CutlyerMonitoring, done differently.

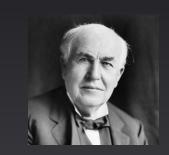
Why We Chose Erlang Over vs. Java, Scala, Go, and C

Outlyer Monitoring, done differently.

My massively opinionated overview of building software at a startup, with the aid of quotes and funny pictures.

"I have not failed, I've just found 10,000 ways that won't work"

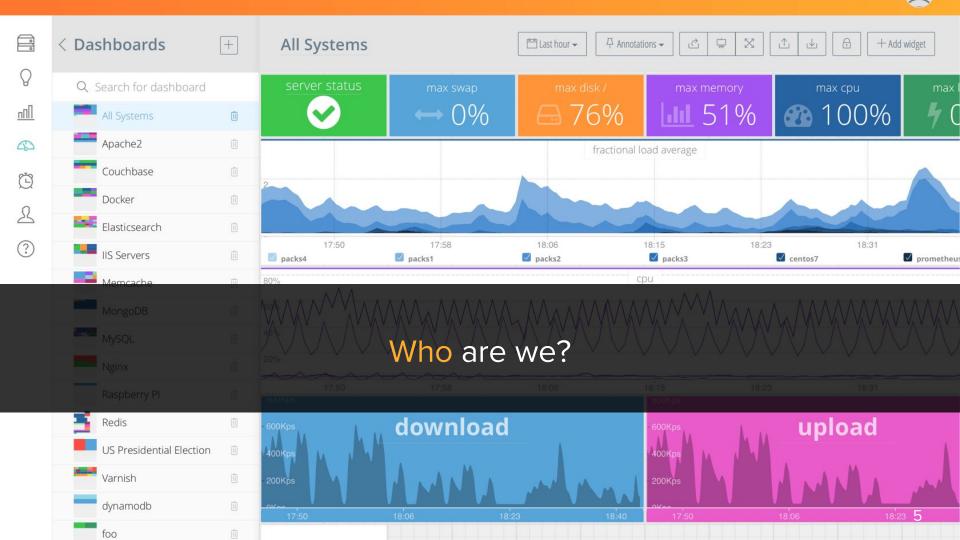
Thomas Edison



"I know words, I have the best words. I have the best, but there is no better word than stupid"

Donald J. Trump





Formerly known as...



Outlyer



Our Vision: Self-service monitoring for Microservices.



Teams own their monitoring and collect metrics they need, not just Operations



Any stakeholder, business or technical, has visibility without being overwhelmed by data



While ops teams still maintain control & visibility across the entire platform



Monitoring

- Replace Nagios, Graphite, Statsd
- Open standards
- Docker support





Time is always important, but in a startup it's critical

- Too slow to release? You're dead (speed)
- Too slow to product/market fit? You're dead (flexibility)
- Too slow to scale? You're dead (strategy)
- Never enough time

Unless...

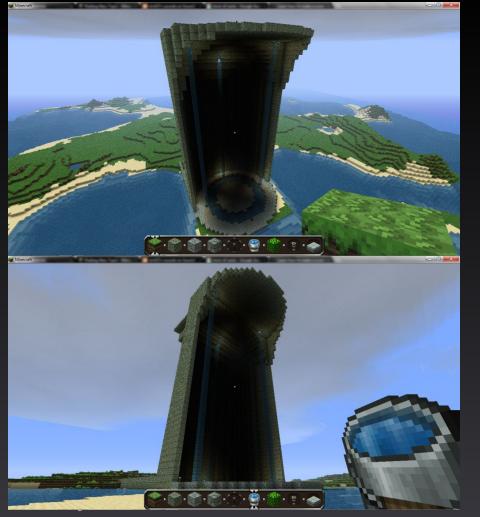
- You are well funded
- A lifestyle business
- You are incredibly lucky
- even then...



Business First

- Can't build in stealth
- Need to build what's going to sell
- Sometimes quality takes a backseat











The Monolith

- Like most companies, we started with a Monolith
- Python Agent, NodeJS App, Mongo DB
- 2 Nodes for HA





Growing the Monolith

- How was our architecture going to grow with the company
- Vision
 - Microservices?
- Process
 - We can't stop to rewrite

Microservices

Benefits

- Isolation
- Independently deployable
- Flexibility (languages, tech etc)
- Team alignment and ownership

Impediments

- Requires infrastructure
- Packaging, deployment, hosting
- Communication: bus, http
- Service discovery



The process: Structured Monolith

- Break up the code
- Separate state
- Separate services
- Separate deployment

Separating the State

- The early step
- Separate infrastructure services
 - DB, Queues
- Monitor resource contention

Our Dirty Secret

- We use mongo
- And its awesome
- Just keeps chugging

Our Dirty Secret

- We use mongo
- And its awesome
- Just keeps chugging

```
:~# uptime
22:43:46 up 933 days, 12:50, 1 user, load average: 142.07, 124.70, 127.50
```

Our Dirty Secret

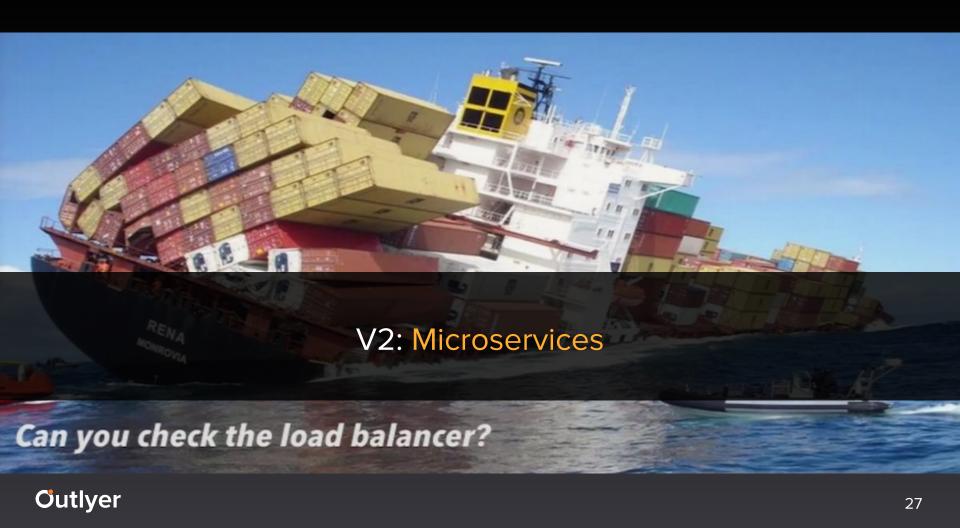
- We use mongo
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- Just keeps chugging

```
~# uptime
22:43:46 up 933 days, 12:50, 1 user, load average: 142.07, 124.70, 127.50
```

Scale state

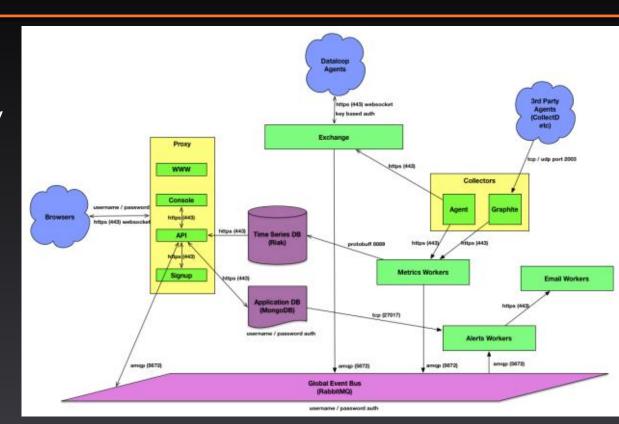
- Remove it where possible
 - Scale horizontally
- Reliable cluster for HA
- Shard
 - Performance
 - Optimise first
 - Geolocate data
 - Data protection





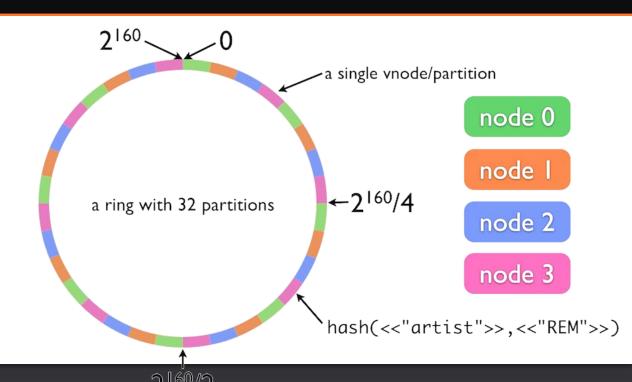
Splitting Services

- Gradual processes
- Areas of responsibility
- Background workers
- Data model entities
- Central Comms Bus



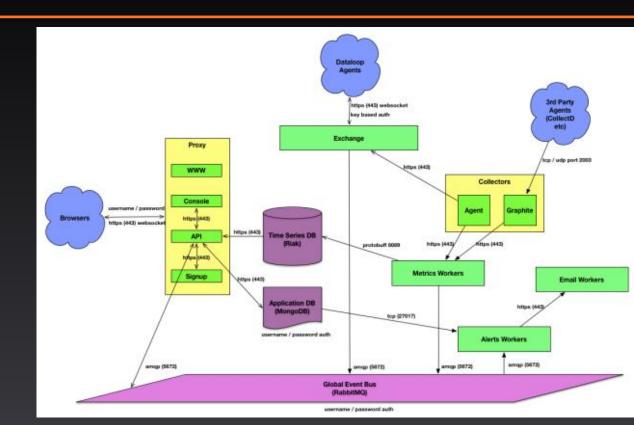
Time series: Riak

- Key/Value Store
- Dynamo Paper
- Hashed Distribution
- Ops Friendly
- Erlang



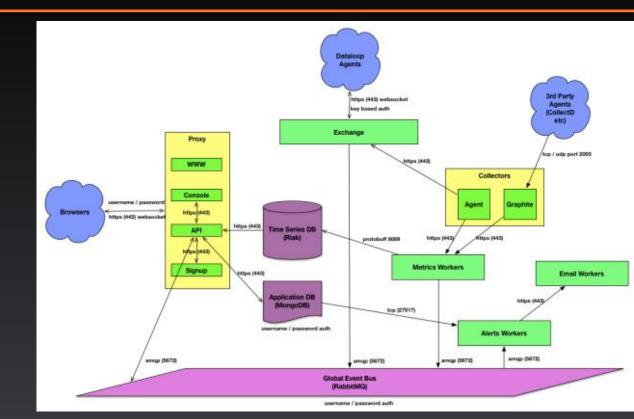
We were rocking

Scaled well at first



We were rocking

- Scaled well at first
- Onboarded 2 large customers



We were rocking

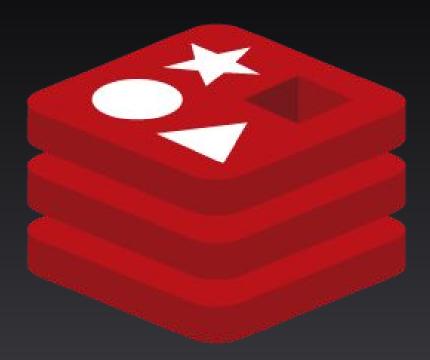
- Scaled well at first
- Onboarded 2 large customers
- Constant fire fighting



Outlyer

Redis to the Rescue

- NodeJS couldn't keep up
- We added a redis buffer for processing
- Reduced load on Node.JS workers
- Bought us some time
- A more permanent solution needed
- Redis is also awesome





"Any sufficiently complicated concurrent program in another language contains an ad hoc informally-specified bug-ridden slow implementation of half of Erlang"

Robert Virding

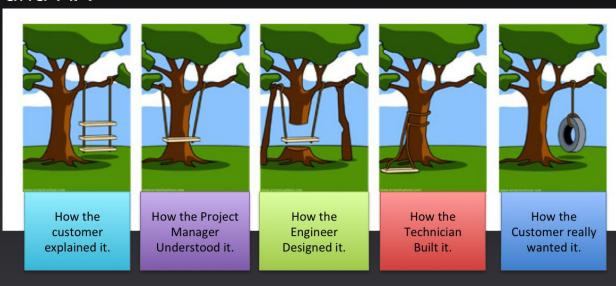




Requirements

Distributed for scale and HA

- Reliable
- Good performance
- Production visibility



Option 1 - Java

- Forced-OOP
- Very verbose and inexpressive
- GC: "that way madness lies"
- Team motivation



"Object-oriented programming is an exceptionally bad idea which could only have originated in California."

Edsger Dijkstra



Option 2 - Scala

- Still the JVM
- Concurrency model
- Runtime tracing and visibility
- Missing OTP, although AKKA



Option 3 - Go

- Growing community
- Performs well
- Runtime visibility
- Fault tolerance

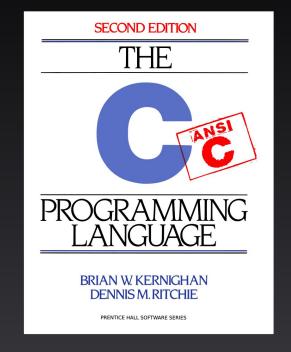


Option 4 - C

- Good for performance critical components
 - Not much else
- Life is just too short
- Looking at Rust

"A C program is like a fast dance on a newly waxed dance floor by people carrying razors"

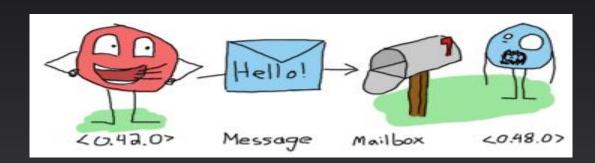
Waldi





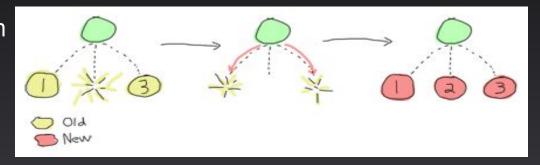
Erlang: State and Concurrency

- No shared state
- Actor model
- Communication via messages
- Like human interaction



Erlang: Supervisors

- Supervise worker processes
- Restart upon crash
- Fault-tolerance
- Independently configurable
- Different layers of protection



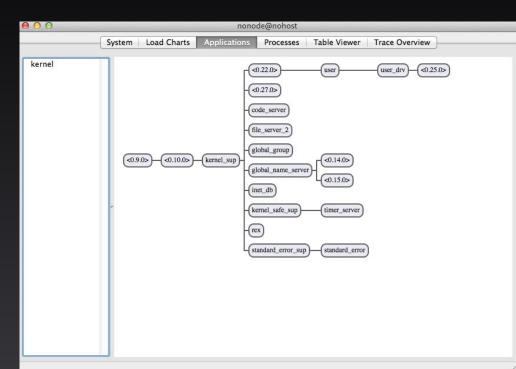
Erlang: Behaviours

- Formalized common patterns
- Battle hardened
- Reliable systems made easy
- Prevent race conditions
- Handle partial failures



Erlang: Visibility

- Simple to inspect live systems
- Even via GUI and shell
- Supports interaction
 - Sending messages

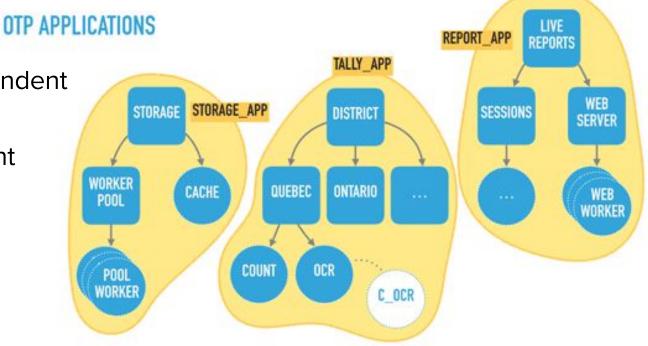


Erlang: Applications as Microservices

- BEAM like an OS

Applications independent Start/Stop

- Different deployment configurations
- Like a standalone
 Microservice



Erlang: The rest

More Good

- Distribution at its core
- Live code reload

Bad

- Quirky Syntax
- Smaller community
- Hiring (sort of)



Elixir

- New kid on the block
- All the power of Erlang/OTP BEAM
- Ruby sugar, for the kids
- Massively growing community

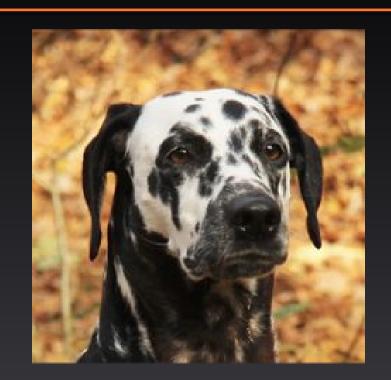






Dalmatiner DB

- Open Source Time-Series DB
- Written in Erlang
- Based on Riak-Core and uses ZFS
- Fast as F***
- Built on simple solid components
- https://dalmatiner.io/



How it works





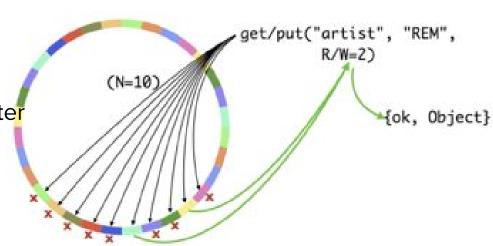




Riak: As previously mentioned

- Ring distribution
- vnode
 - manages key partition
 - distributed across physical cluster
 - transfers (scaling)
 - redundancy
- masterless





Riak Core

- The base to riak
- Designed as a distributed systems framework
- Services for:
 - Node Liveness & Membership
 - Partitioning & distribution (consistent hashing)
 - Cluster state
- Ops tools for managing the cluster
 - add/remove nodes
 - monitor state



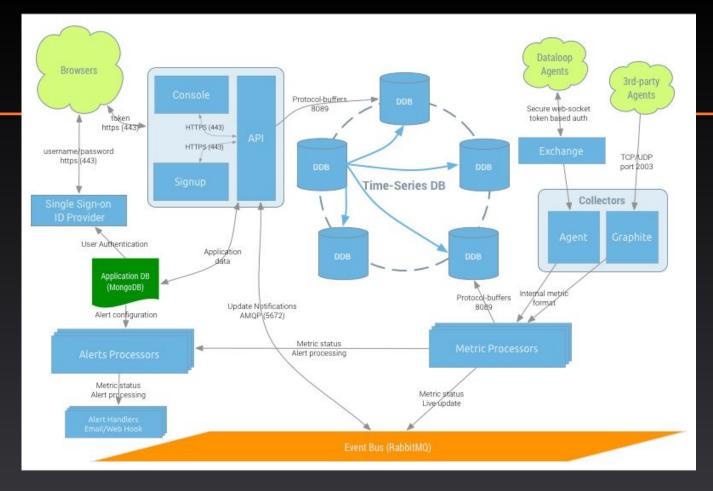
Benchmarks

- Haggar (Graphite benchmarking tool)
- Cluster test
 - 5 nodes (8core 60GB RAM, 1TB SSD)
 - 15 20 million unique metrics / second!!!
- Single node test
 - 3 4 million unique metrics / second
- http://blog.outlyer.com/top10-open-source-time-series-databases

Trade offs

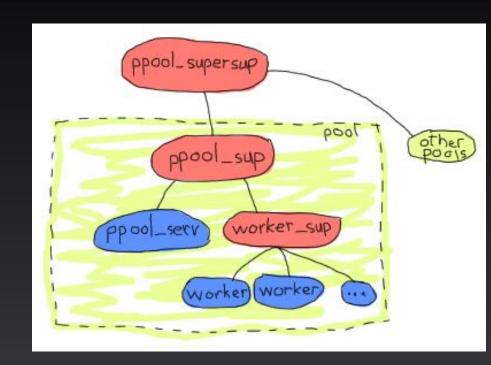
- No strict guarantees
- Configure to reduce probability of data loss
- Memory usage, caches, ZFS
- Optimisations for read load
- Floating point numbers (62bit)
- Proprietary binary protocol

Now (roughly)



What we've learnt

- Live code tracing
- Let it crash approach
 - Supervision
 - Saves code
- Community
 - Small but passionate
 - A lot of academic work
 - Erlang solutions



What's Next

- Erlang all the things
- Elixir
- More live code reloading



Lessons from a small startup

- Ignore the dogma
 - Make it work
 - Make it fast
 - Shard the hell out of it
- Be scrappy
 - Pay down your debts
- Don't rush to microservices
 - or any shiny things

"In theory, theory and practice are the same. In practice, they're not."

Introducing

Outlyer

Monitoring, done differently.

