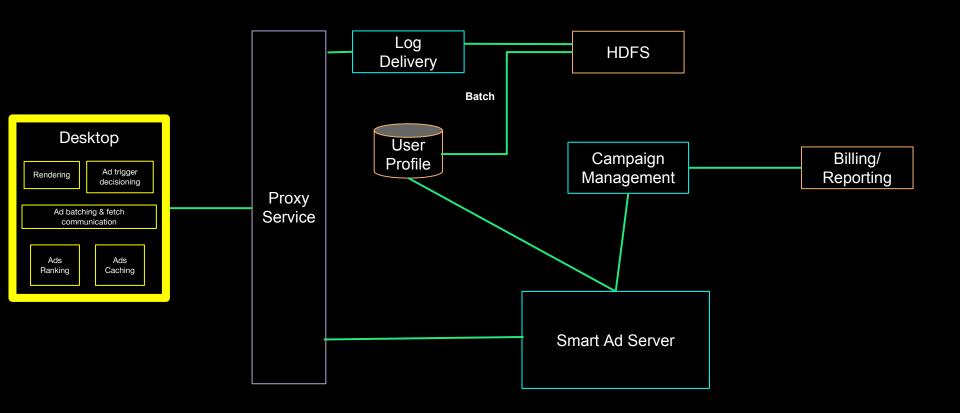
Isolate refactor to one system at

a time

The ad server transition



After the ad server transition

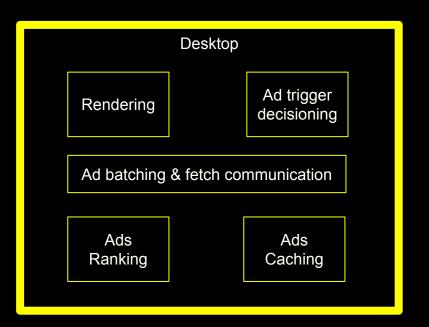


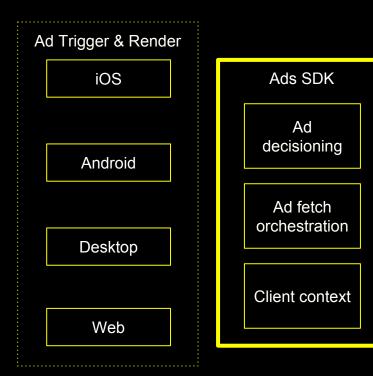
Story 2

Lean, mean and fast

Division of responsibilities

Before After





Problems

Thick Clients

Logic duplication

Tightly coupled monolith

Fix strategy

Reduce State Management

Break monolith into services

Isolate platform independent logic into a lib

Fix tactic

Design your systems to be master of one thing

Remember division of responsibilities?

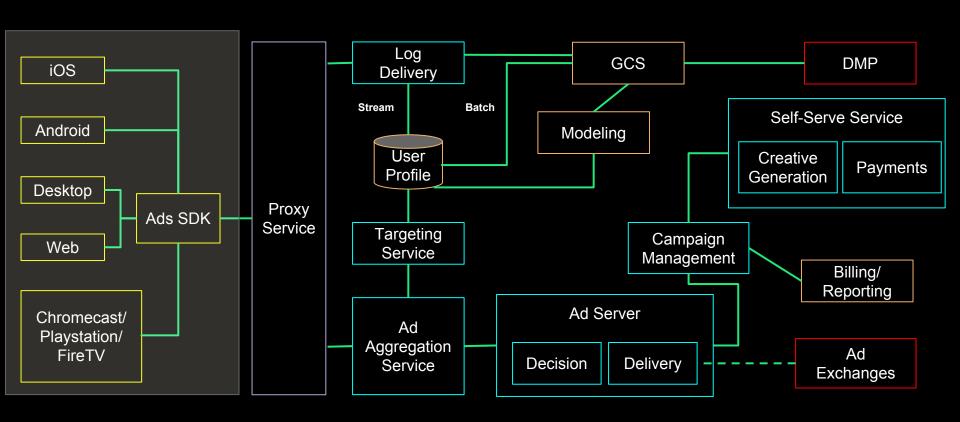
Desktop Ad trigger Rendering decisioning Ad batching & fetch communication Ads Ads Ranking Caching

BAD

Ad Trigger & Render Ads SDK iOS Ad decisioning Android Ad fetch orchestration Desktop Client context Web

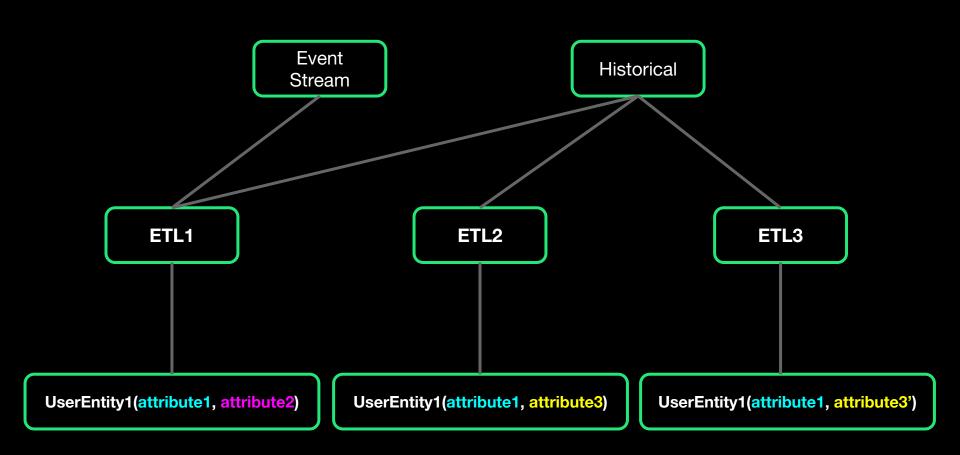
GOOD

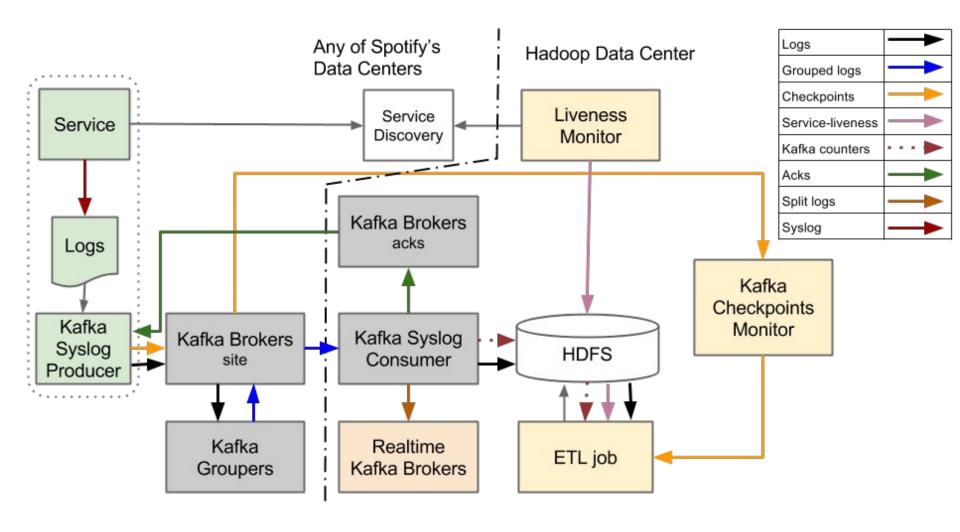
Multiplatform Client design



Story 3

Knowledge is power, Unreliable data is your enemy





Problems

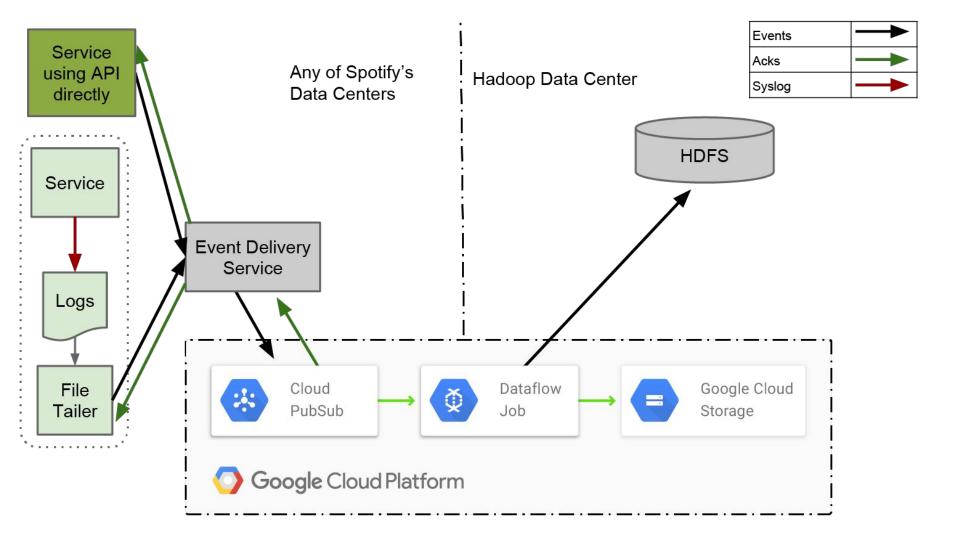
Duplicate, undiscoverable and fragmented datasets

Metric inaccuracy

Overloaded Data Infra

Fix strategy

Focus on reliable and timely log delivery



Data engineering with SLA

Dataset canonicalization

Some useful lessons learnt from architectural overhaul

Test with minimal impact radius

Mistakes are inevitable

Speed up build decisions

Think for tomorrow, Solve for today



Thank You!

kinshuk@spotify.com @_kinshukmishra