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A snapshot, a stream, and a bunch of deltas

Applying Lambda Architectures in a post-Microservice World

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GILT

~\$3.5Bn

annual e-commerce revenue



What this talk is about

Solving the problem of microservice dependencies with lambda architectures:

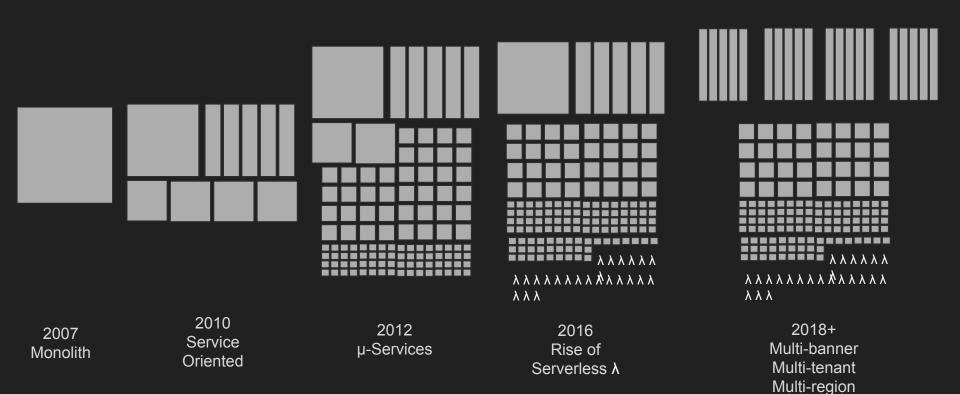
> performance, scalability, reliability

Lambda architecture examples:

> product catalog, search, real-time inventory, third-party integration

Lessons learnt:

- > It's not all rainbows and unicorns
- > Kinesis vs. Kafka



Some context: a minimalist abstraction of our architectural evolution

λ architectures Streams GraphQL In the seams

6. io explosion

Each service call begets more service calls; some of which are redundant...

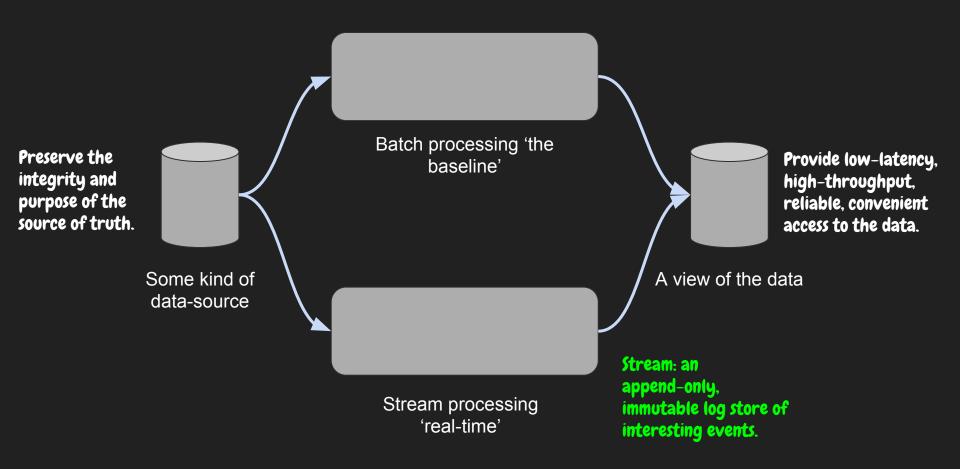
=> unintended complexity and performance

Looking to lambda architecture for critical-path APIs: precompute, real-time updates, O(1) lookup

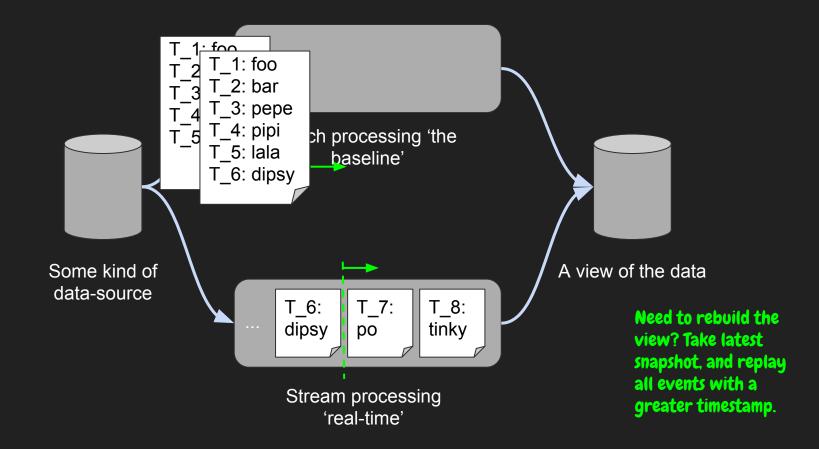
Slam on the breaks! Dublin Microservices Meetup, Feb 2015

Part 0

In which we briefly describe lambda architecture, and the Hollywood Principle



Lambda architecture: making batch processing sexy again.



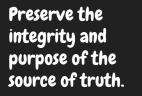
Lambda architecture: making batch processing sexy again.

"Don't call us, we'll call you."

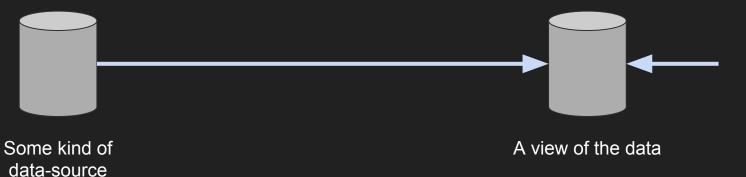
HOLLWWOOD



Inversion of control: previously, we ask for data when we need it.



Provide low-latency, high-throughput, reliable, convenient access to the data.



Inversion of control: now, when the data changes, we are informed.

Part I

In which we learn the perils of caching in a microservices architecture, and how lambda architecture helped us out.

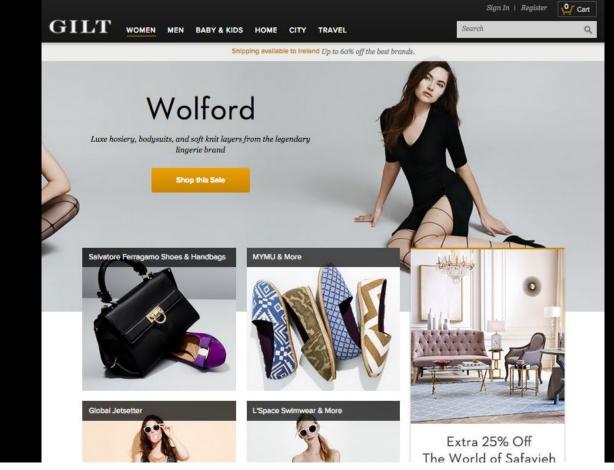


Gilt: we source luxury brands...

... we shoot the product in our studios

... we receive



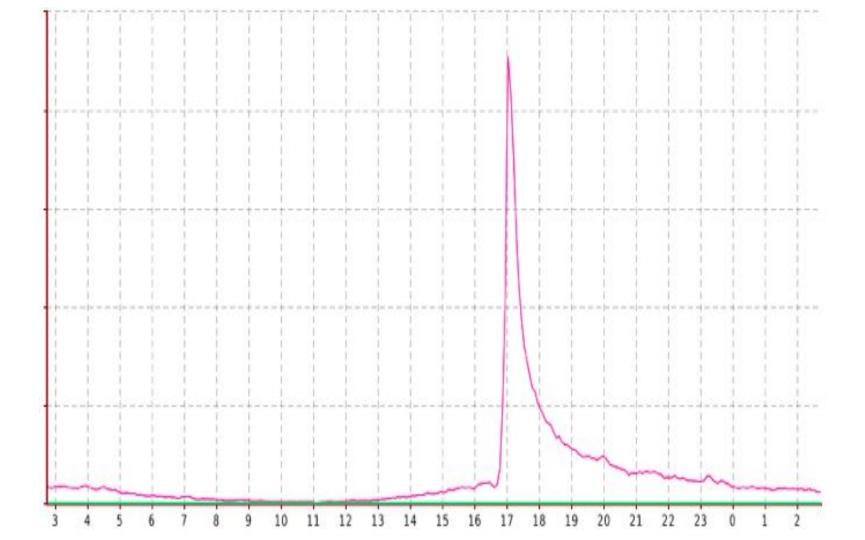


... we sell every day at noon





... stampede!



The Gilt Problem

Massive pulse of traffic, *every* day. => serve fast

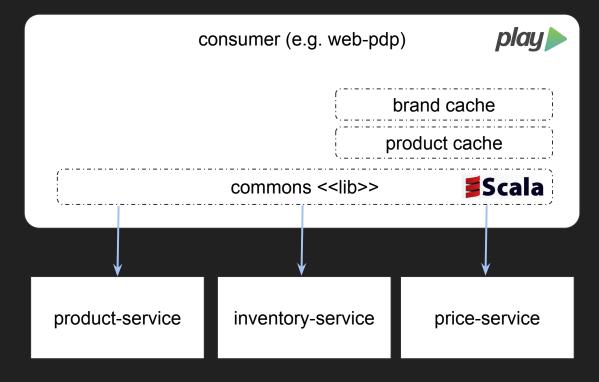
Low inventory quantities of high value merchandise, changing rapidly => can't cache

Individually personalised landing experiences => can't cache



"Until you have to say yes."

"Then, just say maybe."

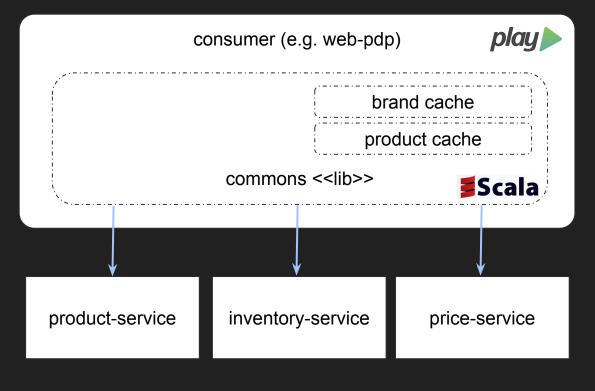


Hmm, engineer adds a local brand cache to reduce network calls..

... and then later, another cache for product information.

Leads to (1) arbitrary caching policies, & (2) duplicated cache information.

A stateless, cache-free library, busted.



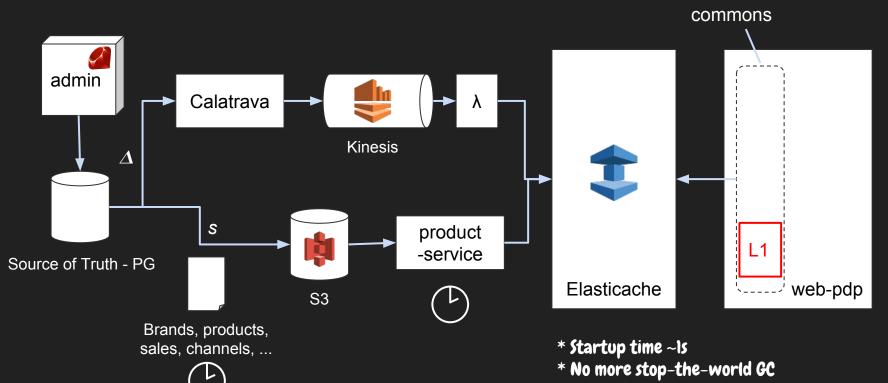
We changed the commons library to cache products with a consistent, timed refresh (20m).

Worked well, until the business changed its mind about one small thing: let's make *everything* in the warehouse sellable.

Orders of magnitude more SKUs:

- * JSON from product service > IGb
- * Startup time > 10m
- * JVM garbage collection every 20m on cache clear
- * ~Ihr to propagate a change.
- * m4.xlarge, w/ 14Gb JVM Heap

A caching library. Worked well initially, but...



- * ~seconds to propagate a change.
- * c4.xlarge (CPU!!!), w/ 6Gb JVM Heap

Next: replace JSON marshalling with binary OTW format (e.g. AVRO)

Near real-time caching at scale

E README.md

calatrava build unknown

Calatrava is a service that can monitor changes in database tables and turn them into events in a Kinesis stream.

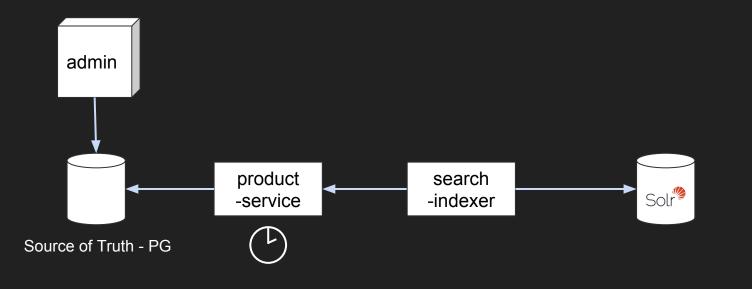
From the moment you activate the **bridge** (a connection from a database table to a stream), every INSERT, UPDATE or DELETE happening in that table will appear as an event that carries a before and an after field in JSON form.

See documentation.

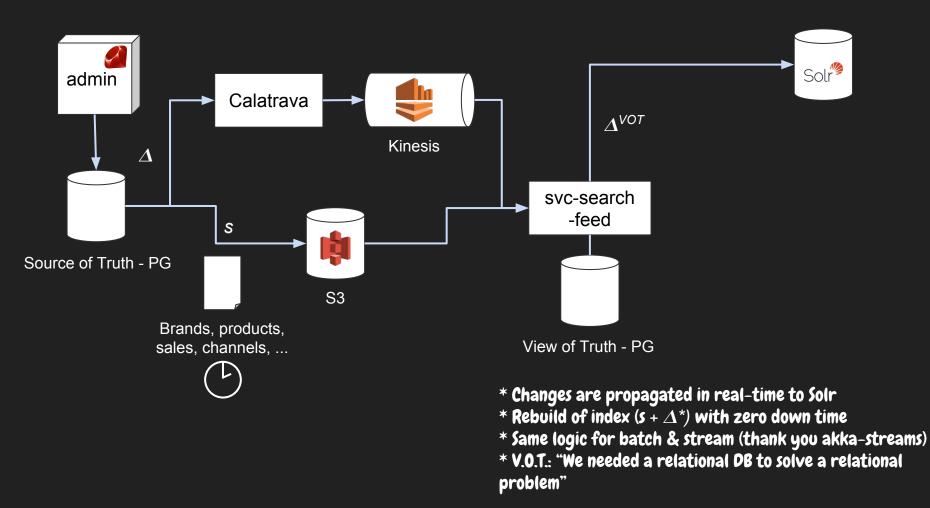
https://github.com/gilt/calatrava - soon to be public

Part 2

In which we learn how we've used Lambda architecture to implement a near real-time search index, but needed an additional *relational* 'view of truth'.



Problem: polling a polling service means changes to product data are *not* reflected in realtime.

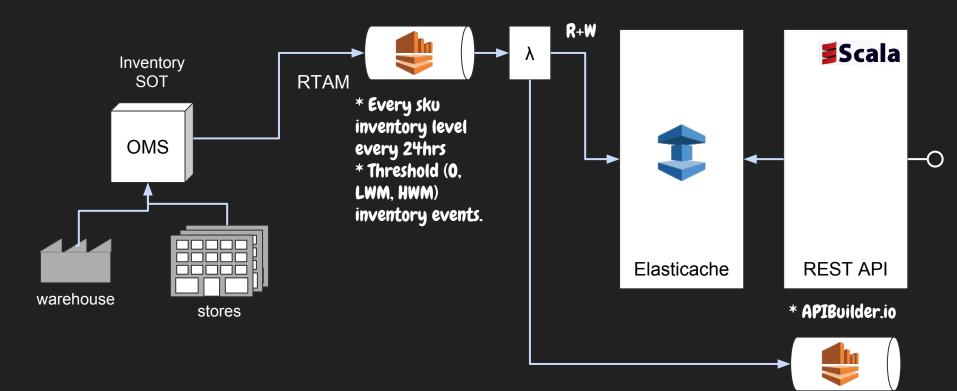


Part 3

In which we use a lambda architecture to facade an unscalable unreliable system as a reliable R+W API... and benefit from *always using the same flow*.

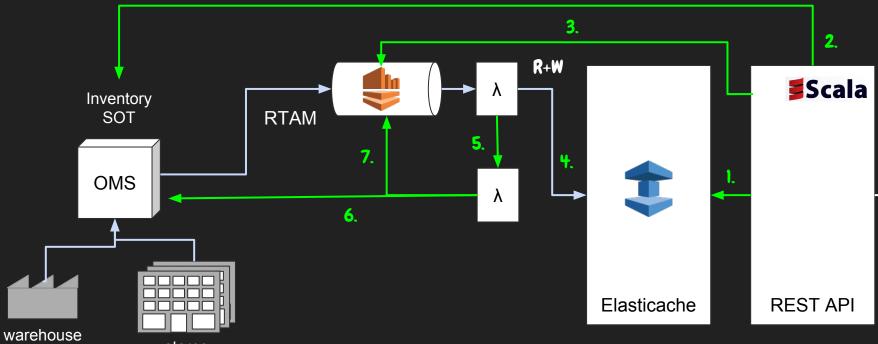


Real-time inventory: bridging bricks'n'clicks



Real-time inventory: bridging bricks'n'clicks

* Absolute inventory values



stores

Making a web reservation

l. Is inventory >0 ?

2. Attempt a reservation with OMS. IF it fails, generate a random reservation ID.

 \bigcirc

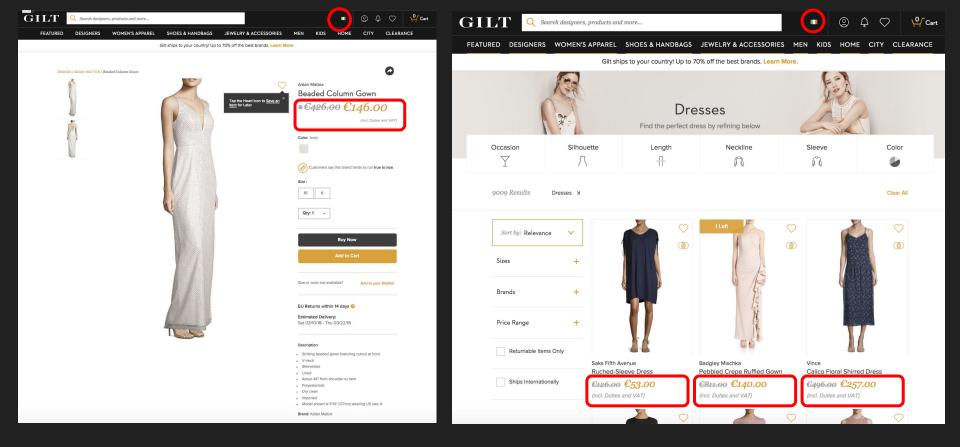
- 3. Put the change on the RTAM stream
- **4.** Update the cache (and stream, not shown)

5, 6, 7. Trigger a best effort to true-up inventory with ATP (available to purchase)

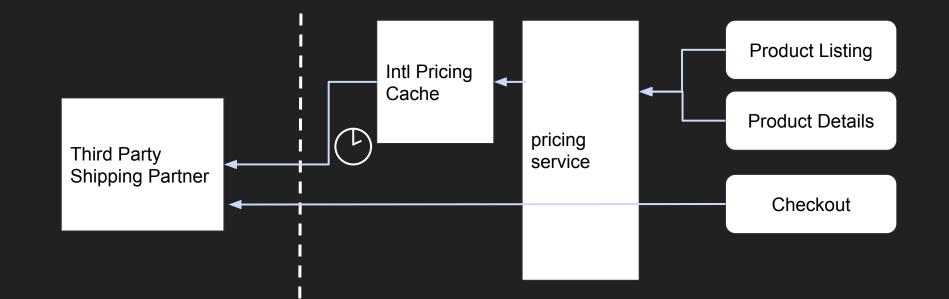
THERE IS ONLY ONE PATH

Part 4

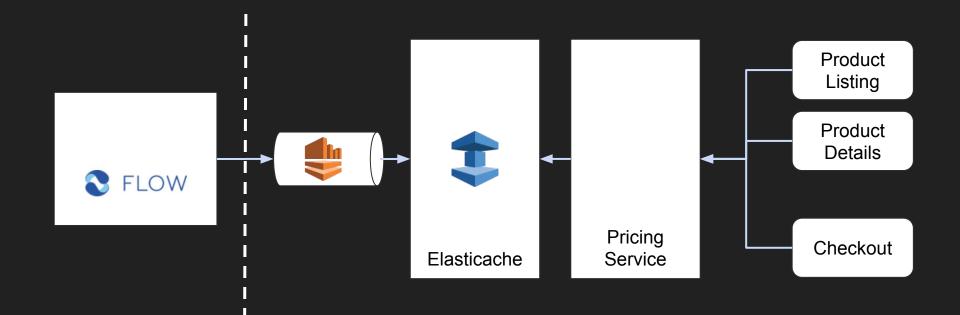
In which we learn that the paradigm generalises across third-party boundaries.



International E-Commerce: Taxes, Shipping & Duty is HARD. Performance is critical!



Typical solution: cache for PDP & PA, go direct at checkout. Asymmetric, with chance of sticker-shock.



Stream driven solution with flow.io

Part 5

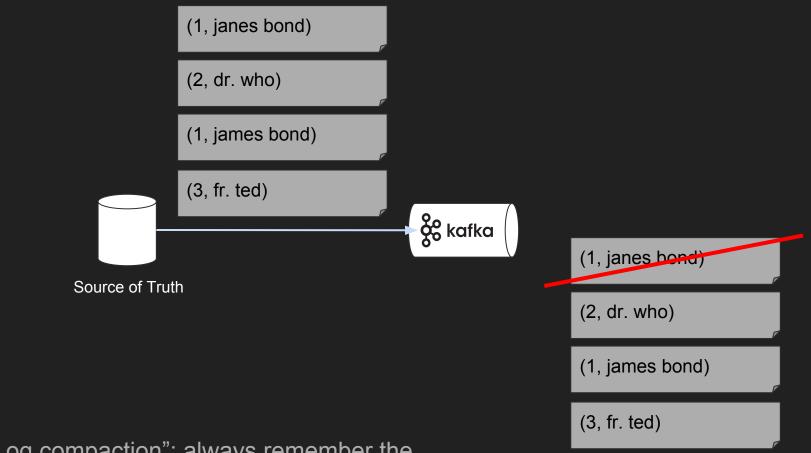
In which we consider Kafka vs. Kinesis

Stream: an immutable, append-only log.

Except it isn't.

Which makes us use snapshots, and complicates our architecture.





"Log compaction": always remember the latest version of the same object.

STREAM DUALITY



KTable & Kafka Streams Library

K-Table & Kafka Streams...

```
val builder = new StreamsBuilderS()
```

val productTable: KTableS[String, GenericRecord] = builder.table("products")
val inventoryTable: KTableS[String, GenericRecord] = builder.table("inventory")

```
val groupedInventory = inventoryTable
.groupBy(productIdMapper)
.reduce(joinInventories, joinInventories)
```

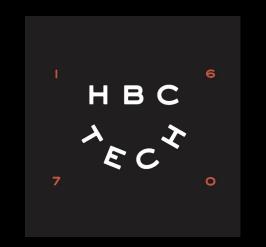
productTable

- .join(groupedInventory, joinProductInventories)
- toStream

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```
.to("product-inventory")
```

(0) Apply lambda arch to create scalable, reliable offline systems.
(1) Replicate and transform the one source of truth
(2) It's not all unicorns and rainbows: complex VOT, snapshots
(3) Kinesis is the gateway drug; Kafka is the destination.



#thanks @adrian_trenaman @gilttech @hbcdigital