

Observability & SRE at QCon London 2026

Sessions

Unconference: Debugging Distributed Systems

Tuesday Mar 17

Unconference: Connecting Systems

Monday Mar 16

Stitching Together Traces in a World of Async Callbacks

Tuesday Mar 17

Details coming soon.

Observability in Microservices & Gaming

Tuesday Mar 17

Details coming soon.

Nicholas Herring

Technical Director, Eve Online @CCP Games, Refiner of Internet Spaceships and Explorer of Feral Gordian Knots of Python

Uncorking Queueing Bottlenecks with OpenTelemetry

Monday Mar 16

Queues are an essential component in a scalable distributed system, but going beyond the simple implementation creates an explosion of complexity to manage.

Julian Wreford

Team Lead of Operability Team @Gearset, Software Engineer Turned Accidental SRE

Oli Lane

Engineering Team Lead @Gearset, Focusing on Engineering Culture, Observability, and Platform Reliability

Ontology Driven Observability: Building the E2E Knowledge Graph at Netflix Scale

Tuesday Mar 17

As Netflix scales hundreds of client platforms, microservices, and infrastructure components, correlating user experience with system performance has become a hard data problem, not just an observability one.

Prasanna Vijayanathan

Engineer @Netflix

Renzo Sanchez-Silva

Engineer @Netflix

APIs for Agents: Rethinking API Programs in the MCP Era

Monday Mar 16

As API programs mature, a familiar gap emerges: some teams operate with strong standards, reusable platforms, and clear governance, while others rely on informal guidance and best-effort consistency.

Jim Gough

Distinguished Engineer, API Platform Lead Architect @Morgan Stanley, Co-Author of Optimizing Java

Andreea Niculcea

Vice President @Morgan Stanley

How to Find Resilience Bugs in Systems that Don't Exist

Wednesday Mar 18

Building correct distributed systems takes thinking outside the box, and the fastest way to do that is to think inside a different box. One different box is "formal methods", the discipline of mathematically verifying software and systems.

Hillel Wayne

Author of "Logic for Programmers" and "Learn TLA+", Thought Leader in the Space of Empirical Software Engineering

From Fan-Out to Fast: Sub-100ms API Design in Distributed Systems

Monday Mar 16

A "simple" API request rarely stays simple. In distributed systems, one call quickly turns into fan-out across gateways, services, caches, and databases — and your p99 becomes the sum of every hop and every flaky dependency.

Saranya Vedagiri

Senior Staff Engineer @eBay
