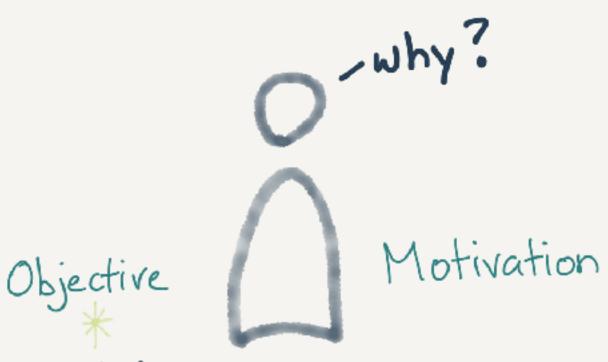
Develop Your Development Experience

ATOMIST

©jessitron

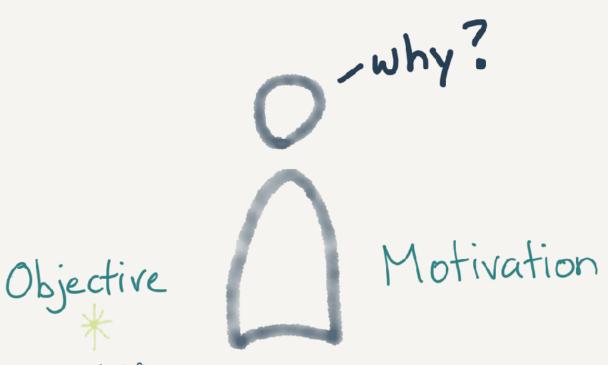


Deliver Useful Software





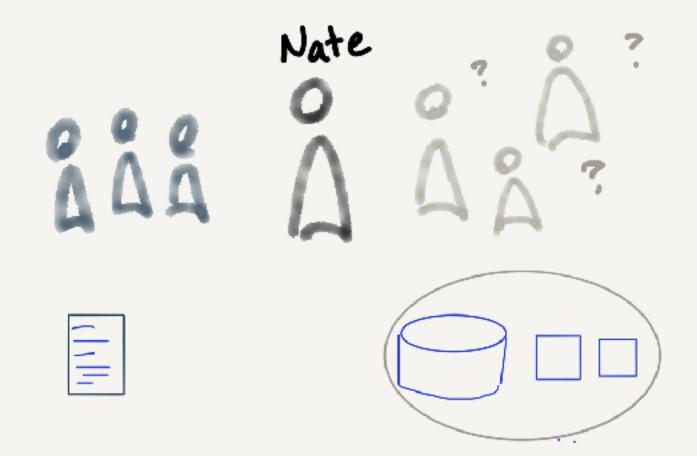
Deliver Useful Software



Deliver Useful Software

Example: Dev Ops Theory: symmathesy Demo: Atomist

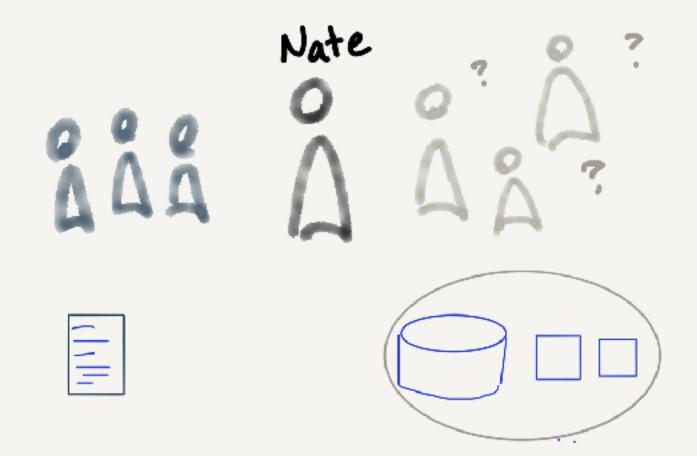






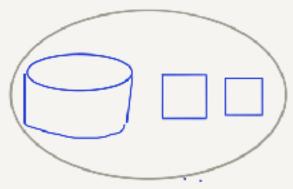
...

all the people without whom you cannot succeed.

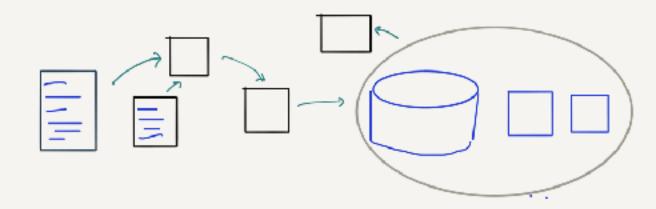




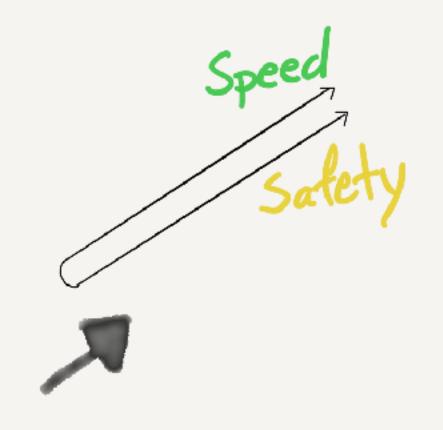






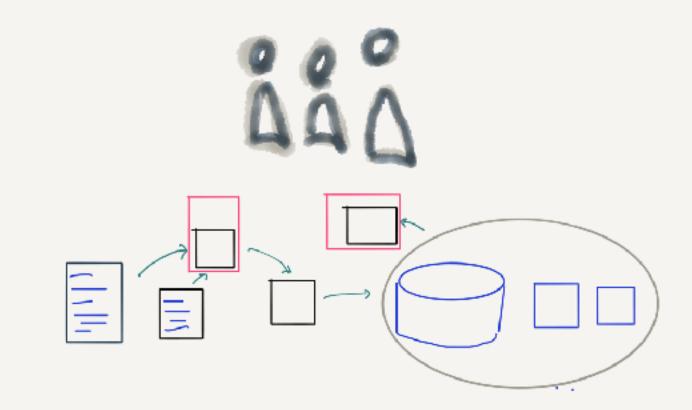


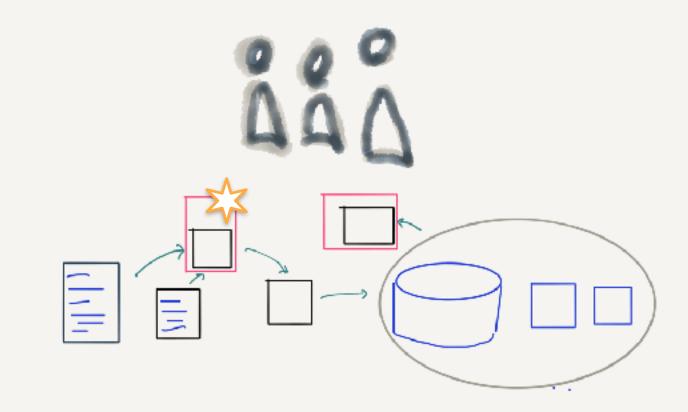




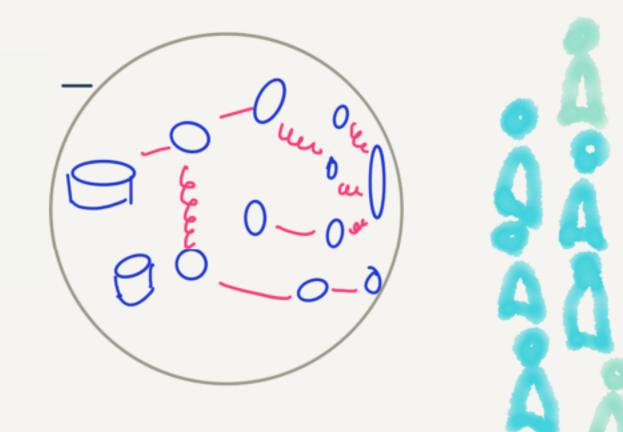
"We shape our tools and our tools shape us."

- McLuhan

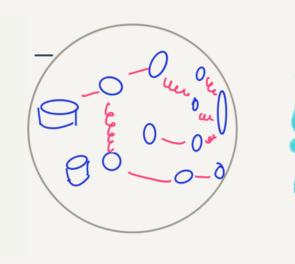




DevOps is a special case of Developer Experience

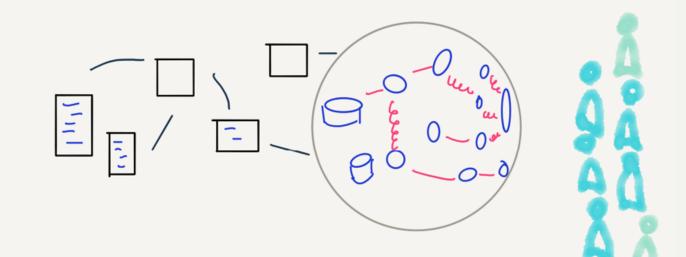


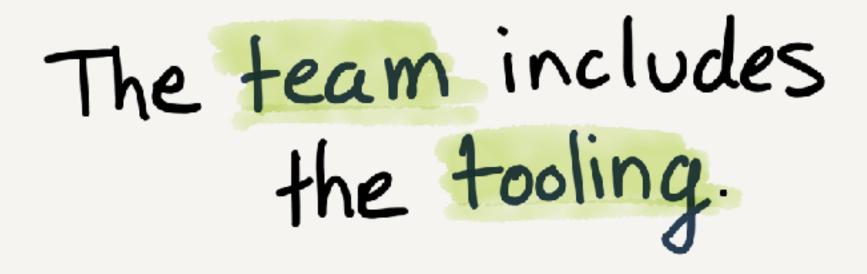


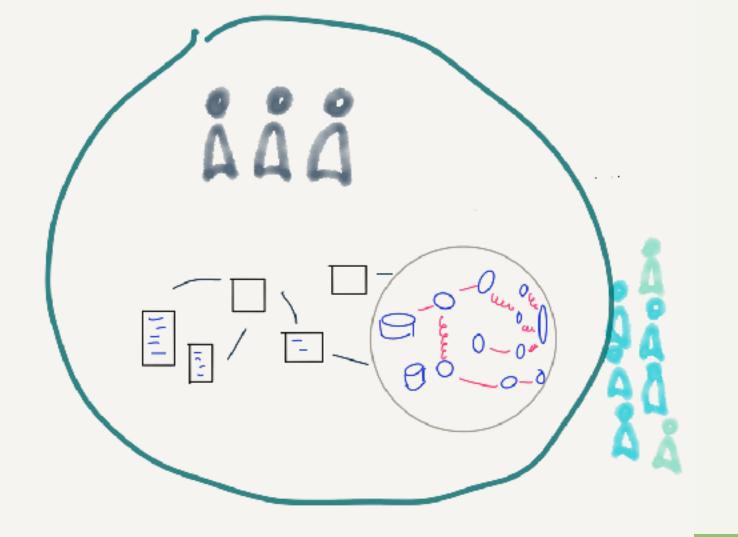


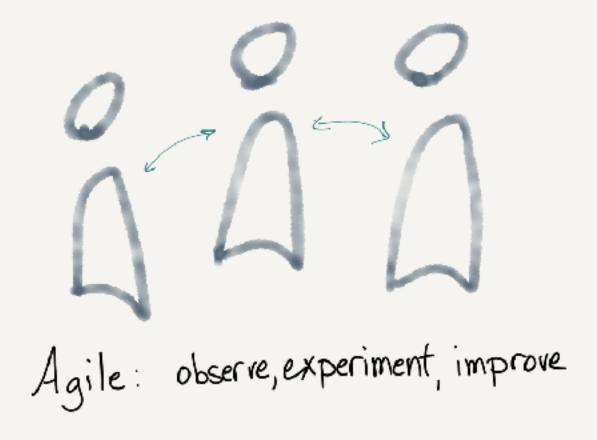
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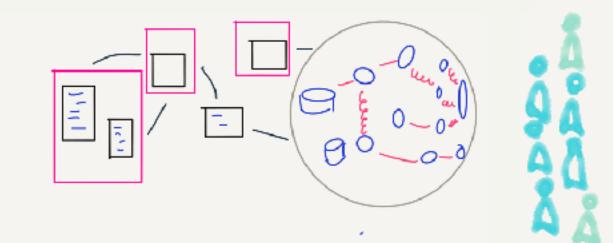


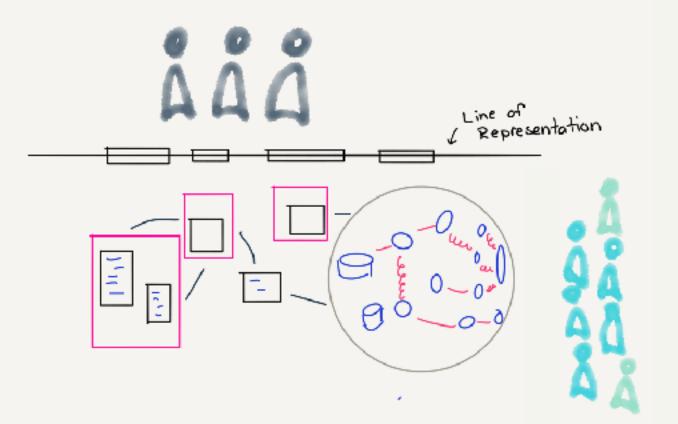
Developer Experience extends

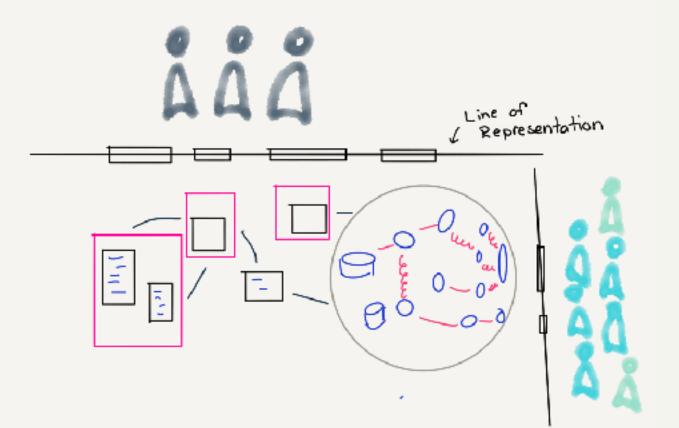
spirit of agile to our tooling.

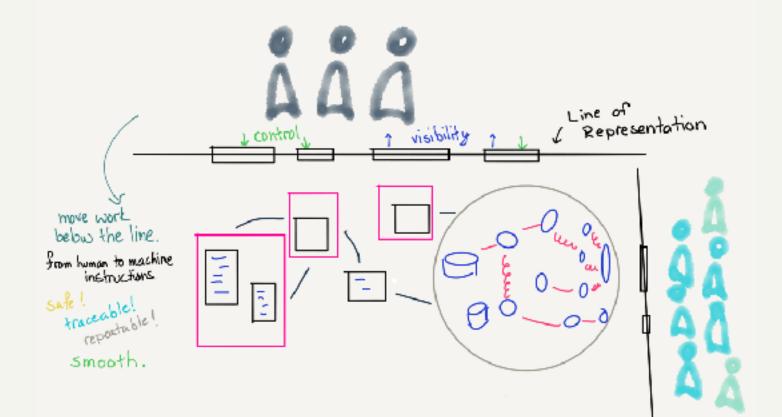
Dev Ops > CI agile > retrospective DevEX -> Atomist! (and other tools)

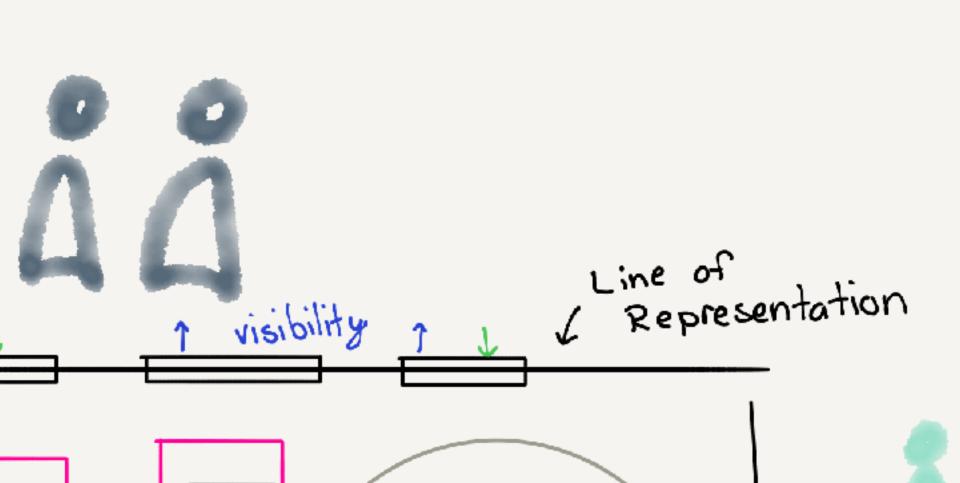


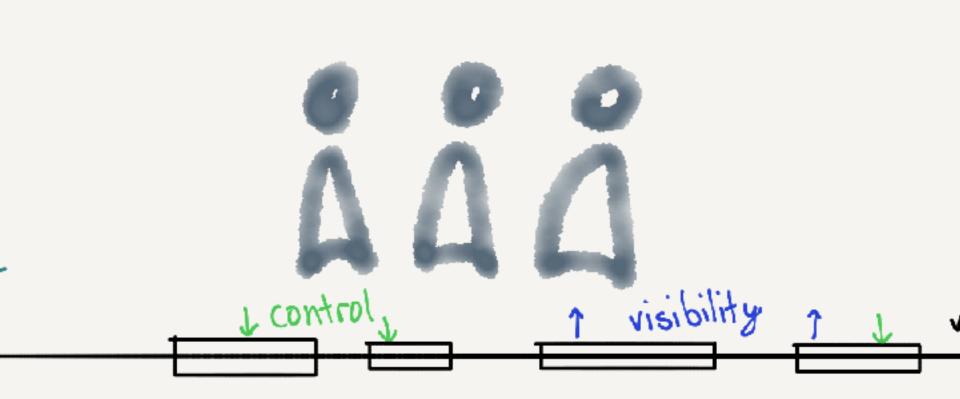


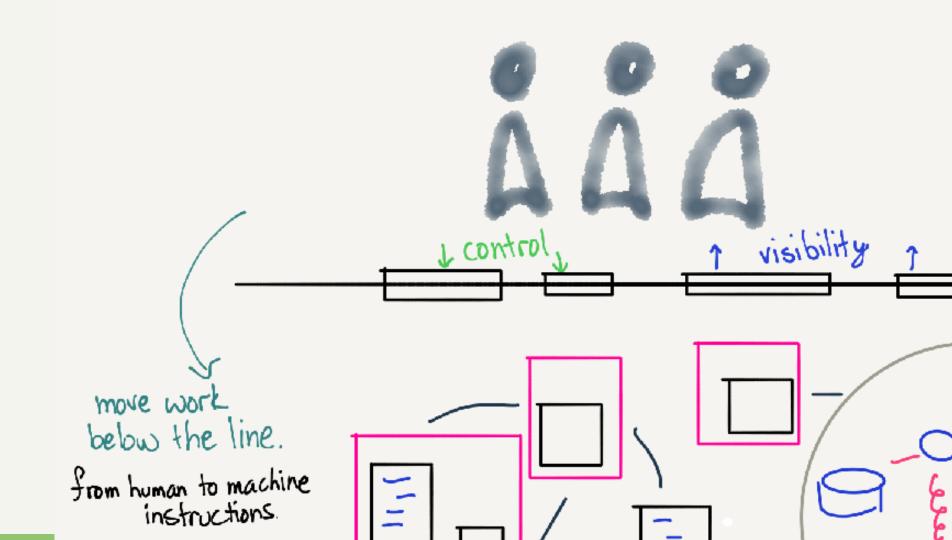


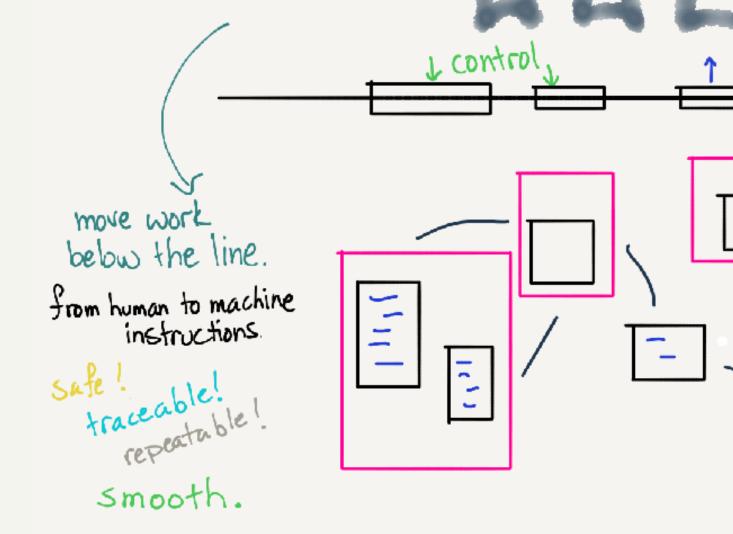


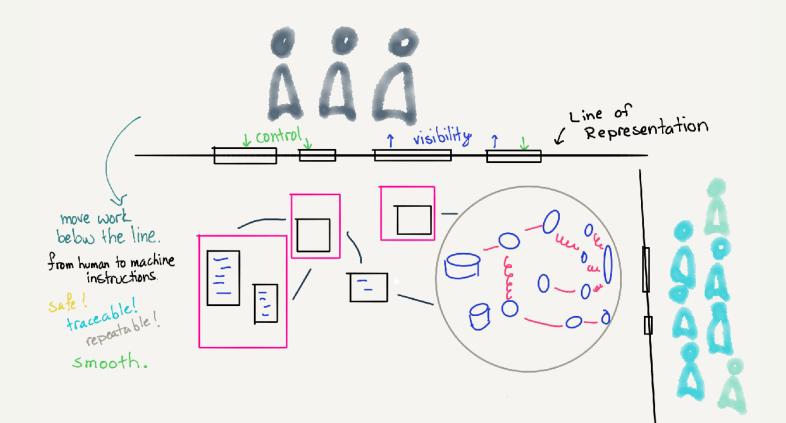


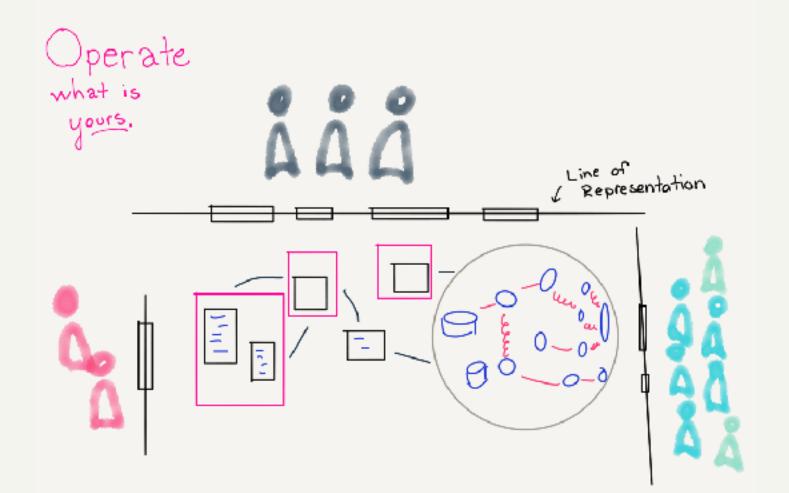


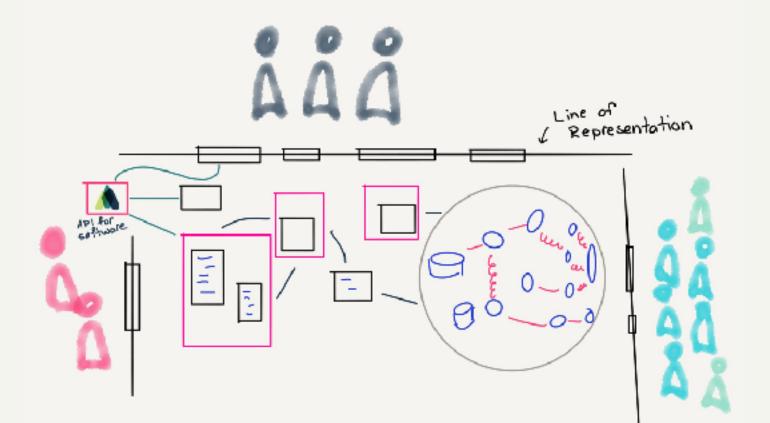




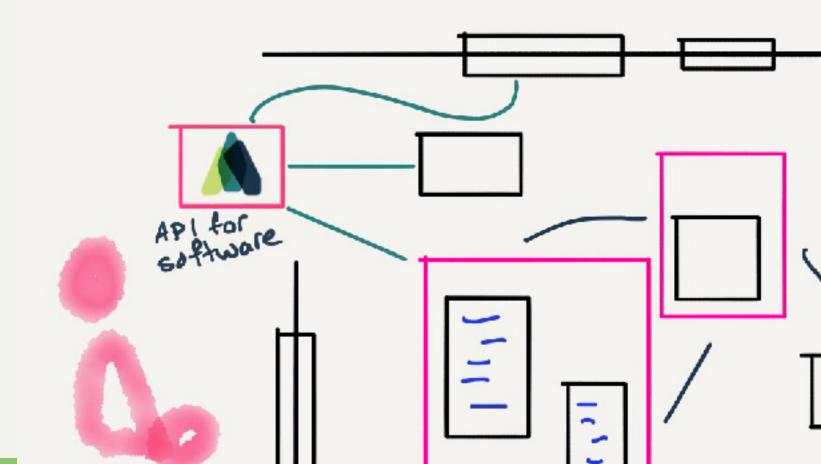


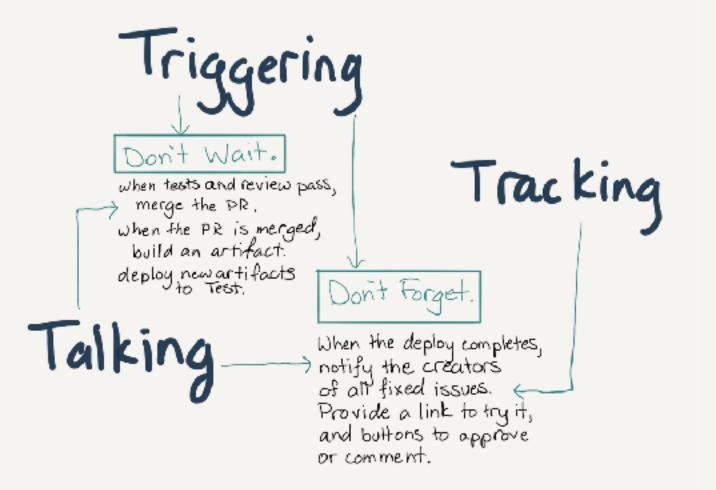












1 riggering Don't Wait. when tests and review pass, merge the PR. when the PR is merged, build an artifact. deploy new artifacts

merge the PR. when the PR is merged, build an artifact. deploy new artifacts to Test. int Forget. Iking When the deploy completes, > notify the creators of all fixed issues. Provide a link to try it, and buttons to approve or comment.



Deliver Useful Software



. See .

×.





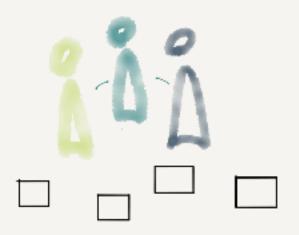
Be the customer what is useful?

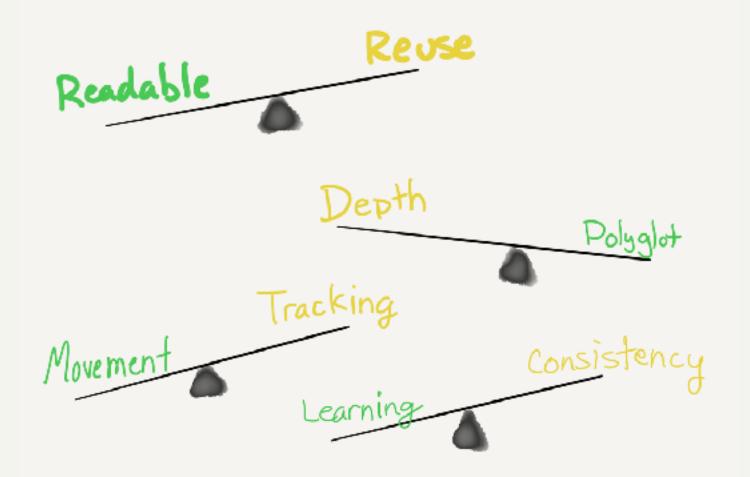
Think really hard what is our job?

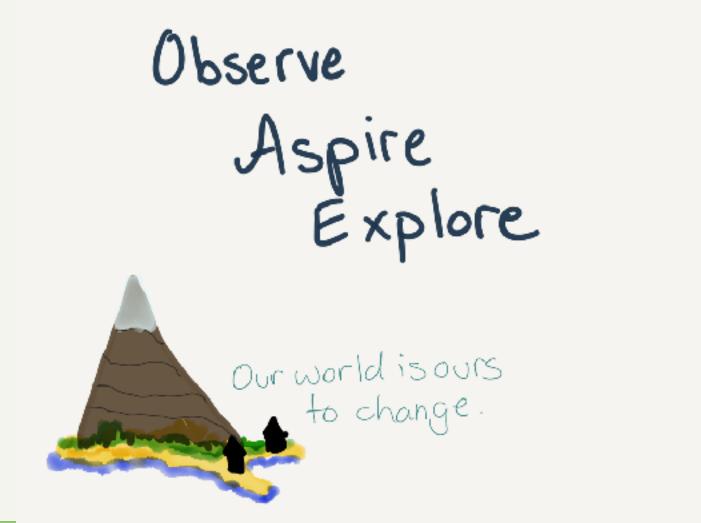
Play with new tech

Generativity the difference between your teams

the difference between your team's output with you, vs. without you.







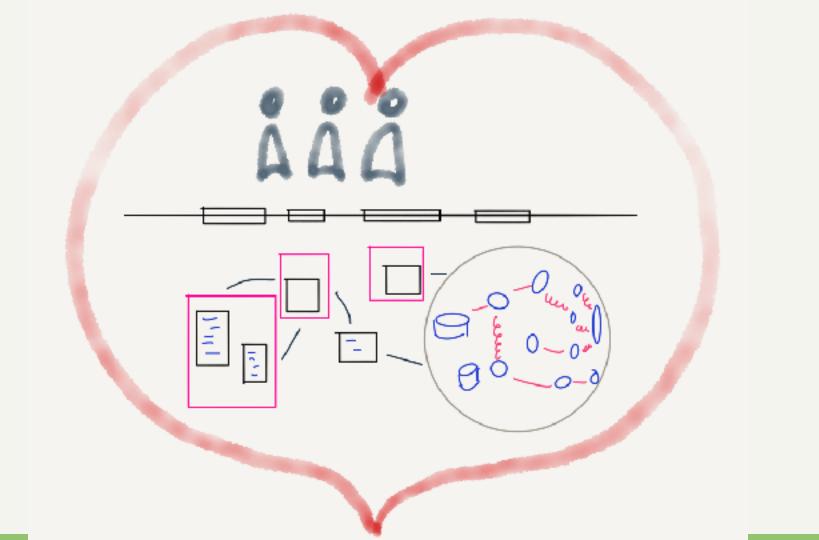
Architecture develop the system we have into one that works better.





Motivation

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"STELLA Report," @ddwoods2

IdeaFlow, @janellekz

Obliquity, John Kay

Small Arcs of Larger Circles, @norabateson